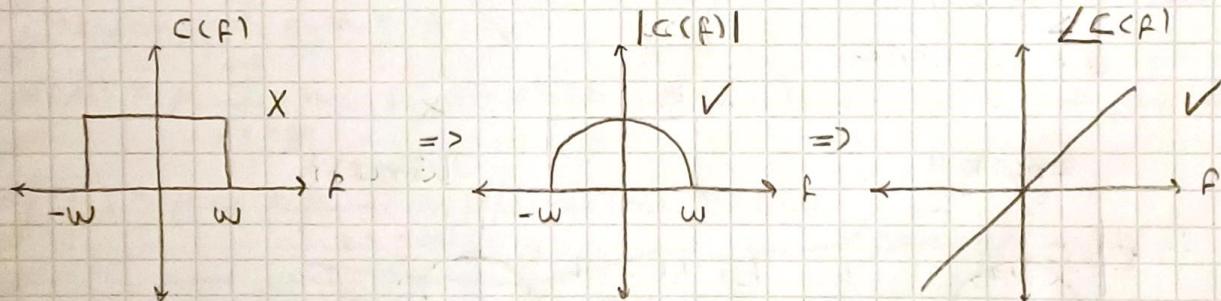


Digital Transmission over Bandlimited AWGN channels

- Due to the bandlimited properties of channel; Intersymbol interference (ISI) occurs. It distorts the transmitted signal. Design receiver to manage this distortion (distortion means, $P_e \uparrow$)

Bandlimited Channel

- The channel has $c(f)$ frequency components whose amplitude not constant and the phase is linear.
- The channel passes all the frequencies if $|f| < W$, else blocks the signal component. where $W = B_c$



- The channel is around 0°, so it is baseband channel
- Bandlimited channels are modelled by using linear filters. (ex. Telephone wireline channel)

$c(t) \rightarrow$ linear filter impulse response

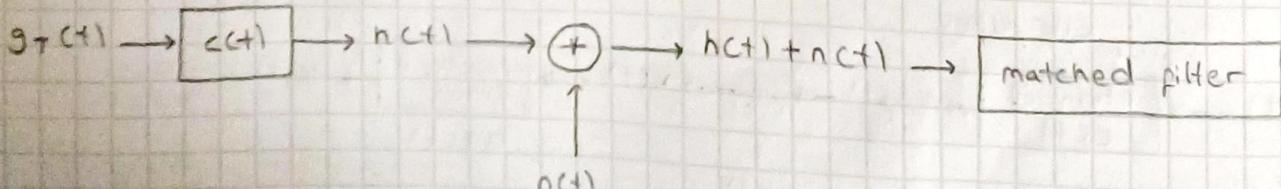
$$c(f) \rightarrow \int_{-\infty}^{\infty} c(t) \exp(-j2\pi ft) dt$$

W : transmitted signal bandwidth

- If $B_c = W$, transmit all freq. components of transmitted signal.

$g_T(t) \Rightarrow$ transmitted pulse (rectangular pulse)

$$g_T(t) \rightarrow [c(t)] \rightarrow h(t) = g_T(t) * c(t) \Rightarrow H(f) = G_T(f) \cdot C(f)$$



- $G_R(f) = H^*(f) \exp(-j2\pi f t_0)$ (frequency response of the filter)

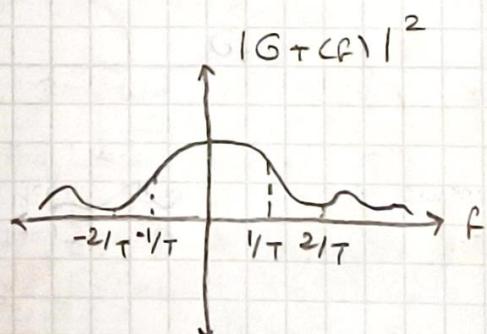
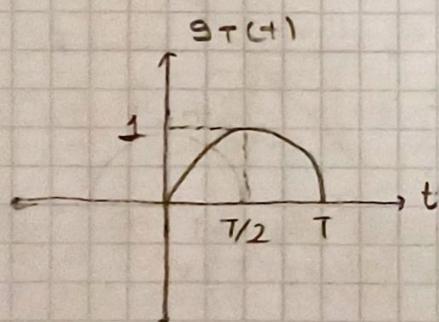
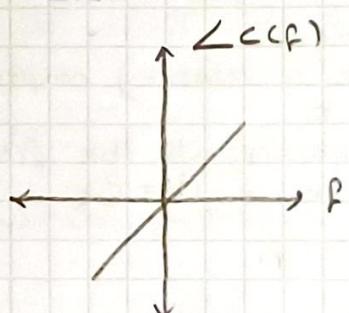
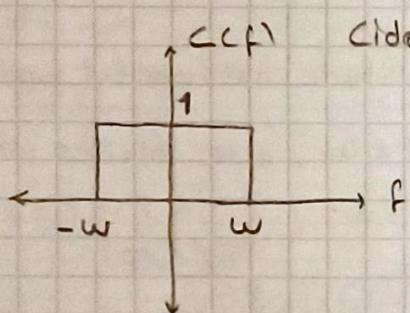
$\text{SNR}_0 = \frac{2E_h}{N_0}$, where E_h is the energy of the pulse and channel, energy of the channel output

- $E_h = \int_{-\infty}^{\infty} |H(f)|^2 df$

Drawback = assumption is that channel is estimated (not exactly known), the case is channel is known perfectly önceki soyfadaki $c(f)$ ve $\angle c(f)$ 'i bilmek

