

Ginkgo – a platform-portable math library responding to the needs of the US Exascale Computing Project

Approved for public release



Hartwig Anzt, University of Tennessee



The Design of an ECP Math Library

MAGMA SPARSE

MAGMA-sparse as a “child” of MAGMA explores the development of sparse linear algebra for NVIDIA GPUs.

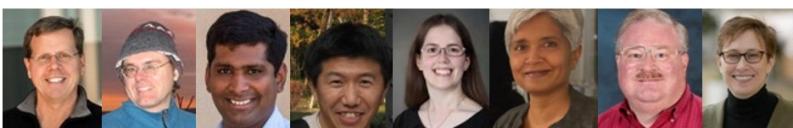
Design considerations for Ginkgo

- Platform Portability
- Performance
- Rapid integration of new algorithms
- xSDK / E4S Community Policies
- BSSw expertise / experience
- Modern C++
- CI/CD and unit testing
- Open source & permissive licensing



The image shows three blog post cards from the IDEAS productivity website:

- Building Trusted Scientific Software** (Published Jun 28, 2018, by Mike Heroux): A photo of hands tying a knot in a blue rope. The text discusses the importance of verification and validation in scientific software.
- Software Verification** (Published Aug 15, 2018, by Anshu Dub): A colorful 3D visualization of a complex scientific model or simulation. The text explains the concept of pairing internal and external concerns in software verification.
- Think Locally, Act Globally: Outreach for Better Scientific Software** (Published Jul 17, 2018, by David Bernholdt): A photo of a globe with a grid overlay. The text discusses the ECP's outreach efforts to help code teams improve their software development, productivity, and sustainability.



