

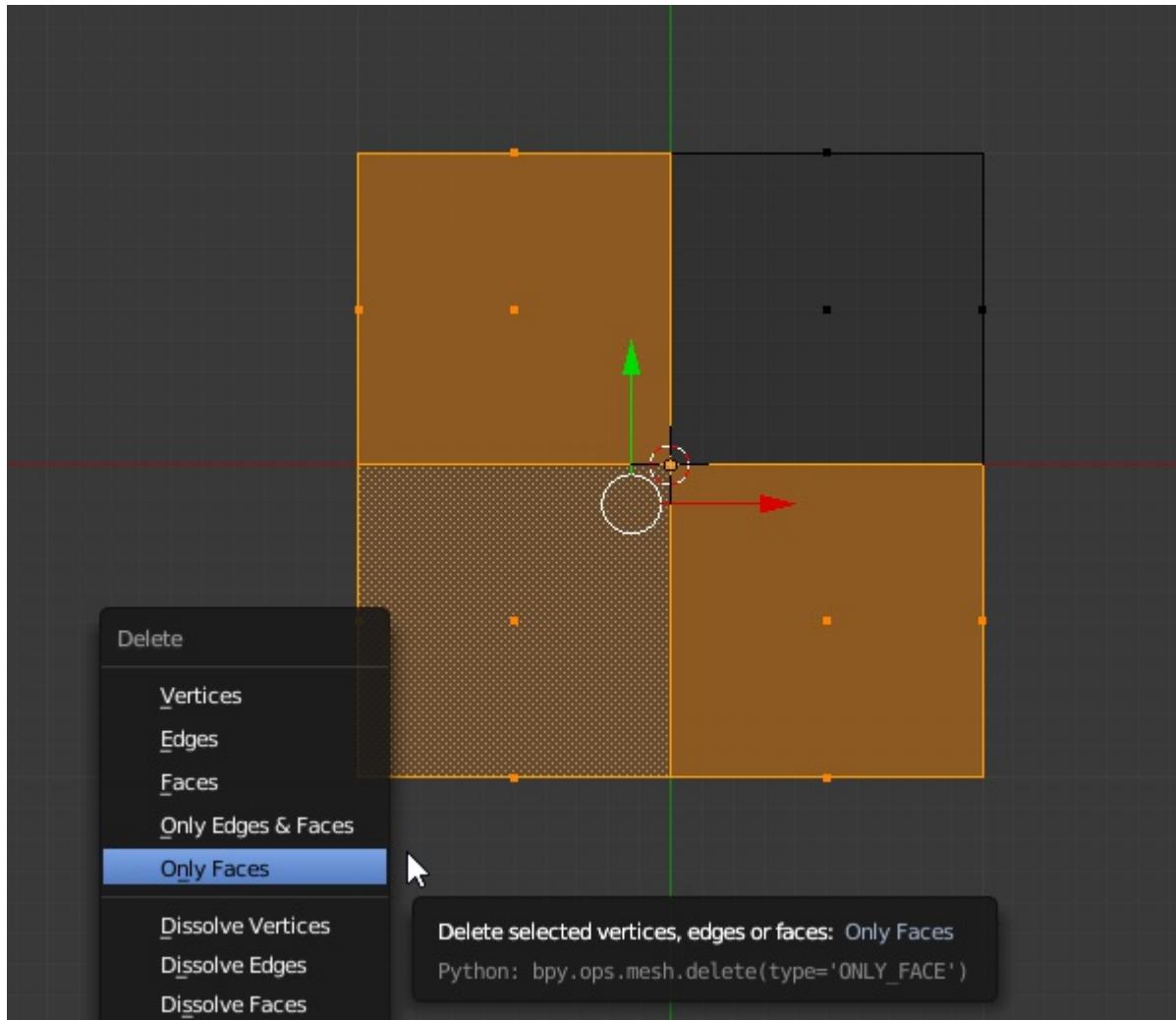
# Dokumentation Aufgabe 5

Frank Hasenbalg, 571087

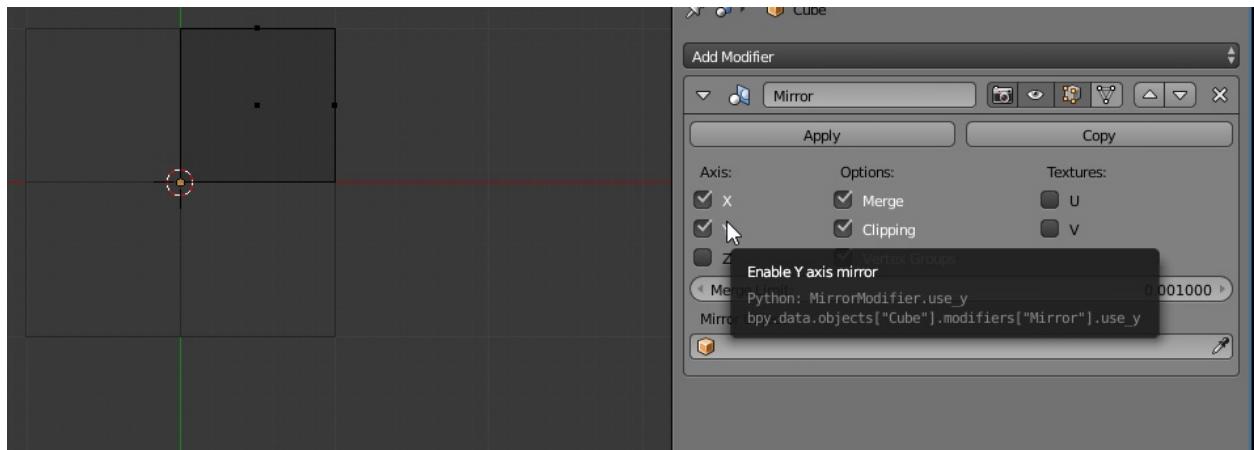
9.11.17

## Tisch

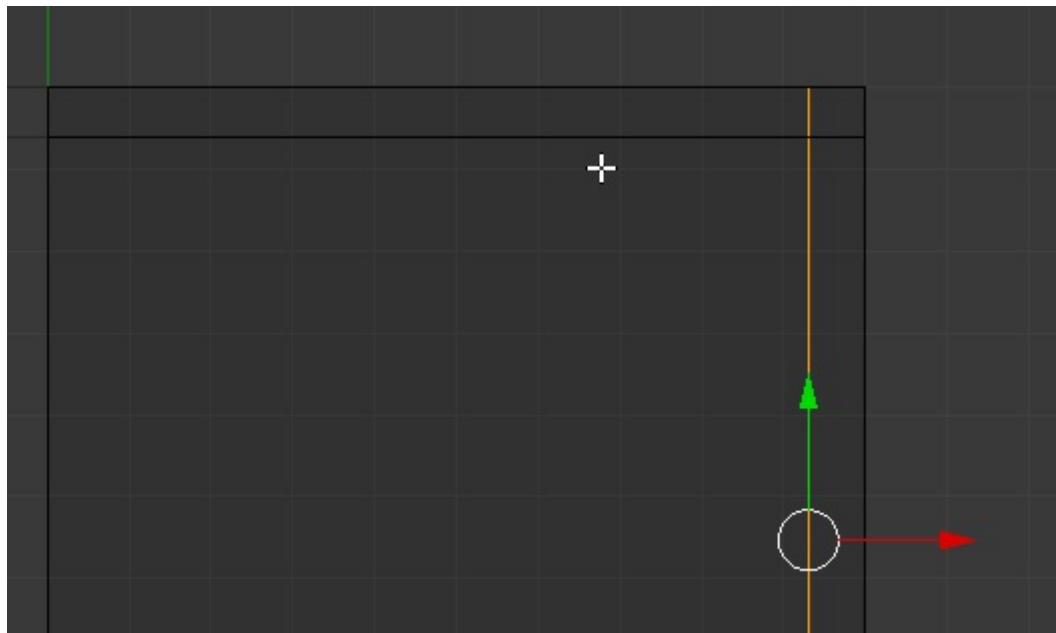