Example : Pulse shape

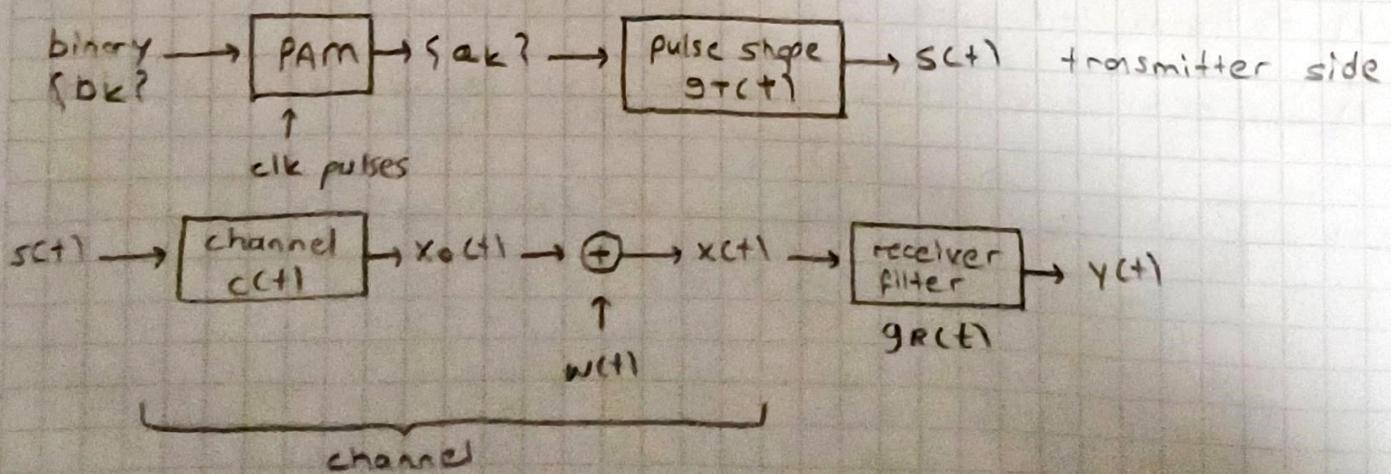
$$g_T(t) = \frac{1}{2} \left[1 + \cos \left(\frac{2\pi}{T} \left(t - \frac{T}{2} \right) \right) \right] \quad 0 \leq t \leq T$$

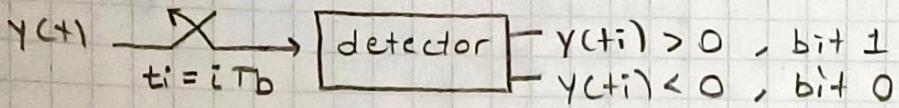


$$G_T(f) = \frac{T}{2} \frac{\sin(\pi f T)}{\pi f T (1 - \beta^2 T^2)} \exp(-j\pi f T)$$

$$\text{SNR}_0 = \frac{2E_h}{N_0} \quad E_h = \int_{-w}^{w} |G_T(f)|^2 df, \text{ where } w = \frac{1}{T}$$

Digital PAM Transmission Through Bandlimited Channel





- pulse shape, receiver filter will be designed

- Transmitted signal after applying transmitter filter:

$$s(t) = \sum_k a_k g_T(t - kT_b)$$

$$y(t) = \mu \sum_k a_k p(t - kT_b) + n(t), \text{ where } \mu \text{ is scaling factor of channel}$$

$$p(t) = \underbrace{g_T(t)}_{\text{transmit filter}} * \underbrace{c(t)}_{\text{channel}} * \underbrace{g_R(t)}_{\text{receiver filter}}$$

$$P(f) = G_T(f) \cdot C(f) \cdot G_R(f)$$

The sampled output is

$$y(t_i) = \mu \sum_{k=-\infty}^{\infty} a_k p((i-k)T_b) + n(t_i)$$

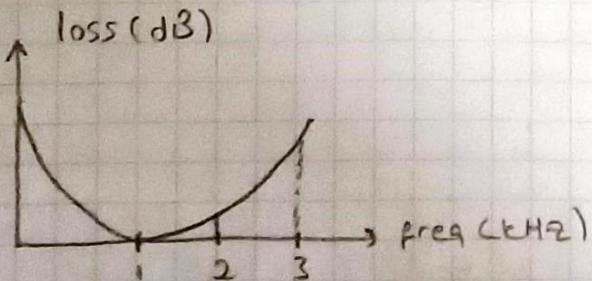
$$y(t_i) = \underbrace{\mu a_i}_{\text{desired transmitted signal}} + \underbrace{\mu \sum_{k=-\infty}^{\infty} a_k p((i-k)T_b)}_{\text{inter-symbol interference (ISI)}} + \underbrace{n(t_i)}_{\text{sampled noise}}, \quad k \neq i$$

- case no ISI

$$y(t_i) = \mu a_i + n_i$$

- SINR : $\frac{\text{signal power}}{\text{interference power} + \text{noise power}}$

Example : Telephone Channels



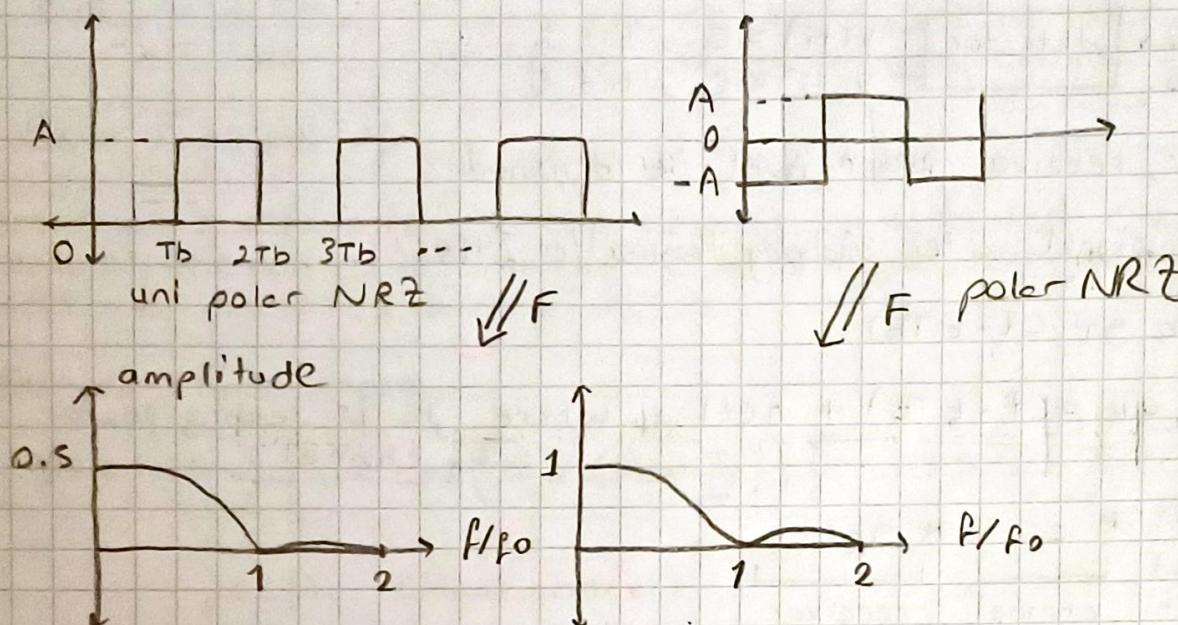
$$\text{loss} = 10 \log_{10} \left(\frac{P_0}{P_2} \right)$$

$$\beta_C = 3.5 \text{ kHz}$$

P_0 : power without channel

P_2 : power with channel

Figure 8.1 (Line Codes)



$$f_0 \text{ [bps]} = f_s \text{ (sample/s)} \cdot \log_2 L \text{ (bits/sample)} \quad T_b = \frac{1}{f_0}$$

