

Lecture #10

Biomedical Image Registration

Acknowledgement

In preparing the Lecture 10 presentation, Dr. Ulaş Bağcı's lecture notes were used.

- Introduction to the medical image registration
- Transformation types
 - Rigid, affine, non-rigid
- Mono-modal, multi-modal image registration
- Similarity metrics
- Mutual Information

- **Dimensionality**
 - 2D-2D, 3D-3D, 2D-3D
- **Nature of registration basis**
 - Image based
 - Extrinsic, Intrinsic
 - Non-image based
- **Nature of the transformation**
 - Rigid, Affine, Projective, Curved
- **Interaction**
 - Interactive, Semi-automatic, Automatic
- **Modalities involved**
 - Mono-modal, Multi-modal, Modality to model
- **Subject:**
 - Intra-subject
 - Inter-subject
 - Atlas
- **Domain of transformation**
 - Local, global
- **Optimization procedure**
 - Gradient Descent, SGD,
 - ...
- **Object**
 - Whole body, organ, ...

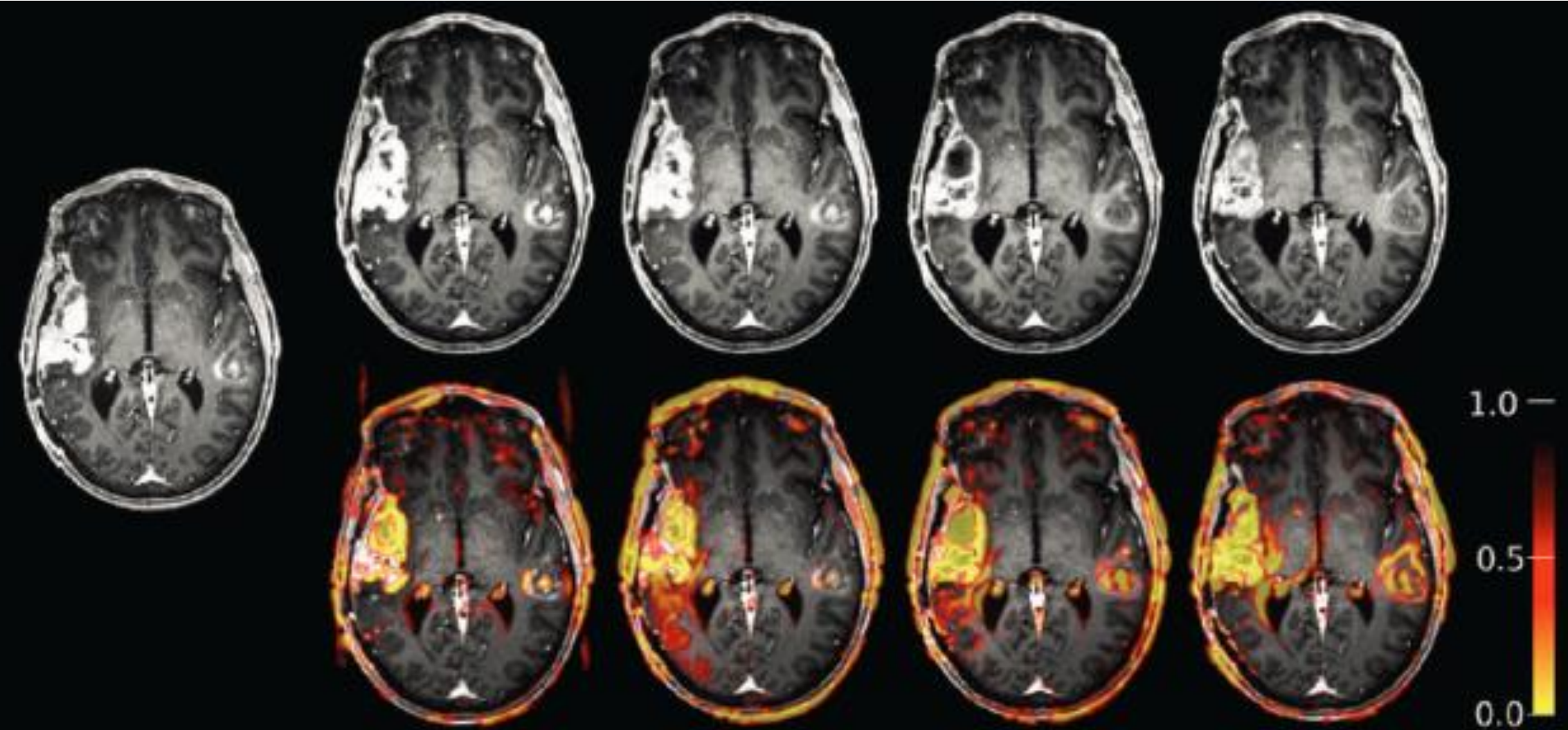
- ITK
- ANTS (advanced normalization tools) (PICSL of Upenn)
- CAVASS (MIPG of Upenn)
- Nifty Reg (UCL)
- Elastix (www.elastix.isi.uu.nl)
- FAIR (Modersitzki 2009), mostly matlab.
- 3D Slicer
- FSL
- ...

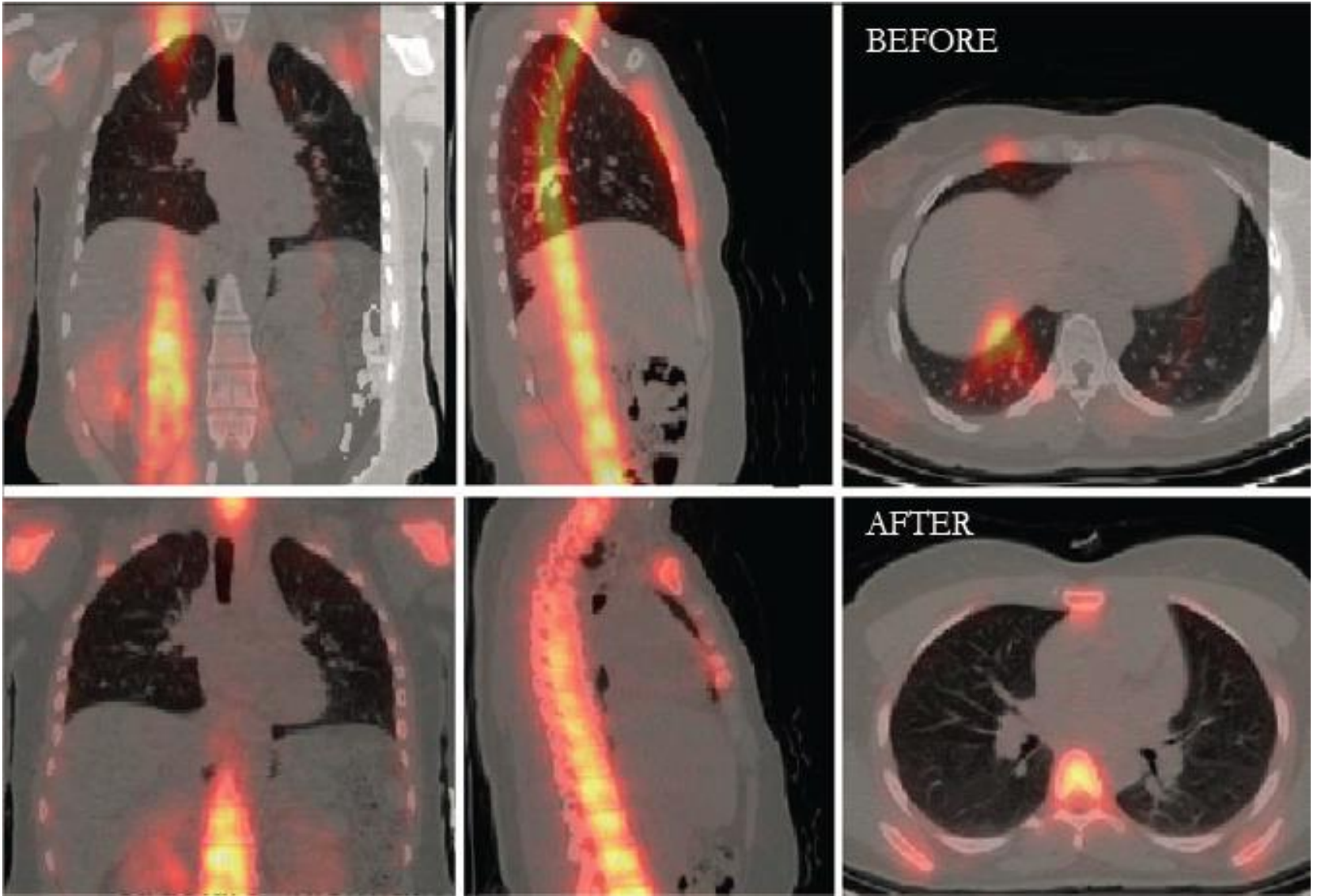
- **Mono-modality:**

- A series of same modality images (CT/CT, MR/MR, Mammogram pairs,...).
- Images may be acquired weeks or months apart; taken from different viewpoints.
- Aligning images in order to detect subtle changes in intensity or shape

