Harshwardhan Pardeshi

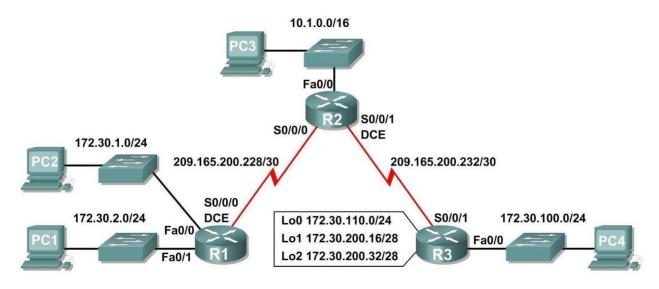
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CEL 51, DCCN, Monsoon 2020

Lab 7: RIPv2 Router Configuration

Topology Diagram



Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	172.30.1.1	255.255.255.0	N/A
	Fa0/1	172.30.2.1	255.255.255.0	N/A
	S0/0/0	209.165.200.230	255.255.255.252	N/A
R2	Fa0/0	10.1.0.1	255.255.0.0	N/A
	S0/0/0	209.165.200.229	255.255.255.252	N/A
	S0/0/1	209.165.200.233	255.255.255.252	N/A
R3	Fa0/0	172.30.100.1	255.255.255.0	N/A
	S0/0/1	209.165.200.234	255.255.255.252	N/A
	Lo0	172.30.110.1	255.255.255.0	N/A

	Lo1	172.30.200.17	255.255.255.240	N/A
	Lo2	172.30.200.33	255.255.255.240	N/A
PC1	NIC	172.30.2.10	255.255.255.0	172.30.2.1
PC2	NIC	172.30.1.10	255.255.255.0	172.30.1.1
PC3	NIC	10.1.0.10	255.255.0.0	10.1.0.1
PC4	NIC	172.30.100.10	255.255.255.0	172.30.100.1

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Learning Objectives

Upon completion of this lab, you will be able to:

- Cable a network according to the Topology Diagram.
- Load provided scripts onto the routers.
- Examine the current status of the network.
- Configure RIPv2 on all routers.
- Examine the automatic summarization of routes.
- Examine routing updates with debug ip rip.
- Disable automatic summarization.
- Examine the routing tables.
 Verify network connectivity.
- Document the RIPv2 configuration.

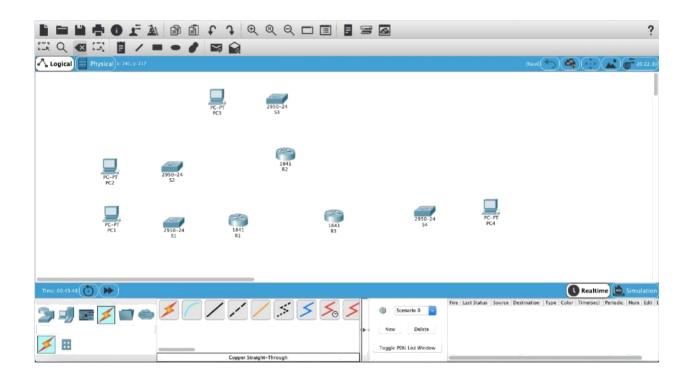
Scenario

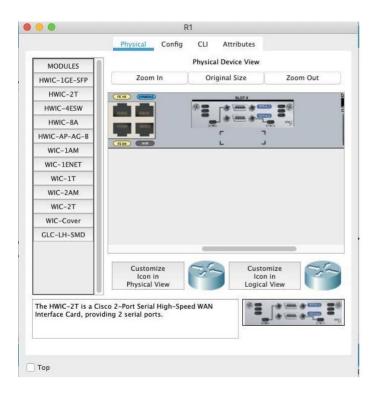
The network shown in the Topology Diagram contains a discontiguous network, 172.30.0.0. This network has been subnetted using VLSM. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network, in this case the two serial networks 209.165.200.228/30 and 209.165.200.232/30. This can be an issue when the routing protocol used does not include enough information to distinguish the individual subnets. RIPv2 is a classless routing protocol that can be used to provide subnet mask information in the routing updates. This will allow VLSM subnet information to be propagated throughout the network.

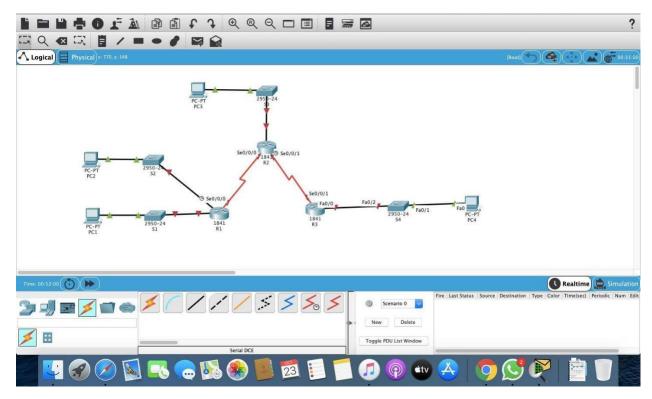
Task 1: Cable, Erase, and Reload the Routers.

Step 1: Cable a network.

Cable a network that is similar to the one in the Topology Diagram.