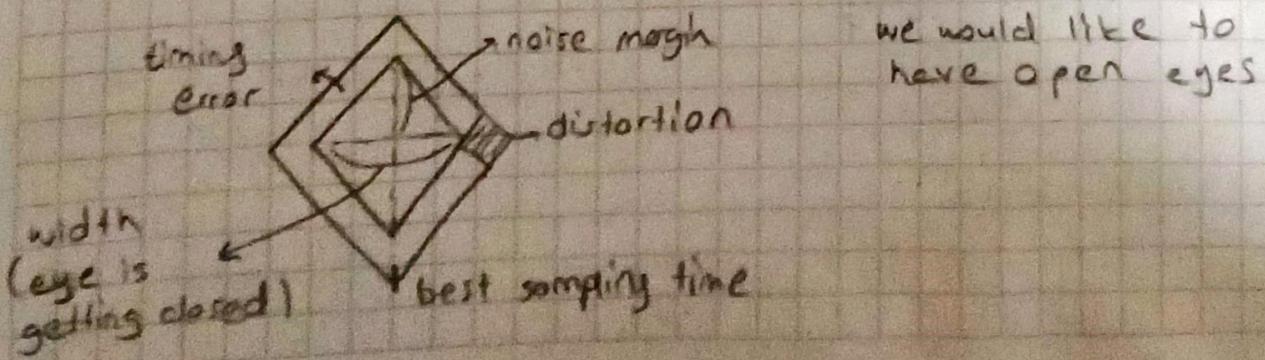
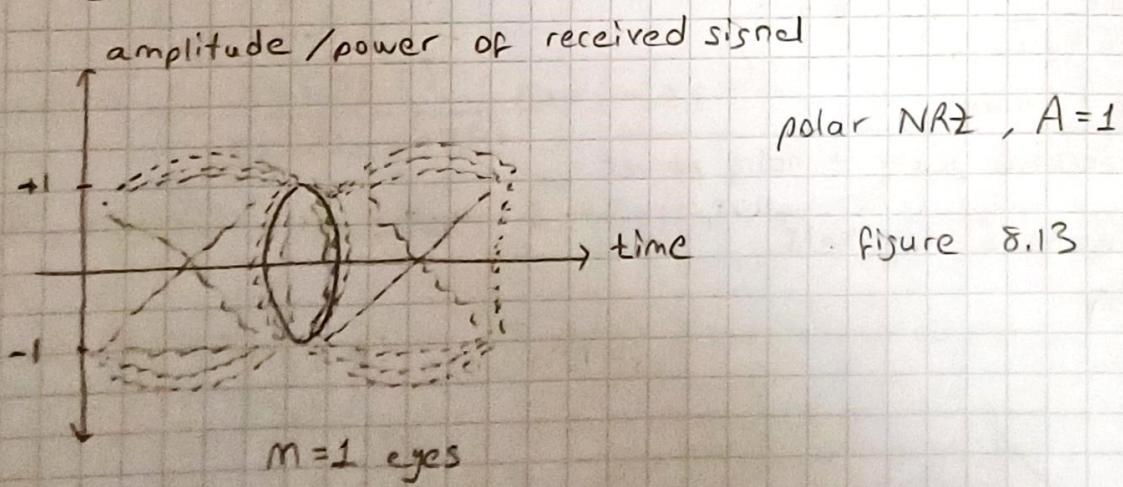
↳ data bit rate

- Transmission bandwidth is related to line codes that is used.
- Higher data rate requires higher bandwidth

Figure 8.11

Eye Diagram

- Operational tool to observe ISI effect
- The eye pattern is defined as the synchronized superposition of all possible realization of signal of interest (observed in a particular signalling interval)

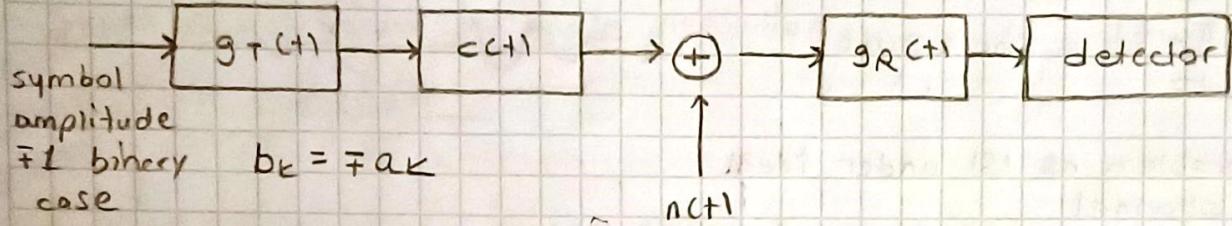


- The width of the eye opening when the effect of ISI is severe
- The height of the eye opening at a specific sampling time defines noise margin
- Sensitivity of timing error is determined by the rate of closure of the eye as the sampling time is varied

ISI occurs due to channel properties \Rightarrow bandlimited channel

Nyquist criterion for distortionless transmission

- ideal bandlimited channel



$$p(iT_b - kT_b) = \begin{cases} 1, & i=k \\ 0, & i \neq k \end{cases} \quad t = iT_b$$

where $p(0) = 1$
it is normalized

$$p(t) = g_T(t) * cct * g_R(t)$$

$$y(t) = \mu a_i + \text{noise} \quad (\text{case no ISI}) \quad (\text{assuming no noise})$$

$$P_g(f) = R_b \sum_{n=-\infty}^{\infty} p(f - nR_b) \quad R_b = 1/T_b$$

\Downarrow

freq. domain representation of $p((i-k)T_b)$

(FT of infinite periodic sequence of delta function of T_b)

$$P_g(f) = \int_{-\infty}^{\infty} \sum_{m=-\infty}^{\infty} [p(mT_b) \cdot \delta(t - mT_b)] e^{-j2\pi ft} dt \quad m = i-k$$

