```
1 C:\Users\Jeevan\AppData\Local\
   Programs\Python\Python36\python.exe C
   :/Users/Jeevan/Downloads/
   reinforcement-learning-car-master/
   learning.py
 2 pygame 1.9.4
 3 Hello from the pygame community.
   https://www.pygame.org/contribute.
   html
 4 Traceback (most recent call last):
     File "C:/Users/Jeevan/Downloads/
 5
   reinforcement-learning-car-master/
   learning.py", line 1, in <module>
       from flat game import carmunk
 6
     File "C:\Users\Jeevan\Downloads\
 7
   reinforcement-learning-car-master\
   flat game\carmunk.py", line 8, in <</pre>
  module>
       import pymunk
 8
     File "C:\Users\Jeevan\AppData\Local
 9
   \Programs\Python\Python36\lib\site-
   packages\pymunk\ init .py", line 58
   , in <module>
       from . import chipmunk as cp
10
     File "C:\Users\Jeevan\AppData\Local
11
   \Programs\Python\Python36\lib\site-
   packages\pymunk\ chipmunk.py", line
   13, in <module>
12
       chipmunk lib = load library("
   chipmunk", debug_lib=_lib_debug)
```

```
File "C:\Users\Jeevan\AppData\Local
13
   \Programs\Python\Python36\lib\site-
   packages\pymunk\libload.py", line 68
   , in load library
       lib = platform specific functions
14
   ()['library loader'].LoadLibrary(
   libfn)
     File "C:\Users\Jeevan\AppData\Local
15
   \Programs\Python\Python36\lib\ctypes\
     init .py", line 426, in
   LoadLibrary
       return self. dlltype(name)
16
17
     File "C:\Users\Jeevan\AppData\Local
   \Programs\Python\Python36\lib\ctypes\
   init .py", line 348, in init
       self. handle = dlopen(self. name
18
   , mode)
19 OSError: [WinError 126] The specified
   module could not be found
20 Loading chipmunk for Windows (64bit
   ) [C:\Users\Jeevan\AppData\Local\
   Programs\Python\Python36\lib\site-
   packages\pymunk\chipmunk64.dll]
21
22
  Failed to load pymunk library.
23
   This error usually means that you don
24
   't have a compiled version of
   chipmunk in
25 the correct spot where pymunk can
```

- 25 find it. pymunk does not include precompiled
- 26 chipmunk library files for all platforms.

27

- 28 The good news is that it is usually enough (at least on *nix and OS X) to
- 29 simply run the compile command first before installing and then retry again:

30

- 31 You compile chipmunk with
- 32 > python setup.py build chipmunk
- 33 and then continue as usual with
- 34 > python setup.py install
- 35 > cd examples
- 36 > python basic test.py

37

38 (for complete instructions please see the readme file)

39

- 40 If it still doesnt work, please report as a bug on the issue tracker at
- 41 http://code.google.com/p/pymunk/issues
- 42 Remember to include information about your OS, which version of python you use

43 and the version of pymunk you tried to run. A description of what you did to

44 trigger the error is also good.
Please include the exception traceback if any

45 (usually found below this message).

46

47

48 Process finished with exit code 1

49