

# TYPES, VALUES, OPERATORS

## PART 3

# NESTED LOOPS

```
for( ;condition1; ) {  
    statement1;  
    for( ;condition2; )  
{  
        statement2;  
    }  
}
```

```
while(condition1) {  
    statement1;  
    while(condition2) {  
        statement2;  
    }  
}
```

# NESTED LOOPS

```
1 for(var i = 0; i < 3; i++){  
2     console.log(i);  
3     for(var j = 0; j < 3; j++) {  
4         console.log(j);  
5     }  
6 }
```

EXAMPLE

# ARRAYS

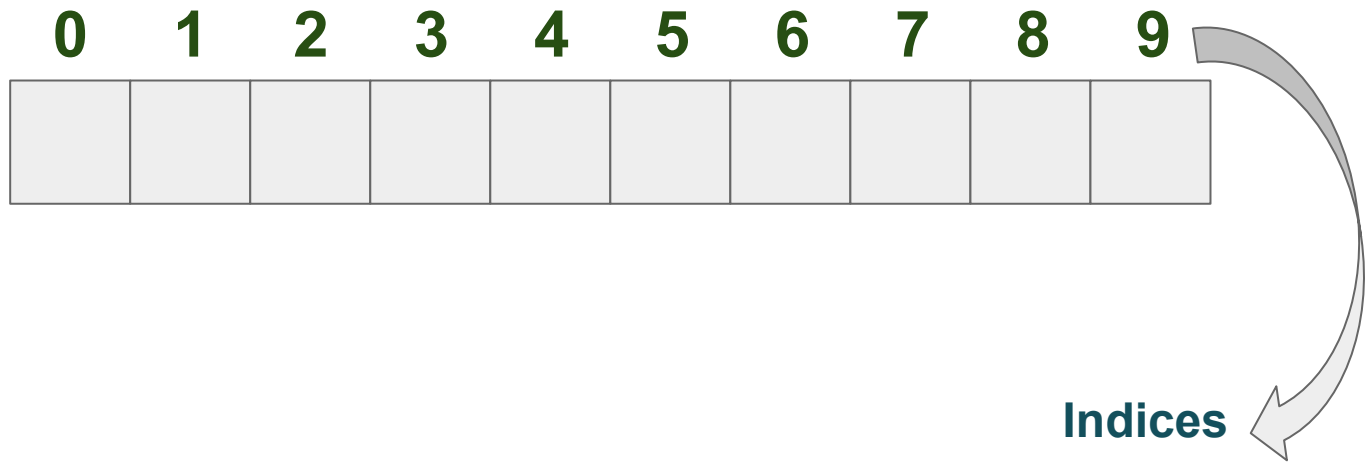


# ARRAYS

0 1 2 3 4 5 6 7 8 9

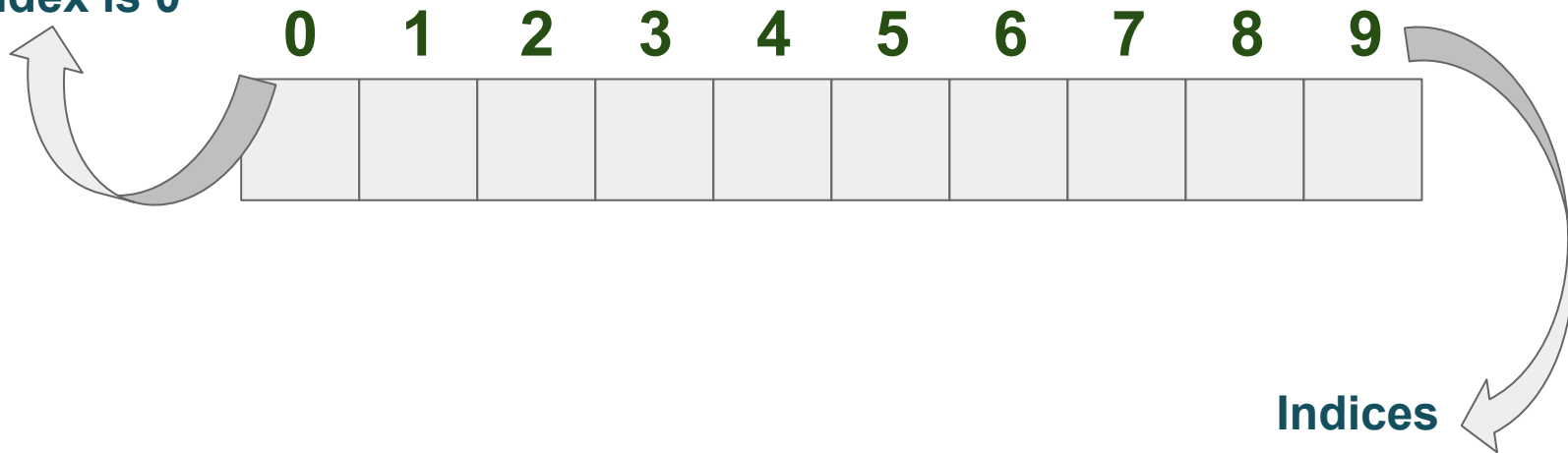
[illegible]