The Design of an ECP Math Library

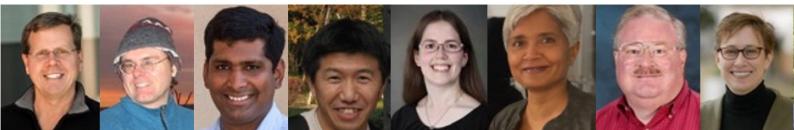
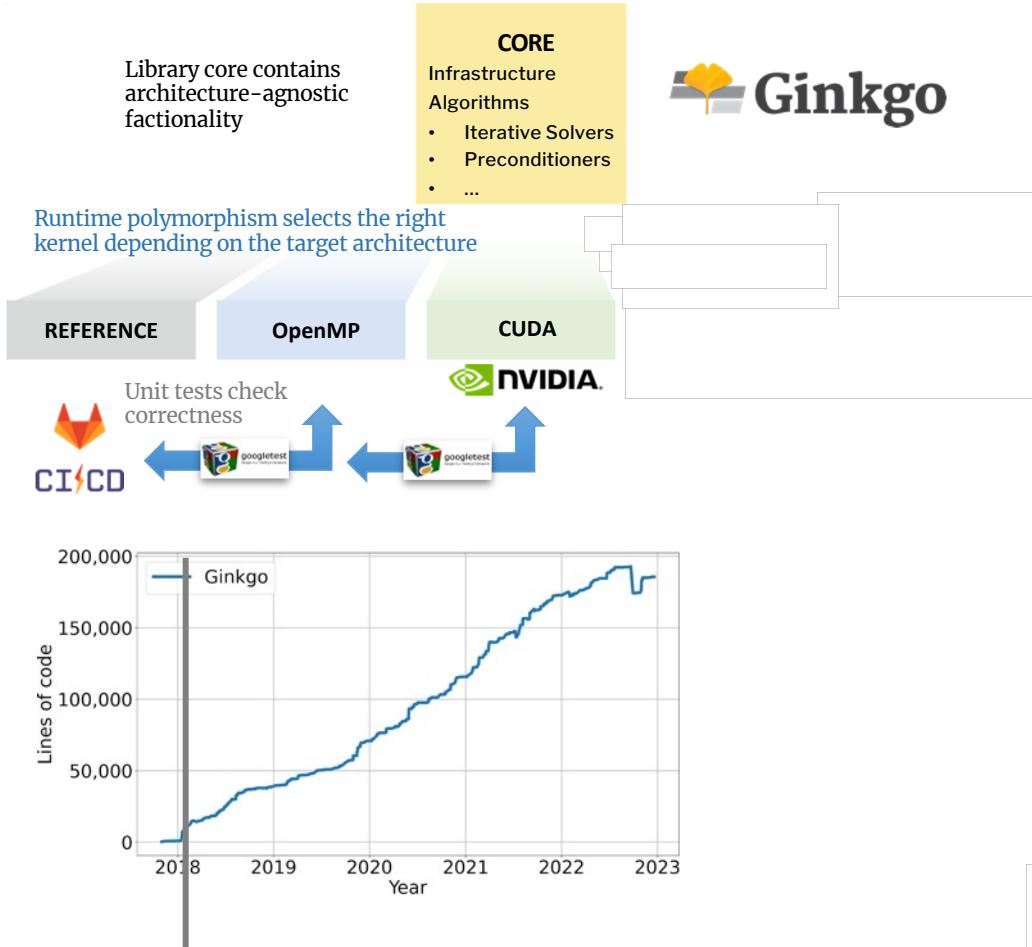
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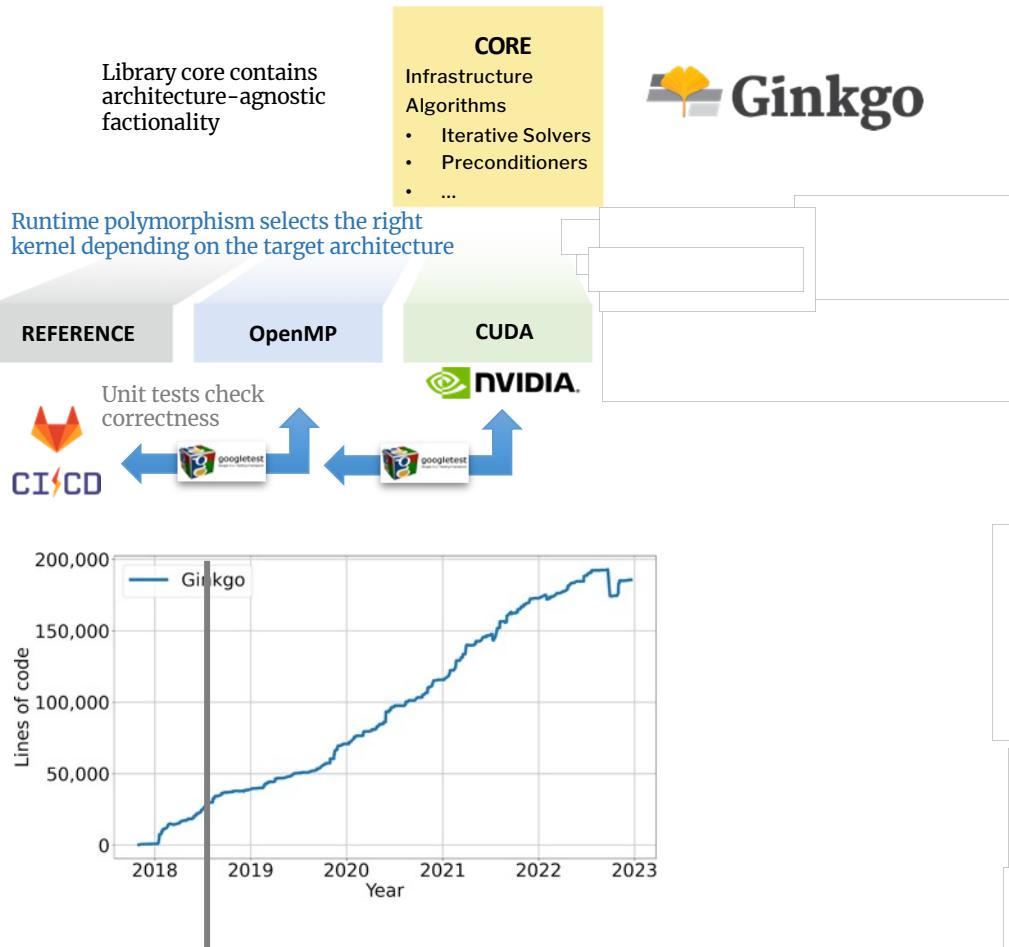
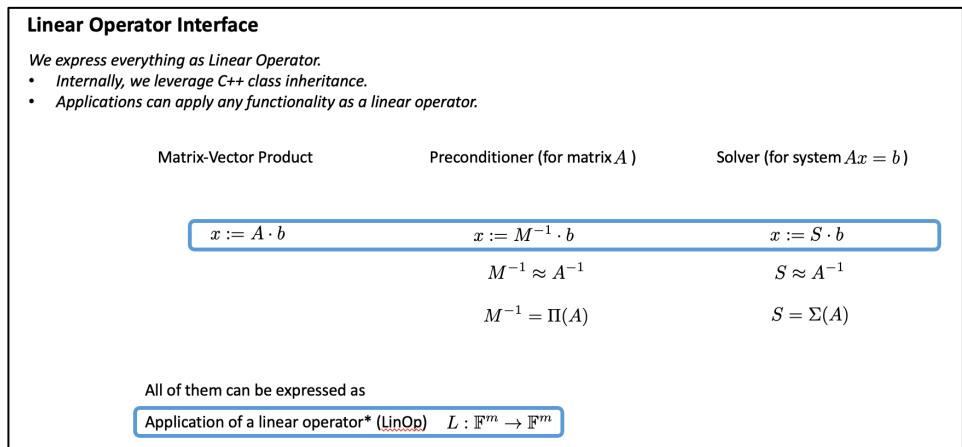
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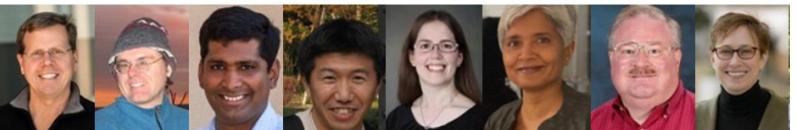
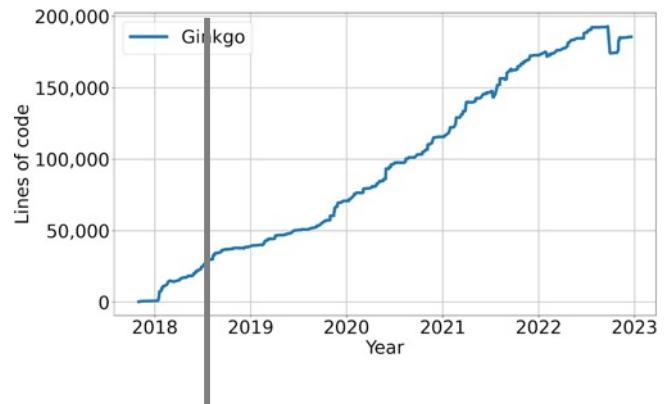
Before the first line of code is written, we spend a year on whiteboard discussions.



The Design of an ECP Math Library



	Functionality	OMP	CUDA
basic	SpMV	✓	✓
	SpMM	✓	✓
	SpGeMM	✓	✓
	BICG	✓	✓
	BICGSTAB	✓	✓
	CG	✓	✓
Krylov solvers	CGS	✓	✓
	GMRES	✓	✓
	IDR	✓	✓
	(Block-)Jacobi	✓	✓
	ILU/IC		✓
Preconditioners	Parallel ILU/IC	✓	✓
	Parallel ILUT/ICT	✓	✓
	Sparse Approximate Inverse	✓	✓



The Design of an ECP Math Library

Porting the Ginkgo Package to AMD's HIP Ecosystem

In response to the explosion-like diversification in hardware architectures, hardware portability and the ability to adopt new processor designs have become a central priority in realizing software sustainability. In this blog article, we discuss the experience of porting CUDA code to AMD's Heterogeneous-compute Interface for Portability (HIP).

