

# FSML++

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2014-01-09

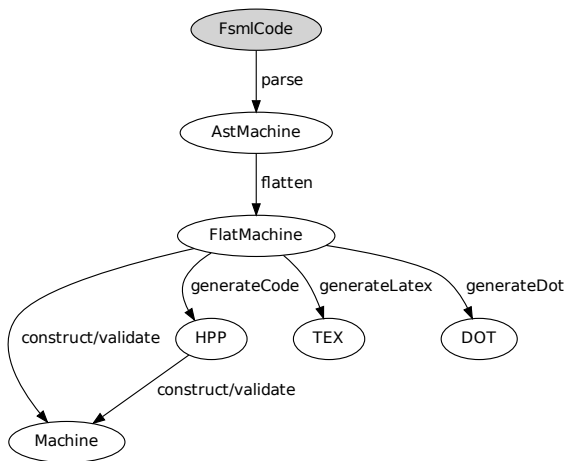
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# 1. Overview

- ▶ Language: C++
- ▶ Parser: Boost.Spirit.Qi
- ▶ Generator: Boost.Format
  - ▶ C++ header file
  - ▶  $\text{\LaTeX}$ /TikZ file
  - ▶ Graphviz/Dot file
- ▶ Testing: Google gtest

## 2. Program Structure



### 3. C++ and Boost

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## 4. Boost.Spirit.Qi

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## 5. Boost.Format

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# Thank You All For Listening

GitHub: <https://github.com/hartenfels/FSMLplusplus/>