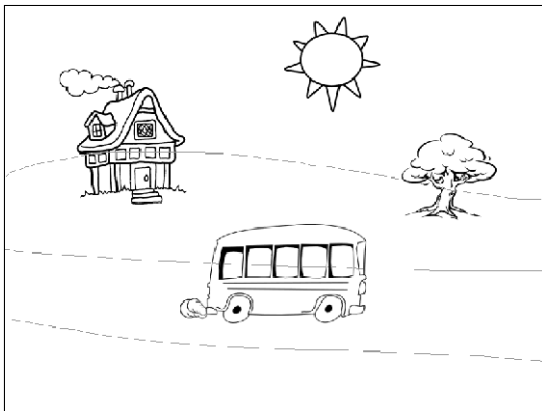
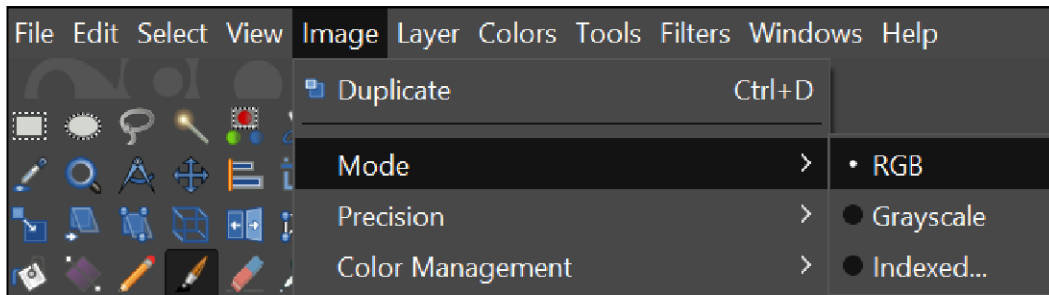


Lab Exercise 1-3

WEB GRAPHICS

On this lab you will repair a sketch drawing and use the fill tool to color it in. This lab is best viewed in full color from the Student's Assigned Labs page on IE Class.

1. Log into your IE Class account.
2. On the top menu bar of your screen, locate the button that says **Lab Resources**.
3. Click on the **Lab Resources** button and click the **Unit 2** tab.
4. View the image **lab1-3.gif** in your browser and save the image to your **Unit 2** folder.
5. You can now close your browser and start GIMP.
6. Open lab1-3.gif in GIMP so you can begin editing it.
7. The image's current Mode setting only allows for black, white, and gray to be used on the image. We need to change the image's Mode so we can use a variety of different colors. From the **Image** menu, select **Mode** and then select **RGB**.



8. Look over the image you will be working with. It is a sketch of a scene with a bus driving by a county house on a road.

9. You need to use the GIMP drawing tools to clean up and color in the image.

10. You should choose appropriate and realistic colors of each object on the image.

11. The edges of many of the objects in this image have antialiasing, so after filling an area, use the pen tool to go back over the gray pixels so they better blend with the color of the object.
12. Your completed image should look similar to the example shown here, with the exception of the color choices.
13. Once you have finished, Export your final image to your Unit 2 folder as **lab1-3.gif**.