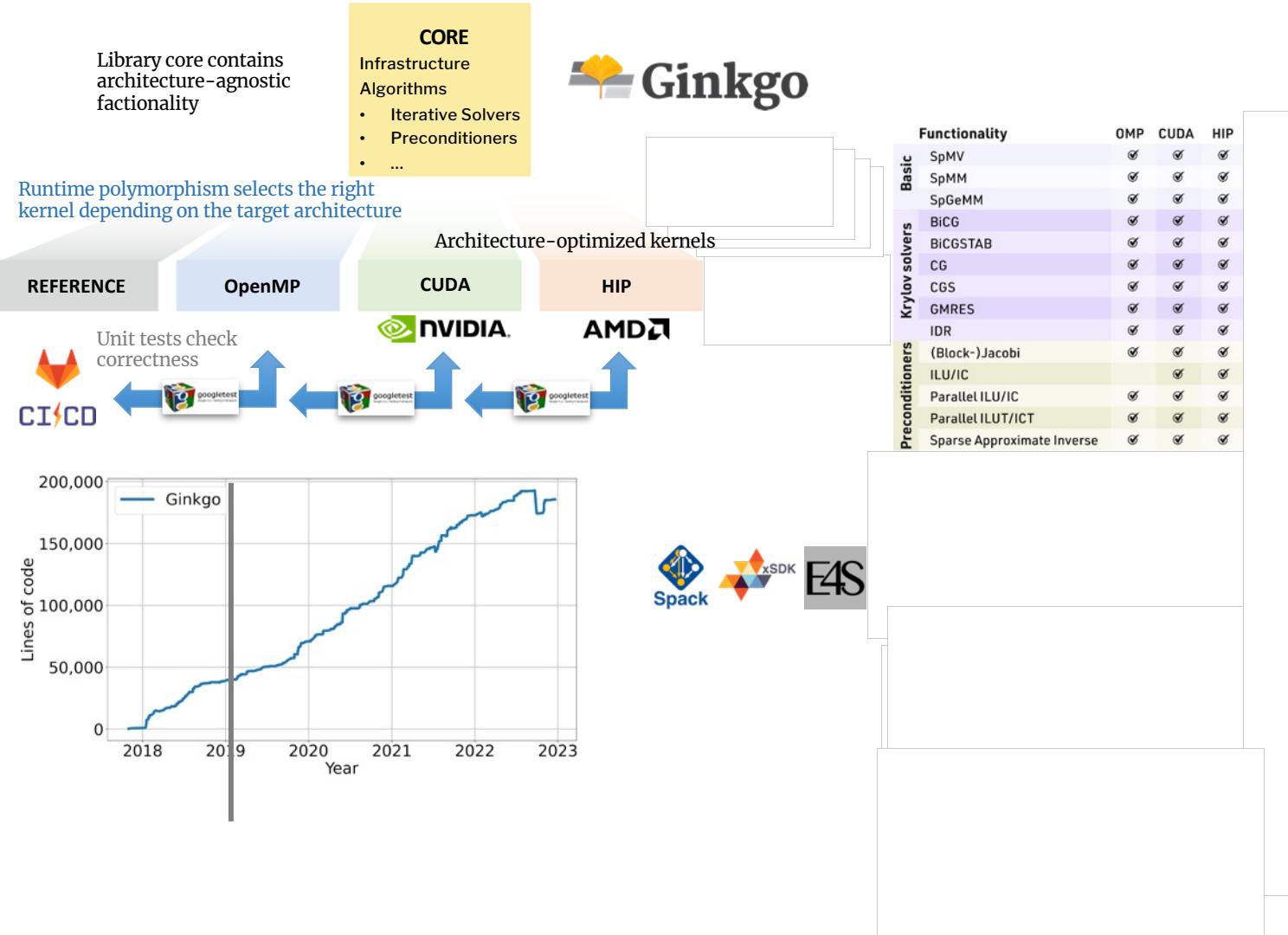
PUBLISHED JUN 25, 2020 AUTHOR HARTWIG ANZT TOPICS BETTER RELIABILITY TESTING BETTER PLANNING DESIGN