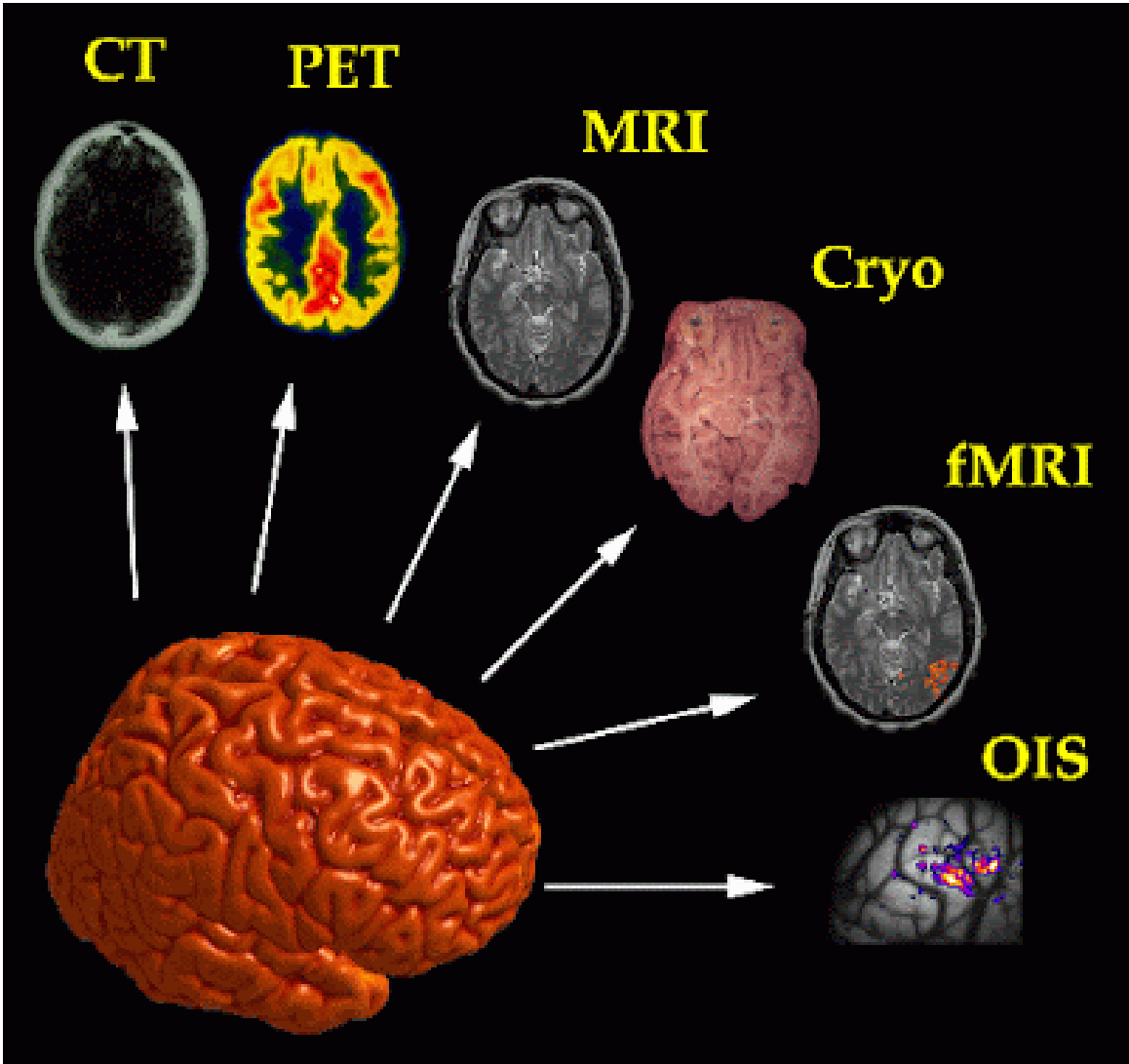
- **Multi-modality:**

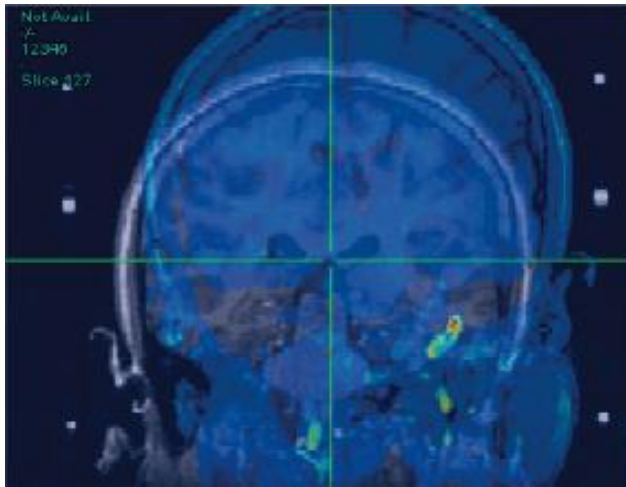
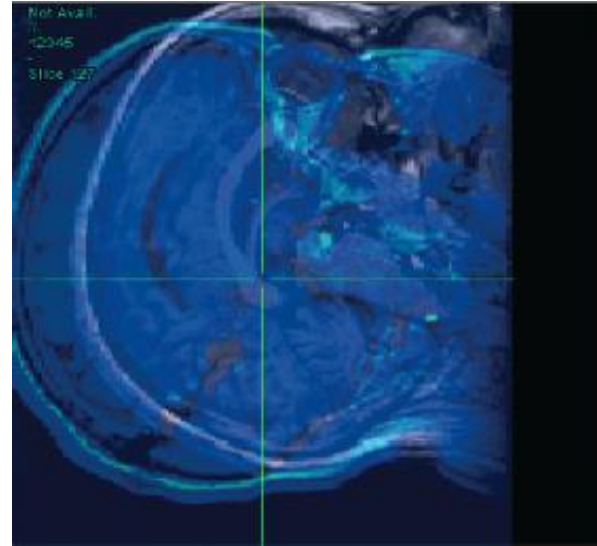
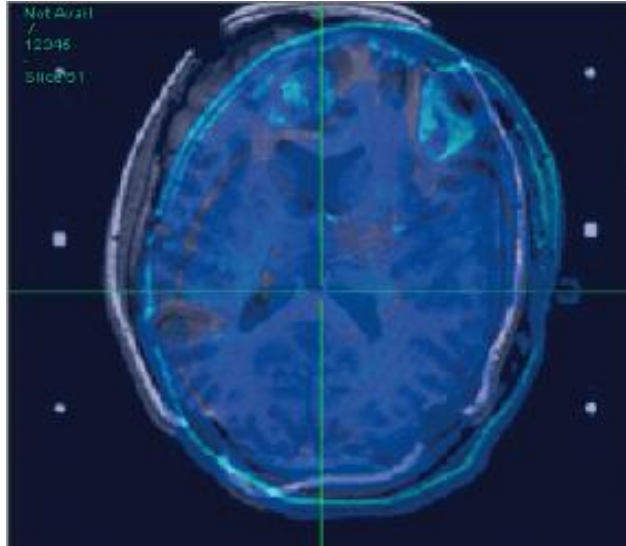
- Complementary anatomic and functional information from multiple modalities can be obtained for the precise diagnosis and treatment.



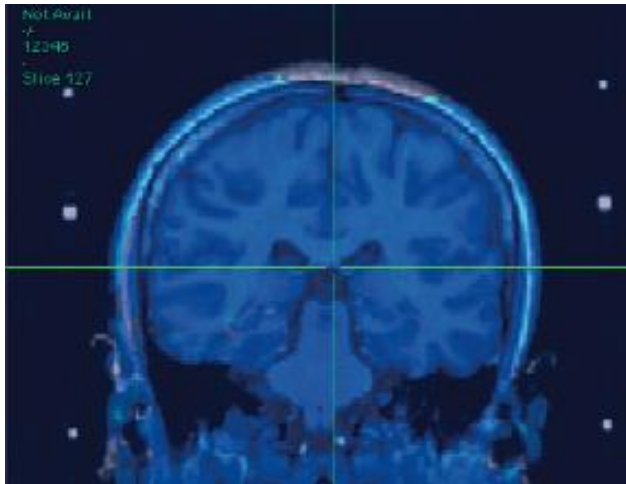
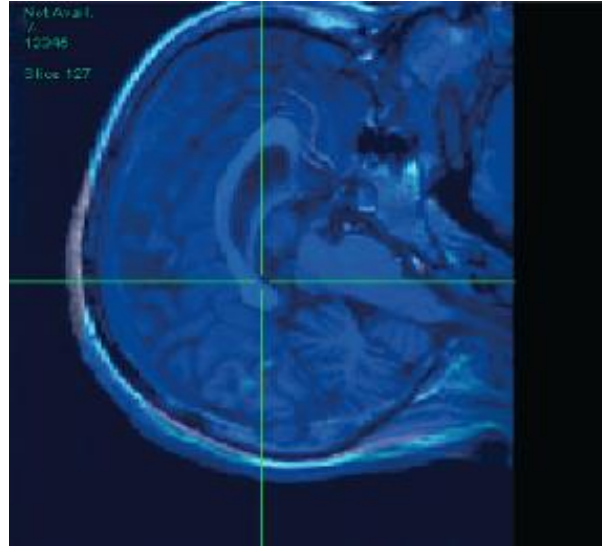
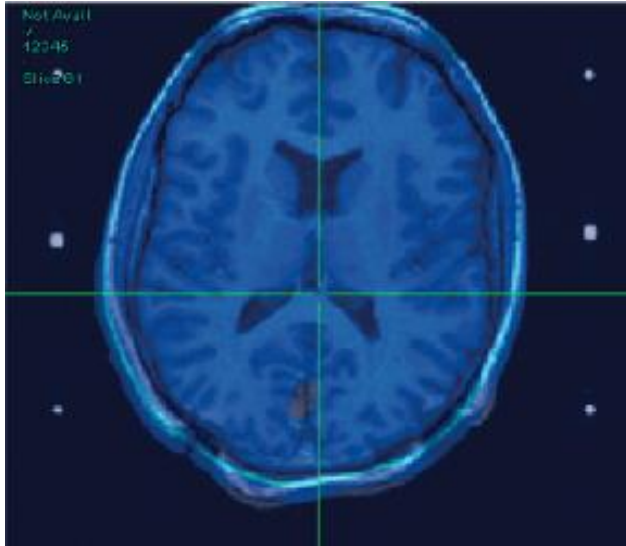


- Combining modalities (**inter modality**) gives extra information.
- Repeated imaging over time same modality, e.g. MRI, (**intra modality**) equally important.
- Have to spatially register the images.

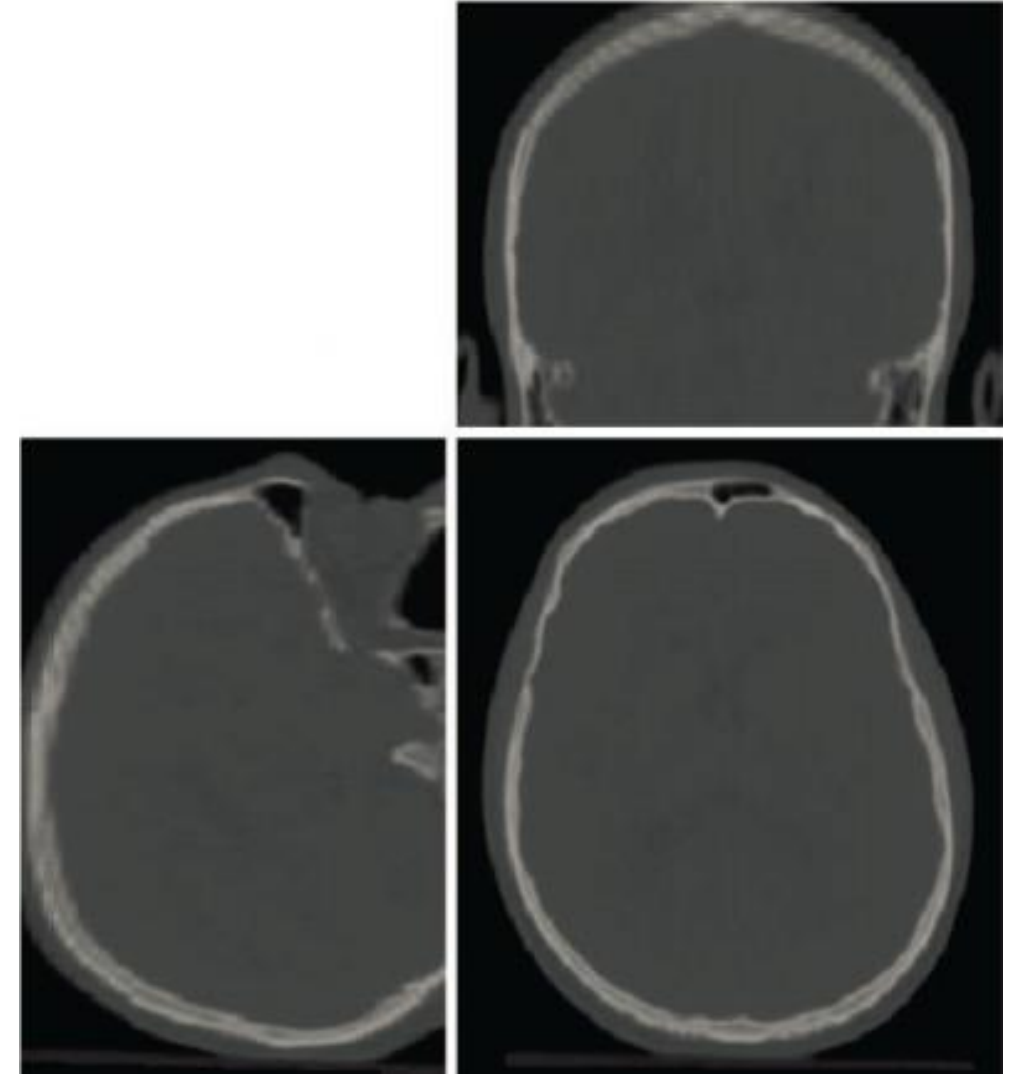
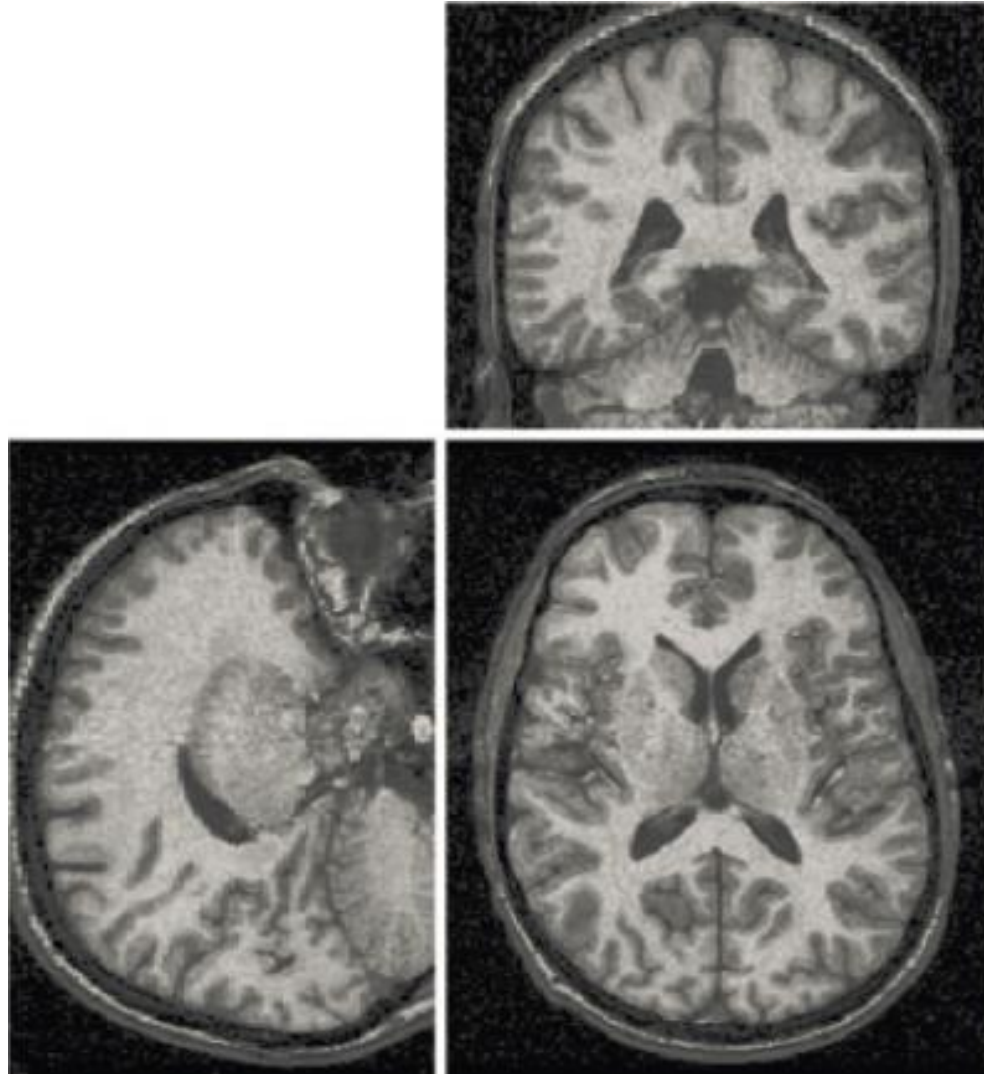




- Two brain MRI images of the same patient (3 orthogonal views)
- One of the images is taken prior to the operation, in order to plan it; the second while the patient is having the operation: the 6 white dots are the stereotactic frame screwed into the patient's skull.
- In this case, a rigid transform suffices

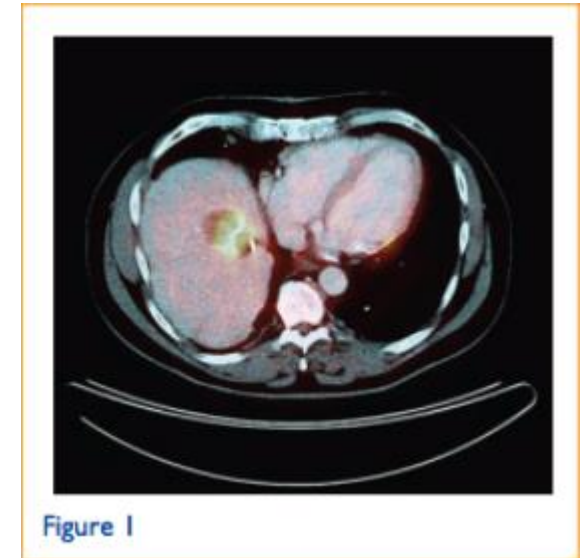


- This shows the situation after the pre-op and inter-op images have been aligned.
- Typically, a rigid registration algorithm applied to brain images will be accurate to 1/10 of a voxel and 0.1 degrees of rotation.