$m=0$ if $i=k$

$m \neq 0$ if $i \neq k$

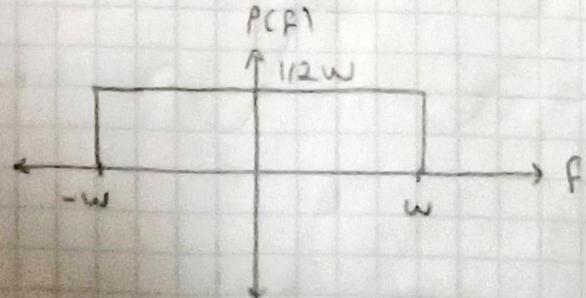
$$P_g(f) = \int_{-\infty}^{\infty} p(0) f(t) \exp(-j2\pi ft) dt \quad \text{where } p(0) = 1$$

$$\sum_{n=-\infty}^{\infty} p(f - nR_b) = T_b \quad \text{condition for no ISI. Nyquist criterion for distortionless transmission}$$

$P(f)$ eliminates the ISI for the samples taken at T_b .

$$P(f) = \begin{cases} 1/2W, & -w < f < w \\ 0, & \text{else} \end{cases}$$

$$P(f) = G_T(f) \cdot c(f) \cdot G_R(f)$$



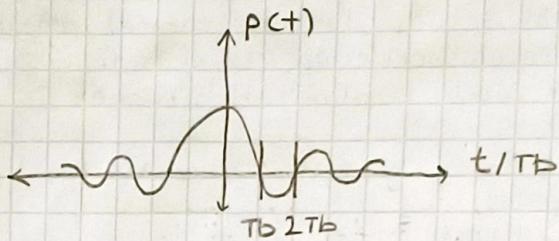
$$y(t) = M_a i + \sum_{n=-\infty}^{\infty} a_k \delta((i-k)T_b)$$

ISI (?)

$$P(f) = \frac{1}{2W} \operatorname{rect}\left(\frac{f}{2W}\right) \quad (R_b = 2W \text{ Nyquist})$$

$$W = \frac{R_b}{2} = \frac{1}{2T_b} \quad (\text{required BW})$$

$$p(t) = \frac{\sin(2\pi Wt)}{2\pi Wt} = \operatorname{sinc}(2\pi Wt)$$



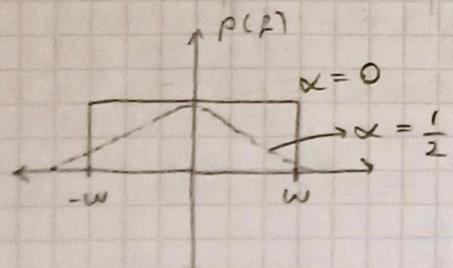
Solves the problem of ISI under ideal bandlimited channel

Ideal Nyquist channel achieves min. BW and solves the problem of ISI

- 1. It requires $P(f)$ flat and very sharp
 - practically non-realizable, because there is very sharp transition at $\pm W$.
- 2. The function $p(t)$ decreases as $1/|t|$ for large $|t|$
 - resulting a slow rate of decay, caused discontinuity of $P(f)$ at $\pm W$

Raised Cosine Spectrum (RCS)

- In order to overcome the practical difficulties, which ideal Nyquist channel. (extend BW between W and $2W$ for realizable case.)



$$\begin{aligned} B_T &= (1+\alpha)W \\ B_T &= \frac{3}{2}W \end{aligned}$$

$\alpha = \text{roll off factor}$

$$P(f) + P(f-2W) + P(f+2W) = \frac{1}{2W} \quad -W \leq f \leq W$$

$$p(t) = \operatorname{sinc}(2\pi Wt) \left(\frac{\cos(2\pi \alpha Wt)}{1 - 16\alpha^2 W^2 t^2} \right)$$

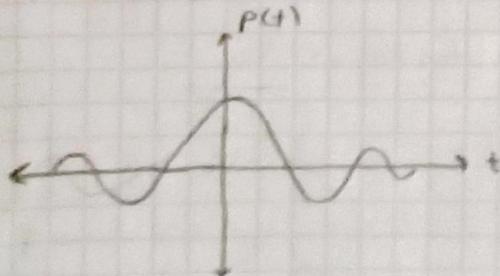


Fig: 8.17

$$P(f) = \begin{cases} 1/2W & 0 \leq f \leq f_1 \\ 1/(4W) \left\{ 1 + \sin\left(\frac{\pi(1/f_1 - f)}{2W - 2f_1}\right) \right\} & f_1 \leq f \leq 2W - f_1 \\ 0 & f > 2W - f_1 \end{cases}$$

$$P(f) = G_T(f) \cdot G_Q(f)$$

? ?

Ex: 24 independent voice inputs

- 8 bit PCM (2⁸ levels)

- $T_b = 0.647 \mu s/n$

- for ideal Nyquist channel $B_T = W = 1/2 T_b = 772 \text{ bHz}$

- for $\alpha=1$ RCS $B_T = 1.544 \text{ mHz} = 1/T_b$

How can design a transmitter and receiver?