CUDA

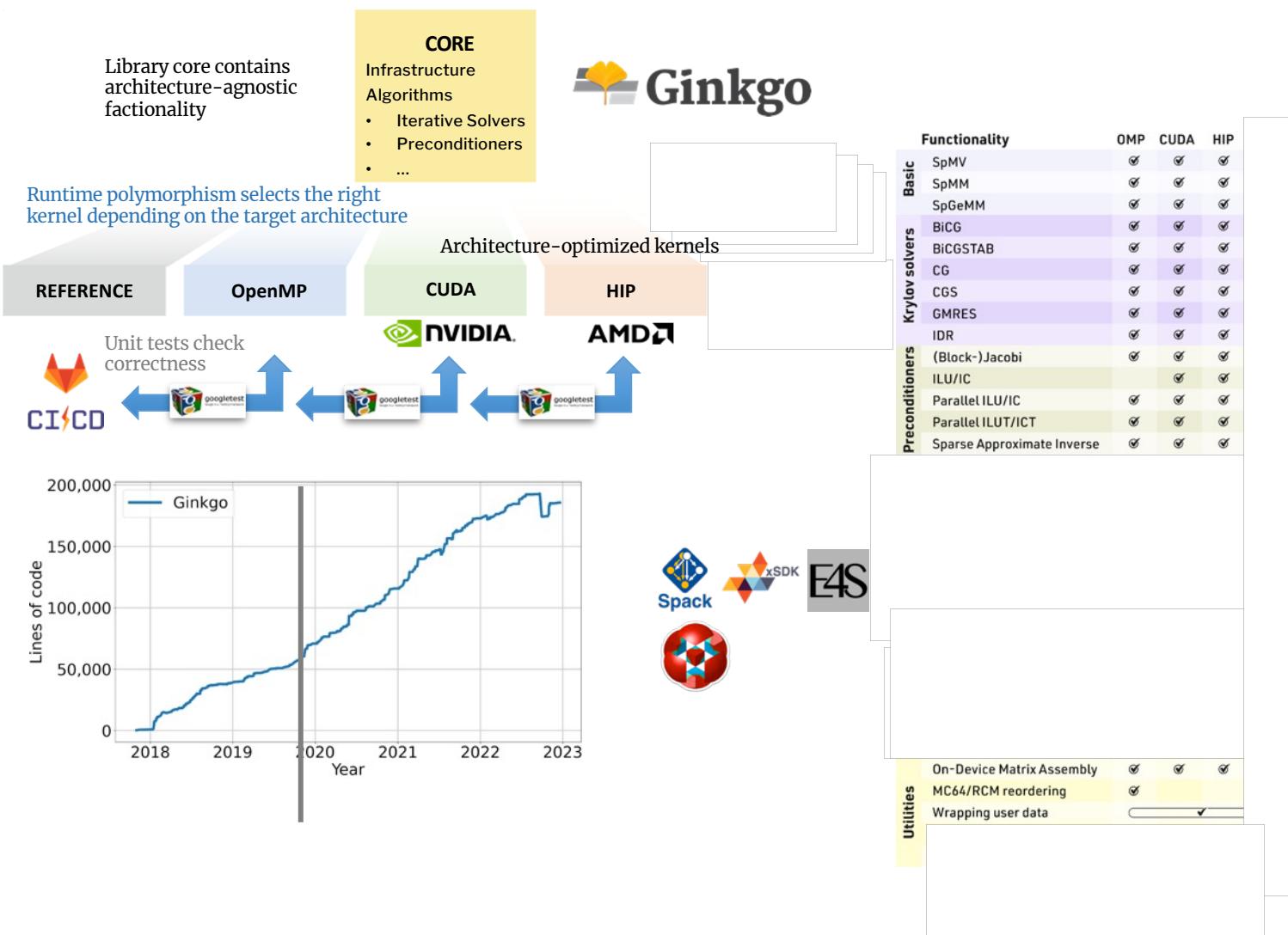
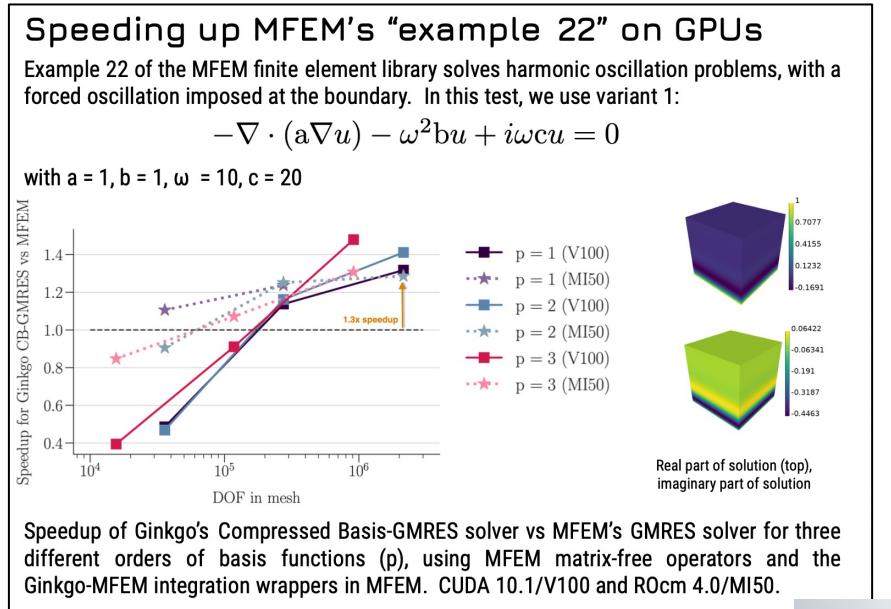
HIP

new

Flowchart illustrating the porting process from CUDA to HIP, showing the flow of code from CUDA base, components, and solvers to their corresponding HIP counterparts, with a significant amount of common code being shared.

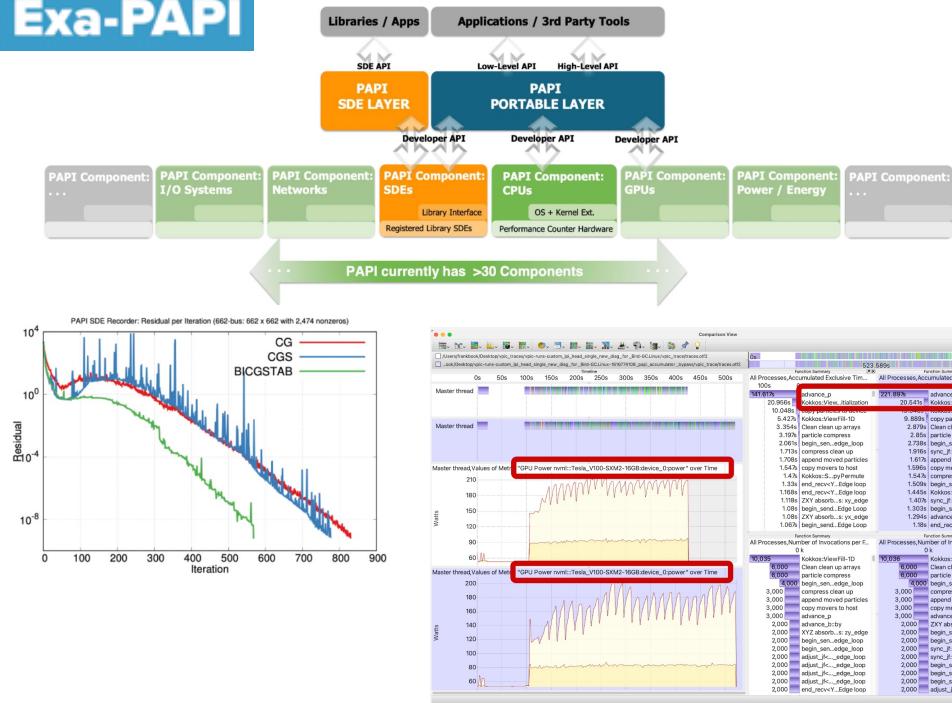


The Design of an ECP Math Library



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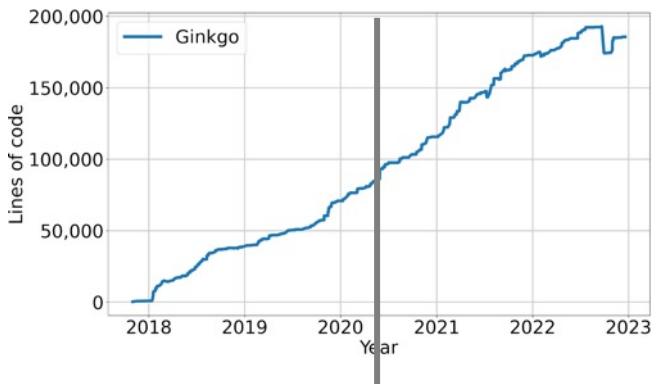
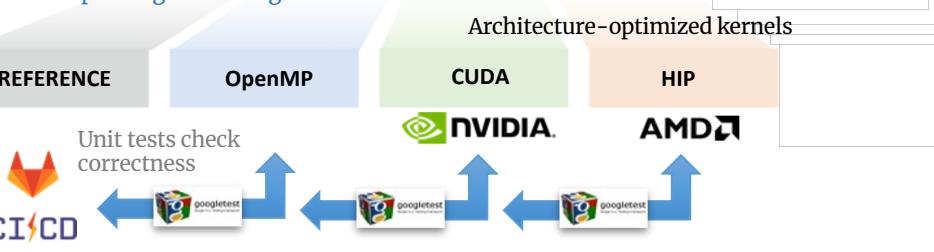
Exa-PAPI



Library core contains architecture-agnostic functionality

CORE
Infrastructure Algorithms
• Iterative Solvers
• Preconditioners
• ...