Wuerfel flach gedrueckt und 1/4 behalten.



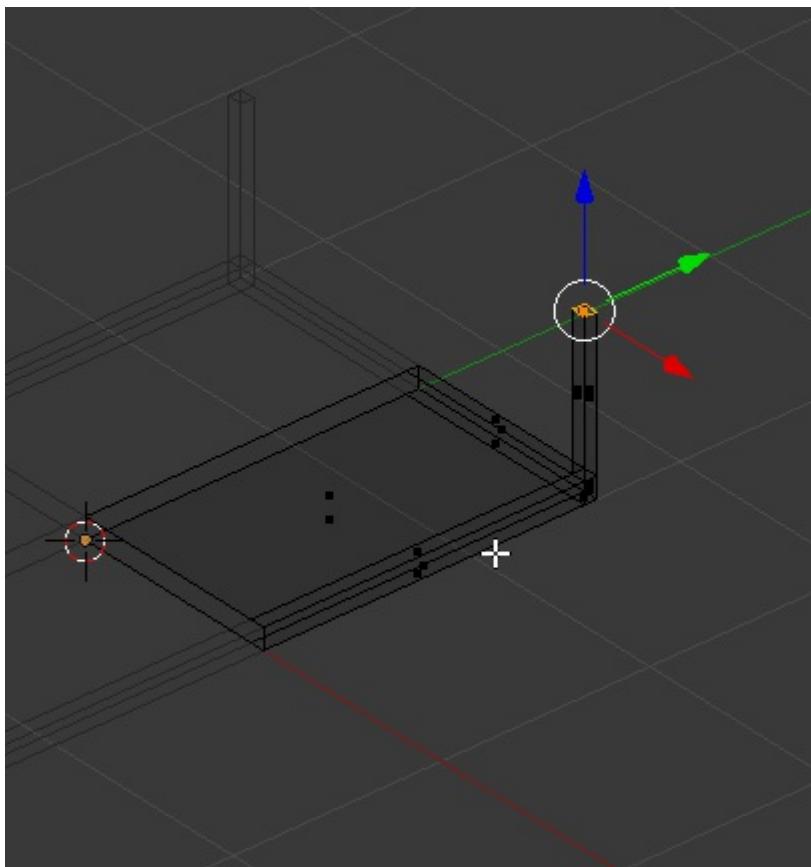
Mirror auf 2 Achsen gestellt.



Geometrie fuer die Beine erzeugt.