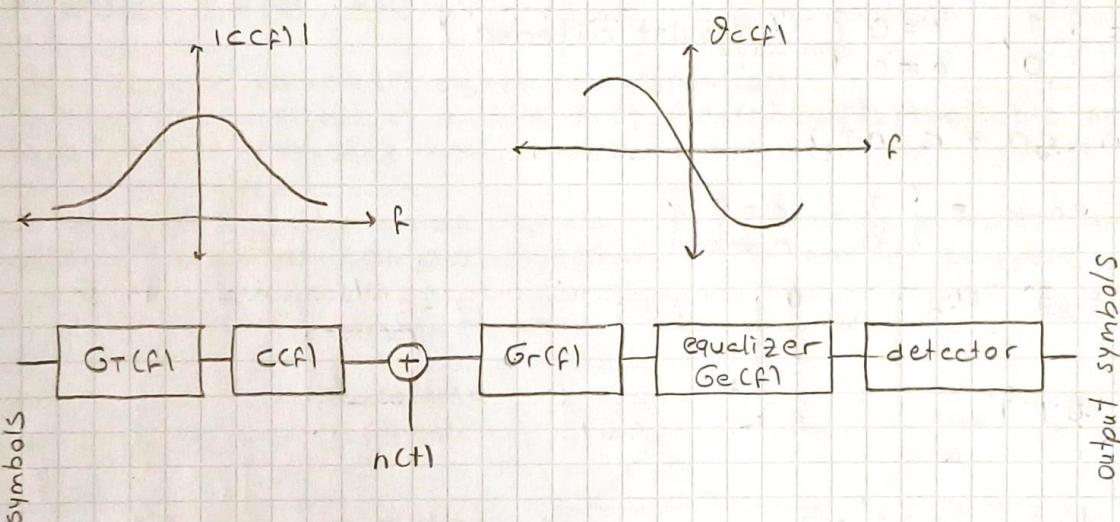
$|C(f)|$ is not constant $|f| < W$

↳ amplitude distortion

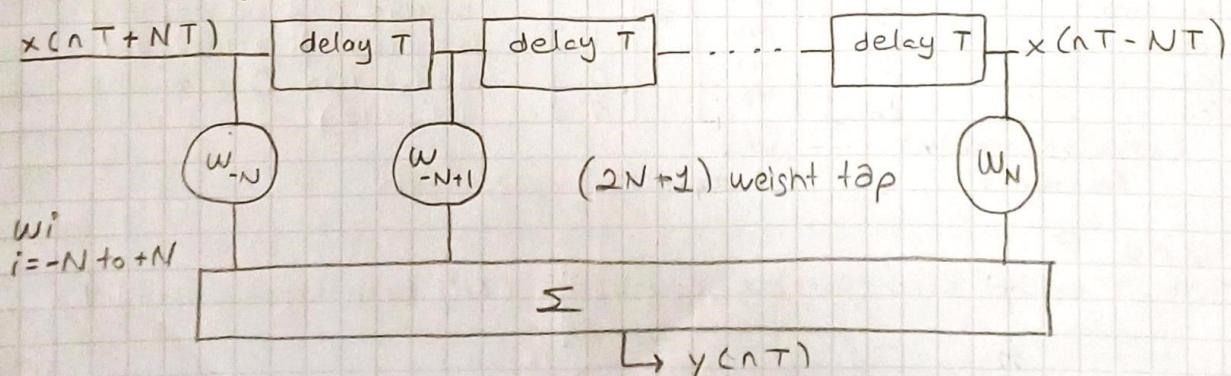
$\delta C(f)$ is not linear \Rightarrow phase distortion

$$Z(f) = \frac{1}{2\pi} \frac{d\delta C(f)}{df}$$

delay (different values for different frequencies)

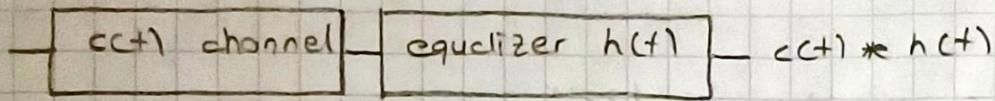


- main purpose of the equalization is inverting the channel effect
- Tapped delay-line filter



- yapılıcık sistem konvolusyon gibi

Tapped - delay - line equalizer



$$h(t) = \sum_{k=-N}^N w_k \delta(t - kT)$$

$$cc(t) * h(t) = cc(t) * \sum_{k=-N}^N w_k \delta(t - kT)$$

$$p(t) = \sum_{k=-N}^N w_k c(t - kT) \quad \text{sampled at } t = kT$$

$$p(nT) = \sum_{k=-N}^N w_k c((n-k)T) \quad (p(nT) \text{ is longer than } c(nT))$$

- To eliminate ISI

$$p(nT) = \begin{cases} 1, & n=0 \\ 0, & n \neq 0 \end{cases} \quad (\text{Nyquist criterion})$$

Notation $c_n = c(nT)$

$$\sum_{k=-N}^N w_k c_{n-k} = \begin{cases} 1, & n=0 \\ 0, & n \neq 0 \end{cases}$$

$$\begin{bmatrix} c_0 & \dots & c_{-N} \\ \vdots & \ddots & \vdots \\ c_N & \dots & c_0 \end{bmatrix} \begin{bmatrix} w_{-N} \\ \vdots \\ w_N \end{bmatrix} = \begin{bmatrix} 1 \\ \vdots \\ 0 \end{bmatrix}$$

Ex: for $N=2$ $2N+1=5$

$$\begin{bmatrix} c_0 & c_{-1} & c_{-2} & c_{-3} & c_{-4} \\ c_1 & c_0 & \ddots & & \vdots \\ c_2 & & \ddots & \ddots & \vdots \\ c_3 & & & \ddots & \vdots \\ c_4 & \dots & \dots & & c_0 \end{bmatrix} \begin{bmatrix} w_{-2} \\ w_{-1} \\ w_0 \\ w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

(channel matrix)
(known) \rightarrow condition for zero ISI
 w
 ↳ equalizer coefficients

(Örnekledeğimiz andetki shyulin 0'deki degerini istiyoruz diğerleri ISI olduğu için 0 olmasını istiyoruz)

$$w = c^{-1} p$$

This is called zero-forcing equalizer (N 'i belirlemek önemli)

MIDTERM'de

- 3 səri (kolay, orta, fəzarlı)

PROJECT

- 2G GSM equalizer
- 2G+
- 3G
- 4G
- 5G

Bandpass Transmission Model

Difference Between Baseband and Bandpass

- In baseband pulse transmission

- Transmission directly through channel

- design pulse shaping + equalization (to avoid ISI)

- In bandpass transmission

- use carrier to modulate signal (usually sinusoidal)

- design optimum receiver to minimize the error due to channel

- satellite channels, cellular channels

The modulation can be on:

- Amplitude (ASK)

- frequency (FSK)

- phase (PSK)

- amplitude + phase (QAM) (better performance, less error)

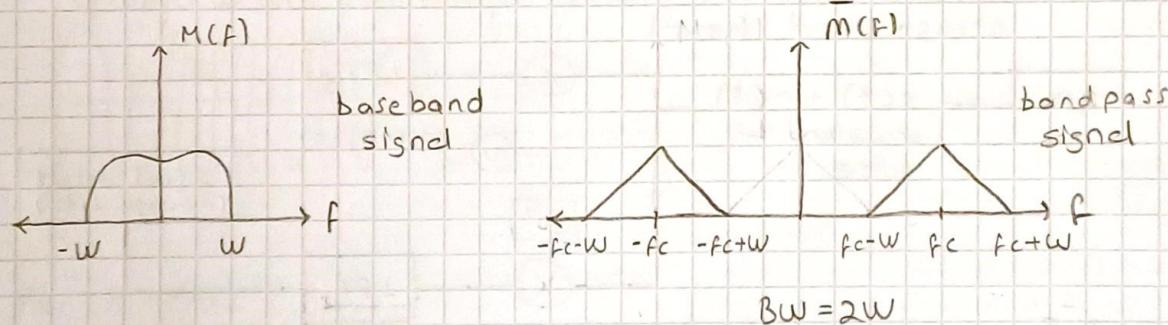
We'll start with binary, then move on to m-ary SK's.

