

OBJECTS

DATA TYPES

number

object

string

boolean

undefined

null

TYPE OBJECT

An object is a composite value.

{[key]: value}

OBJECT LITERAL

Object consists of properties.

key -> property name

value -> property value

object literal notation -> {}

EXAMPLE

OBJECT LITERAL

Get property value with:

. operator

[] operator

OBJECT LITERAL

Object is dynamic.

- You can add properties.
- You can delete properties.

EXAMPLE

OPERATOR DELETE

EXAMPLE

IF OBJECT HAS THE PROPERTY

You can check against undefined!

Is that sufficient?

EXAMPLE

OBJECT.HASOWNPROPERTY
KEY IN OBJECT

EXAMPLE

FOR...IN OPERATOR

```
for (key in object) {  
    object[key]  
}
```

EXAMPLE

REFERENCE VS VALUE

EXAMPLE

OBJECT DESTRUCTURING

EXAMPLE

SPREAD OPERATOR

EXAMPLE