Harsh Solanki Lab 6 CPS188 section 16

Problem 1:

Source Code:

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
double min(double x, double y)
    if (x > y) return y;
    return x;
}
double max(double x, double y)
    if (x < y) return y;
    return x;
}
int main()
{
    int counter;
    double minimum, maximum;
    FILE * fpointer = fopen("file.txt", "r");
    fscanf(fpointer, "%d %lf %lf", &counter, &minimum,
&maximum);
    double x[counter], xlow, xhigh;
    for(int i = 0; i < counter; i++)
        fscanf(fpointer, "%lf", &x[i]);
        if(i == 0)
            xlow = x[i];
            xhigh = x[i];
        xlow = min(xlow, x[i]);
        xhigh = max(xhigh, x[i]);
    double normx[counter];
    for (int i = 0; i < counter; i++) {
```

Test 1, with values 7 0.0 10.0 67.9 45.2 33.3 66.1 83.5 14.3 50.5

```
+ ~
Original values
              Normalized values
67.9
                    7.7
45.2
                    4.5
33.3
                    2.7
66.1
                    7.5
83.5
                    10.0
14.3
                    0.0
50.5
                    5.2
(program exited with code: 0)
Press any key to continue . . .
```

Test 2 with values 11 0.0 1.0 6.9 4.2 3.3 6.1 8.5 1.3 5.5 9.9 8.0 3.6 2.8

```
C:\Windows\SYSTEM32\cmd.( × + v
Original values
                       Normalized values
6.9
                        0.7
4.2
                        0.3
3.3
                        0.2
6.1
                        0.6
8.5
                        0.8
1.3
                        0.0
5.5
                        0.5
9.9
                        1.0
8.0
                        0.8
3.6
                        0.3
2.8
                        0.2
(program exited with code: 0)
Press any key to continue . . .
```

Test 2 with values 5 0.0 100.0 -34.3 50.9 0.0 43.2 -77.7

```
Original values | Normalized values | 33.7 | 50.9 | 100.0 | 0.0 | 60.4 | 43.2 | 94.0 | -77.7 | 0.0 | | Original values | Normalized values | 33.7 | 50.9 | 100.0 | 0.0 | 60.4 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0
```

```
Problem 2:
```

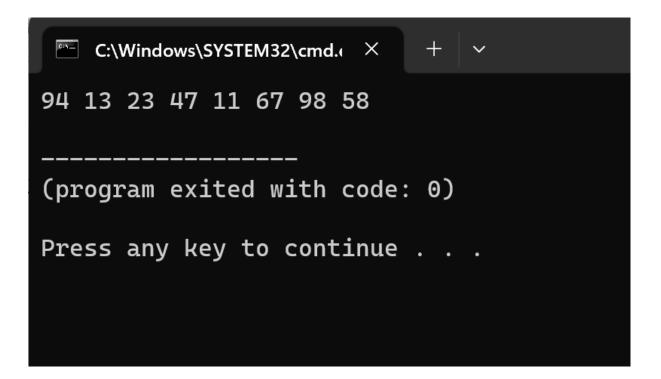
```
Source code:
#include <stdio.h>
#define ARRAY SIZE 8
int get_min_range (int list[], int first, int last)
   int lowest = list[first];
   for (int i = first; i<=last; i++)</pre>
        if (list [i] < lowest)</pre>
        {
              lowest = list[i];
   }
     for (int x = first; x < last; x++)
          if (list[x] == lowest)
           {
                return x;
     return 0;
}
void
select sort(int list[], int n)
     int fill, temp, index of min;
     for (fill = 0; fill < n-1; ++fill)
          index of min = get min range (list, fill, n-1);
          if (fill != index of min)
          {
                 temp = list[index of min];
                 list[index of min] = list[fill];
                 list[fill] = temp;
           }
     }
}
```

```
int
main (void)
{
    int array[] = {67, 98, 23, 11, 47, 13, 94, 58};
    int i;

    select_sort (array, ARRAY_SIZE);

    for (i=0; i < 8; ++i)
    {
        printf ("%d ", array[i]);
    }
    return (0);
}</pre>
```

Test Run:



Problem 3:

```
Source code:
```

```
#include <stdio.h>
#define STACK_EMPTY '0'
#define STACK_SIZE 20
```

```
void
push(char stack[],char item,int *top,int max size)
     if (*top < max size-1)</pre>
     {
         ++(*top);
         stack[*top] = item;
}
char pop (char stack[],int *top)
{
    char item;
    if (*top >= 0)
        item = stack[*top];
        --(*top);
    }
    else
         item = STACK EMPTY;
    return (item);
}
int main (void)
   char s [STACK SIZE];
   int s top = -1;
   /* complete the program here */
   push(s, 'a', &s top, STACK SIZE);
   push(s, 'b', &s_top, STACK_SIZE);
   push(s, 'c', &s top, STACK SIZE);
     for (int i=0; i<s top+1; i++)
         printf("%c", s[i]);
     printf("\n\n");
```

```
printf("pop removed: %c\n", pop(s, &s_top));

for(int i=0; i<s_top+1; i++)
{
     printf("%c", s[i]);
}
return (0);
}</pre>
```

Test run:

```
C:\Windows\SYSTEM32\cmd. \( \times \) + \\

abc

pop removed: c
ab

-----

(program exited with code: 0)

Press any key to continue . . .
```