Runtime polymorphism selects the right kernel depending on the target architecture



	OMP	CUDA	HIP
Basic			
SpMV	✓	✓	✓
SpMM	✓	✓	✓
SpGeMM	✓	✓	✓
Krylov solvers			
BiCG	✓	✓	✓
BICGSTAB	✓	✓	✓
CG	✓	✓	✓
CGS	✓	✓	✓
GMRES	✓	✓	✓
IDR	✓	✓	✓
(Block-)Jacobi	✓	✓	✓
ILU/IC	✓	✓	✓
Parallel ILU/IC	✓	✓	✓
Parallel ILUT/ICT	✓	✓	✓
Sparse Approximate Inverse	✓	✓	✓
Preconditioners			
On-Device Matrix Assembly	✓	✓	✓
MC64/RCM reordering	✓		
Wrapping user data		✓	
Logging		✓	
PAPI counters		✓	

The Design of an ECP Math Library



Since 1987 - Covering the Fastest Computers in the World and the People Who Run Them

- Home
- Technologies
- Sectors
- COVID-19
- AI/ML/DL



A screenshot of a GitHub repository page for 'try_oneapi'. The repository has 70 commits, 2 stars, 2 forks, and no releases. It includes a photo of a person with glasses.

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REFERENCE

OpenMP

CI/CD
Unit tests check correctness

CUDA

NVIDIA

Ginkgo

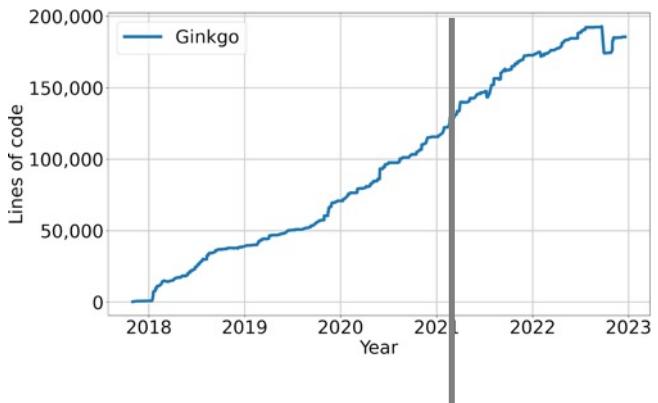
HIP

AMD

DPC++

intel

Architecture-optimized kernels



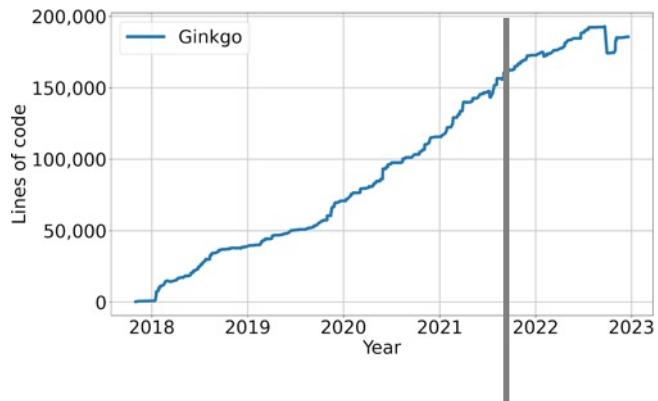
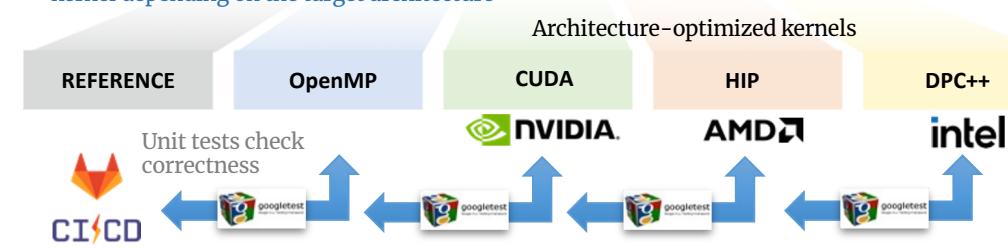
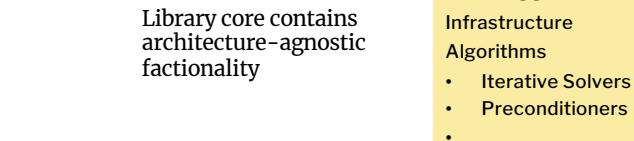
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- Focus efforts
• Mixed precision
• batched



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Industry Collaboration
with bi-weekly meetings



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ICL UTK @ICL_UTK · Sep 13

Congratulations to Yu-Hsiang Mike Tsai from [@KITKarlsruhe](#), in collaboration with ICL's Natalie Beams and [@HartwigAnzt](#)! Their paper "Mixed Precision Algebraic Multigrid on GPUs" took home a best paper award at PPAM2022. ppam.edu.pl



EXASCALE COMPUTING PROJECT



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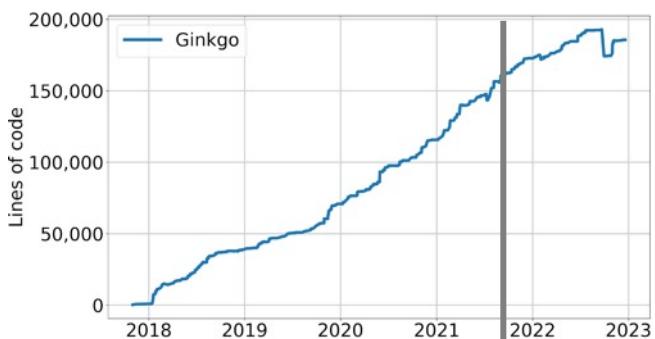
CUDA