- **Rigid fusion**: No compensation for motion or patient movement
- **Deformable fusion**: Crucial when structures have changed position or shape between or during scans due to voluntary or physiological motion or imperfect scanning protocols

Rigid fusion (fig 1) can be ambiguous- the active growth identified on PET might be either one of two CT lesions, However, deformable fusion (fig 2) identifies the PET activity with the anterior lesion on CT



- **Fusion** of information = Registration + Combination in a single representation:
PET/CT

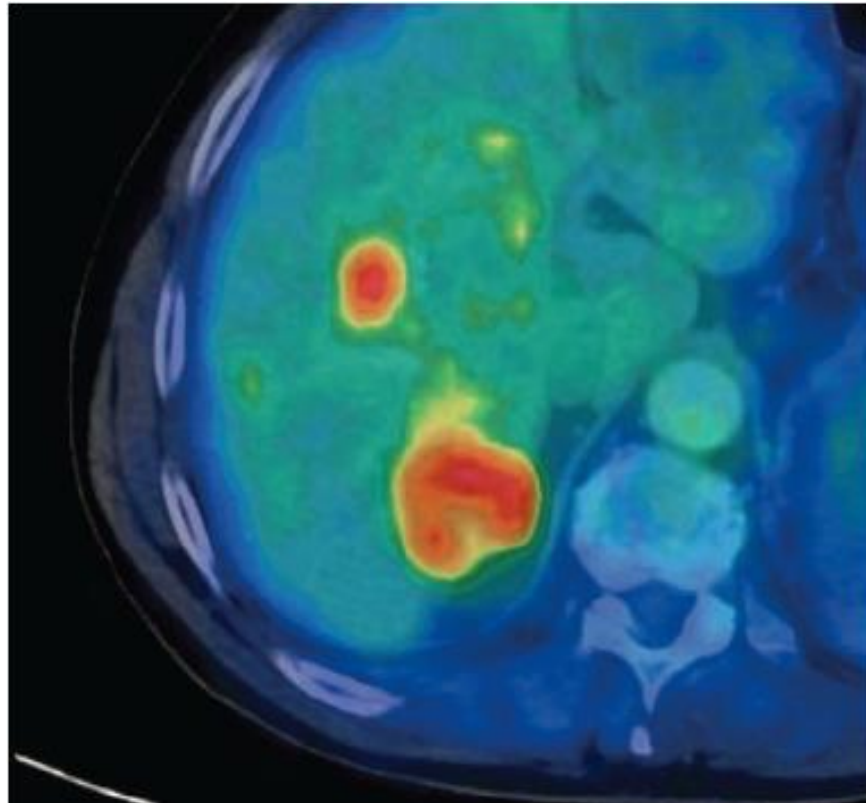
Deformable fusion: PET shows increased metabolism in lesions identified on CT, consistent with active tumour growth rather than necrosis post-radiotherapy

CT



PET





CT

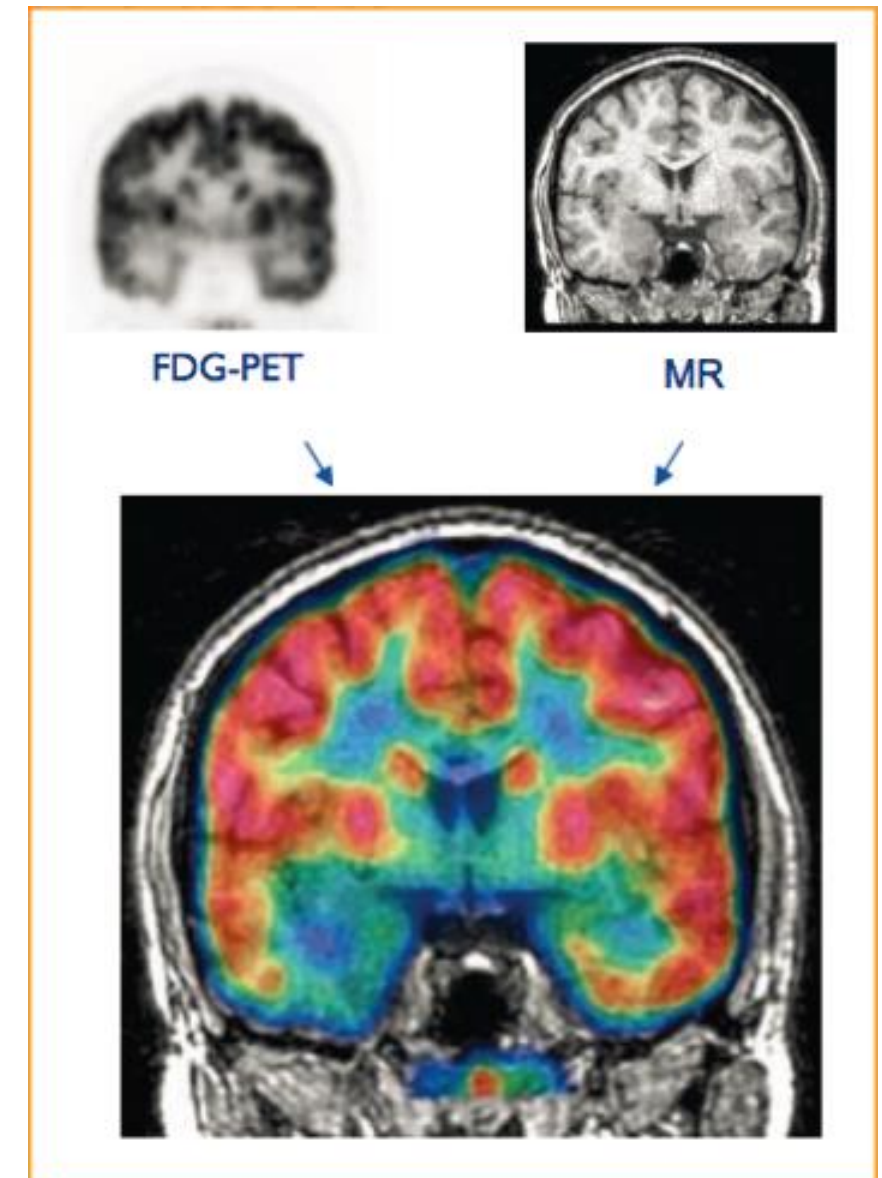
PET

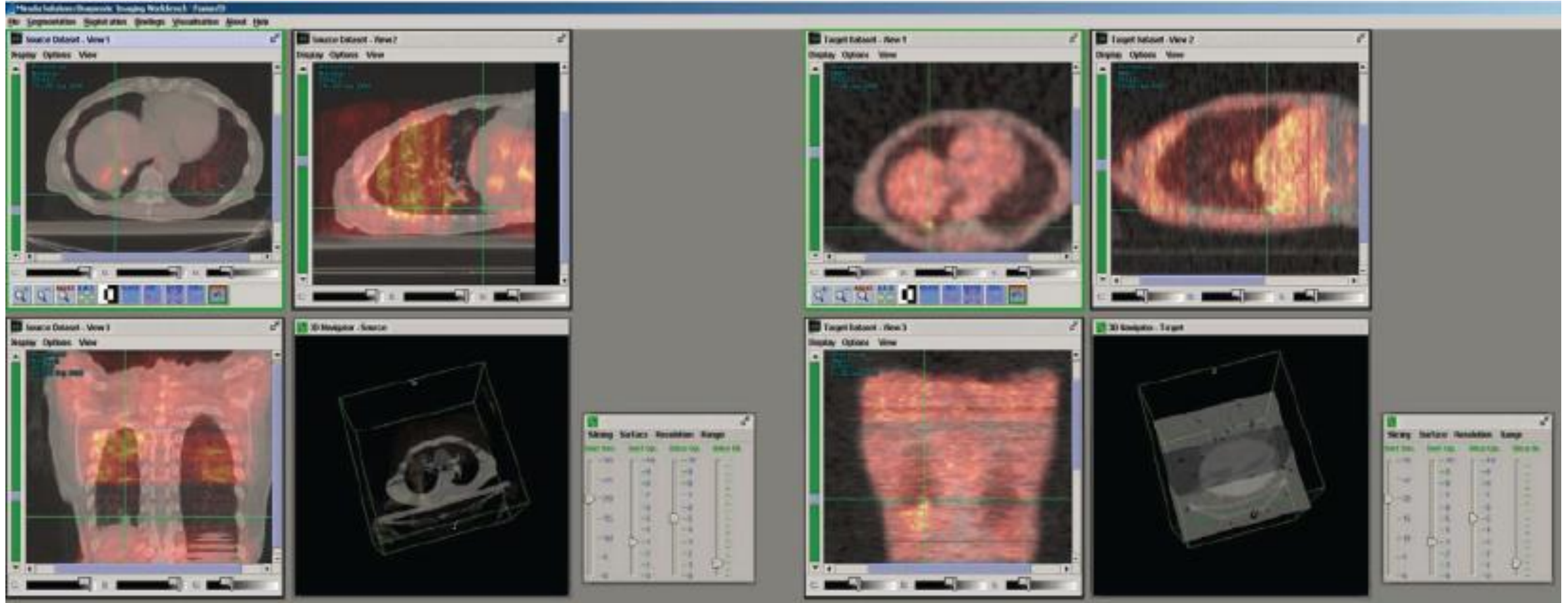


Deformable fusion: PET shows increased metabolism in lesions identified on CT, consistent with active tumour growth rather than necrosis post-radiotherapy

- Cancer staging
- Biopsy planning
- Radiotherapy treatment planning
- Quantitative assessment of treatment response
- Pre-surgical assessment of other conditions e.g. epilepsy
- As an effective communication tool when reporting to clinical meetings, referring physicians or to patients
- Whenever multiple data sources may be better assessed together

PET data identifies a region of hypometabolism due to epilepsy.
Fusion with MRI localizes the damage to the anterior and medial areas of the right temporal gyrus.

