Congratulations! You passed!

Grade Latest Submission received 80% Grade 80%

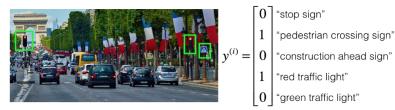
To pass 80% or higher

Go to next item

1. To help you practice strategies for machine learning, this week we'll present another scenario and ask how you would act. We think this "simulator" of working in a machine learning project will give a task of what leading a machine learning project could be like!

1/1 point

You are employed by a startup building self-driving cars. You are in charge of detecting road signs (stop sign, pedestrian crossing sign, construction ahead sign) and traffic signals (red and green lights) in images. The goal is to recognize which of these objects appear in each image. As an example, the above image contains a pedestrian crossing sign and red traffic lights



Your 100,000 labeled images are taken using the front-facing camera of your car. This is also the distribution of data you care most about doing well on. You think you might be able to get a much larger dataset off the internet, that could be helpful for training even if the distribution of internet data is not the same.

You are just getting started on this project. What is the first thing you do? Assume each of the steps below would take about an equal amount of time (a few days).

- Spend a few days collecting more data using the front-facing camera of your car, to better understand how much data per unit time you can collect.
- Spend a few days checking what is human-level performance for these tasks so that you can get an accurate estimate of Bayes error.
- Spend a few days getting the internet data, so that you understand better what data is available.
- Spend a few days training a basic model and see what mistakes it makes.

∠[™] Expand

⊘ Correct

As discussed in lecture, applied ML is a highly iterative process. If you train a basic model and carry out error analysis (see what mistakes it makes) it will help point you in more promising directions.

2. Your goal is to detect road signs (stop sign, pedestrian crossing sign, construction ahead sign) and traffic signals (red and green lights) in images. The goal is to recognize which of these objects appear in each image. You plan to use a deep neural network with ReLU units in the hidden layers. For the output layer, which of the following gives you the most appropriate activation function?

1/1 point

Softmax

Sigmoid

ReLU

○ Linear

∠ Z Expand

(v) Corre

Correct. This works well since the output would be valued between 0 and 1 which represents the probability that one of the possibilities is present in an image.

3. When trying to determine what strategy to implement to improve the performance of a model, we manually check

(X) Incorrect

 $100,\!000$ images are too many to use in dev and test. A better distribution would be to use $80,\!000$ of those images to train, and split the rest between dev and test.

 $\textbf{6.} \quad \text{Assume you've finally chosen the following split between the data:} \\$

0 / 1 point

Dataset:	Contains:	Error of the algorithm:

Training	60,000 car's front-facing camera images)	12%
Training- Dev	20,000 images randomly picked from (900,000 internet images + 60,000 car's front-facing camera images)	15.1%
Dev	20,000 images from your car's front-facing camera	12.6%
Test	20,000 images from the car's front-facing camera	15.8%

You also know that human-level error on the road sign and traffic signals classification task is around 0.5%. Which of the following is True?

You have a high variance problem.

You have a high bias.

You have a too low avoidable bias.

You have a large data-mismatch problem.



⊗ Incorrect

The difference between the training error and the training-dev error is not high enough to conclude that.

 $\textbf{7.} \quad \text{Assume you've finally chosen the following split between the data:} \\$

1/1 point

Dataset:	Contains:	Error of the algorithm:
Training	940,000 images randomly picked from (900,000 internet images + 60,000 car's front-facing camera images)	2%
Training- Dev	20,000 images randomly picked from (900,000 internet images + 60,000 car's front-facing camera images)	2.3%
Dev	20,000 images from your car's front-facing camera	1.3%
Test	20,000 images from the car's front-facing camera	1.1%

You also know that human-level error on the road sign and traffic signals classification task is around 0.5%. Based on the information given, a friend thinks that the training data distribution is much harder than the dev/test distribution. What do you think?

- There's insufficient information to tell if your friend is right or wrong.
- Your friend is wrong. (i.e., Bayes error for the dev/test distribution is probably higher than for the train distribution.)
- Your friend is probably right. (i.e., Bayes error for the dev/test distribution is probably lower than for the train distribution.)



⊘ Correct

 $Correct. Since the training-dev \ error \ is higher than \ the \ dev \ and \ test \ errors, the \ dev/test \ distribution \ is probably "easier" than the training \ distribution.$

You decide to focus on the deviset and check by hand what the errors are due to. Here is a table summarizing your discoveries: 1/1 point

Overall dev set error	15.3%
Errors due to incorrectly labeled data	4.1%
Errors due to foggy pictures	3.0%
Errors due to partially occluded elements.	7.2%
Errors due to other causes	1.0%

In this table, 4.1%, 7.2%, etc. are a fraction of the total dev set (not just examples of your algorithm mislabeled). For example, about 7.2/15.3 = 47% of your errors are due to partially occluded elements.

You shouldn't invest all your efforts to get more images with partially occluded elements since 4.1 + 3.0 + 1.0 = 8.1 > 7.2. True/False?

○ True

⊘ Correct

Correct. These kinds of arguments don't help us to decide on the strategy to follow. Other factors should be used, such as the tradeoff between the cost of getting new images and the improvement of the system performance.

9. You can buy a specially designed windshield wiper that helps wipe off some of the raindrops on the front-facing camera.

1/1 point

Overall dev set error	15.3%
Errors due to incorrectly labeled data	4.1%
Errors due to foggy pictures	8.0%
Errors due to rain drops stuck on your car's front-facing camera	2.2%
Errors due to other causes	1.0%

Which of the following statements do you agree with?

- 2.2% would be a reasonable estimate of the maximum amount this windshield wiper could improve performance.
- 2.2% would be a reasonable estimate of how much this windshield wiper will improve performance.
- 2.2% would be a reasonable estimate of the minimum amount this windshield wiper could improve performance.
- 2.2% would be a reasonable estimate of how much this windshield wiper could worsen performance in the worst case.



⊘ Correct

Yes. You will probably not improve performance by more than 2.2% by solving the raindrops problem. If your dataset was infinitely big, 2.2% would be a perfect estimate of the improvement you can achieve by purchasing a specially designed windshield wiper that removes the raindrops.

10. You decide to use data augmentation to address foggy images. You find 1,000 pictures of fog off the internet, and "add" them to clean images to synthesize foggy days, like this:

1/1 point



We can't use this data since they have a different distribution from the ones we used (internet and front-facing camera). True/False?

○ True

False



✓ Correct

Correct. The new synthesized images are added to the training set and as long as they look realistic to the human eye this will be useful data to train the model.

14. When building a system to detect cattle crossing a road from images taken with the front-facing camera of a truck, the designers had a large dataset of images. Which of the following might be a reason to use an end-to-end approach?

1/1 point

It requires less computational resources.	
There is a large dataset available.	
This approach will make use of useful hand-designed components.	
That is the default approach on computer vision tasks.	
∠ ² Expand	
 Correct Correct. To get good results when using an end-to-end approach, it is necessary to have a big dataset. 	
15. An end-to-end approach doesn't require that we hand-design useful features, it only requires a large enough model. True/False?True	1 / 1 point
○ False	
∠ ⁷ Expand	
Correct Correct. This is one of the major characteristics of deep learning models, that we don't need to hand-design the features.	