- BASK, BFSK, BPSK

Bandpass or Lowpass signal representation

- Information signal is a low freq. (baseband). Available modulation is at higher freq. Any real narrowband and high freq. signal is called bandpass signal.

- Bandpass signals can be represented in terms of complex low freq. signal. It is called Low-pass Representation of original bandpass signal.



$$x(t) = \underbrace{\text{Re}}_{\text{bandpass representation}} \left\{ \underbrace{x_L(t)}_{\text{lowpass representation}} \exp(j2\pi f_c t) \right\}$$

$$x(f) = \frac{1}{2} \left\{ x_L(f-f_c) + x_L^*(f-f_c) \right\}$$

$$x_L(t) = x(t) \cos(2\pi f_c t) + \hat{x}(t) \sin(2\pi f_c t) + j \hat{x}(t) \cos(2\pi f_c t) - j \hat{x}(t) \sin(2\pi f_c t)$$

$\hat{x}(t) \Rightarrow$ Hermitian of $x(t)$

$$x_L(t) = \underbrace{x_I(t)}_{\text{inphase}} + j \underbrace{x_Q(t)}_{\text{quadrature}}$$

$$x_i(t) = x(t) \cos(2\pi f_c t) + \hat{x}(t) \sin(2\pi f_c t)$$

$$x_Q(t) = \hat{x}(t) \cos(2\pi f_c t) - x(t) \sin(2\pi f_c t)$$

$$x(t) = x_i(t) \cos(2\pi f_c t) - x_Q(t) \sin(2\pi f_c t)$$

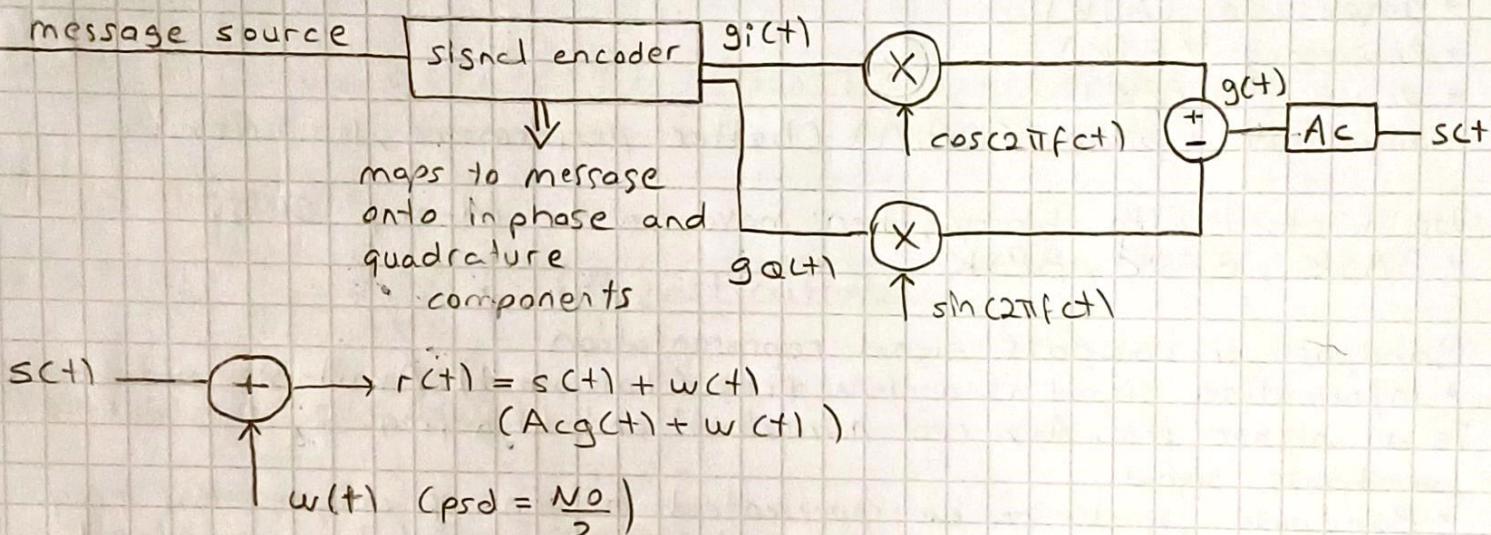
$$x_L(t) = r_x(t) e^{j\theta_x(t)}$$

where

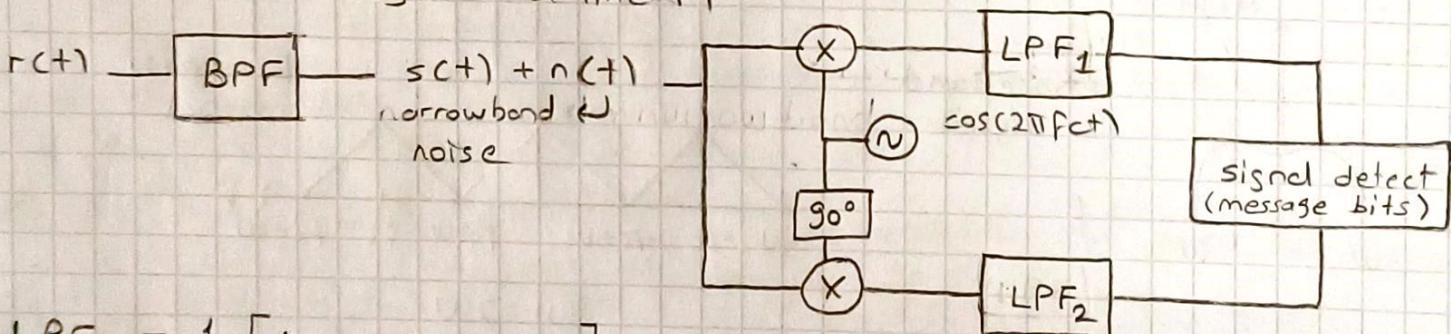
$$r_x(t) = \sqrt{|x_i(t)|^2 + |x_Q(t)|^2}$$

$$\theta_x(t) = \arctan\left(\frac{x_Q(t)}{x_i(t)}\right)$$

The signal has inphase and quadrature components



AWGN (the channel has channel impairments ch BW is large enough and linear)



$$\text{LPF}_1 = \frac{1}{2} [A_c g_i(t) + n_i(t)]$$

$$\text{LPF}_2 = \frac{1}{2} [A_c g_Q(t) + n_Q(t)]$$

$n_i(t)$ and $n_Q(t)$ ⇒ lowpass complex noise $n(t) = n_i(t) + jn_Q(t)$

$$A_c \underbrace{[g_i(t) + n_i(t)]}_{\text{upper branch}} + j \underbrace{[g_Q(t) + n_Q(t)]}_{\text{lower branch}} = x(t)$$

based on $x(t)$, decide 0 or 1 (message bits)