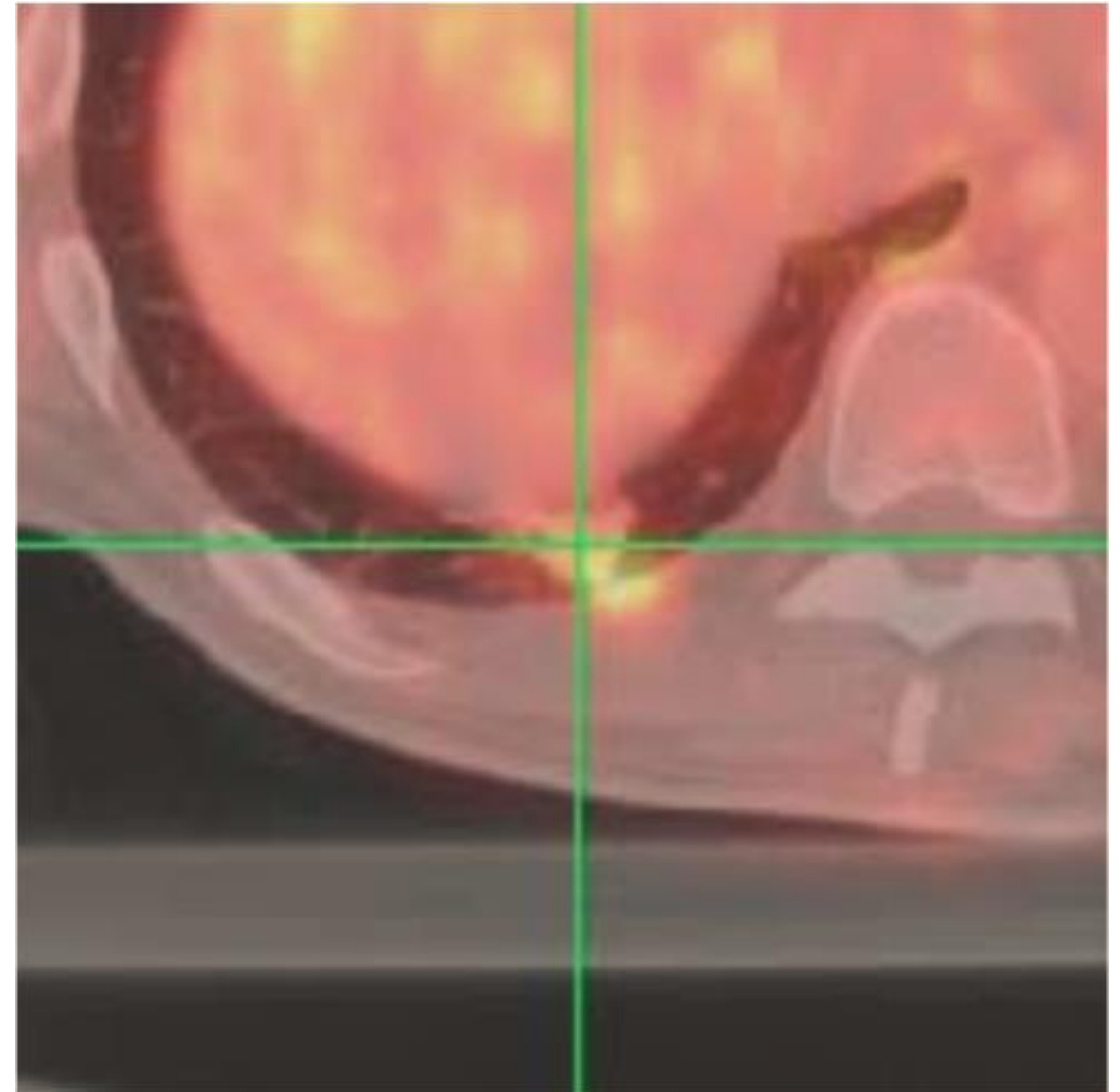




Non-rigid registration is necessary

- Rigid registration is poor!

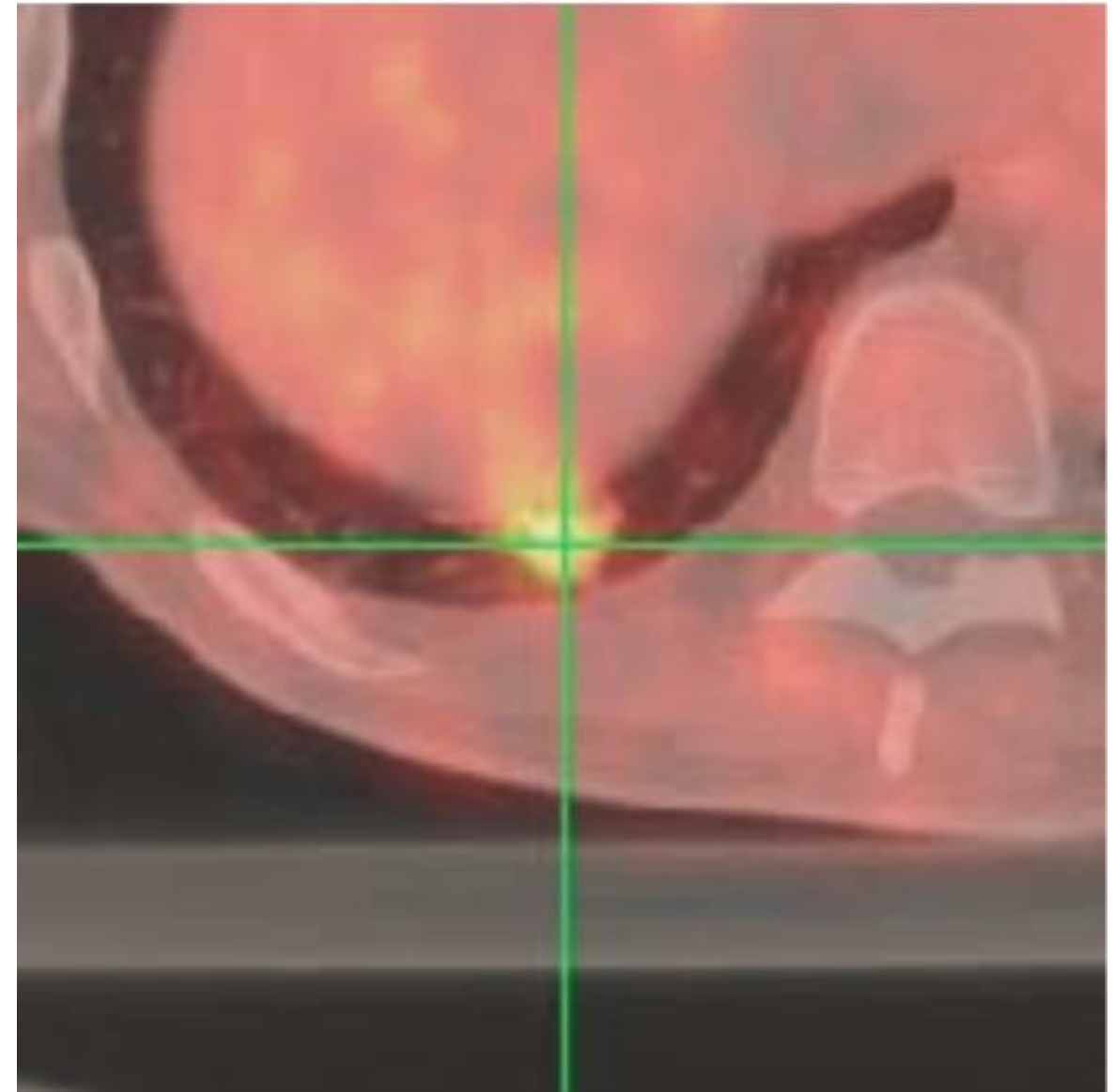
Is the tumor in the lungs or the stomach?



- **Nonrigid registration**

Looks plausible; but how could you be sure?

Are you prepared to risk your software against getting sued?



- Diagnosis
 - Combining information from multiple imaging modalities
- Studying disease progression
 - Monitoring changes in size, shape, position or image intensity over time
- Image guided surgery or radiotherapy
 - Relating pre-operative images and surgical plans to the physical reality of the patient
- Patient comparison or atlas construction
 - Relating one individual's anatomy to a standardized atlas

Image Registration is a

- Spatial transformation that maps points from one image to corresponding points in another image
matching two images so that corresponding coordinate points in the two images correspond to the same physical region of the scene being imaged also referred to as image fusion, superimposition, matching or merge

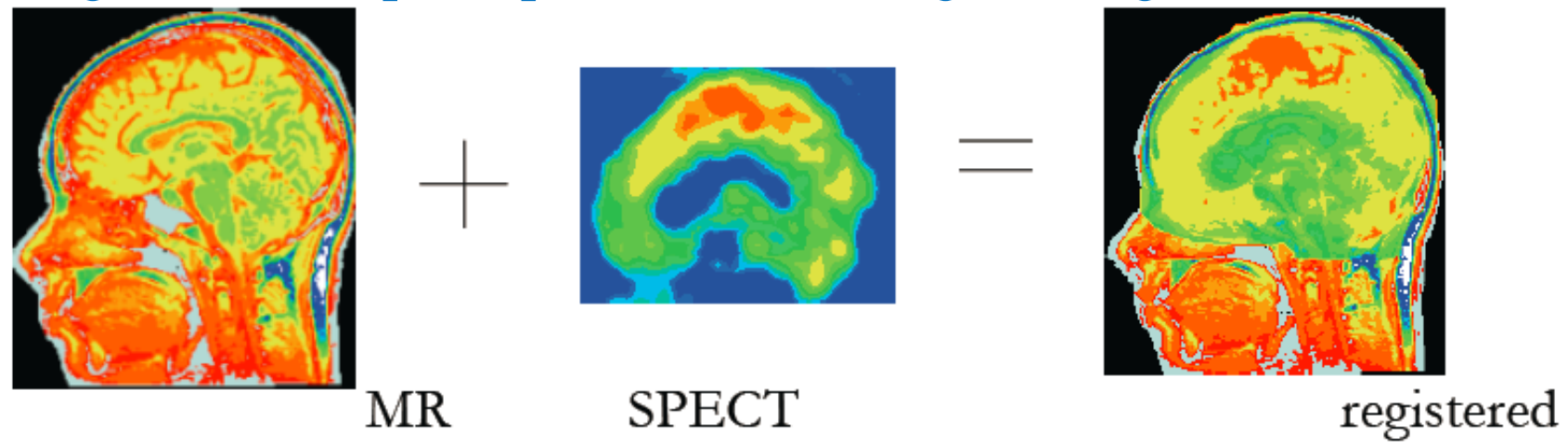
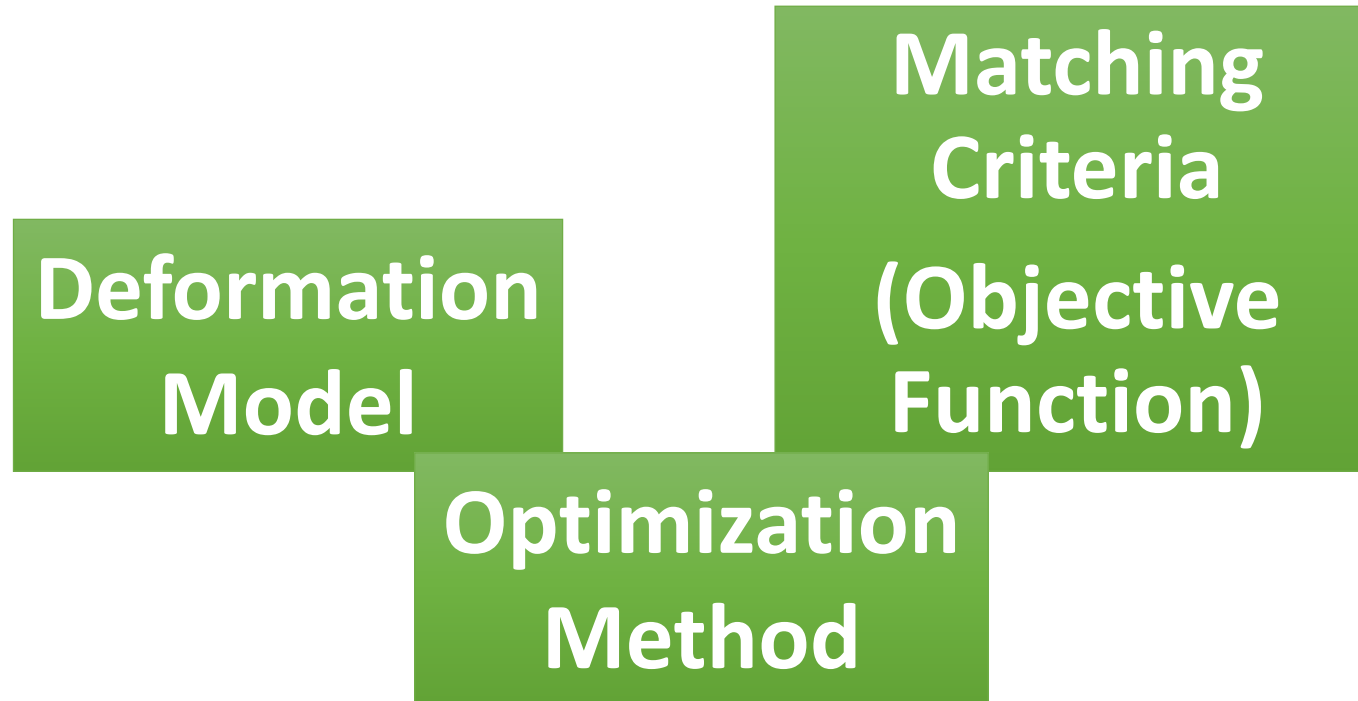


Image Registration is a

- Spatial transform that maps points from one image to corresponding points in another image
 - **Rigid**
 - Rotations and translations
 - **Affine**
 - Also, skew and scaling
 - **Deformable**
 - Free-form mapping



- **Dimensionality**
 - 2D-2D, 3D-3D, 2D-3D
- **Nature of registration basis**
 - Image based
 - Extrinsic, Intrinsic
 - Non-image based
- **Nature of the transformation**
 - Rigid, Affine, Projective, Curved
- **Interaction**
 - Interactive, Semi-automatic, Automatic
- **Modalities involved**
 - Mono-modal, Multi-modal, Modality to model
- **Subject:**
 - Intra-subject
 - Inter-subject
 - Atlas
- **Domain of transformation**
 - Local, global
- **Optimization procedure**
 - Gradient Descent, SGD,
 - ...
- **Object**
 - Whole body, organ, ...