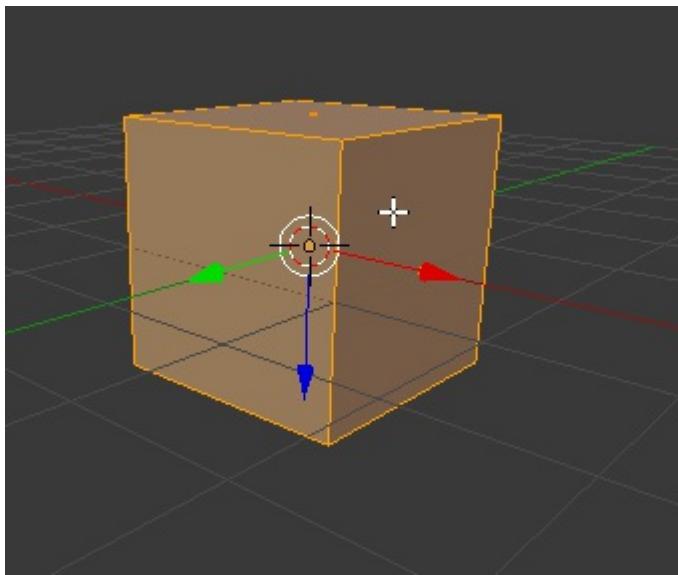
Beine extrudiert.

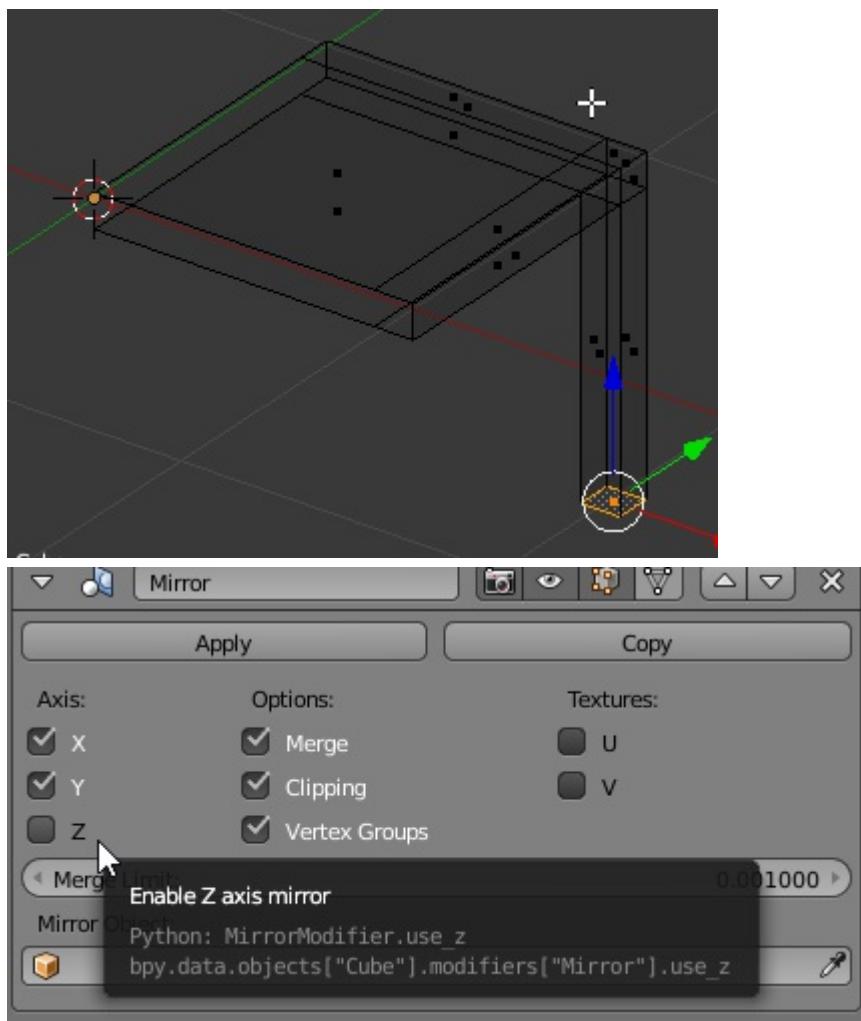
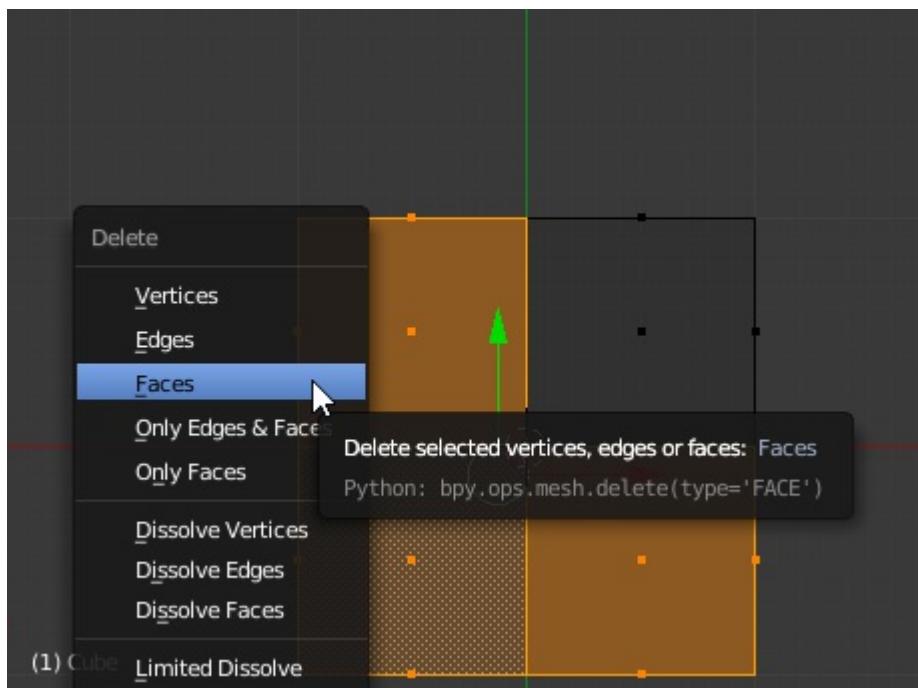


