Lab 15

Stack-Based Parameter Passing in Assembly

A list of numbers (integers) representing the distance travelled. Calculate the total distance that adding all the distance values using a stack-based procedure call. Push these values onto the stack and pass to a procedure called SumAll, which retrieves them from the stack using the base pointer (EBP), adds them, and returns the result in the EAX register. After the procedure completes, the main program should display the total distance.

Solution 1 - without arrays:

```
INCLUDE Irvine32.inc
.data
; Simulated sensor readings at different time intervals (in units)
distance1 DWORD 100
distance2 DWORD 150
distance3 DWORD 120
distance4 DWORD 130
msgTotal BYTE "Total distance covered by robot: ", 0
.code
main PROC
  ; Display message
  mov edx, OFFSET msgTotal
  call WriteString
  ; Push distance readings onto the stack (in reverse order)
  push distance4
  push distance3
  push distance2
  push distance1
  ; Call SumAll with 4 arguments
               ; Number of values being summed
  push 4
  call SumAll
                 ; Returns result in EAX
  call WriteDec
                 ; Display total distance (EAX)
  call Crlf
  exit
main ENDP
```

```
; SumAll Procedure
; Receives:
; [ebp+8] = count (number of values)
; [ebp+12] \dots = values to sum
; Returns:
; EAX = total sum
SumAll PROC
  push ebp
  mov ebp, esp
  mov ecx, [ebp+8]; number of values to add
              ; initialize sum to 0
  mov eax, 0
  mov esi, 12
                   ; starting offset for first value
SumLoop:
  add eax, [ebp+esi]; add value to EAX
  add esi, 4
               ; move to next value
  loop SumLoop
                     ; repeat for ECX values
  pop ebp
  ret 4 + 4*4
                  ; clean up: 1 count + 4 values (5 args \times 4 bytes)
SumAll ENDP
END main
Solution 2 – using arrays:
INCLUDE Irvine32.inc
.data
; Sensor distance values (can be modified)
distances DWORD 5, 10, 15, 20, 25
       DWORD LENGTHOF distances; Number of elements
count
        BYTE "Total distance covered by robot: ", 0
msg1
.code
main PROC
```

```
; Display message
  mov edx, OFFSET msg1
  call WriteString
  ; Push array values onto the stack in reverse order
  mov ecx, count
  mov esi, OFFSET distances
  add esi, (LENGTHOF distances - 1) * 4; Point to last element
push_loop:
  push DWORD PTR [esi]
  sub esi, 4
  loop push loop
  ; Call SumAll and pass a number of elements
  push LENGTHOF distances
  call SumAll
  ; Clean up parameters from stack (5 elements + 1 count = 6 DWORDs)
  add esp, (LENGTHOF distances + 1) * 4
  ; Result is in EAX, display it
  call WriteInt
  call Crlf
  exit
main ENDP
; ------
; SumAll Procedure
; Receives: number of items in stack (above return address)
; Returns: sum in EAX
: ------
SumAll PROC
  push ebp
  mov ebp, esp
  ; Get number of items (first argument)
  mov ecx, [ebp + 8]
  ; Offset to first data item (starting from [ebp + 12])
```

```
mov esi, 12
  ; Initialize sum
  mov eax, 0
sum_loop:
  add eax, [ebp + esi]
  add esi, 4
  loop sum_loop
  pop ebp
  ret
SumAll ENDP
END main
A structure with three instances, each having an ID and a value. Push the values onto the stack. Call a
procedure that determines and displays the values of all the structure's instances as follows:
Sample 1 ID: 4, Value: 4
Sample2 ID: 7, Value: 7
Sample3 ID: 3, Value: 3
SOLUTION:
INCLUDE Irvine32.inc
; Define Sensor Structure
; -----
Sample STRUCT
  id
       DWORD?
  value DWORD?
Sample ENDS
.data
; Define 3 Samples with IDs and Value
Sample1 Sensor <1, 5>
Sample2 Sensor <2, 3>
Sample3 Sensor <3, 7>
msg1 BYTE "ID: ", 0
```

```
msg2 BYTE ", Values: ", 0
.code
main PROC
  ; Push each Sample's Value and ID onto the stack
  push Sample1.value
  push Sample1.id
  push Sample2.value
  push Sample2.id
  push Sample3.value
  push Sample3.id
  call DisplayTotal
  exit
main ENDP
; Procedure: DisplayTotal
; Pops and displays Sample data (ID + value) for 3 Samples
DisplayTotal PROC
  ; We'll process 3 samples (each with ID and value = 2 DWORDs)
  mov ecx, 3
ProcessNext:
  ; Pop sample ID into EBX
  pop ebx
  ; Pop sample value into EAX
  pop eax
  ; Display sample ID
  mov edx, OFFSET msg1
  call WriteString
  mov eax, ebx
  call WriteDec
  ; Display total
  mov edx, OFFSET msg2
```

call WriteString

call WriteDec

call Crlf

loop ProcessNext

ret

DisplayTotal ENDP

END main