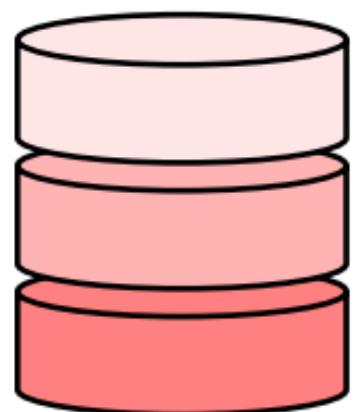


Step 1 – Predict a label

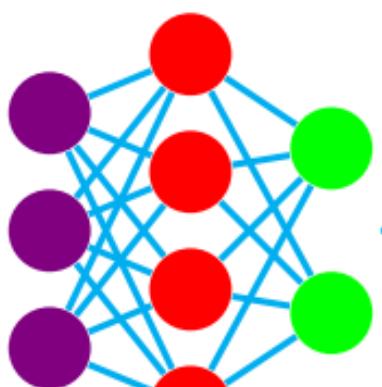
Step 2 – Compute gradients

Step 3 – Update Parameters

Data set



Forward pass

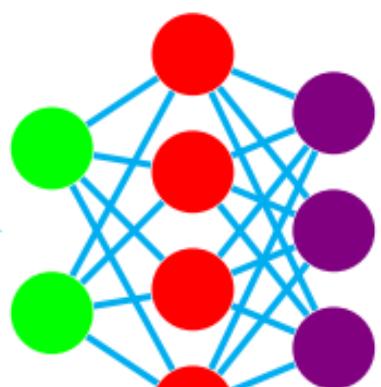


Error

Compute loss function

Compare predicted label with annotation

Backward pass



Optimizer

GPU 1

GPU 1

GPU 1