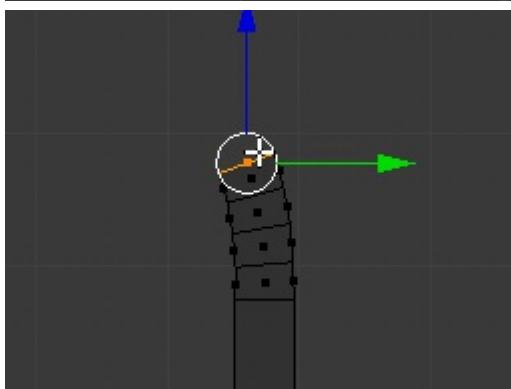
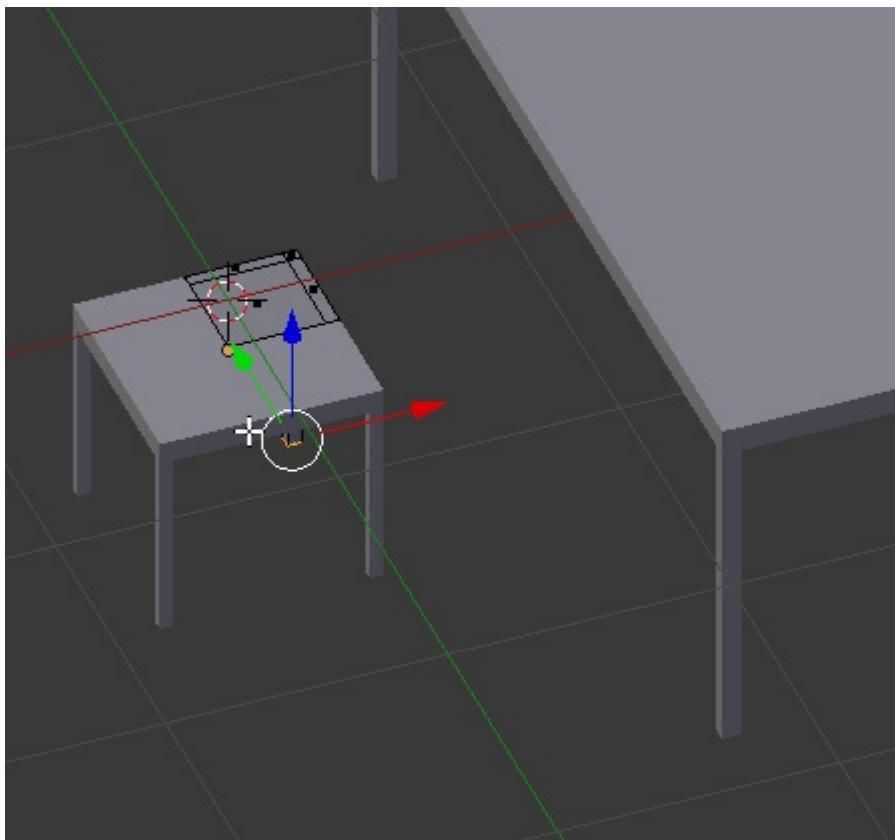
## Stuhl

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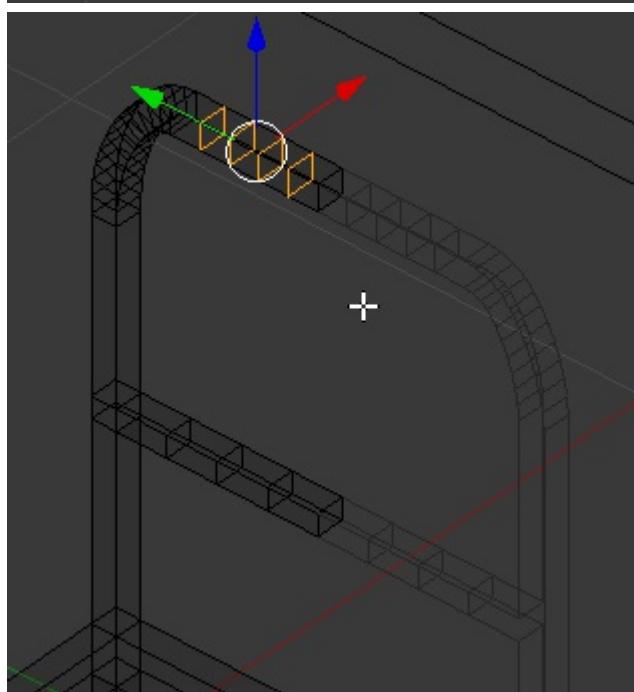
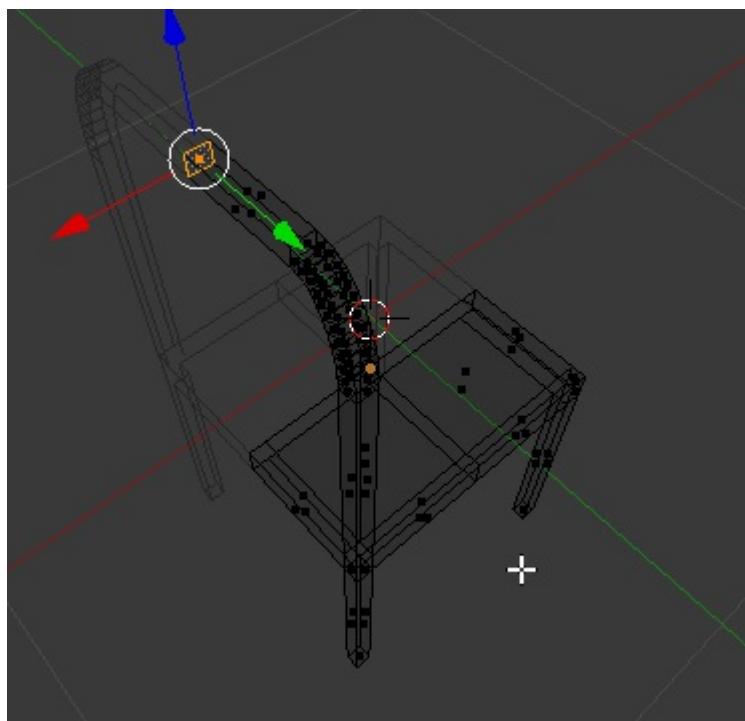
Analog zum Tisch.

