

cse30 discussion 7

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arm assembly review

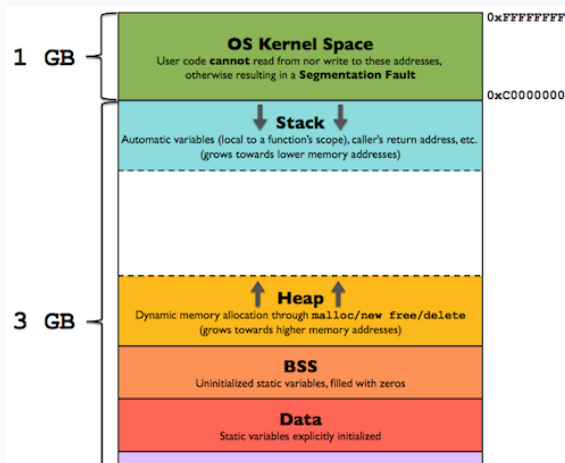
- CMP instruction: compares register(s) and/or immediates
- equivalent to SUBS without storing result of subtraction
- Why is this?
- After performing comparison, we can conditionally execute any instruction

conditional execution - examples

control flow: c to arm

the stack

- Stores automatic variables, return address, any registers we need to save before ## Memory Layout



- **Ascending** stack grows upwards, i.e. memory addresses go from low to high
- **Descending** stack grows downwards, i.e. memory addresses go from high to low
- **Empty** stack, the stack pointer points to the next free (empty) location on the stack
- **Full** stack, the stack pointer points to the topmost item in the stack

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- The ARM Linux stack convention is to use a full descending stack
 - That is, addresses grow downwards, and `$sp` points to the last item pushed onto the stack

push and pop instructions

- Push registers onto, and pop registers off a full descending stack.
- `PUSH{cond} reglist`
- `POP{cond} reglist`
- `reglist` is a non-empty list of registers, enclosed in braces. It can contain register ranges. It must be comma separated if it contains more than one register or register range.
- `PUSH` and `POP` are synonyms for `STMDB` and `LDM` (or `LDMIA`), with the base register `sp` (`r13`), and the adjusted address written back to the base register
- **source**

system calls: leveraging the os

exercises