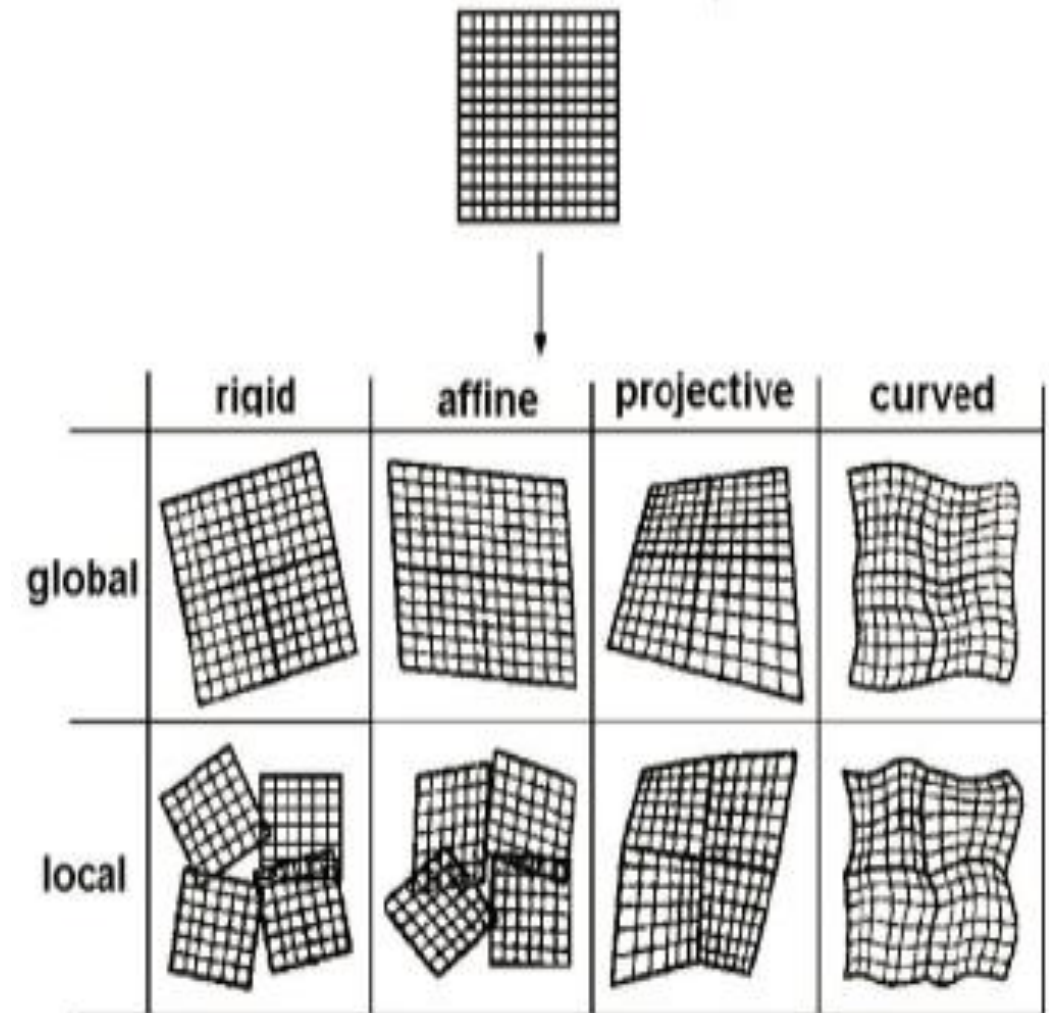
Method used to find the transformation

• Rigid & affine

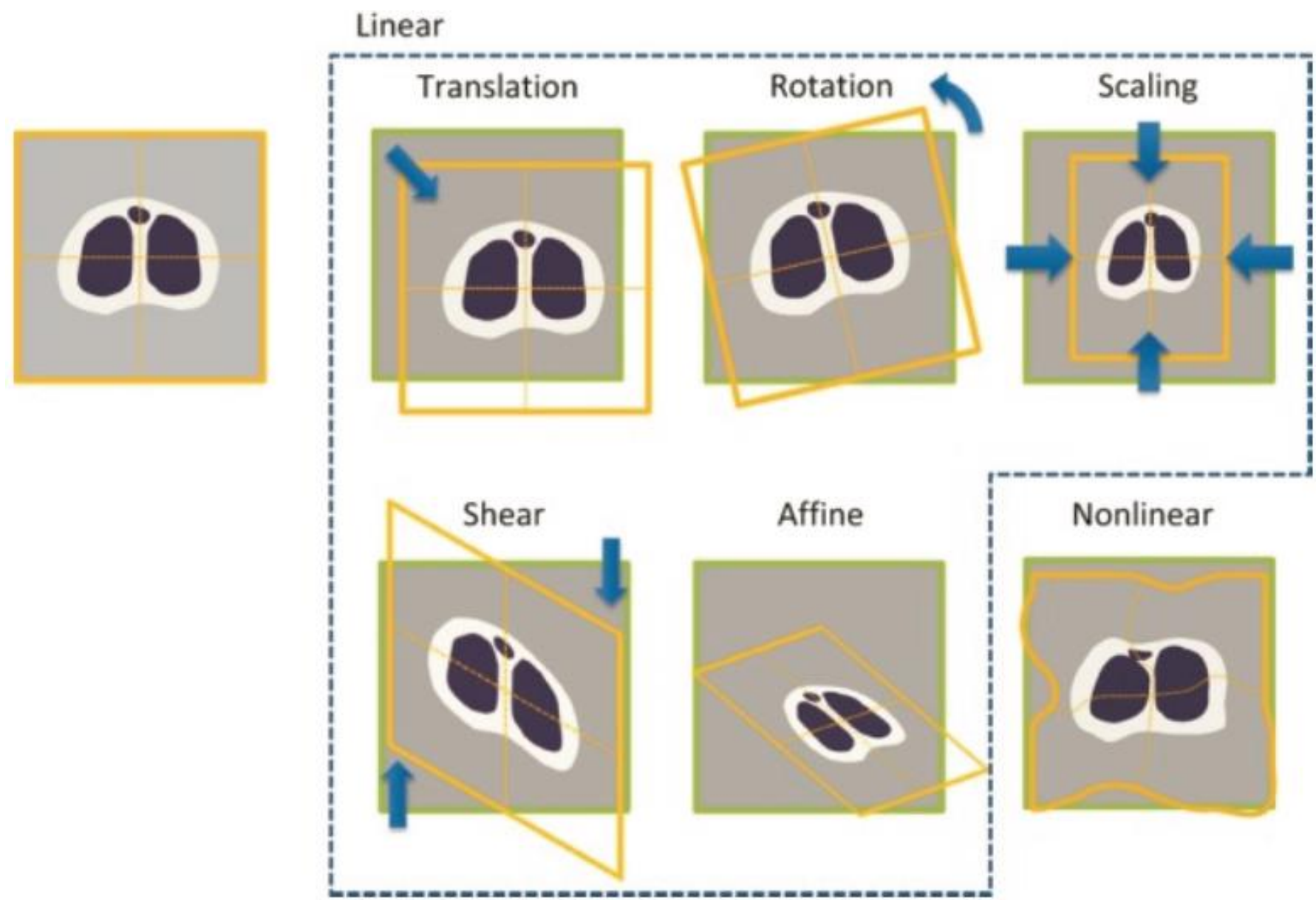
- Landmark based
- Edge based
- Voxel intensity based
- Information theory based

• Non-rigid

- Registration using basis functions
- Registration using splines
- Physics based
- Elastic, Fluid, Optical flow, etc.



- Rigid
 - Rotation, translation
- Affine
 - Rigid + scaling
- Deformable
 - Affine + vector field
-



$$T(a\mathbf{x}_1 + \mathbf{x}_2) = aT(\mathbf{x}_1) + T(\mathbf{x}_2)$$

Rigid Transformation

The dimensionality can be adapted

- 2D/2D → 3 parameters (2 translations, 1 rotation)
- 3D/3D → 6 parameters (3 rotations, 3 translations)

$$T(a\mathbf{x}_1 + \mathbf{x}_2) = aT(\mathbf{x}_1) + T(\mathbf{x}_2)$$

Rigid Transformation

The dimensionality can be adapted

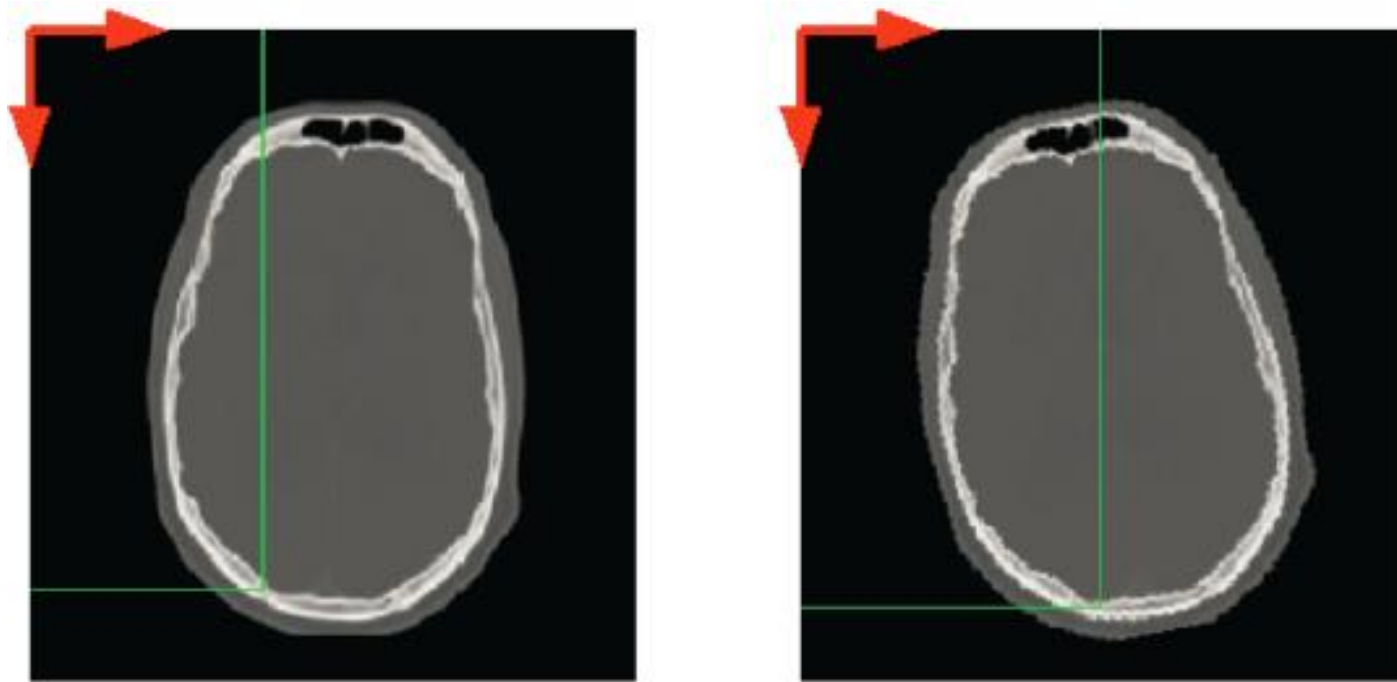
- 2D/2D → 3 parameters (2 translations, 1 rotation)
- 3D/3D → 6 parameters (3 rotations, 3 translations)

In 3D, 3 translation parameters

$$\mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & t_0 \\ 0 & 1 & 0 & t_1 \\ 0 & 0 & 1 & t_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

In 2D, 2 translation parameters

$$\mathbf{M} = \begin{bmatrix} 1 & 0 & t_0 \\ 0 & 1 & t_1 \\ 0 & 0 & 1 \end{bmatrix}$$



One parameter, the angle θ :

$$\mathbf{R} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- **Goal:** Find parameter values (i.e., t_x , t_y , θ) that optimize some image similarity metric

$$\mathbf{x}' = \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} t_x \\ t_y \end{bmatrix}$$

$$\mathbf{x}' = \mathbf{T}(\mathbf{x} | \mathbf{p}) = \mathbf{T}(x, y | t_x, t_y, \theta)$$