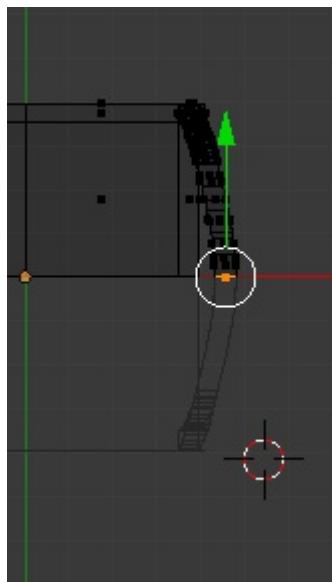






Geschwungene Lehne extrudiert mit einachsigem Mirror.

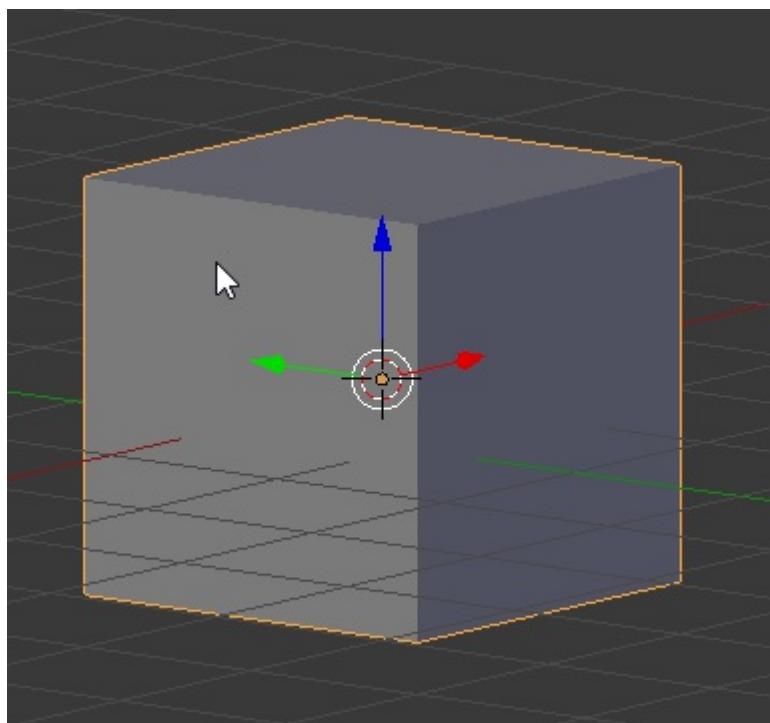


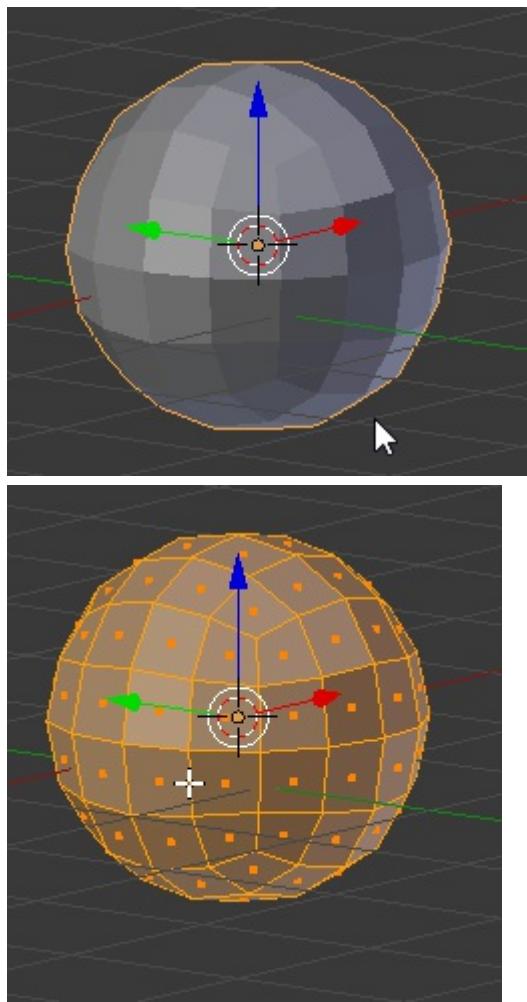


