

Operating Systems, Tutorial 1.

Week3

Question 1.

- (a) What is the difference between kernel mode and user mode? Why is the difference important to an OS?
- (b) Which of the following instructions should be allowed only in kernel mode
 - 1- disable all interrupts
 - 2- read the time-of-day clock
 - 3- set the time-of-day clock
 - 4- change the memory map

Question 2

- (a) What is the main difference between a process and a thread?
- (b) In a system with threads, is there normally one stack per thread or one stack per process? Explain

Question 3

Draw a diagram that illustrate the transitions of a process state for

- a) a non pre-emptive scheduler
- b) a pre-emptive scheduler

Give two reasons to support pre-emption.

Question 4

The table below describes the CPU-I/O Burst cycles for processes P1, P2 and P3. Assume 0 is the highest priority.

Process	Priority	Arrival time	CPU Burst 1	I/O Burst 1	CPU Burst 2	I/O Burst 2	CPU Burst 3
P1	1	0	10	4	12	-	-
P2	0	7	4	10	4	12	2
P3	2	4	6	2	6	-	-

- (a) Draw the Gantt chart timeline, illustrating the interleaving of processes, and calculate the average waiting time for each process under
 - 1. a non pre-emptive priority scheduling algorithm
 - 2. a round robin scheduling algorithm with quantum = 6.