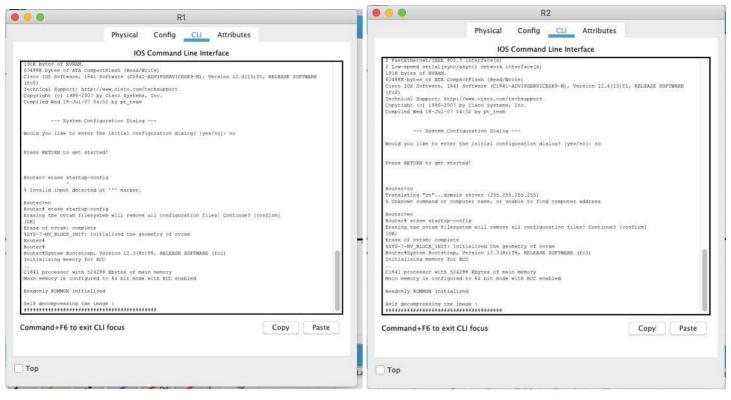




Step 2: Clear the configuration on each router.

Clear the configuration on each of routers using the erase startup-config command and then reload the routers. Answer **no** if asked to save changes.

Router>en
Router# erase startup-config
Erasing the nuram filesystem will remove all configuration files! Continue? [confirm]
[OK]
Erase of nuram: complete
%SYS-7-NV_BLOCK_INIT: Initialized the geometry of nuram
Router#
Router#





Task 2: Load Routers with the Supplied Scripts.

Step 1: Load the following script onto R1.

```
hostname R1
interface FastEthernet0/0
ip address 172.30.1.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface FastEthernet0/1
ip address 172.30.2.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/0
ip address 209.165.200.230 255.255.255.252
clock rate 64000
no shutdown
router rip
passive-interfaceFastEthernet0/0
passive-interface FastEthernet0/1
network 172.30.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
!
end
```

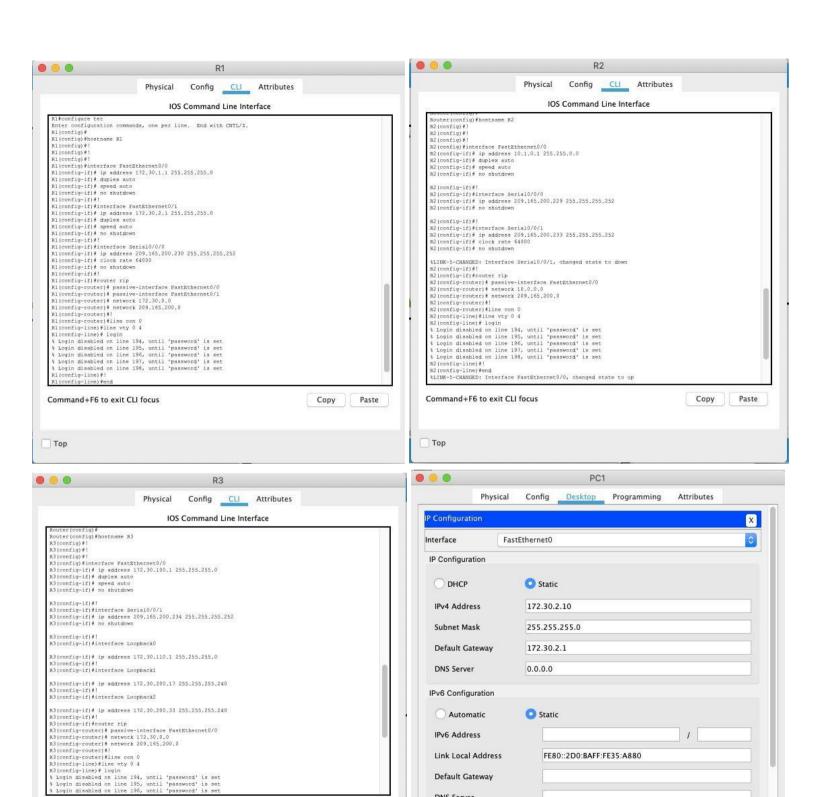
Step 2: Load the following script onto R2.

```
HostnameR2
!
!
!
interface FastEthernet0/0
ip address 10.1.0.1 255.255.0.0
duplex auto
speed auto
no shutdown
!
interface Serial0/0/0
ip address 209.165.200.229 255.255.255.252
no shutdown
!
interface Serial0/0/1
ip address 209.165.200.233 255.255.255.252
clock rate 64000
no shutdown
```

```
!
router rip
  passive-interfaceFastEthernet0/0
network 10.0.0.0
network 209.165.200.0
!
line con 0
line vty 0
4
login
!
end
```

Step 3: Load the following script onto R3.

```
hostnameR3
1
!
1
interface FastEthernet0/0
ip address 172.30.100.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/1
ip address 209.165.200.234 255.255.255.252
no shutdown
interface Loopback0
ip address 172.30.110.1 255.255.255.0
interface Loopback1
ip address 172.30.200.17 255.255.255.240
interface Loopback2
ip address 172.30.200.33 255.255.255.240
router rip
passive-interfaceFastEthernet0/0
network 172.30.0.0
network 209.165.200.0
!
line con 0
line vty 0
login !
end
```



