**Laporan Pengembangan Game ‘Koboy Lompat’**

UAS – Game Programing

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**TEKNIK INFORMATIKA DAN KOMPUTER**

**FAKULTAS ILMU KOMPUTER**

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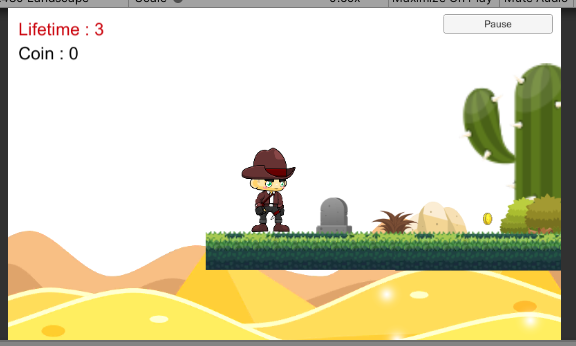
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# Tentang Game

## Deskripsi

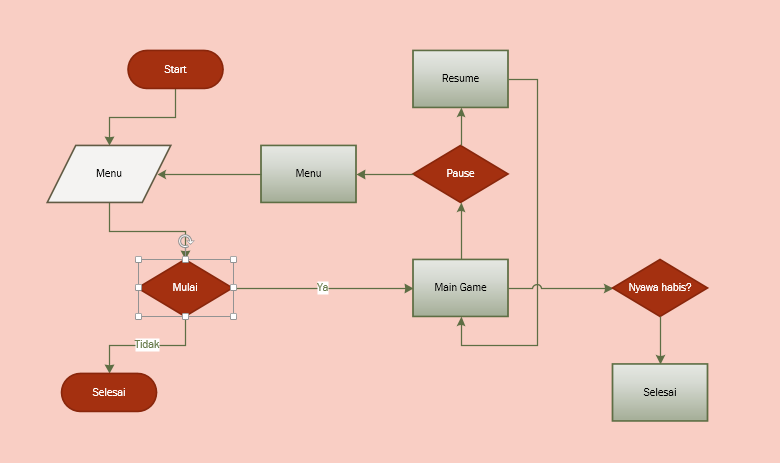
Game sederhana saya ‘Koboy Lompat’ Game ini memiliki player, obstacle dan enemy, yang saya tambahkan dari UTS adalah Win, Lose, dan Menu.

## Screenshot

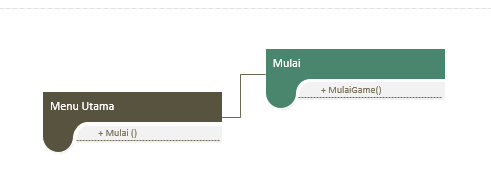


# Detail Pengembangan Aplikasi

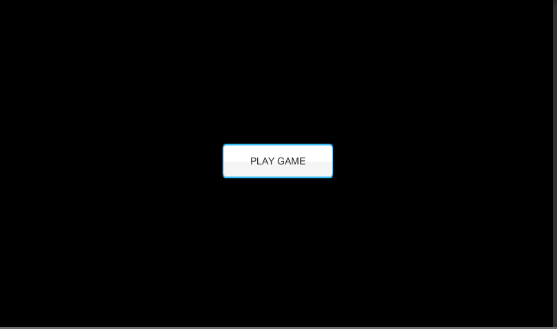
## Flowchart

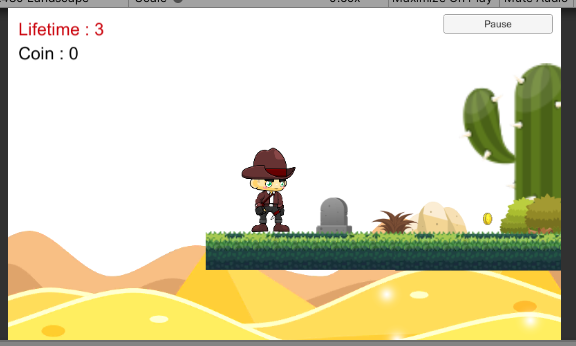


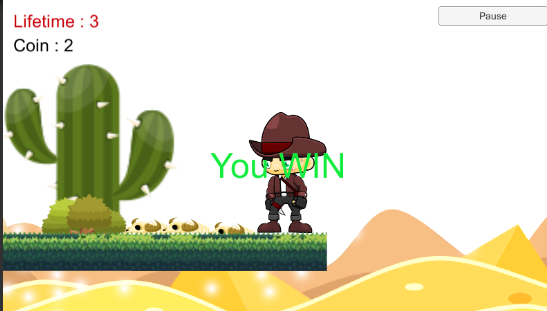
## Class Diagram

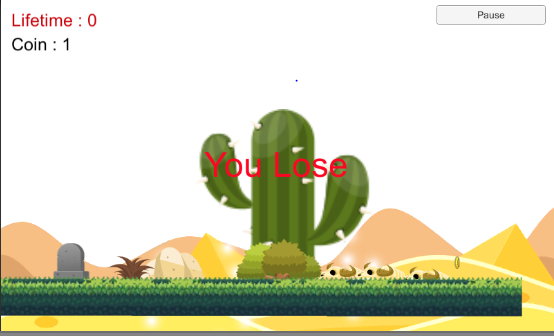


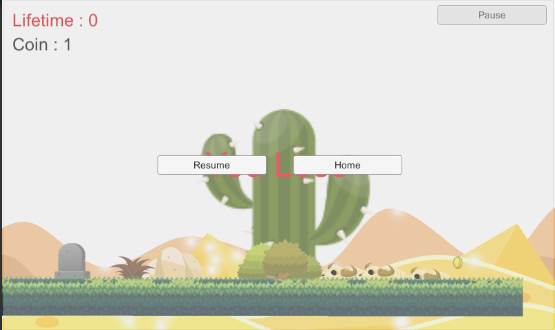
## Screenshot











# Referensi

<https://www.youtube.com/watch?v=XoH8Qyqje1g>

<https://www.dropbox.com/s/iya4zi87iq694yj/GamesPlusJames_AudioManager.zip?dl=0>

<https://craftpix.net/freebies/>

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