- two class of detection

- coherent detection (sync. + timing recovery PLL)

- non-coherent detection (no phase sync. direct recover from bandpass signal)

- PLL sağlısa katırlatma işin

Transmission of Binary ASK, FSK, PSK

\Rightarrow transmits binary symbols

bit 0, $s_0(t)$ $0 \leq t \leq T_b$ or

bit 1, $s_1(t)$ $0 \leq t \leq T_s$, $T_b = T_s$

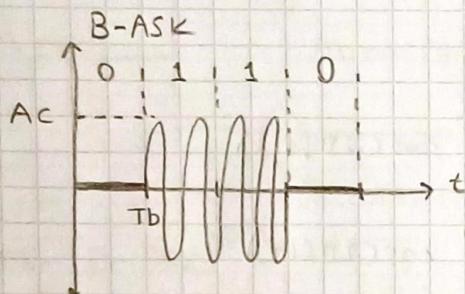
$$R_b = \frac{1}{T_b} \text{ ideal case}$$

For B-ASK

we transmit sinusoidal wave for bit 1, else no wave. (on-off)

$$s_1(t) = A_c \cos(2\pi f_c t)$$

$$s_0(t) = 0$$



For B-FSK

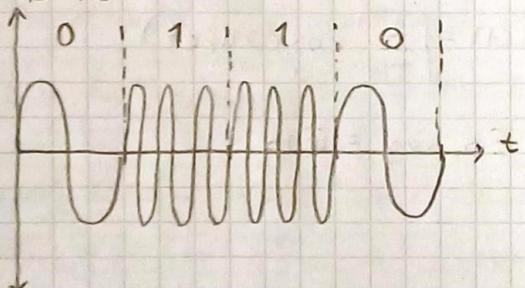
$$s_0(t) = A_c \cos(2\pi f_0 t), \text{ bit 0}$$