# ARRAYS



# ARRAYS

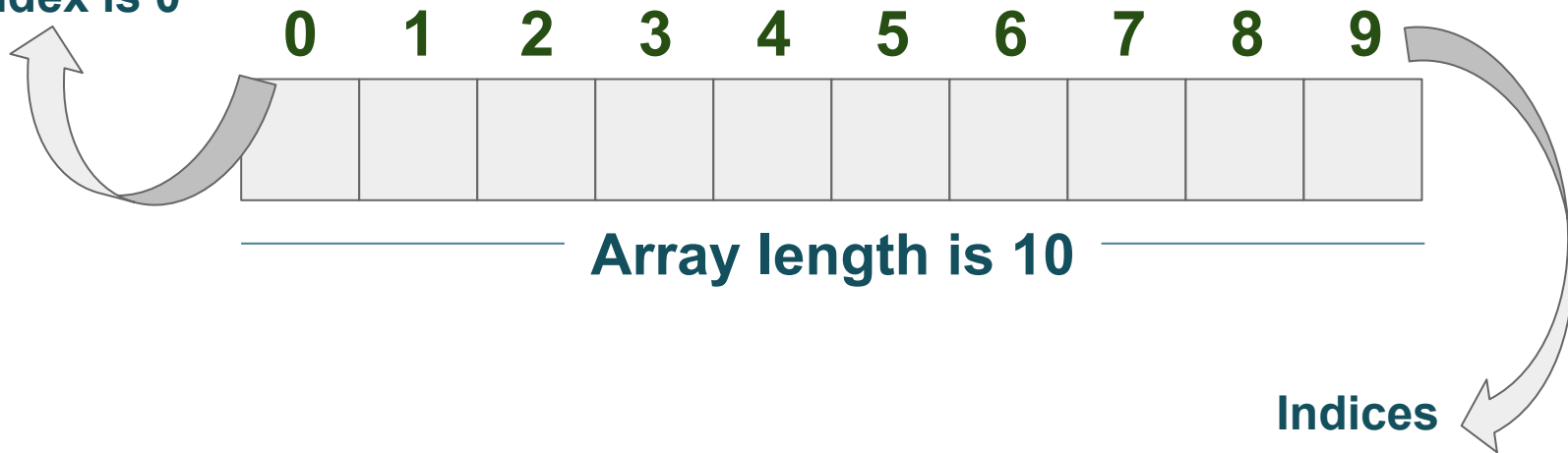
## First index is 0





# ARRAYS

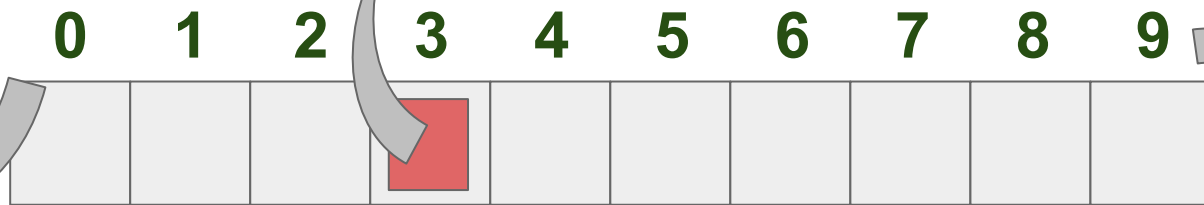
First  
index is 0



# ARRAYS

First  
index is 0

Element/Value  
at index 3



Array length is 10

Indices

# ARRAYS: DECLARE, GET AND CHANGE

```
var arr = [10, 20, 30, 40, 50, 60];  
var l = arr.length;  
var element0 = arr[0];  
var element4 = arr[2];  
arr[1] = 25;
```