DNS Server

802.1X

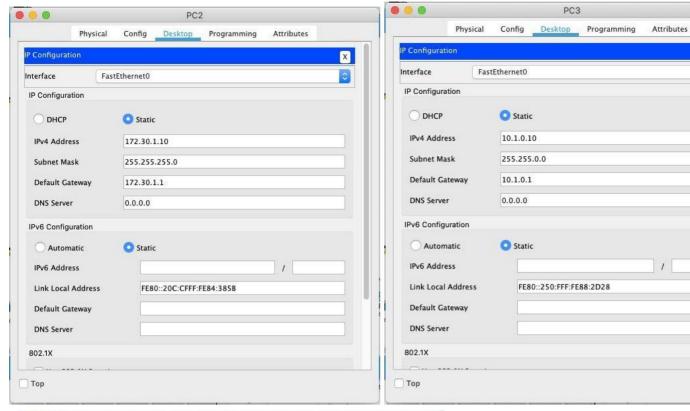
Тор

Сору

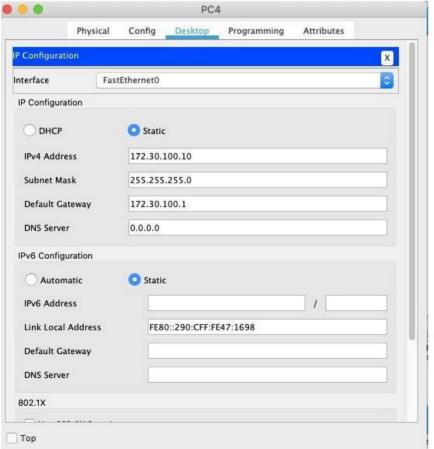
Paste

Command+F6 to exit CLI focus

Тор



X



Task 3: Examine the Current Status of the Network.

Step 1: Verify that both serial links are up.

The two serial links can quickly be verified using the show ip interface brief command on R2.

R2#show ip interface brief

```
R2#show ip i#show ip interface brief
R2#show ip interface brief
Interface
                      IP-Address
                                     OK? Method Status
                                                                      Protocol
FastEthernet0/0
                     10.1.0.1
                                     YES manual up
FastEthernet0/1
                      unassigned
                                     YES unset administratively down down
                      209.165.200.229 YES manual up
Seria10/0/0
                                                                      120
                      209.165.200.233 YES manual up
Serial0/0/1
                                                                      UD
Vlan1
                                     YES unset administratively down down
                      unassigned
R2#
```

Step 2: Check the connectivity from R2 to the hosts on the R1 and R3 LANs.

Note: For the 1841 router, you will need to disable IP CEF to obtain the correct output from the ping command. Although a discussion of IP CEF is beyond the scope of this course, you may disable IP CEF by using the following command in global configuration mode: R2 (config) #no ip cef

From the R2 router, how many ICMP messages are successful when pinging PC1?

```
R2#ping 172.30.2.10

Type escape sequence to abort.
Sending 5, 100-byte IEMP Echos to 172.30.2.10, timeout is 2 seconds:
[U1.!
Success rate is 60 percent (3/5), round-trip min/avg/max = 1/18/37 ms

R2#
```

60 percent (3/5)

From the R2 router, how many ICMP messages are successful when pinging PC4?

```
R2#ping 172.30.100.10

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 172.30.100.10, timeout is 2 seconds: [U1.]

Success rate is 60 percent (3/5), round-trip min/avg/max = 1/1/1 ms

R2#
```

Step 3: Check the connectivity between the PCs.

From the PC1, is it possible to ping PC2? => YES

```
C;\>ping 172.30.1.10
Pinging 172.30.1.10 with 32 bytes of data;

Reply from 172.30.1.10; bytes=32 time<1ms TTL=127
Ping statistics for 172.30.1.10;
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms</pre>
C:\>
```

What is the success rate? 100%

From the PC1, is it possible to ping PC3? =>YES

```
C:\>ping 10.1.0.10 with 32 bytes of data;

Request timed out.

Reply from 10.1.0.10; bytes=32 time=1ms TTL=126

Request timed out.

Reply from 10.1.0.10; bytes=32 time=1ms TTL=126

Ping statistics for 10.1.0.10;

Packets: Sent = 4, Received = 2, Lost = 2 (50% loss),

Approximate round trip times in milli-seconds;

Minimum = 1ms, Maximum = 1ms, Average = 1ms

C:\>
```

From the PC1, is it possible to ping PC4? => NO

```
C:\>ping 172.30.100.10

Pinging 172.30.100.10 with 32 bytes of data;

Reply from 172.30.2.1; Destination host unreachable.

Ping statistics for 172.30.100.10;

Packets: Sent = 4, Received = 0, Lost = 4 [100% loss];

C:\>
```

What is the success rate? 0%

From the PC4, is it possible to ping PC2? => NO

```
Packet Tracer PC Command Line 1.0
C:\>ping 172.30.1.10
Pinging 172.30.1.10 with 32 bytes of data:
Reply from 172.30.100.1: Destination host unreachable.
Request timed out.
Reply from 172.30.100.1: Destination host unreachable.
Reply from 172.30.100.1: Destination host unreachable.
Ping statistics for 172.30.1.10:
Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
C:\>
```

From the PC4, is it possible to ping PC3? => YES

```
C:\>ping 10.1.0.10 with 32 bytes of data:

Reply from 10.1.0.10; bytes=32 time=1ms TTL=126

Request timed out.

Reply from 10.1.0.10; bytes=32 time=25ms TTL=126

Request timed out.

Ping statistics for 10.1.0.10;

Packets: Sent = 4, Received = 2, Lost = 2 [50% loss),

Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 25ms, Average = 13ms

C:\>
```

What is the success rate? 50%

Step 4: View the routing table on R2.