HIP



DPC++



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Preconditioners				
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Parallel Graph Match	✓	✓	✓	✓
Utilities				
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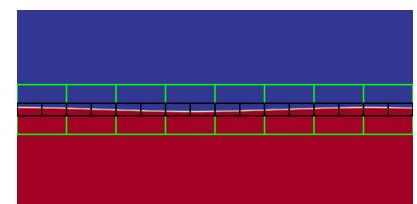
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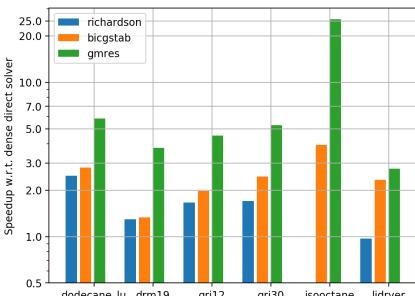
Batched iterative solvers for SUNDIALS / PeleLM

PeleLM is a parallel, adaptive mesh refinement (AMR) code that solves the reacting Navier-Stokes equations in the low Mach number regime. The core libraries for managing the subcycling AMR grids and communication are found in the [AMReX source code](#).

<https://amrex-combustion.github.io/PeleLM/overview.html>



Problem	Size	Non-zeros (A)	Non-zeros (L+U)
dodecane_lu	54	2,332 (80%)	2,754 (94%)
drm19	22	438 (90%)	442 (91%)
gr12	33	978 (90%)	1,018 (93%)
gr130	54	2,560 (88%)	2,860 (98%)
isoctane	144	6,135 (30%)	20,307 (98%)
lidryer	10	91 (91%)	91 (91%)



Batched Sparse Iterative Solvers for Computational Chemistry Simulations on GPUs

Publisher: IEEE

Cite This

PDF

Isha Aggarwal ; Aditya Kashi ; Pratik Nayak ; Cody J. Balos ; Carol S. Woodward ; Hartwig Anzt [All Authors](#)



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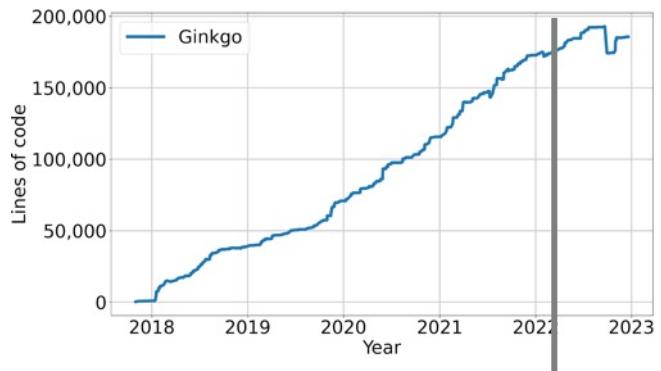
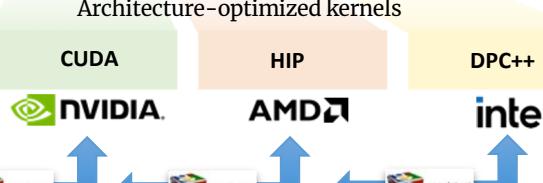
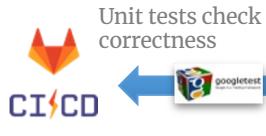
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Batched ILU	✓	✓	✓	
Batched ISAI	✓	✓	✓	
Batched Jacobi	✓	✓	✓	
AMG				
AMG preconditioner	✓	✓	✓	✓
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Parallel Graph Match	✓	✓	✓	✓
Utilities				
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Wrapping user data		✓		
Logging		✓		
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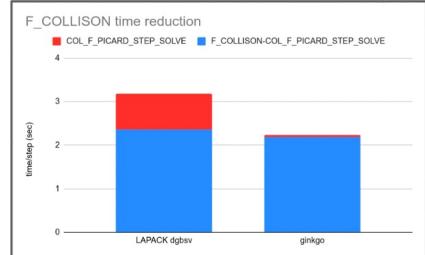
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XGC collision operator solve LAPACK vs. Ginkgo: XGC pe459_d3d_EM_heatload test case

- XGC pe459_d3d_EM_heatload (Aaron's test case; used for Summit, Perlmutter and Crusher scaling studies)
- Preliminary study on 32 nodes of Perlmutter (128 A100s)
 - 2 poloidal planes (216k nodes per plane); 22.4M ptf/GPU, 89.6M ptf/node (ptf_num=700k)
 - Ran 20 time steps, collisions calculated every other time step

	per time step (s)
dgbsv	
MAIN_LOOP	19.05
MAIN_LOOP_F_COLLISION	15.87
F_COLLISION	3.18
F_COLLISION-COL_F_PICARD_STEP_SOLVE	2.37
COL_F_PICARD_STEP_SOLVE	0.82
COL_F_SOLVER_CONVERT_BANDED	0.08
COL_F_SOLVER_DGBSV	0.53



- With CPU LAPACK dgbsv
 - F_COLLISION is 17% of MAIN_LOOP time
 - COL_F_PICARD_STEP_SOLVE is 24% of F_COLLISION time and 4.3% of MAIN_LOOP time
 - COL_F_SOLVER_DGBSV is 66% of COL_F_PICARD_STEP_SOLVE
 - COL_F_SOLVER_CONVERT_BANDED is 10% of COL_F_PICARD_STEP_SOLVE
- Replacing CPU LAPACK dgbsv by GPU Ginkgo
 - COL_F_PICARD_STEP_SOLVE reduced from 0.82s to 0.046s per step; reduction of 94%
 - F_COLLISION reduced from 3.18s to 2.23s per step; reduction of 30%
 - MAIN_LOOP time reduced by 4.1%

