

# SORTING ARRAY AND STRING METHODS

# COMPLEXITY: BIG O NOTATION

The Big O is basically a way to describe an algorithm's "abstract" performance in operation as the operation's inputs grow in size toward infinity.

# BUBBLE SORT

- A. Compare each pair of adjacent elements from the beginning of an array and, if they are in reversed order, swap them.
- B. If at least one swap has been done, repeat step A.

# BUBBLE SORT

6 5 3 1 8 7 2 4

# BUBBLE SORT COMPLEXITY

**Worst-case performance –  $O(n^2)$**

**Best-case performance –  $O(n)$**

**Average performance –  $O(n^2)$**

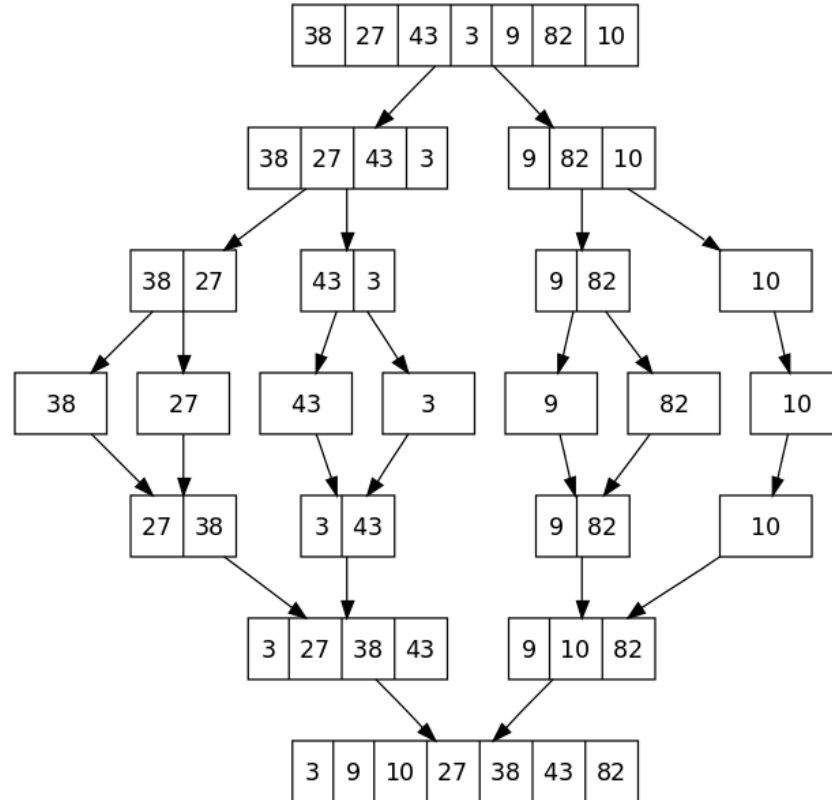
# MERGESORT

- A. If the list is of length 0 or 1, then it is already sorted. Otherwise:
- B. Divide the unsorted list into two sublists of about half the size.
- C. Sort each sublist recursively by re-applying merge sort.
- D. Merge the two sublists back into one sorted list.

# MERGESORT

6 5 3 1 8 7 2 4

# MERGESORT - SORTING TREE





# MERGESORT COMPLEXITY

**Worst-case performance** –  $O(n \log n)$

**Best-case performance** –  $O(n \log n)$  typical,

$O(n)$  natural variant

**Average performance** –  $O(n \log n)$

<https://www.toptal.com/developers/sorting-algorithms>

<https://www.cs.usfca.edu/~galles/visualization/ComparisonSort.html>

<http://www.stoimen.com/blog/2010/07/09/friday-algorithms-javascript-bubble-sort/>

<http://codingmiles.com/sorting-algorithms-bubble-sort-using-javascript/>

<http://www.stoimen.com/blog/2010/07/02/friday-algorithms-javascript-merge-sort/>