Page No.	1	Head
Date		

Title: Design & implement Parallel BFS and

OFS based on existing algorithms wing

OPENMP, Use a tree or an undirected graph for of

BFS & DFS.

Objectives: To design & implement parallel

BFS & DFS based on existing

algorithm wing OPENMP.

Outcome: Acheive parallelization of DFS and BFS algorithms leveraging OpenMp directives, enabling efficient exploration of tree or graph.

Theory: Depth First Search (DFS) -

DFS ei a graph traveual algorithm that exploves as far as possible along each branch before backtracking. It was a stackdaha structure to maintain vertices to be visited.

OpenMP directives such as 'parallel', I task!,
I taskwait and 'critical' can be utilized to
parallelize DFs, ensuing thread safety of
efficient workload distribution.

Page No. 2

Date

Breadth - First Search (BFG)

BFS ei a graph traveual algorithm that explores au the vertices at the present depth before moving to the next level. It was a queue datal structure to maintain vertices to be visited.

Parallelization of BFB also be realized using OpenMP by dividing the workload among of multiple threads to explore vertices at different levels concurrently.

Tree or undirected Graph Representation -

Both DFS & BFS can be applied to tree structures & undirected graphs where nodes are connected by edges without any directionality.

Tree and undirected graphs provide natural structures for demonstrating the parallelization of DFS UBFS algorithms using OPENMP.

Conclusion: Executed the parallel computing techniques in optimising graph traversal algorithms.