New location

Old location

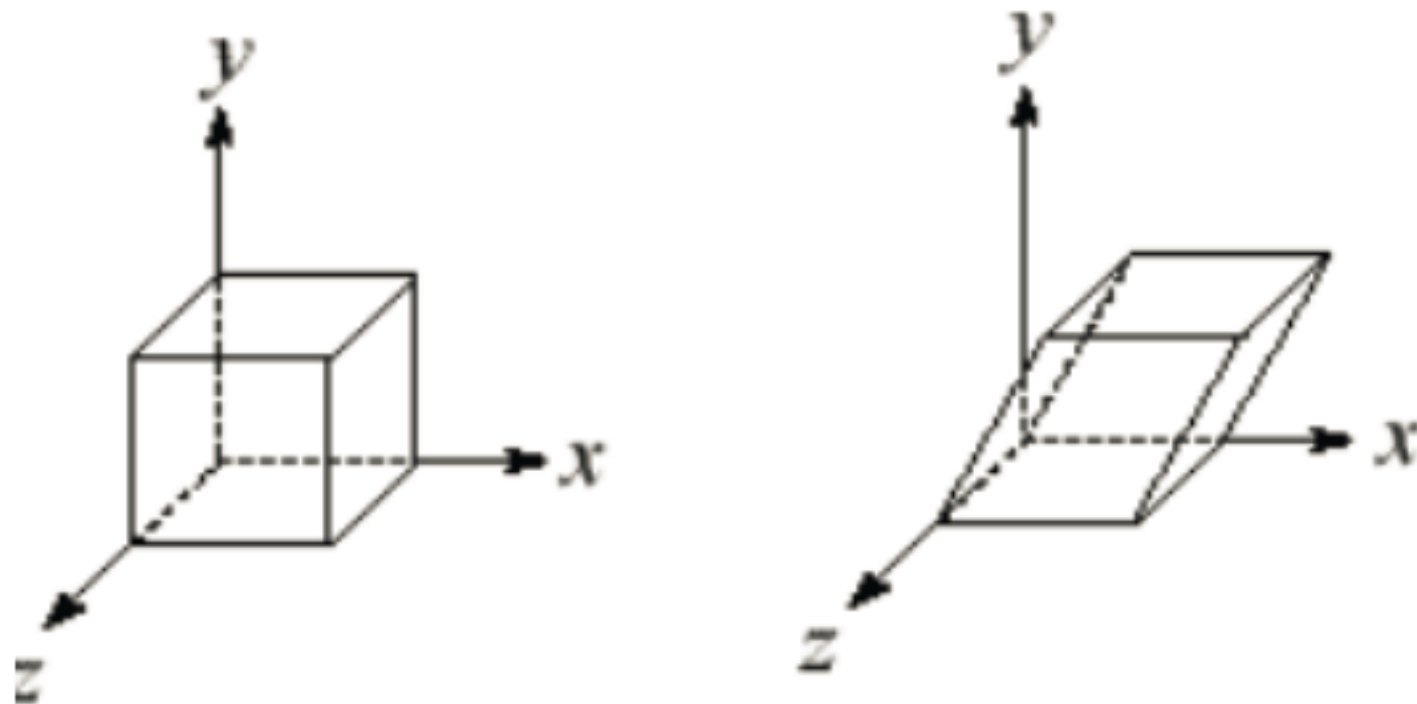
$$T(a\mathbf{x}_1 + \mathbf{x}_2) = aT(\mathbf{x}_1) + T(\mathbf{x}_2)$$

Affine Transformation (Rigid + Scaling (+ skew))

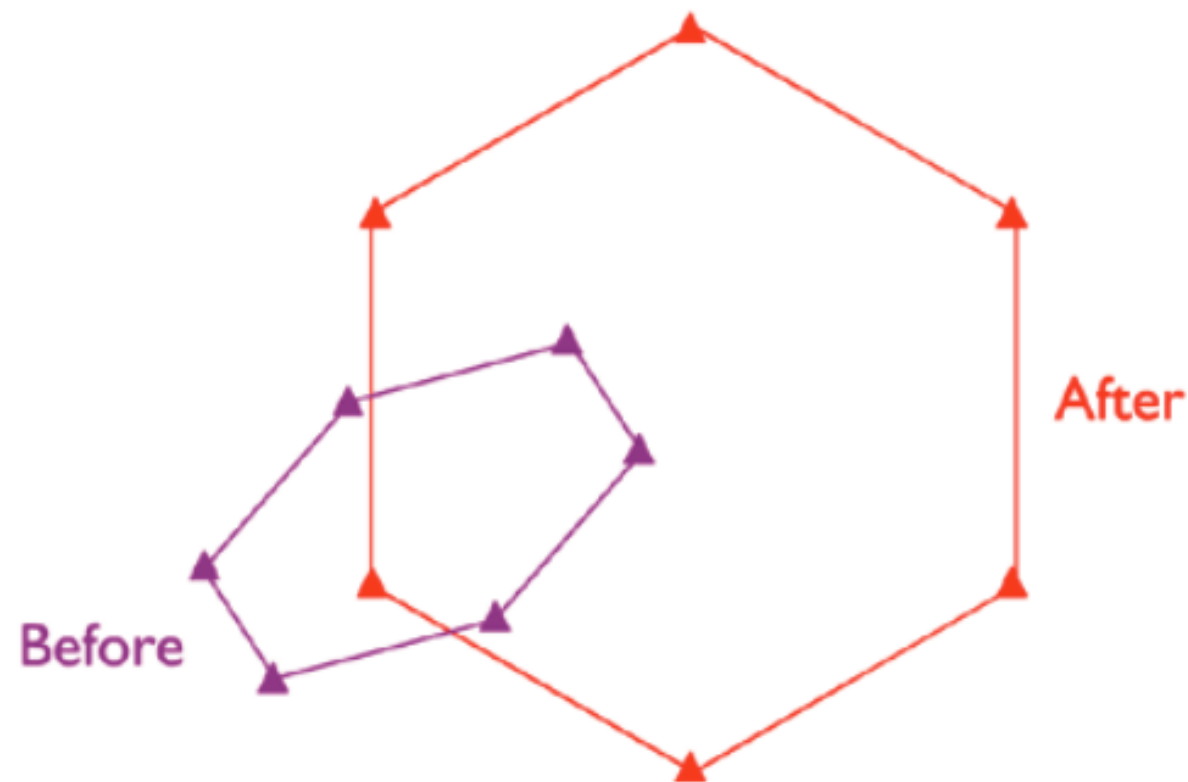
In 3D, 3 parameters: s_x, s_y, s_z

$$= \begin{bmatrix} s_x & 0 & 0 \\ 0 & s_y & 0 \\ 0 & 0 & s_z \end{bmatrix}$$

- 9 parameters, Affine = 6 parameters (rotation + translation) + 3 parameters (scaling)
- 12 parameters, Affine = ... + 3 parameters (skew)



$$\begin{bmatrix} x' \\ y' \\ z' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & b & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix}$$



$$\mathbf{p}' = \mathbf{M} \mathbf{p} + \mathbf{t}$$

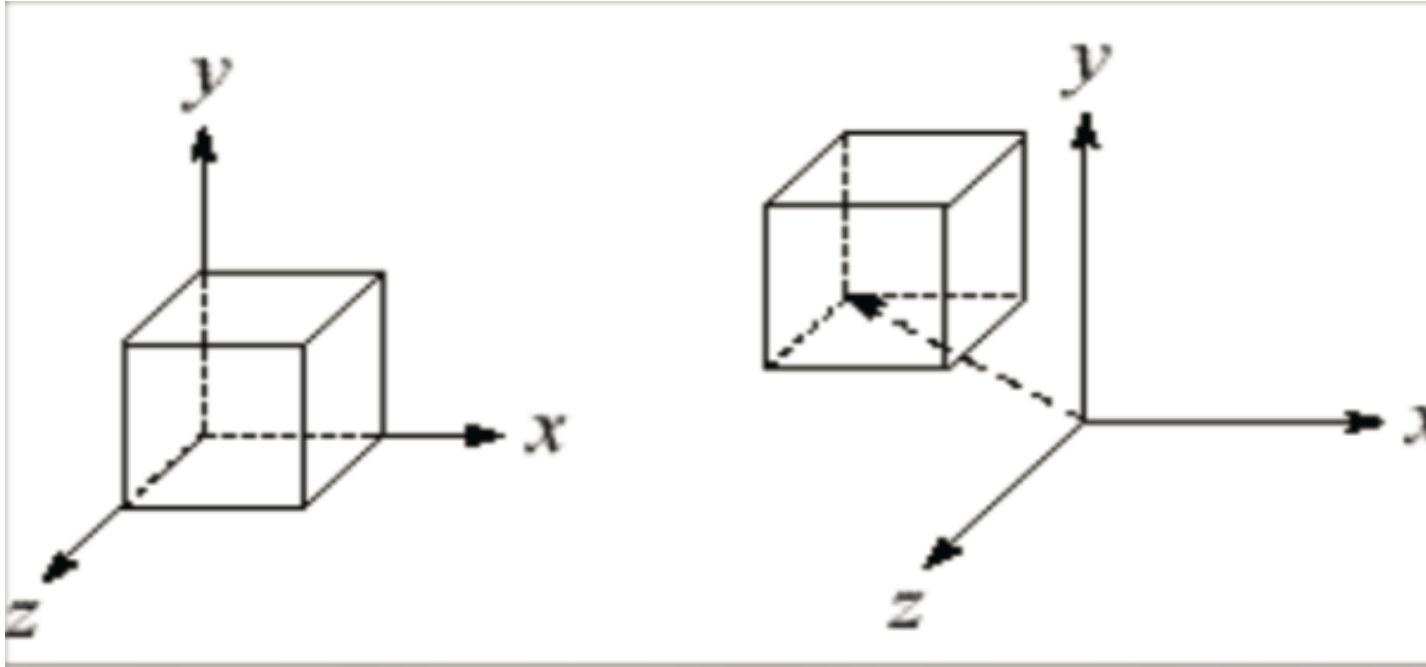
$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$x' = ax + by$$

