

Haseeb Ahmed

Software Engineer

I am a multi-disciplinary problem-solver with a passion for technology and innovation. With a solid foundation in C++ and data structures, as well as intermediate-level expertise in 3D modeling using Blender, I have a unique ability to approach problems from multiple angles and deliver creative solutions. I am a fast learner with a keen eye for detail, and am always eager to learn and improve my skills. My goal is to leverage my technical expertise.

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EDUCATION

Software Engineering

Fast-Nuces

Under Graduate

FSC Engineering Superior Group of colleges

Mandi bahauddin

SKILLS

I have good programing skill on c++

I have good grip on blender for 3d modeling.

PERSONAL PROJECTS

Monopoly

My first project on c++ was Monopoly. I build this game using SFML.

Js Calculator

- I created a very basic calculator using javascript

Js Tik-Tac-Toe

Using Js i have create tik-tac-toe between user and cpu.

Hotel Management System

 My project on c++ was Hostel Management System, build on OOP concepts.

Text Editor

My third project on c++ was Text Editor. In which user write some letter and the program will provide suggestion according to the attached dictionary.

CERTIFICATES

Into to programming with JavaScript

LANGUAGES

C++

Java

Professional Working Proficiency

Limited Working Proficiency

Html css and JavaScript Limited Working Proficiency

INTERESTS

Web-development

Blender

desktop application development