## Sessel

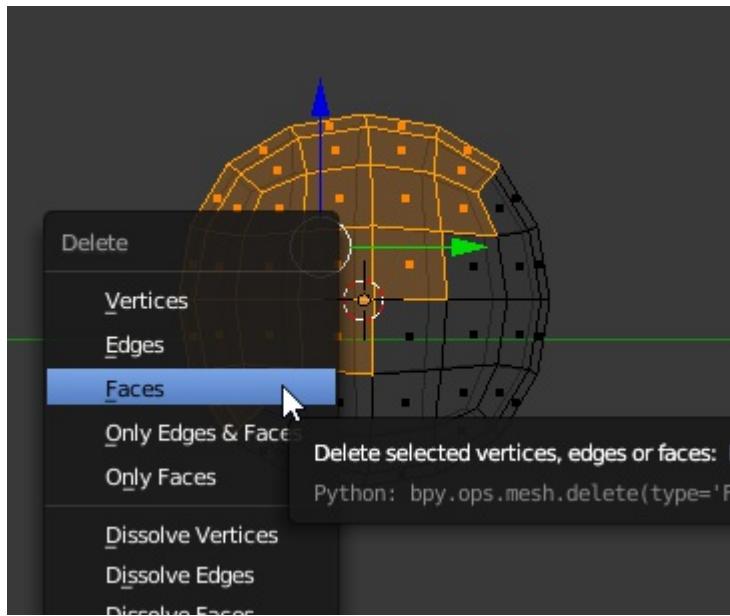
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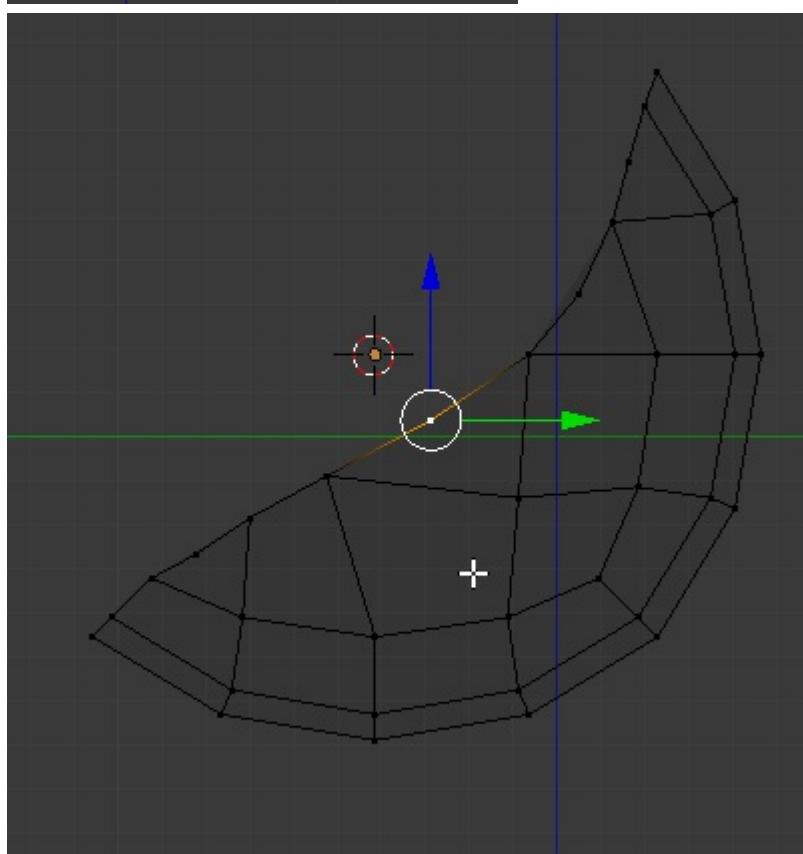
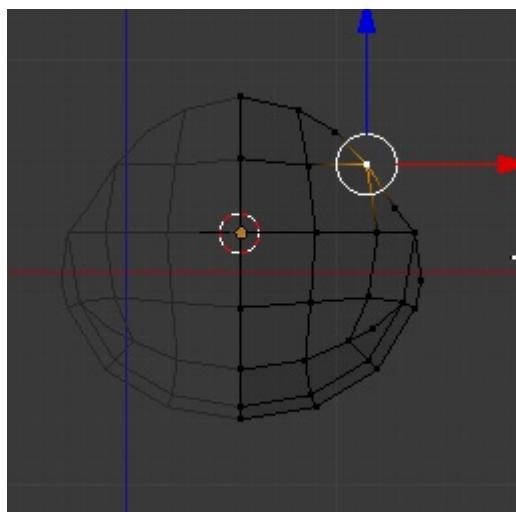
Sudiv auf Wuerfel und angewendet.