Velocity grid: 33x39; matrices: 1287 rows

XGC collision operator solve performed on GPU

© Doug Kothe



Library core contains architecture-agnostic functionality

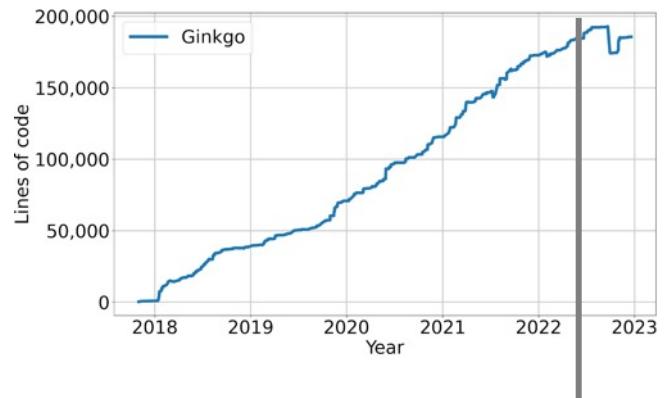
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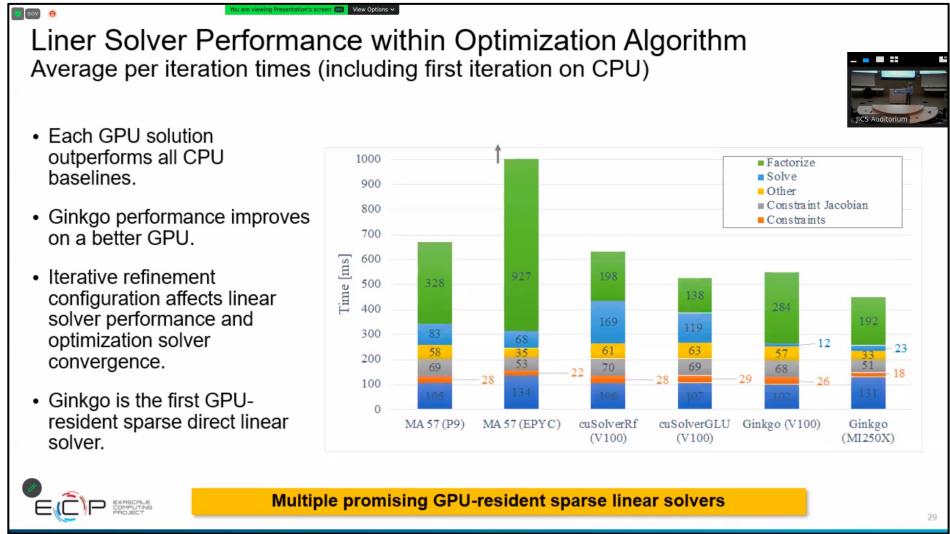


Architecture-optimized kernels

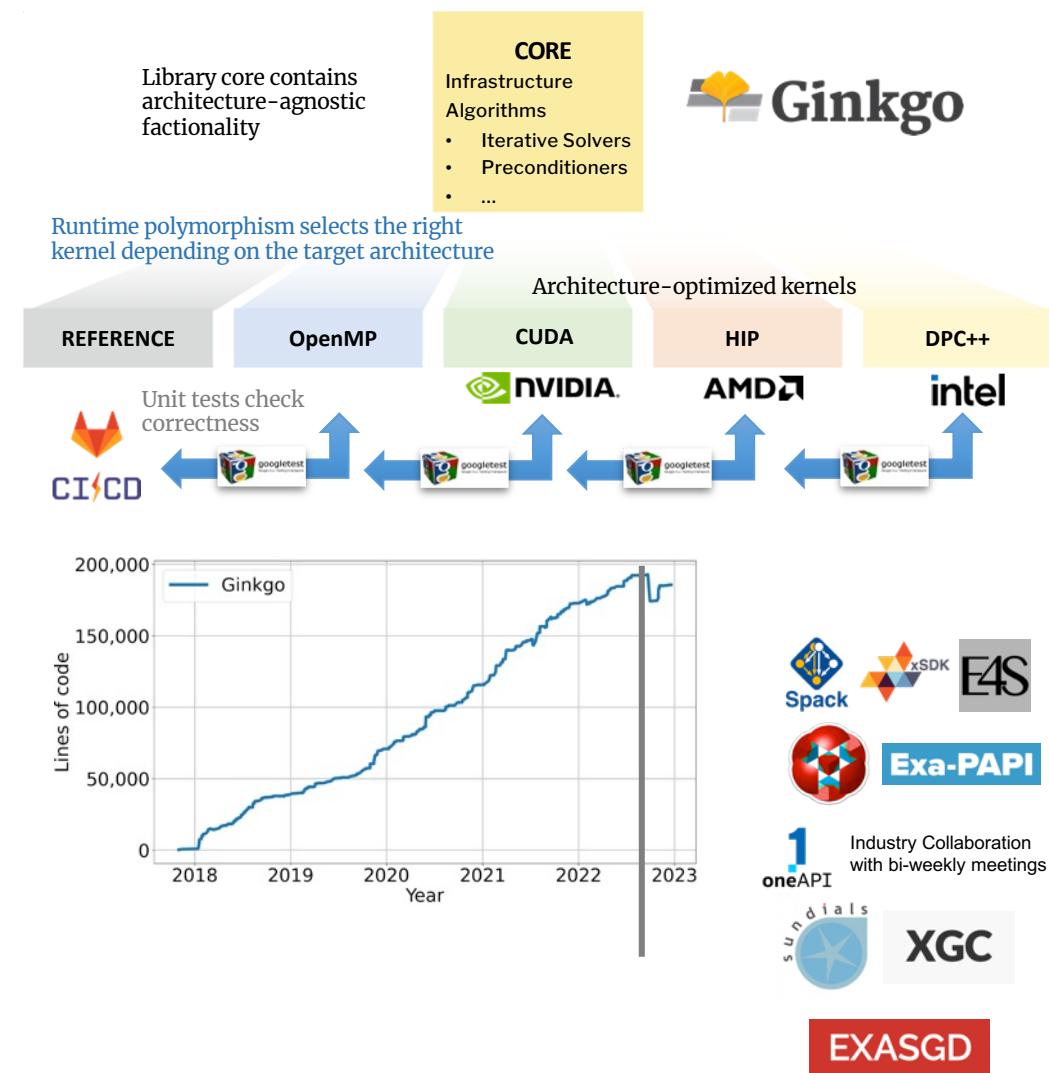


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IDR	✓	✓	✓	✓
(Block-)Jacobi	✓	✓	✓	✓
ILU/IC		✓	✓	✓
Parallel ILU/IC	✓	✓	✓	✓
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Utilities				
On-Device Matrix Assembly	✓	✓	✓	✓
MC64/RCM reordering	✓			
Wrapping user data		✓		
Logging		✓		
PAPI counters		✓		