EXAMPLE

# ARRAYS: POP AND PUSH

```
var arr = ['ok', 'wow', 'hi', 'yeah'];  
var last = arr.pop();  
var newLast = 'bye';  
arr.push(newLast);
```

EXAMPLE

# STRINGS

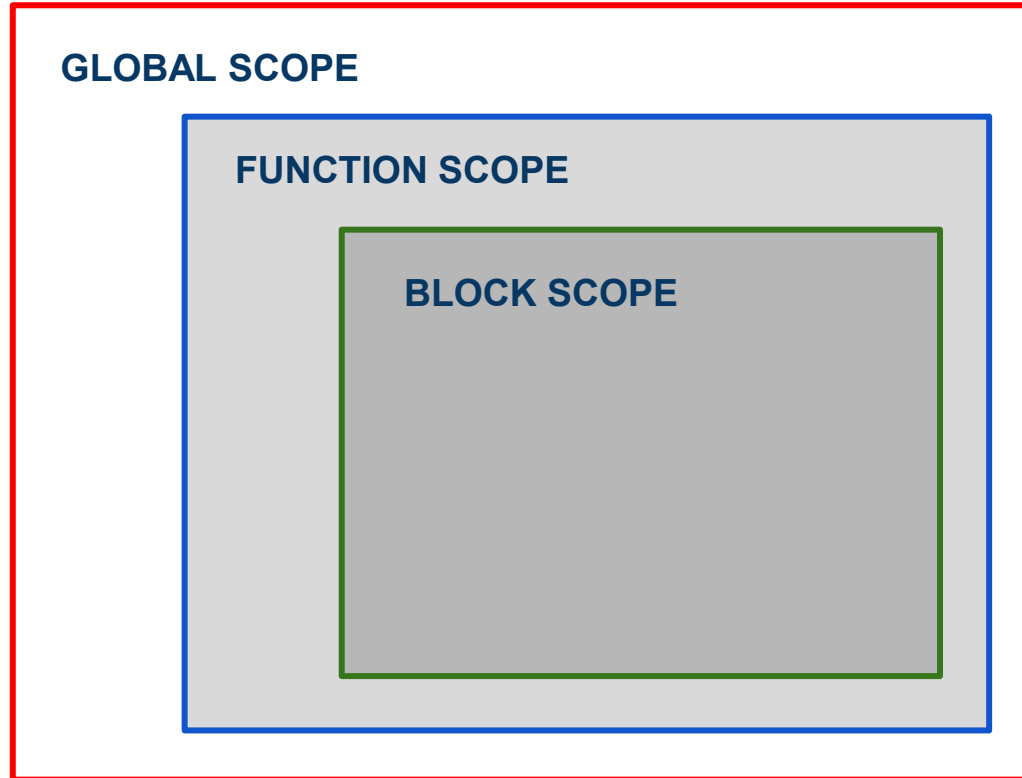
Strings can behave them like arrays.

**But there are differences!**

EXAMPLE



# SCOPE



EXAMPLE

# LET, CONST

Declare variables that are limited in scope to the block.

EXAMPLE

# VAR

The scope of a variable declared with `var` is its current execution context, [which is either the enclosing function or,] for variables declared outside any function, global.

EXAMPLE

# HOISTING

Variable declarations are processed before any code is executed.

Declaring a variable anywhere in the code is equivalent to declaring it at the top.

This also means that a variable can appear to be used before it's declared.

This behavior is called "hoisting".

# HOISTING

**let** will hoist the variable to the top of the block. However, referencing the variable in the block before the variable declaration results in a `ReferenceError`.



THANK YOU