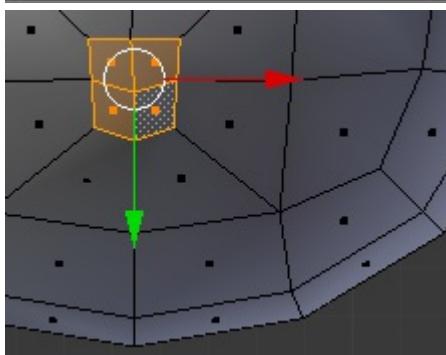
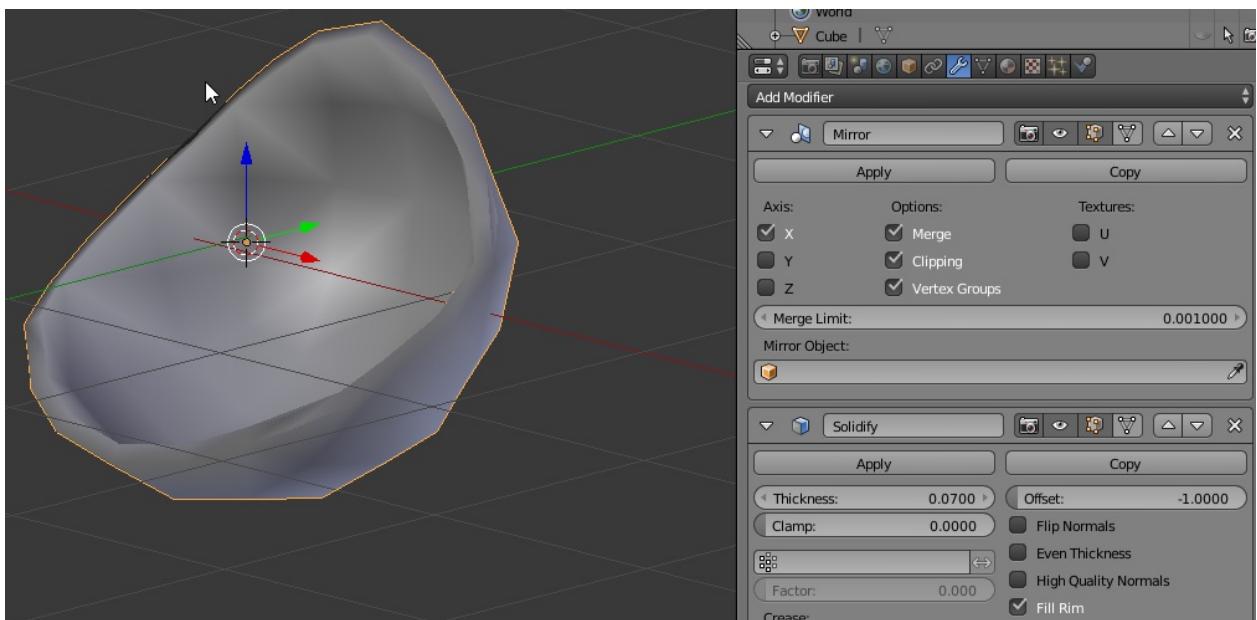




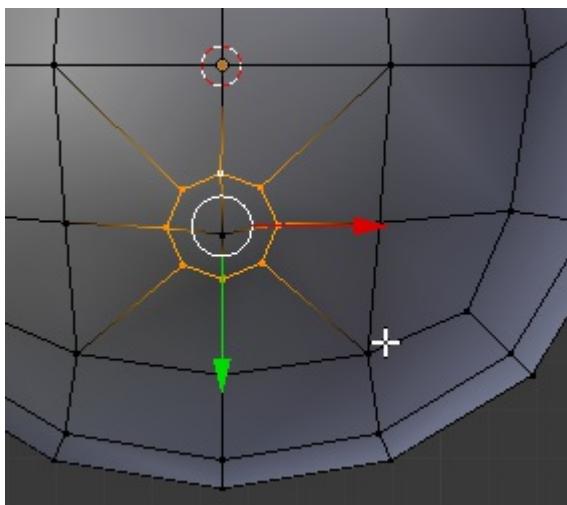
Sessel draus gemacht und Solidify angewendet.