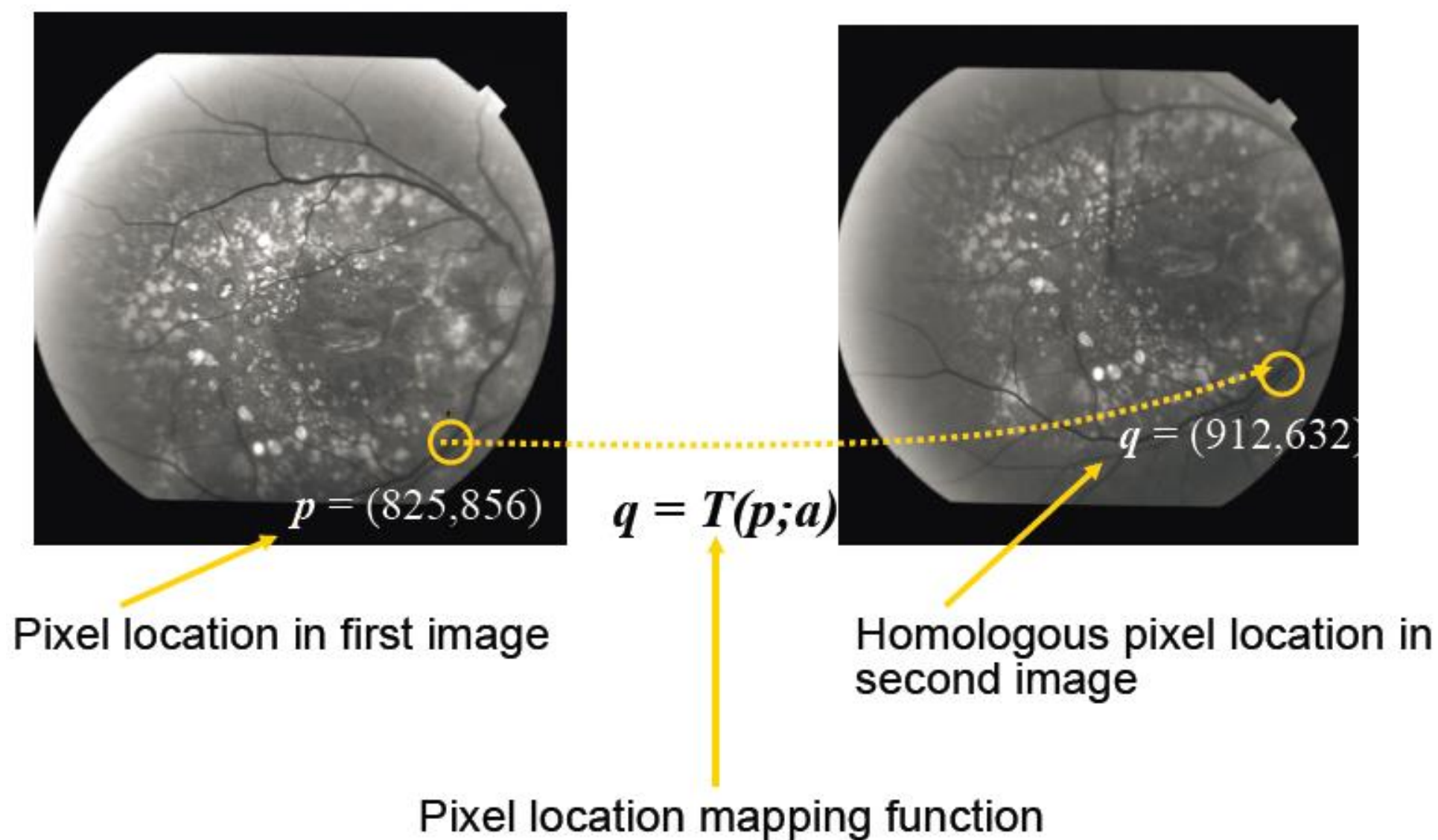
$$y' = cx + dy$$

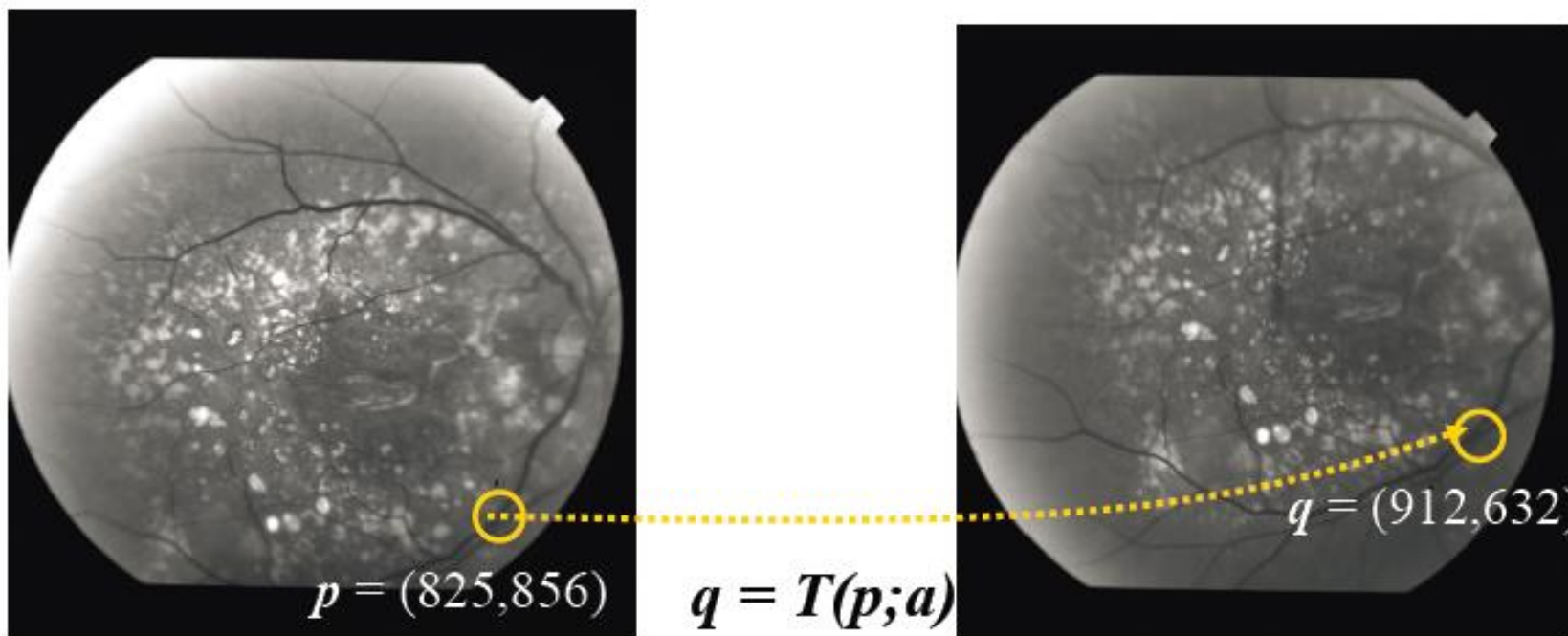
$$\begin{aligned}\mathbf{p}' = \mathbf{M}\mathbf{p} &= \begin{bmatrix} a & b & t_x \\ c & d & t_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} \mathbf{u} & \mathbf{v} & \mathbf{t} \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \\ &= x \cdot \mathbf{u} + y \cdot \mathbf{v} + 1 \cdot \mathbf{t}\end{aligned}$$

$$\begin{aligned}\mathbf{p}' = \mathbf{M}\mathbf{p} &= \begin{bmatrix} a & b & t_x \\ c & d & t_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} \mathbf{u} & \mathbf{v} & \mathbf{t} \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \\ &= x \cdot \mathbf{u} + y \cdot \mathbf{v} + 1 \cdot \mathbf{t}\end{aligned}$$



$$\begin{bmatrix} x' \\ y' \\ z' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & t_x \\ 0 & 1 & 0 & t_y \\ 0 & 0 & 1 & t_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix}$$





$$\mathbf{p} = (x, y)^T$$

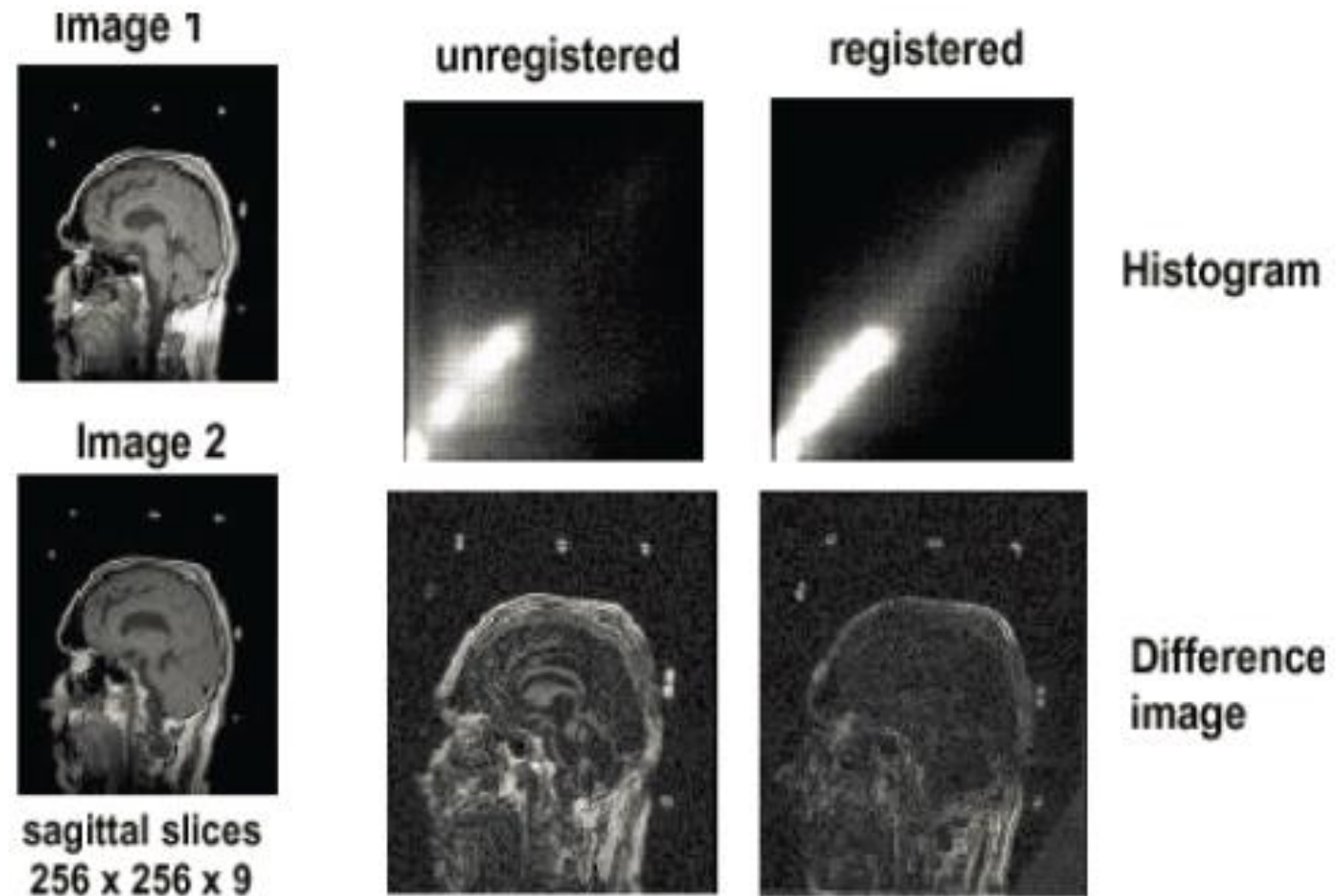
$$\Theta = (s, t_x, t_y)^T$$

$$\mathbf{T}(\mathbf{p}; \Theta) = \begin{pmatrix} sx + t_x \\ sy + t_y \end{pmatrix}$$

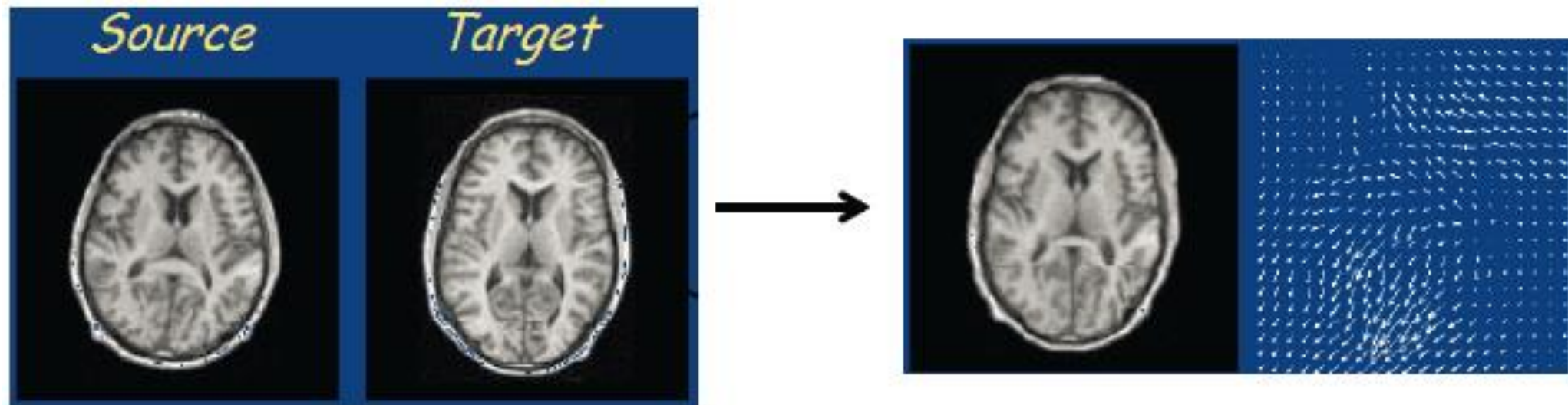
Pixel scaling and translation

Similarity Criteria

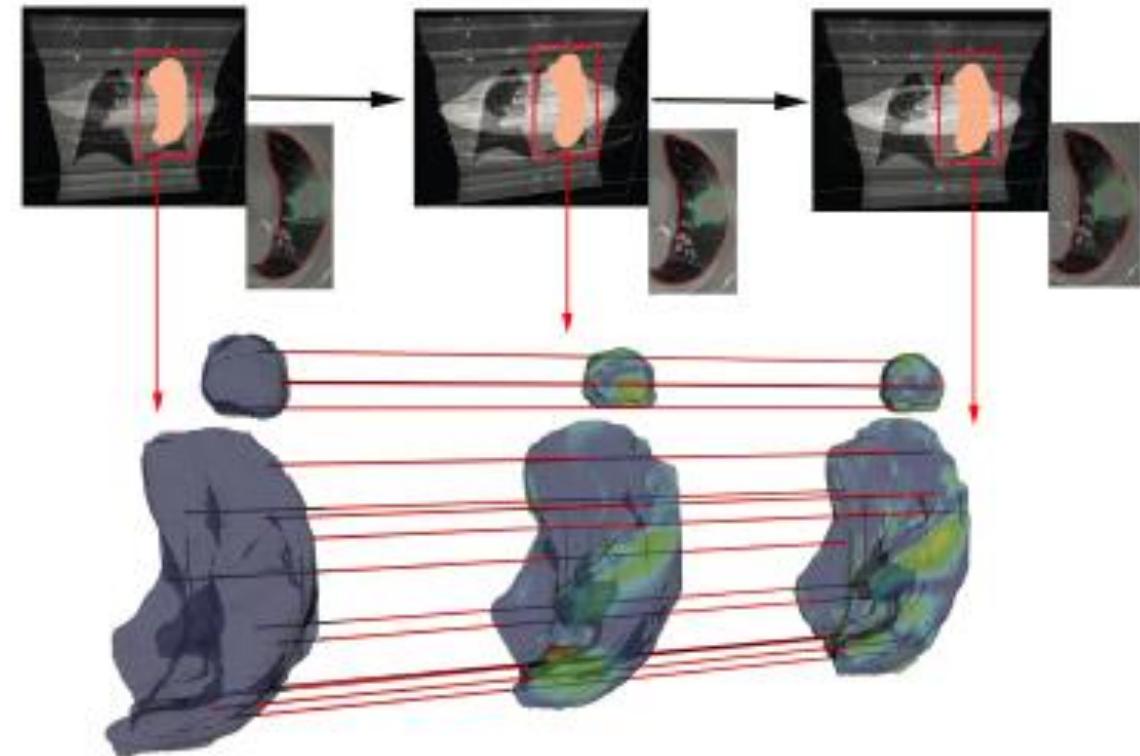
- Method
 - Calculating the registration transformation by optimizing some measure calculated directly from the voxel values in the images
- Algorithms used
 - Registration by minimizing intensity difference
 - Correlation techniques
 - Ratio image uniformity
 - Partitioned Intensity Uniformity



- Intensity-based methods compare intensity patterns in images via some similarity metrics
 - Sum of Squared Differences
 - Normalized Cross-Correlation
 - Mutual Information

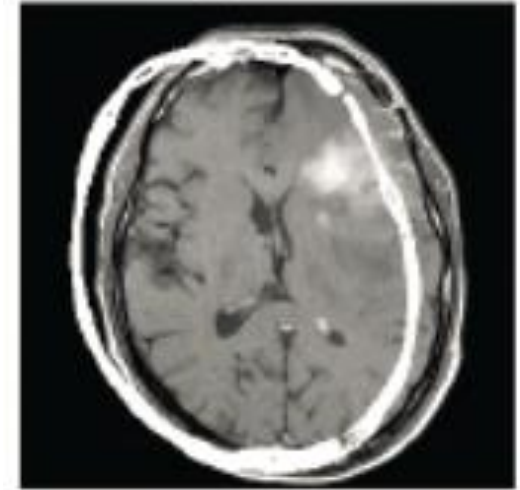


- Feature-based methods find correspondence between image features such as points, lines, and contours.
 - Distance between corresponding points
 - Similarity metric between feature values
 - e.g. curvature-based registration

