Arrays, String, Pointers & Reference

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# Arrays in C++

Array is a collection of similar types of data elements, stored at continuous memory locations. It is a built-in data type.

A colorful rectangular object with numbers and symbols

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## Array declaration

by specifying size: int arr[10]

by initializing elements: int arr[] = { 10, 20, 30, 40 }

## Multidimensional Array

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For example - A 2D array defined as follows can be viewed as a table of two rows and three columns.



An N-dimensional array is an array of arrays. It will be mapped to one-dimensional memory addresses.



## Memory Layout

A contiguous memory space is allocated for array elements and can be accessed via an array index.

A diagram of a number of numbers

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# Strings in C++

There are mainly 2 ways of handling strings in C++.

1. **C-style** strings or character arrays.
2. string template class

## C-style (character arrays and literals)

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## String Class in C++ STL

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### String manipulations

**Remember**

An **iterator** is an object (like a pointer) that points to an element inside the container. Containers are



Each container class in the C++ Standard Library provides its own specific type of iterator. Few Examples:

|  |  |
| --- | --- |
| **vector<int>::iterator** | **list<double>::iterator** |
| **set<std::string>::iterator** | **map<int, std::string>::iterator** |

Available functions in the std::string class which can be used for string manipulations.

**String Iteration**

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**String Length and Capacity**

Size: size refers to the number of characters in the string.

Capacity:

* The capacity of a container refers to the amount of memory that has been allocated for it, which determines how many elements it can hold efficiently.
* Capacity refers to the number of characters that the **string can hold without needing to reallocate memory**.
* When appending characters to a string, if the size exceeds the capacity, the string might need to be reallocated to accommodate the new characters.



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**String Concatenation and Append**



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**insert**: It used to insert characters or a substring into a string at a specified position.



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**find**:

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**substr**:

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# Pointers & References in C++