**Control Table**

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| Control | Input Type | Description | Example Value |
| Throttle | Analog (Potentiometer) | Controls motor power. | T:75 (75% throttle) |
| Pitch | Accelerometer | Controls nose up/down movement. | P:-12.5 (12.5° down) |
| Roll | Accelerometer | Controls roll (tilting left/right). | R:20 (20° right) |
| Yaw | Analog (Joystick Twist or Pedal) | Controls yaw (turning left/right). | Y:10 (10° right) |
| Flaps | Button | Used during takeoff and landing. | F:1 (On) |
| Brake | Button | Used to slow down while on the ground. | B:1 (Active) |
| Fire1 | Button | Fires a missile. | Fire1:1 (Fire) |
| Fire2 | Button | Fires bullets. | Fire2:1 (Fire) |
| Camera X Axis | Analog (Joystick X Axis) | Rotates the camera left/right. | CamX:15 (15° right) |
| Camera Y Axis | Analog (Joystick Y Axis) | Rotates the camera up/down. | CamY:-10 (10° down) |