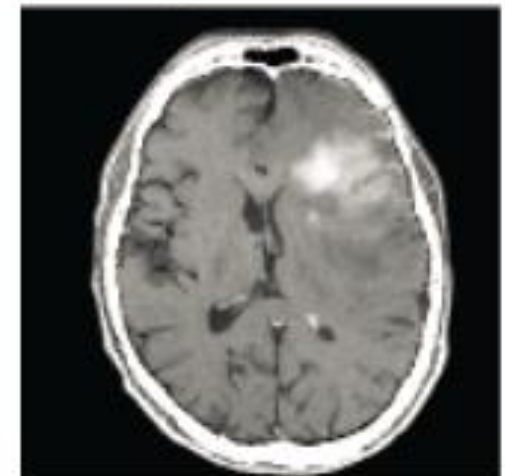


- Image registration is considered as to maximize the amount of shared information in two images
 - reducing the amount of information in the combined image
- Algorithms used
 - Joint entropy
 - Joint entropy measures the amount of information in the two images combined
 - Mutual information
 - A measure of how well one image explains the other, and is maximized at the optimal alignment
 - Normalized Mutual Information

Not registered

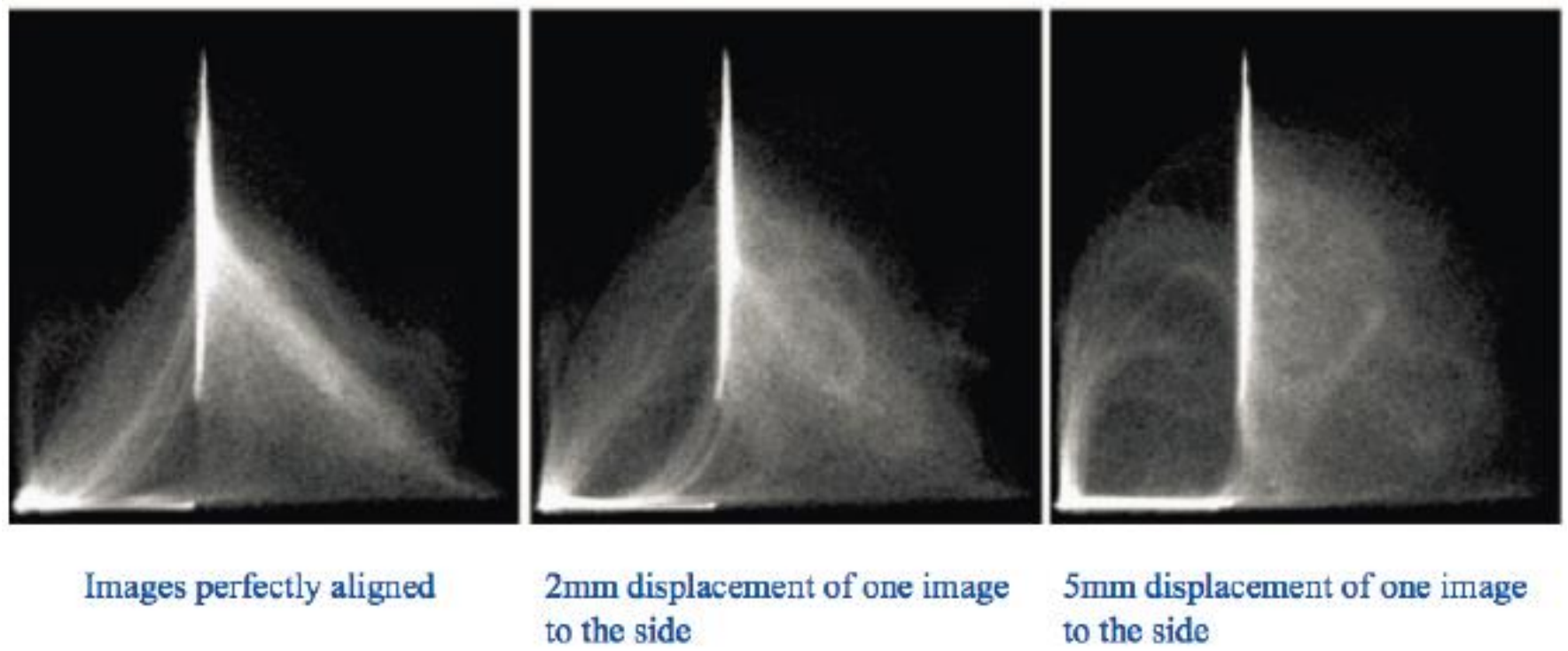


Registered



$$MI(I, J | T) = \sum_{i,j} p_{i,j} \log \frac{p_{i,j}}{p_i p_j}$$

- Algorithms for maximizing mutual information (between intensities) have been the most popular for medical image registration to date.
- There are many refinements underway ... not least using measurements of local phase instead of intensity

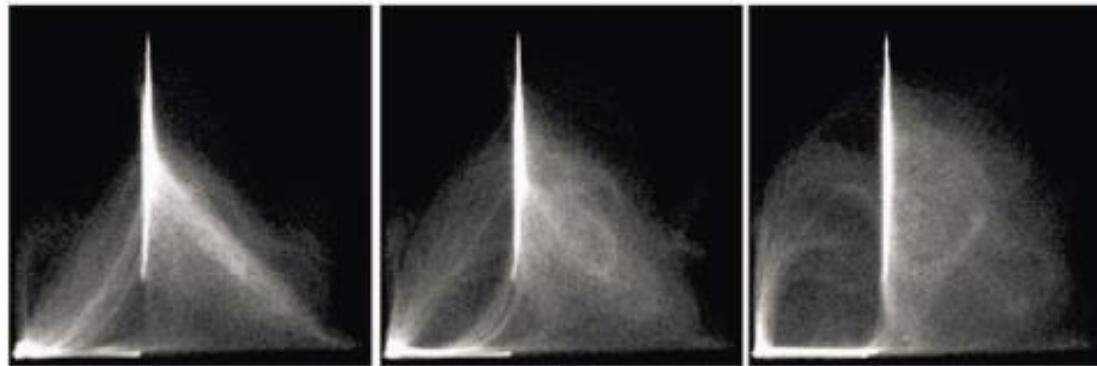


- Heuristic observation is that when the images are aligned, the joint histogram appears “sharpest” : “Wood’s criterion”
- Why this should be the case is still not certain!

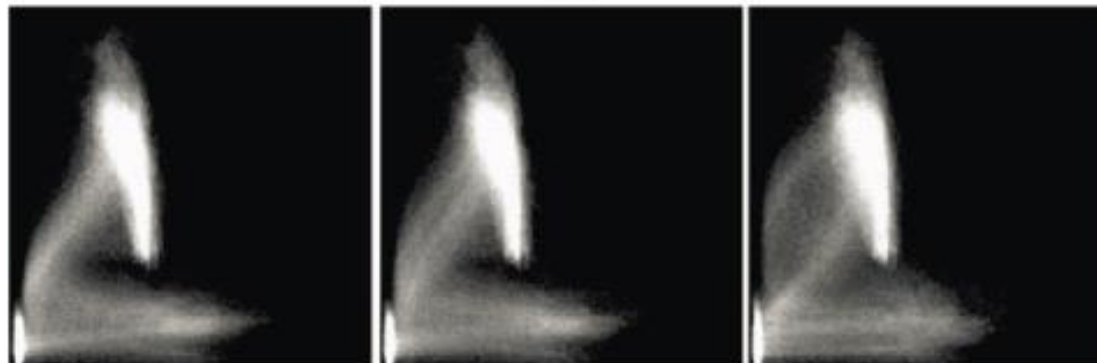
```
rows=size(x,1);  
cols=size(y,2);  
N=256;  
h=zeros(N,N);  
    for i=1:rows;  
        for j=1:cols;  
            h(x(i,j)+1,y(i,j)+1)= h(x(i,j)+1,y(i,j)+1)+1;  
        end  
    end  
imshow(h)  
end
```



(a)

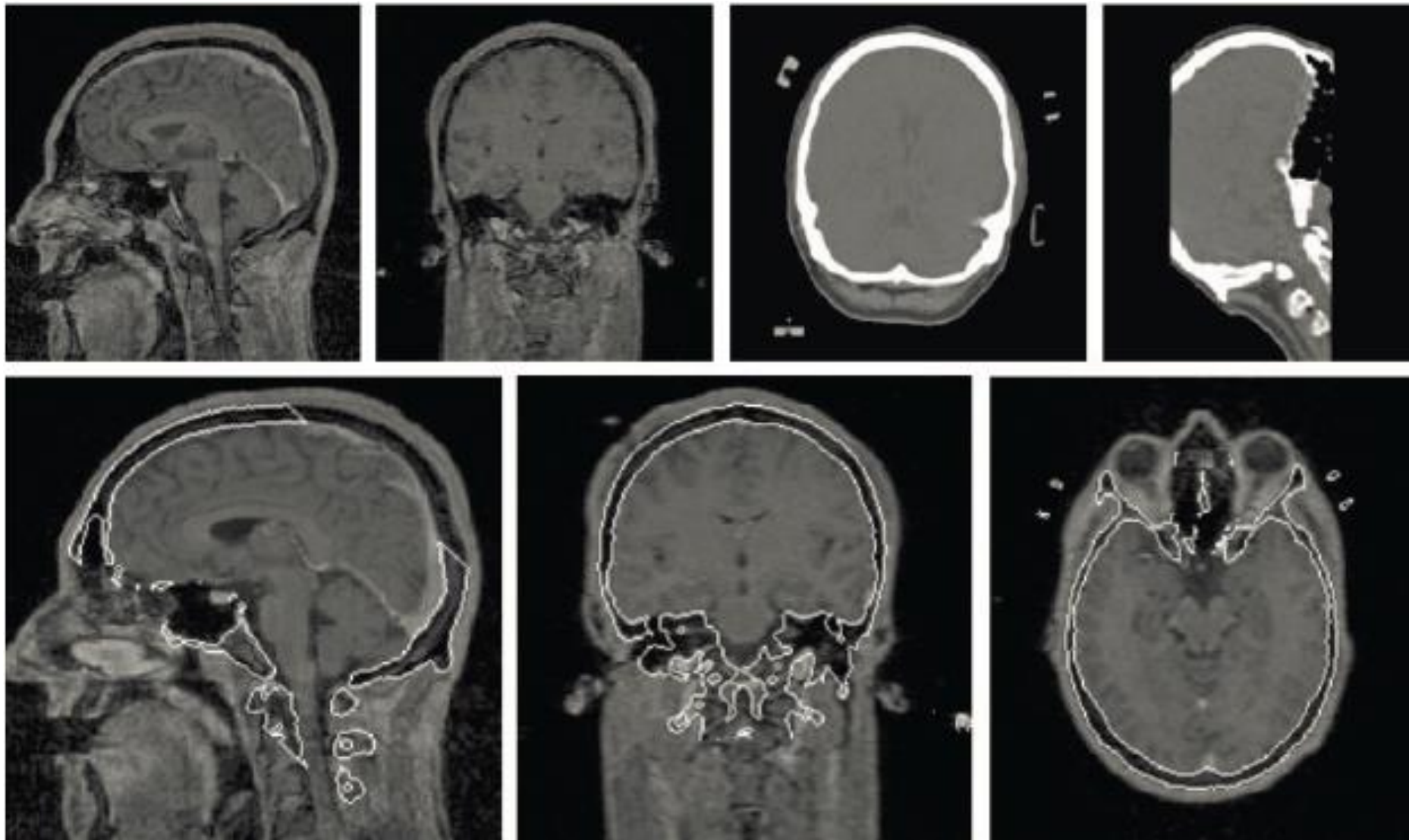


(b)



- Top: MR-MR (head)
- Middle: MR-CT
- Bottom: MR-PET
- Left: Aligned
- Middle: 2mm translation
- Right: 5mm translation

Heuristic observation is that when the images are aligned, the joint histogram appears “sharpest”



Mutual-Information-Based Registration of Medical Images: A Survey

Josien P. W. Pluim*, *Member, IEEE*, J. B. Antoine Maintz, and Max A. Viergever, *Member, IEEE*

$$I(A,B) = H(A) + H(B) - H(A,B)$$

- Maximizing mutual information is related to minimizing joint entropy

$$\text{NMI}(A, B) = \frac{H(A) + H(B)}{H(A, B)}$$

Less sensitive to changes in overlap!

- Fixed and Moving Images (target and source, ...)
- Preprocessing
- Define Similarity Measure (NMI, CC, MSE, ...)
- Define Spatial Transformation (Rigid, Affine, Deformable)
- Implementation
 1. Initialize
 2. Transform (and Interpolate) moving image
 3. Measure similarity
 4. Optimize (decide parameters of the transform)
 5. If converged
 - STOP
 6. Else
 7. Go to Transform Step 2. Repeat