Both the R1 and R3 are advertising routes to the 172.30.0.0/16 network; therefore, there are two entries for this network in the R2 routing table. The R2 routing table only shows the major classful network address of 172.30.0.0—it does not show any of the subnets for this network that are used on the LANs attached to R1 and R3. Because the routing metric is the same for both entries, the router alternates the routes that are used when forwarding packets that are destined for the 172.30.0.0/16 network. R2#show

ip route

```
R2>
R2>
R2#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
Ni - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
        * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/16 is subnetted, I subnets
        10.1.0.0 is directly connected, FastEthernet0/0
    172.30.0.0/16 [120/1] via 209.165.200.230, 00:00:02, Serial0/0/0
                     [120/1] via 209.165.200.234, 00:00:27, Serial0/0/1
     209.165.200.0/30 is subnetted, 2 subnets
        209.165.200.228 is directly connected, Serial0/0/0
        209.165.200.232 is directly connected, Serial0/0/1
```

Step 5: Examine the routing table on the R1 router.

Both R1 and R3 are configured with interfaces on a discontiguous network, 172.30.0.0. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network—in this case, the two serial networks 209.165.200.228/30 and 209.165.200.232/30. Classful routing protocols like RIPv1 summarize networks at major network boundaries. Both R1 and R3 will be summarizing 172.30.0.0/24 subnets to 172.30.0.0/16. Because the route to 172.30.0.0/16 is directly connected, and because R1 does not have any specific routes for the 172.30.0.0 subnets on R3, packets destined for the R3 LANs will not be forwarded properly.

R1#show ip route

```
Blben.
Rl#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSFF, IA - OSFF inter area
       N1 - DSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 [120/1] via 209.165.200.229, 00:00:06, Serial0/0/0
     172.30.0.0/24 is subnetted, 2 subnets
        172.30.1.0 is directly connected, PastEthernet0/0
        172.30.2.0 is directly connected, FastEthernet0/1
     209.165.200.0/30 is subnetted, 2 subnets
C
        209.165.200.228 is directly connected, Serial0/0/0
R
        209.165.200.232 [120/1] via 209.165.200.229, 00:00:06, Serial0/0/0
R.1 #
```

Step 6: Examine the routing table on the R3 router.

R3 only shows its own subnets for 172.30.0.0 network: 172.30.100/24, 172.30.110/24, 172.30.200.16/28, and 172.30.200.32/28. R3 does not have any routes for the 172.30.0.0 subnets on R1.

R3#show ip route

```
R3>
R3>en
R3#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF MSSA external type 1, N2 - OSPF MSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
R
   10.0.0.0/8 [120/1] via 209.165.200.233, 00:00:14, Serial0/0/1
     172.30.0.0/16 is variably subnetted, 4 subnets, 2 masks
        172.30.100.0/24 is directly connected, FastEthernet0/0
        172.30.110.0/24 is directly connected, Loopback0
C
       172.30.200.16/28 is directly connected, Loopback1
C
C
        172.30.200.32/28 is directly connected, Loopback2
     209.165.200.0/30 is subnetted, 2 subnets
209.165.200.228 [120/1] via 209.165.200.233, 00:00:14, Serial0/0/1
R
C
       209.165.200.232 is directly connected, Serial0/0/1
R3#
```

Use the debug ip rip command to display RIP routing updates.

R2 is receiving the route 172.30.0.0, with 1 hop, from both R1 and R3. Because these are equal cost metrics, both routes are added to the R2 routing table. Because RIPv1 is a classful routing protocol, no subnet mask information is sent in the update.

R2#debug ip rip

R2 is sending only the routes for the 10.0.0.0 LAN and the two serial connections to R1 and R3. R1 and R3 are not receiving any information about the 172.30.0.0 subnet routes.

When you are finished, turn off the debugging.

R2#undebug all

```
172.30.200.16/28 via 0.0.0.0, metric 2, tag 0
172.30.200.32/28 via 0.0.0.0, metric 2, tag 0
209.165.200.232/30 via 0.0.0.0, metric 1, tag 0
unde
R2#undebug all
All possible debugging has been turned off
R2#
```

Task 4: Configure RIP Version 2.

Step 1: Use the version 2 command to enable RIP version 2 on each of the routers.

```
R2(config) #router rip
R2(config-router) #version 2
```

```
R2(config)#
R2(config)#
R2(config)#router rip
R2(config-router)#
R2(config-router)#
R2(config-router)#
R2(config-router)#
R2(config-router)#
```

```
R1(config) #router rip
R1(config-router) #version 2
R1[config-router] #version 2
R1(config-router) #
R3(config-router) #
R3(config-router) #version 2
R3(config-router) #version 2
R3[config) #
R3(config) #
R3(config) #
R3(config) #
R3(config) #router rip
R3(config) #router) #version 2
R3[config-router) #version 2
R3[config-router] #
```

RIPv2 messages include the subnet mask in a field in the routing updates. This allows subnets and their masks to be included in the routing updates. However, by default RIPv2 summarizes networks at major network boundaries, just like RIPv1, except that the subnet mask is included in the update.

Step 2: Verify that RIPv2 is running on the routers.

The debug ip rip, show ip protocols, and show run commands can all be used to confirm that RIPv2 is running. The output of the show ip protocols command for R1 is shown below.

R1# show ip protocols

```
RI#show ip protocols
Routing Protocol is "rip"
Sending updates every 30 seconds, next due in 3 seconds
Invalid after 180 seconds, hold down 180, flushed after 240
Outgoing update filter list for all interfaces is not set
Incoming update filter list for all interfaces is not set
Redistributing: rip
Default version control: send version 2, receive 2
 Interface Send Recy Triggered RIP Key-chain
Serial0/0/0 2 2
 Interface
Automatic network summarization is in effect
Maximum path: 4
Routing for Networks:
                172.30.0.0
                209.165.200.0
Passive Interface(s);
                FastEthernet0/0
                FastEthernet0/1
Routing Information Sources:
                Gateway
                                Distance
                                              Last Update
                209.165.200.229 120
                                              00:00:10
Distance: (default is 120)
R1#
```

Task 5: Examine the Automatic Summarization of Routes.