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© Slaven Peles



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Symbolic Cholesky				UNDER DEVELOPMENT
Numeric Cholesky	✓	✓	✓	
Symbolic LU	✓	✓	✓	
Numeric LU	✓	✓	✓	
Sparse TRSV	✓	✓	✓	
On-Device Matrix Assembly	✓	✓	✓	
MC64/RCM reordering	✓			
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Logging		✓		
PAPI counters		✓		

“Now” – Near completion of ECP

- Sustainable software design ready for the addition of new backends.
- EuroHPC Project MICROCARD uses Ginkgo



- BMBF PDExa project uses Ginkgo

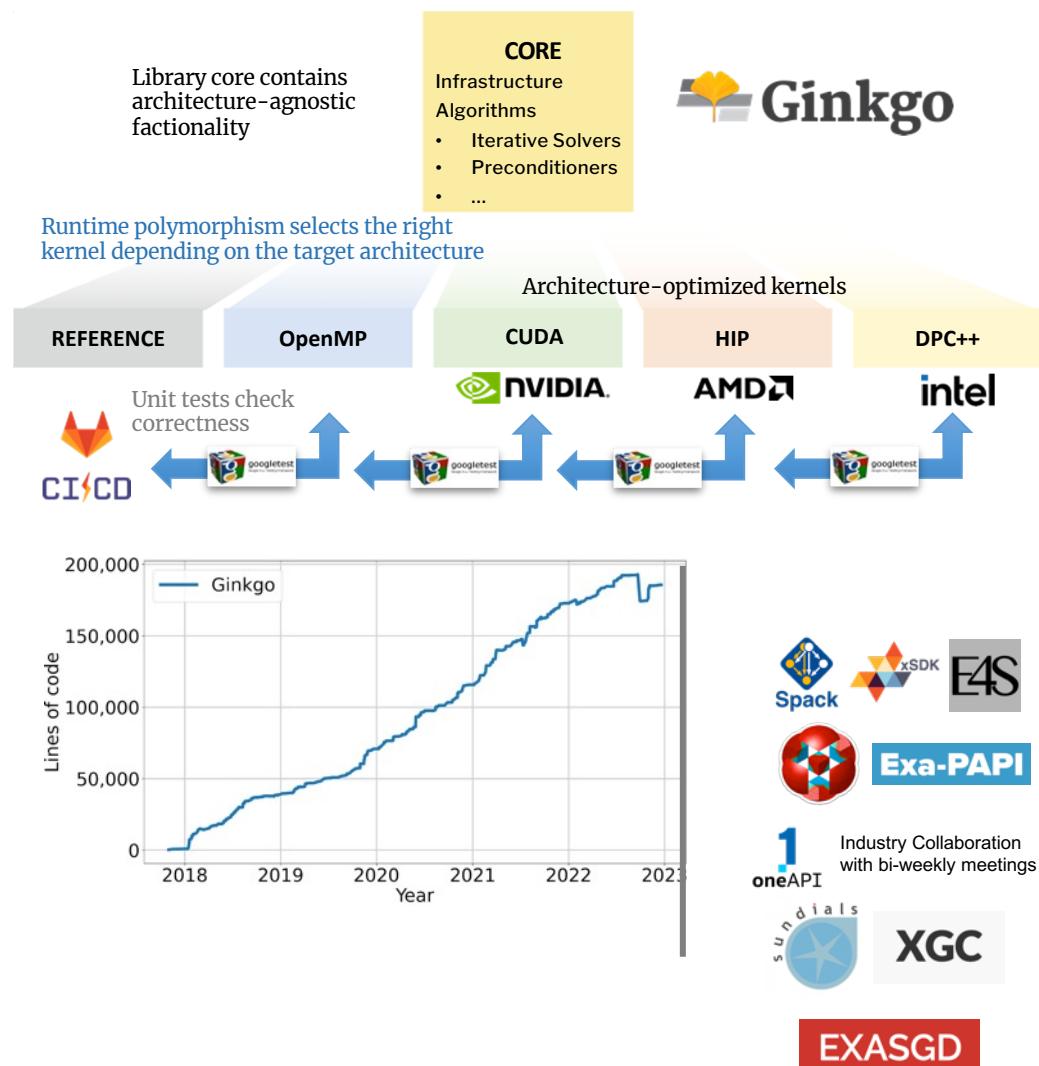


- BMBF ExaSIM project uses Ginkgo



The Open Source CFD Toolbox

<https://exasim-project.com>



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Batched ISAI	✓	✓	✓	
Batched Jacobi	✓	✓	✓	
AMG preconditioner	✓	✓	✓	✓
AMG solver	✓	✓	✓	✓
Parallel Graph Match	✓	✓	✓	✓
Symbolic Cholesky	✓	✓	✓	
Numeric Cholesky				
Symbolic LU	✓	✓	✓	
Numeric LU	✓	✓	✓	
Sparse TRSV	✓	✓	✓	
On-Device Matrix Assembly	✓	✓	✓	✓
MC64/RCM reordering	✓			
Wrapping user data		✓		
Logging		✓		
PAPI counters		✓		

Lessons learnt from the Ginkgo development process

- ECP earmarking roughly half the budget to Software & App development is a game changer.
 - Central component for the success of ECP.
 - This concept needs to – and does become - the blueprint for other nations and projects.
- Workforce recruitment and workforce retention are the key to success in software development.
 - Money does not write software. RSEs do. We need to create attractive career plans.
 - We need to make research software development attractive to students. Academic recognition.
- Anticipating the future in hardware development accelerates the porting process.
 - Blueprints and early access systems both useful.
 - Interaction with industry is mutually beneficial.
- Management, tools, and strategic initiatives, interaction and collegial behavior are important.
 - Jira/Notion/[...] milestones and deliverables give projects and collaborative interactions a structure and timeline.
 - Strategic focus groups, conferences, and meetings bring experts together and create collaboration.
 - Listen to the application needs. Value input and acknowledge collaborators.