THE UNIVERSITY OF AZAD JAMMU & KASHMIR, MUZAFFARABAD



COURSE TITLE	ООР
COURSE CODE	CS-1204
TITLE	ASSIGNMENT # 1
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STUDENT ROLL NUMBER	2024-SE-31
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SUBMISSION DATE	MAY 13, 2025

DEPARTMENT OF SOFTWARE ENGINEERING

Object Oriented Programming

Assignment #1

Objective

This assignment aims to enhance our understanding of UML class diagrams, which are fundamental in software design. By learning to create these diagrams, we will develop the ability to structure and represent system components effectively.

UML Diagrams

UML (Unified Modeling Language) diagrams are a powerful way to visualize the structure and behavior of a system. They help developers and engineers design, analyze, and communicate complex software architectures effectively.

Tool Used & Challenges Faced

For this assignment, I utilized Visual Paradigm, a professional UML modeling tool, to design and visualize class diagrams. Here are some challenges I faced during the process:

- Selecting the Right Tool
- Diagram Accuracy and Structure
- Time Management

Single Inheritance

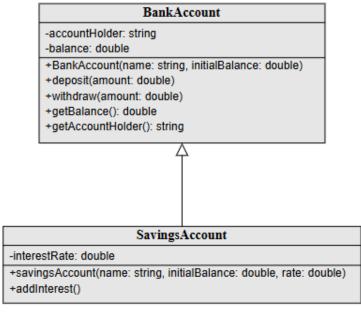


Figure 1: Showing the UML diagram of single Inheritance

Multiple Inheritance

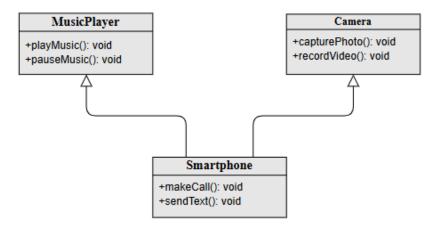


Figure 2: Showing the UML diagram of Multiple Inheritance.

Multi-Level Inheritance

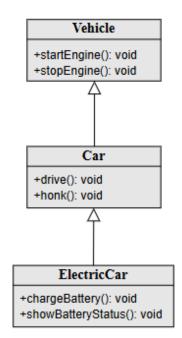


Figure 3: Showing the UML diagram of Multi-Level Inheritance.

Hierarchical Inheritance

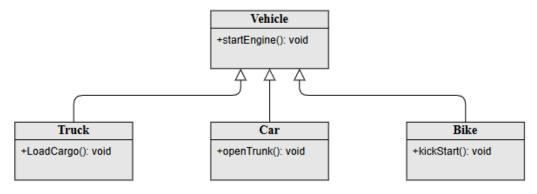


Figure 4: Showing the UML diagram of Hierarchical Inheritance.

Diamond Problem

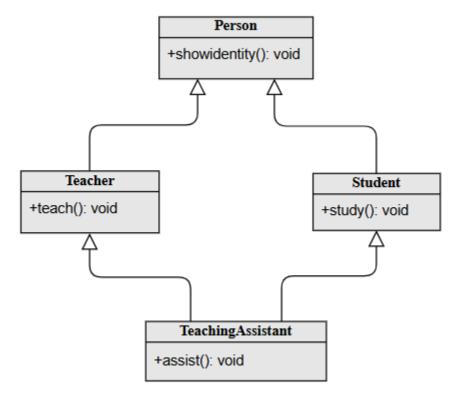


Figure 5: Showing the UML diagram of the diamond problem.

• Note that TeachingAssistant inherits two separate copies of Person.

Solution: Virtual Inheritance

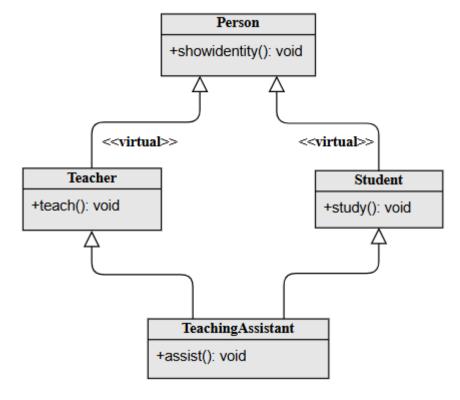


Figure 6: Showing the UML diagram of Virtual Inheritance

Composition

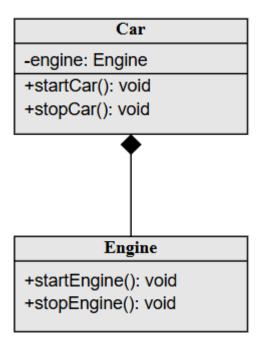


Figure 7: Showing the UML diagram of Composition.

Aggregation

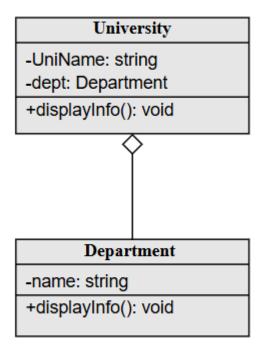


Figure 8: Showing the UML diagram of Aggregation.