The LANs connected to R1 and R3 are still composed of discontiguous networks. R2 still shows two equal cost paths to the 172.30.0.0/16 network in the routing table. R2 still shows only the major classful network address of 172.30.0.0 and does not show any of the subnets for this network.

R2#show ip route

```
R2#
R2#
R2#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIF, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area Ni - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/16 is subnetted, 1 subnets
         10.1.0.0 is directly connected, FastEthernet0/0
     172.30.0.0/16 [120/1] via 209.165.200.230, 00:00:23, Serial0/0/0
R
                      [120/1] via 209.165.200.234, 00:00:27, Serial0/0/1
     209.165.200.0/30 is subnetted, 2 subnets
        209.165.200.228 is directly connected, Serial0/0/0
C
C
         209.165.200.232 is directly connected, Serial0/0/1
```

R1 still shows only its own subnets for the 172.30.0.0 network. R1 still does not have any routes for the 172.30.0.0 subnets on R3.

R1#show ip route

```
R1>
RI>
R1>en
Rl#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
      P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/8 [120/1] via 209.165.200.229, 00:00:26, Serial0/0/0
    172.30.0.0/24 is subnetted, 2 subnets
        172.30.1.0 is directly connected, FastEthernet0/0
        172.30.2.0 is directly connected, FastEthernet0/1
     209.165.200.0/30 is subnetted, 2 subnets
        209.165.200.228 is directly connected, Serial0/0/0
        209.165.200.232 [120/1] via 209.165.200.229, 00:00:26, Serial0/0/0
```

R3 still only shows its own subnets for the 172.30.0.0 network. R3 still does not have any routes for the 172.30.0.0 subnets on R1.

R3#show ip route

```
RSt
有马车
R3#show ip route
Codes; C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 [120/1] via 209.165.200.233, 00:00:03, Serial0/0/1
     172.30.0.0/16 is variably subnetted, 4 subnets, 2 masks
        172,30.100.0/24 is directly connected, FastEthernet0/0
Ċ.
        172.30.110.0/24 is directly connected, LoopbackO
        172.30.200.16/28 is directly connected, Loopback1
        172.30.200.32/28 is directly connected, Loopback2
     209.165.200.0/30 is subnetted, 2 subnets
        209.165.200.228 [120/1] via 209.165.200.233, 00:00:03, Serial0/0/1
R
       209.165.200.232 is directly connected, Serial0/0/1
¢:
R3#
```

Use the output of the debug ip rip command to answer the following questions:

What entries are included in the RIP updates sent out from R3?

```
R3#debug ip rip
RIP protocol debugging is on
R3#RIP: sending v2 update to 224.0.0.9 via Loopback0 (172.30.110.1)
RIP: build update entries
10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
172.30.100.0/24 via 0.0.0.0, metric 1, tag 0
172.30.200.16/28 via 0.0.0.0, metric 1, tag 0
172.30.200.32/28 via 0.0.0.0, metric 1, tag 0
209.165.200.0/24 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Loopback1 (172.30.200.17)
RIP: build update entries
10.0.0/8 via 0.0.0 0, metric 2, tag 0
```

10.0.0.0/8

172.30.100.0/24

172.30.200.16/28

172.30.200.32/28

209.165.200.0/24

On R2, what routes are in the RIP updates that are received from R3?

```
R2#
R2#debug ip rip
RIP protocol debugging is on
R2#RIP: received v2 update from 209.165.200.234 on Serial0/0/1
172.30.0.0/16 via 0.0.0.0 in 1 hops
RIP: sending v2 update to 224.0.0.9 via Serial0/0/0 (209.165.200.229)
RIP: build update entries
10.0.0.0/8 via 0.0.0.0, metric 1, tag 0
209.165.200.232/30 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Serial0/0/1 (209.165.200.233)
RIP: build update entries
```

172.30.0.0/16

R3 is not sending any of the 172.30.0.0 subnets—only the summarized route of 172.30.0.0/16, including the subnet mask. This is why R2 and R1 are not seeing the 172.30.0.0 subnets on R3.

Task 6: Disable Automatic Summarization.

R2 (config-router) #no auto-summary

R2(config) #router rip

R1(config) #router rip

The no auto-summary command is used to turn off automatic summarization in RIPv2. Disable auto summarization on all routers. The routers will no longer summarize routes at major network boundaries.

```
R2(config)#
R2(config)#
R2(config)#router rip
R2(config-router)#no auto-summary
R2(config-router)#
```

```
R1(config-router)#no auto-summary

R1(config)#

R1(config)#router rip

R1(config-router)#no auto-summary

R1(config-router)#
```

```
R3(config-router) #no auto-summary

R3(config) #
R3(config) #
R3(config) #
R3(config) #router rip
R3(config-router) #no auto-summary
R3(config-router) #
```

The show ip route and ping commands can be used to verify that automatic summarization is off.

Task 7: Examine the Routing Tables.

R3(config-router)#

R3(config) #router rip

The LANs connected to R1 and R3 should now be included in all three routing tables.