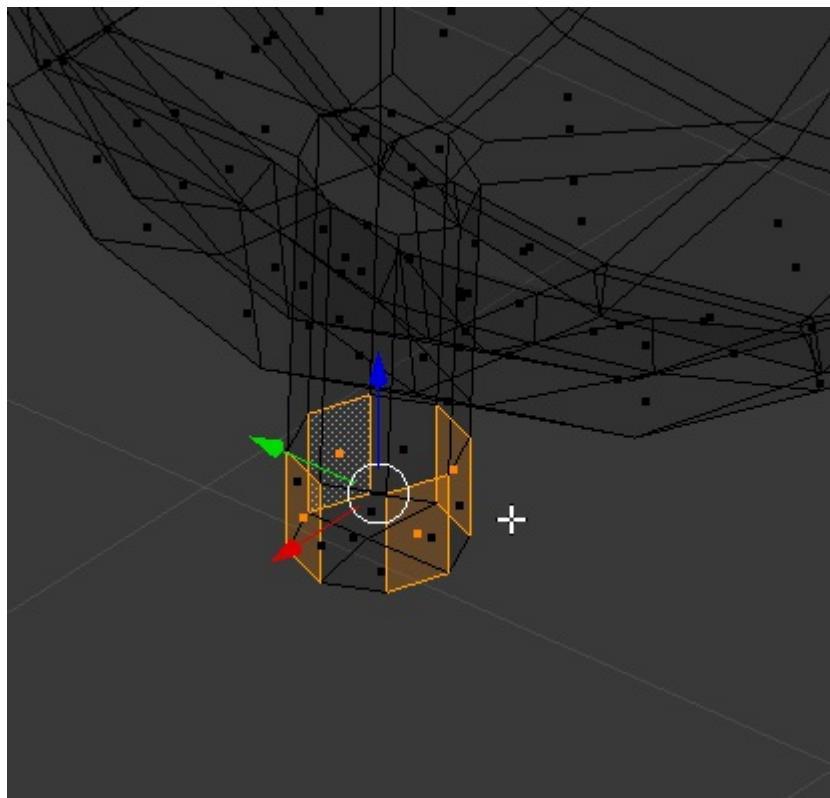




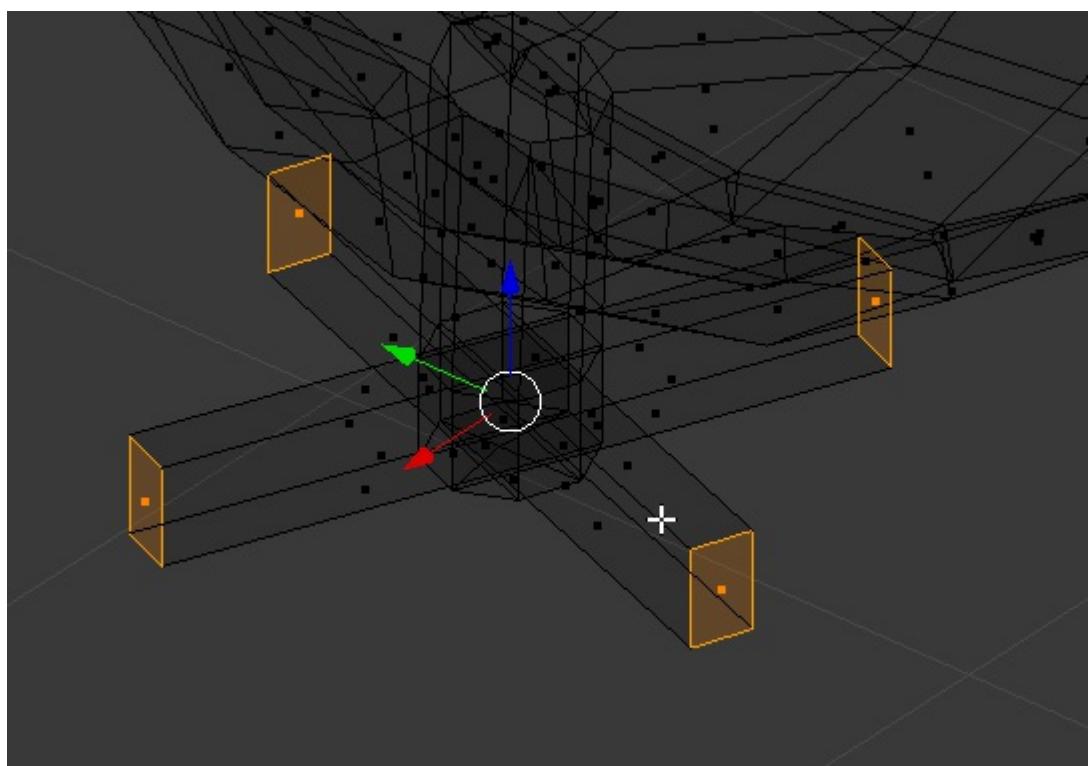


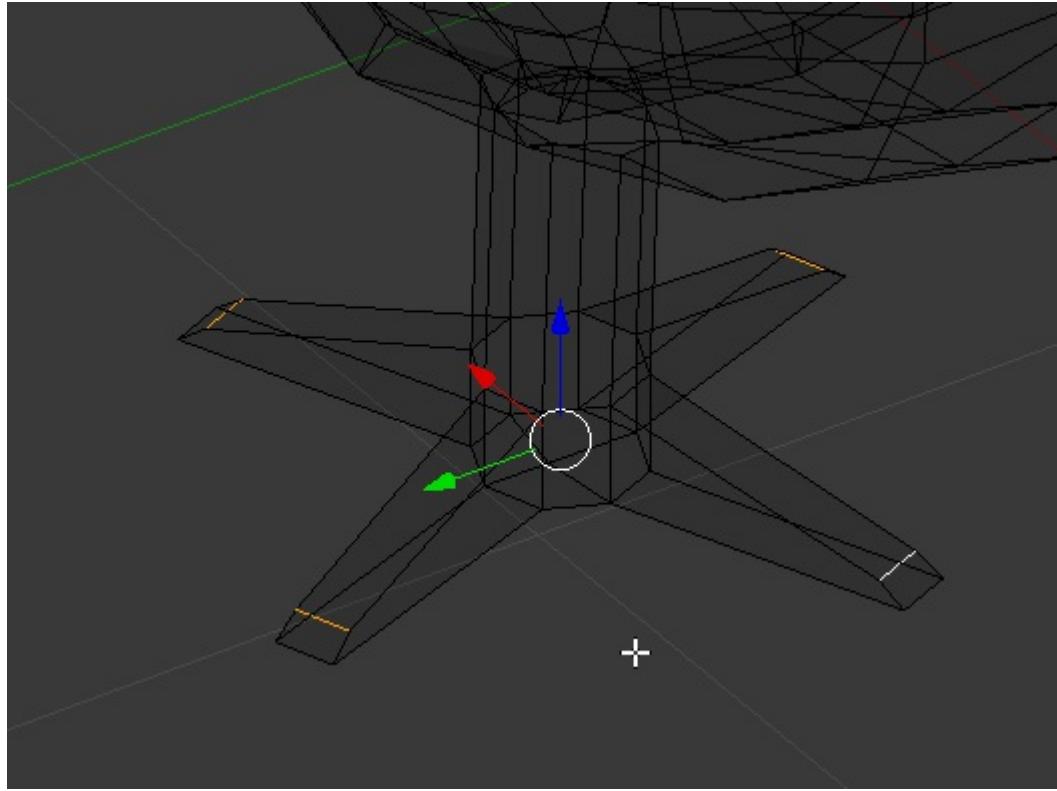
Ring gezogen und Bein extrudiert.





Fuese extrudiert.





## Animation

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## Quellen

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- makeHuman, Joel Palmius, Thomas Larsson, Arvind Pinto, Rob Baer, [Version 1.1.1, Lizenz: AGPL3](#)