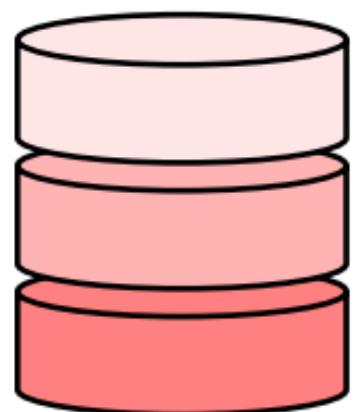


Step 1 – Predict a label

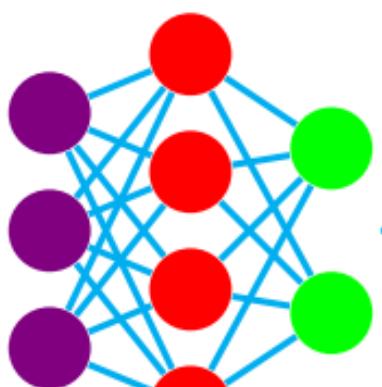
Step 2 – Compute gradients

Step 3 – Update Parameters

Data set



Forward pass



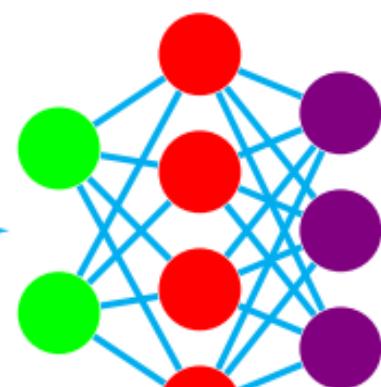
Error

Compute loss function

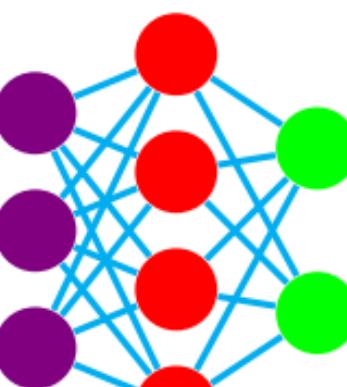
Compare predicted label with annotation

GPU 1

Backward pass



Optimizer



GPU 1