R2#show ip route

```
R2#
R2#
R2#show ip route
Codes: C - connected, S - static, I - IGRF, R - RIF, M - mobile, B - BGF
          D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
          i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
          * - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
Gateway of last resort is not set
       10.0.0.0/16 is subnetted, 1 subnets
            10.1.0.0 is directly connected, FastEthernet0/0
       172.30.0.0/16 is variably subnetted, 7 subnets, 3 masks 172.30.0.0/16 [120/1] via 209.165.200.230, 00:01:10, Serial0/0/0
R
           [120/1] via 209.165.200.234, 00:01:09, Serial0/0/1 172.30.1.0/24 [120/1] via 209.165.200.230, 00:00:17, Serial0/0/0
            172.30.2.0/24 [120/1] via 209.165.200.230, 00:00:17, Serial0/0/0
172.30.100.0/24 [120/1] via 209.165.200.234, 00:00:13, Serial0/0/1
            172.30.110.0/24 [120/1] via 209.165.200.234, 00:00:13, Serial0/0/1 172.30.200.16/28 [120/1] via 209.165.200.234, 00:00:13, Serial0/0/1 172.30.200.32/28 [120/1] via 209.165.200.234, 00:00:13, Serial0/0/1
       209.165.200.0/30 is subnetted, 2 subnets
```

R1#show ip route

```
87.6
R1+
R1#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - BIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

    candidate default, U - per-user static route, o - DDR

       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
         10.0.0.0/8 [120/1] via 209.165.200.229, 00:02:00, Serial0/0/0
         10.1.0.0/16 [120/1] via 209.165.200.229, 00:00:10, Serial0/0/0
     172.30.0.0/16 is variably submetted, 6 submets, 2 masks
         172.30.1.0/24 is directly connected, FastEthernet0/0
         172.30.2.0/24 is directly connected, FastEthernet0/1
         172.30.100.0724 [120/2] via 209.165.200.229, 00:00:10, Serial0/0/0
        172.30.110.0/24 [120/2] via 209.165.200.229, 00:00:10, Serial0/0/0
         172.30.200.16/28 [120/2] via 209.165.200.229, 00:00:10, Serial0/0/0
R
R
         172.30.200.32/28 [120/2] via 209.165.200.229, 00:00:10, SerialO/0/0
     209.165.200.0/30 is subnetted, 2 subnets
Ċ.
         209.165.200.228 is directly connected, Serial0/0/0
R1#
```

R3#show ip route

```
R3#
R3#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
         D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
BI - OSPF external type 1, E2 - OSPF external type 2, E - EGP
         i - IS-IS, LI - IS-IS level-1, L2 - IS-IS level-2, ia
                                                                                  - IS-IS inter area
         * - candidate default, U - per-user static route, o - DDR
         P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
                        [120/1] via 209.165.200.233, 00:02:35, Serial0/0/1
          10.1.0.0/16 [120/1] via 209.165.200.233, 00:00:19, Serial0/0/1
      172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
          172.30.1.0/24 [120/2] via 209.165.200.233, 00:00:19, Serial0/0/1 172.30.2.0/24 [120/2] via 209.165.200.233, 00:00:19, Serial0/0/1
R
R
C
          172.30.100.0/24 is directly connected, FastEthernet0/0
C
          172.30.110.0/24 is directly connected, Loopback0
          172.30.200.16/28 is directly connected, Loopback1
     172.30.200.32/28 is directly connected, Loopback2
209.165.200.0/30 is subnetted, 2 subnets
209.165.200.228 [120/1] via 209.165.200.233, 00:00:19, Serial0/0/1
R
```

Use the output of the debug ip rip command to answer the following questions:

What entries are included in the RIP updates sent out from R1?

```
Rifunde
Rifundebug allRIP: received v2 update from 209.165.200.229 on Serial0/0/0
10.1.0.0/16 via 0.0.0.0 in 1 hops
172.30.100.0/24 via 0.0.0.0 in 2 hops
172.30.110.0/24 via 0.0.0.0 in 2 hops
172.30.200.16/28 via 0.0.0.0 in 2 hops
172.30.200.32/28 via 0.0.0.0 in 2 hops
209.165.200.232/30 via 0.0.0.0 in 1 hops
RIP: sending v2 update to 224.0.0 via Serial0/0/0 (209.165.200.230)
RIF: huild update entries
172.30.1.0/24 via 0.0.0.0, metric 1, tag 0
172.30.2.0/24 via 0.0.0.0, metric 1, tag 0
RIP: received v2 update from 209.165.200.229 on Serial0/0/0
10.1.0.0/16 via 0.0.0.0 in 1 hops
```

172.30.2.0/24

On R2, what routes are in the RIP updates that are received from R1?

```
R2#
R2#
R2#debug ip rip
RIP protocol debugging is on
R2#RIP: received v2 update from 209.165.200.230 on Serial0/0/0
172.30.1.0/24 via 0.0.0.0 in 1 hops
172.30.2.0/24 via 0.0.0.0 in 1 hops
RIP: received v2 update from 209.165.200.234 on Serial0/0/1
172.30.100.0/24 via 0.0.0.0 in 1 hops
172.30.110.0/24 via 0.0.0.0 in 1 hops
```

172.30.1.0/24

172.30.2.0/24

Are the subnet masks now included in the routing updates? YES

Task 8: Verify Network Connectivity.

Step 1: Check connectivity between R2 router and PCs.

From R2, how many ICMP messages are successful when pinging PC1? => 100 percent (5/5)

```
R2#
R2#
R2#
R2#ping 172.30.2.10

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 172.30.2.10, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/14/48 ms
R2#
```

```
R2#ping 172.30.100.10

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 172.30.100.10, timeout is 2 seconds:
[111]
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/5/24 ms

R2#
```

Step 2: Check the connectivity between the PCs.