$$s_1(t) = A_c \cos(2\pi f_1 t), \text{ bit 1}$$

$$f_0 = f_c - \Delta f$$

$$f_1 = f_c + \Delta f$$

B-FSK

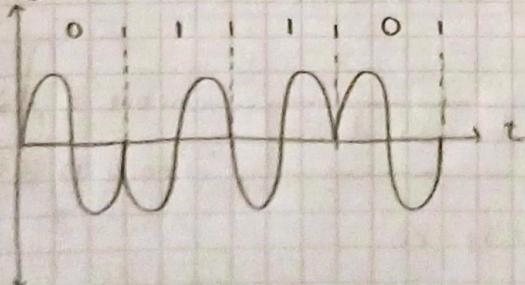


For B-PSK

$$s_0(t) = A_c \cos(2\pi f_c t), \text{ bit 0}$$

$$s_1(t) = A_c \cos(2\pi f_c t + \pi), \text{ bit 1}$$

B-PSK



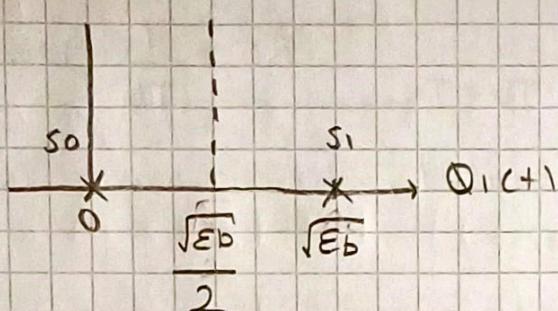
For B-ASK

$$Q_1(t) = \sqrt{\frac{2}{T_b}} \cos(2\pi f_c t)$$

$$E_b = \frac{A_c^2}{2} T_b$$

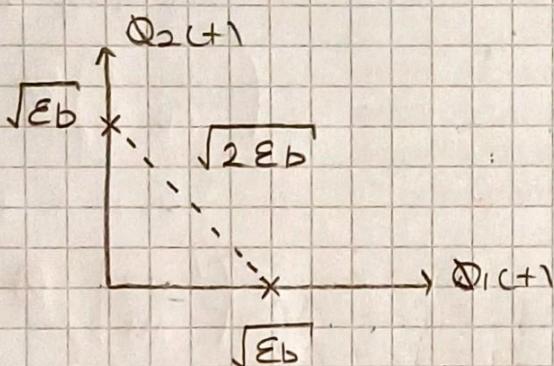
$$s_0(t) = Q_1(t) \cdot \sqrt{E_b}$$

$$||| s_1 - s_0 ||| = \sqrt{E_b}$$



$$E_{b,\text{avg}} = \frac{E_b}{2}$$

For B-FSK

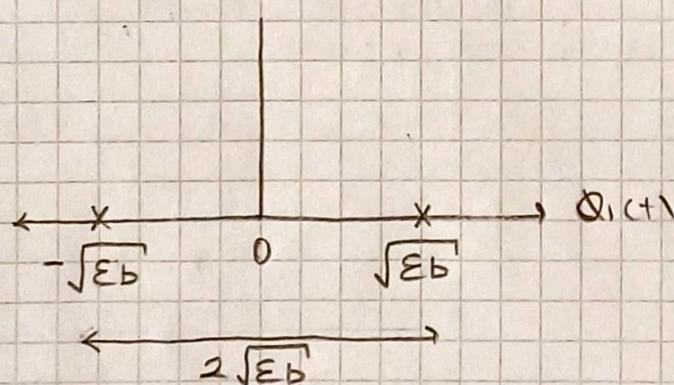


$$Q_1(t) = \sqrt{\frac{2}{T_b}} \cos(2\pi f_0 t)$$

$$Q_2(t) = \sqrt{\frac{2}{T_b}} \cos(2\pi f_1 t)$$

$$E_{b,\text{avg}} = E_b$$

For B-PSK

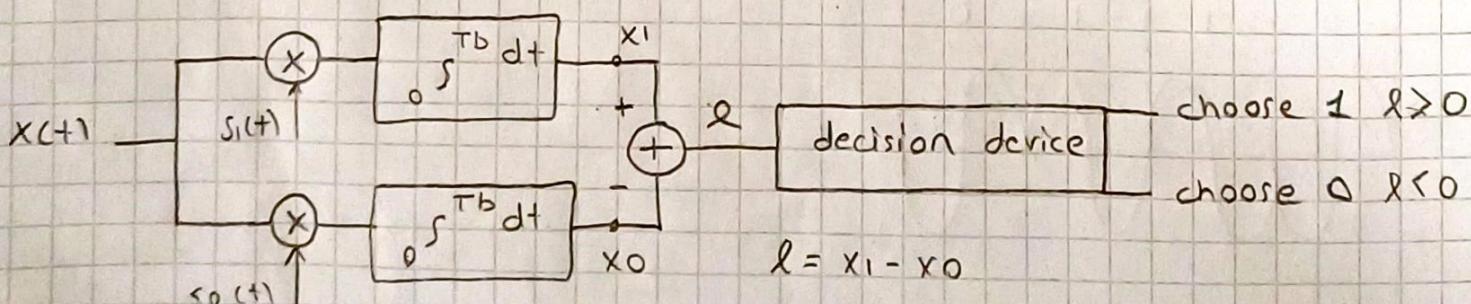


$$Q_1(t) = \sqrt{\frac{2}{T_b}} \cos(2\pi f_c t)$$

$$E_{b,\text{avg}} = E_b$$

B-PSK kullananın erroru düşürmek için daha iyi

Two path correlation receiver for a general case



$$x_1 = \int_0^{T_b} x(t) s_1(t) dt$$

$$x_0 = \int_0^{T_b} x(t) s_0(t) dt$$

$$l = x_1 - x_0$$

choose 1 $l > 0$

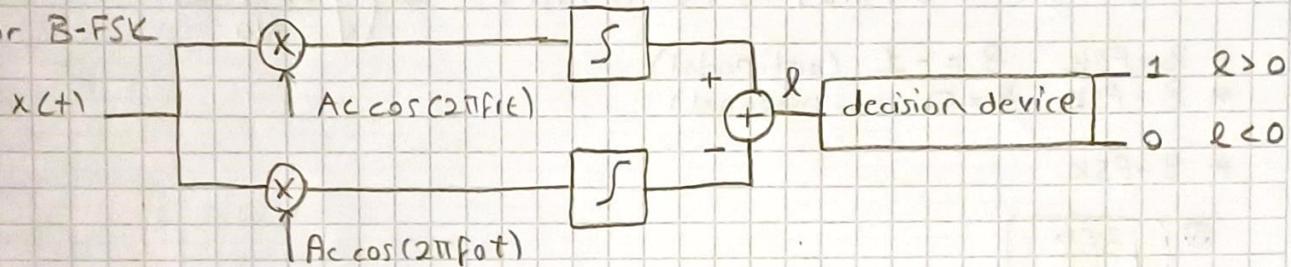
choose 0 $l < 0$

$$H_0: x(t) = s_0(t) + w(t)$$

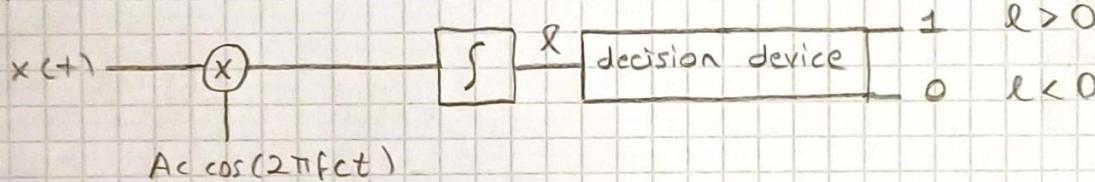
$$H_1: x(t) = s_1(t) + w(t)$$

$$\ell = \int_0^{T_b} x(t) [s_1(t) - s_0(t)] dt$$

For B-FSK



For B-PSK



- These are ALL coherent receivers

$$H_1: \ell = \int_0^{T_b} s_1(t) [s_1(t) - s_0(t)] dt + \int_0^{T_b} w(t) [s_1(t) - s_0(t)] dt$$

$w(t)$: zero mean Gaussian r.v.

$$E\{L|H_1\} = \int_0^{T_b} s_1(t) [s_1(t) - s_0(t)] dt = \underbrace{\int_0^{T_b} s_1(t)^2 dt}_{E_b} - \underbrace{\int_0^{T_b} s_1(t)s_0(t) dt}_{E_b \beta}$$

$$= E_b(1 - \beta)$$

$$E_b - E_b \beta$$

correlation between $s_0(t)$ and $s_1(t)$

$$\beta = \frac{\int_0^{T_b} s_0(t)s_1(t) dt}{\left(\int_0^{T_b} s_0(t)^2 dt \cdot \int_0^{T_b} s_1(t)^2 dt \right)^{1/2}}$$

$$\beta = \frac{1}{E_b} \int_0^{T_b} s_0(t)s_1(t) dt$$

$$E\{L|H_0\} = -E_b(1 - \beta)$$

$$\text{var}\{L\} = E\{(L - E\{L\})^2\}$$

$$= E\left\{ \int_0^{T_b} \int_0^{T_b} w(t)w(u) [s_1(t) - s_0(t)][s_1(u) - s_0(u)] dt du \right\}$$

$$= \int_0^{T_b} \int_0^{T_b} [s_1(t) - s_0(t)][s_1(u) - s_0(u)] R_{ww}(t, u) dt du$$

$$R_w(t, u) = \frac{N_0}{2} \delta(t-u)$$

$$\text{var}(S_R) = N_0 E_b(1-\beta)$$

Gaussian Random Variable with mean $\pm E_b(1-\beta)$ and variance $N_0 E_b(1-\beta)$

$$P_e = P_b = P(\ell > 0 | H_0) = P(\ell < 0 | H_1) = Q\left(\sqrt{\frac{E_b(1-\beta)}{N_0}}\right)$$

* B-PSK $\beta = -1$ (antipodal)

* B-FSK $\beta = 0$ (orthogonal)

* B-PSK

$$Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$

* B-FSK

$$Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$