

FSML++

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2014-01-09

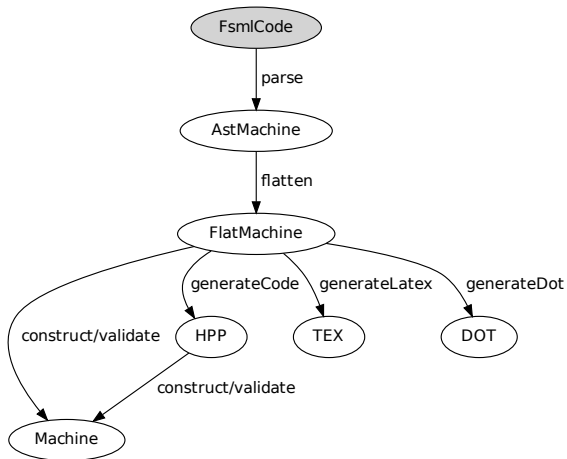
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1. Overview

- ▶ Language: C++
- ▶ Parser: Boost.Spirit.Qi
- ▶ Generator: Boost.Format
 - ▶ C++ header file
 - ▶ \LaTeX /TikZ file
 - ▶ Graphviz/Dot file
- ▶ Testing: Google gtest

2. Program Structure



Thank You All For Listening

GitHub: <https://github.com/hartenfels/FSMLplusplus/>