From PC1, is it possible to ping PC2? YES

```
C:\>
C:\>
C:\>ping 172.30.1.10

Pinging 172.30.1.10 with 32 bytes of data:

Reply from 172.30.1.10: bytes=32 time=2ms TTL=127

Reply from 172.30.1.10: bytes=32 time<1ms TTL=127

Ping statistics for 172.30.1.10:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 2ms, Average = 0ms

C:\>
```

What is the success rate? 100 %

From PC1, is it possible to ping PC3? => YES

```
C:\>
C:\>
C:\>
C:\>
pinging 10.1.0.10

Pinging 10.1.0.10 with 32 bytes of data;

Reply from 10.1.0.10; bytes=32 time=lms TTL=126

Ping statistics for 10.1.0.10;

Packets; Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds;

Minimum = lms, Maximum = lms, Average = lms

C:\>
```

From PC1, is it possible to ping PC4? => YES

What is the success rate? 100%

From PC4, is it possible to ping PC2? => YES

```
C:\>
C:\>
C:\>
C:\>
pinging 172.30.1.10

Pinging 172.30.1.10 with 32 bytes of data:

Reply from 172.30.1.10: bytes=32 time=2ms TTL=125
Reply from 172.30.1.10: bytes=32 time=2ms TTL=125
Reply from 172.30.1.10: bytes=32 time=14ms TTL=125
Reply from 172.30.1.10: bytes=32 time=18ms TTL=125

Ping statistics for 172.30.1.10:

Packets: Sent = 4. Received = 4. Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

Minimum = 2ms, Maximum = 18ms, Average = 9ms

C:\>
```

What is the success rate? 100%

```
C:\>
C:\>
C:\>
C:\>
pinging 10.1.0.10 with 32 bytes of data;

Reply from 10.1.0.10; bytes=32 time=1ms TTL=126
Reply from 10.1.0.10; bytes=32 time=1ms TTL=126
Reply from 10.1.0.10; bytes=32 time=6ms TTL=126
Reply from 10.1.0.10; bytes=32 time=6ms TTL=126
Reply from 10.1.0.10; bytes=32 time=1ms TTL=126

Ping statistics for 10.1.0.10;

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 6ms, Average = 2ms

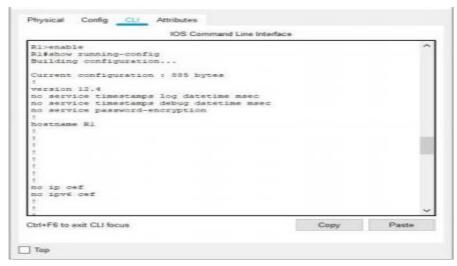
C:\>
```

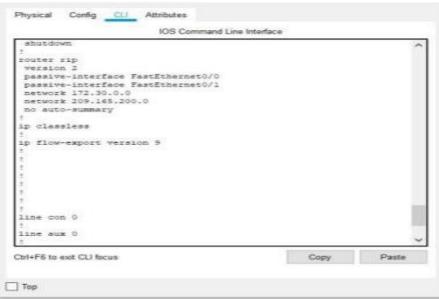
What is the success rate? 100%

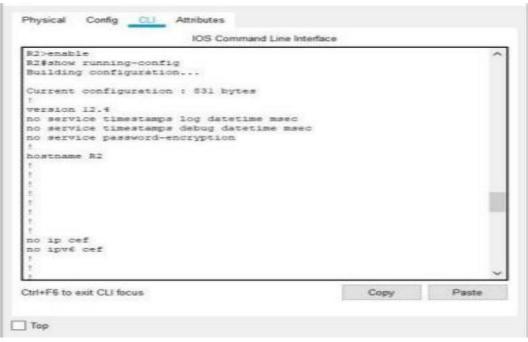
Task 9: Documentation

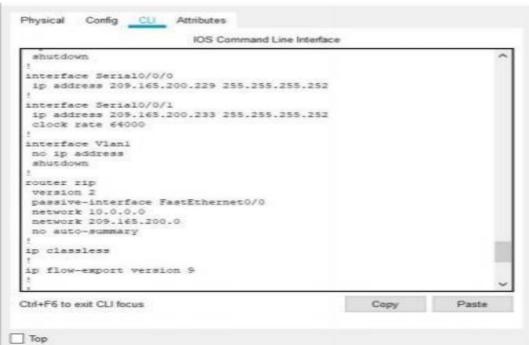
On each router, capture the following command output to a text (.txt) file and save for future reference.

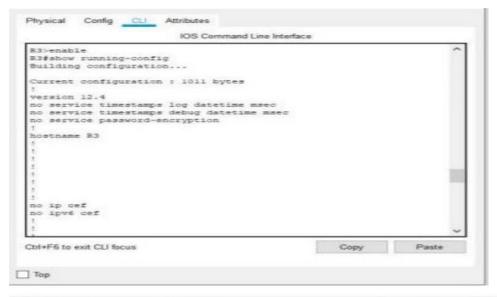
• show running-config

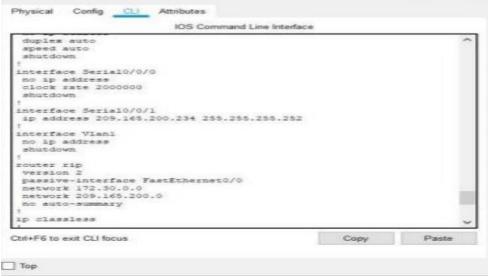






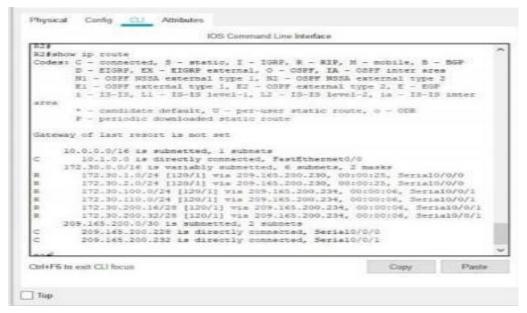






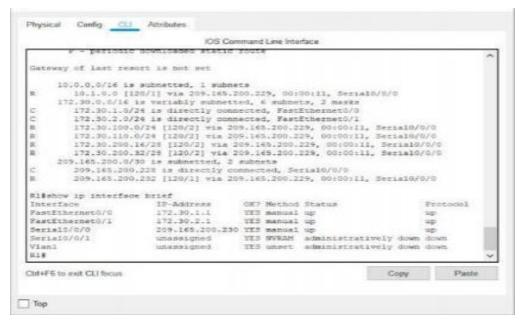
• show ip

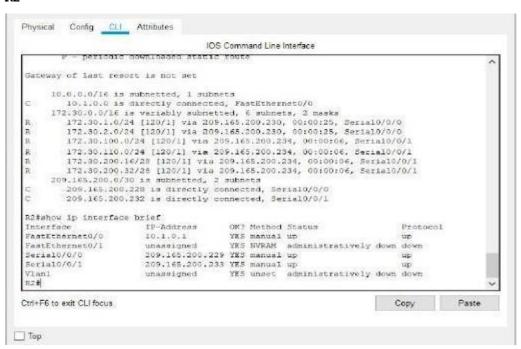
route R1





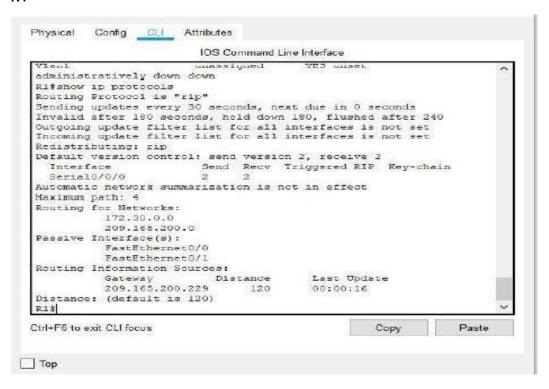
show ip interface brief R1

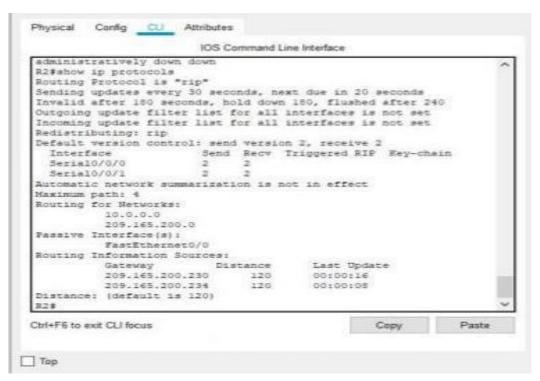




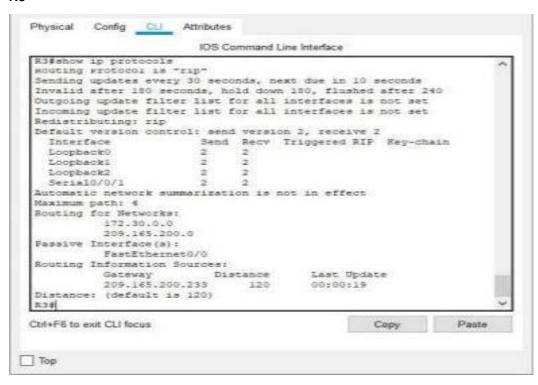


• show ip protocols





R3

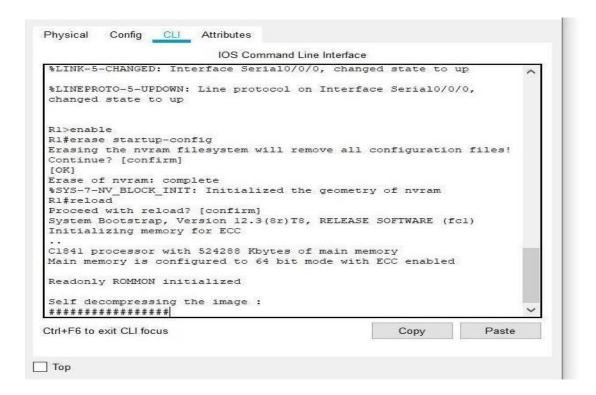


If you need to review the procedures for capturing command output, refer to Lab 1.5.1.

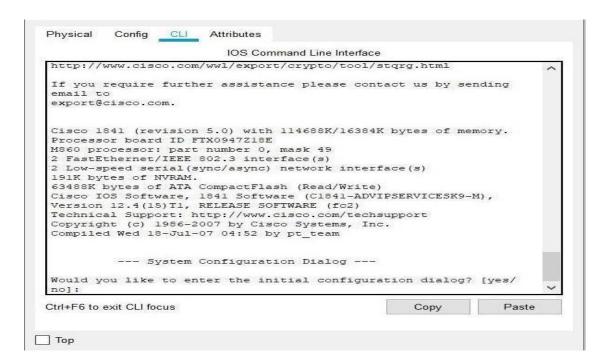
Task 10: Clean Up

Erase the configurations and reload the routers. Disconnect and store the cabling. For PC hosts that are normally connected to other networks (such as the school LAN or to the Internet), reconnect the appropriate cabling and restore the TCP/IP settings.

Erasing config for R1 and reloading



Erasing config for R2 and reloading



Erasing config for R3 and reloading

