## "HOIST"

Enrol. No.: 10103487

Name of Student: Harsh Bhatia

Name of Supervisor: Prof. Sanjay Goel



#### MAY - 2014

Submitted in fulfillment of the Degree of Bachelor of Technology

In

**Computer Science Engineering** 

# DEPARTMENT OF COMPUTER SCIENCE ENGINEERING & INFORMATION TECHNOLOGY

JAYPEE INSTITUTE OF INFORMATION TECHNOLOGY, NOIDA

# **TABLE OF CONTENTS**

| Chapter No.             | Topics   | Page No.                     |  |  |  |
|-------------------------|--|------------------------------|--|--|--|
|                         | Student Declaration                              | 3                            |  |  |  |
|                         | Certificate from the Supervisor                  | 4                            |  |  |  |
|                         | Acknowledgement                                  | 5                            |  |  |  |
|                         | Summary  | 6                            |  |  |  |
|                         | List of Figures                                  | 7                            |  |  |  |
|                         | List of Tables                                   | 8                            |  |  |  |
|                         | List of Symbols and Acronyms                     | 9                            |  |  |  |
| Chapter-1               | Introduction                                     | Page No 11 to Page No 13     |  |  |  |
|                         | 1.1 General Introduction.                        |                              |  |  |  |
|                         | 1.2 Problem Statement.                           |                              |  |  |  |
|                         | 1.3 Empirical Study (Field Survey, Existing Tool | Survey, Experimental Study)  |  |  |  |
|                         | 1.4 Approach to problem.                         |                              |  |  |  |
| 1.5 Support for Novelty |  |                              |  |  |  |
|                         | 1.6 Comparison of other existing approaches/ sol | ution to the problem framed. |  |  |  |
| Chapter-2               | Literature Survey                                | Page No 14 to Page No 16     |  |  |  |
| Спарист-2               | 2.1 Summary of papers studied.                   | rage no 14 to rage no 10     |  |  |  |
|                         | 2.2 Integrated summary of the literature studied |                              |  |  |  |
|                         | 2.2 Integrated summary of the incrutare studied  |                              |  |  |  |
| Chapter 3:              | Analysis, Design and Modeling                    | Page No 17 to Page No 21     |  |  |  |
|                         | 3.1 Description.                                 |                              |  |  |  |
|                         | 3.2 Functional requirements.                     |                              |  |  |  |
|                         | 3.3 Non-Functional requirements.                 |                              |  |  |  |
|                         | 3.5 Design Diagrams                              |                              |  |  |  |
|                         | 3.5.1Use Case diagrams                           |                              |  |  |  |
|                         | 3.5.2 Class diagrams / Control Flow Diagrams     |                              |  |  |  |
|                         | 3.5.3 Activity diagrams                          |                              |  |  |  |
|                         |  |                              |  |  |  |

## **Chapter-4** Implementation details and issues Page No 22 to Page No 27 4.1 Implementation details and issues 4.1.1 Implementation Issues 4.1.2 Algorithms. 4.2 Risk Analysis and Mitigation. **Chapter-5 Testing** Page No 28 to Page No 32 5.1 Testing Plan. 5.2 Component decomposition and type of testing required. 5.3 List all test cases in prescribed format. 5.4 Error and Exception Handling. 5.5 Limitations of the solution **Chapter-6 Findings & Conclusion** Page 33 No to Page No 36 6.1 Findings 6.2 Conclusion 6.3 Future Work

Brief Bio-data (Resume) of Student

## **DECLARATION**

I hereby declare that this submission is my own work and that, to the best of my knowledge and belief, it contains no material previously published or written by another person nor material which has been accepted for the award of any other degree or diploma of the university or other institute of higher learning, except where due acknowledgment has been made in the text.

Place: Noida Signature:

Date: 31<sup>st</sup> May 2014 Name: Harsh Bhatia

Enrollment No: 10103487

**CERTIFICATE** 

This is to certify that the work titled "PHOTOSHOP TO WEB CONVERTER PLUGIN"

submitted by "HARSH BHATIA" in partial fulfillment for the award of degree of B-TECH

in Computer Science Engineering of Jaypee Institute of Information Technology

University, Noida has been carried out under my supervision. This work has not been

submitted partially or wholly to any other University or Institute for the award of this or

any other degree or diploma.

Signature of Supervisor

Name of Supervisor Prof. Sanjay Goel

Designation Head Of Department (Computer Science)

Date 14<sup>th</sup> December 2013

ACKNOWLEDGEMENT

The success and final outcome of this project required a lot if guidance and assistance form

many people and we are extremely fortunate to have got this all along the completion of this

project work. Whatever we have done is only due to such guidance and support and we would

not forget to thank them.

We owe our profound gratitude and thank our project supervisor, Prof. Sanjay Goel, for

giving us the opportunity to do the project work on this topic and providing us all the support

and guidance which made us complete the project work on time. We are extremely grateful to

him for providing such a nice support and guidance despite of his busy schedule.

We are thankful to fortunate enough to get constant encouragement, support and

guidance from all the teaching staffs of the Department of Computer Science of JIIT,

which helped us in successfully completing our project work.

Signature of the Student

Name of Student

Harsh Bhatia

**Enrollment Number** 

10103487

Date

14<sup>th</sup> December 2013

6

**SUMMARY** 

HOIST is a Photoshop Script plugin to convert a Photoshop Document (PSD) into a html

and CSS code used for standard static web page.

A Photoshop Script is an approach to automate Photoshop using its JavaScript object

model. Photoshop Application Programming Index (API) allows user to use Photoshop

object model to automate filters, functionalities and effects or convert a document into

various format. HOIST, once called, extracts all the information from the PSD file and

converts the possible effect into its HTML and CSS code and lately combine it all to

complete a static webpage design.

By HOIST our goal is to remove the gap of functionalities between a graphic template

designer and a web developer for better web-design.

Signature of Student

Name: Harsh Bhatia

Date: December 14th, 2013

Signature of Supervisor

Name: Prof. Sanjay Goel

Date: December 14th, 2013

7

# **LIST OF FIGURES**

| FIGURES                             | PAGE NO. |
|-------------------------------------|----------|
| Detail Photoshop layer architecture | 7        |
| 2. Use case Diagram                 | 7        |
| 3. Control Flow Diagram             | 8        |
| 4. Activity Diagram                 | 9        |
| 5. Gannt Chart                      | 20       |

# **LIST OF TABLES**

| Table                                | Page No |
|--------------------------------------|---------|
|                                      |         |
| 1. Comparison with earlier scripts   | 16      |
| 2. Risk analysis and mitigation plan | 25      |
| 3. List of html tag comparison       | 18      |
| 4. Testing Plan                      | 27      |
| 5. Test components                   | 29      |
| 6 Test results                       | 31      |

# LIST OF SYMBOLS AND ACRONYMS

| ACRONYMS | EXPANSION                     |
|----------|-------------------------------|
| PSD      | PHOTOSHOP DOCUMENT            |
| API      | APPLICATION PROGRAAMING INDEX |
| CS       | COMPLETE SUITE                |
| CSS      | CASCADING STTLE SHEETS        |
| HTML     | HYPER TEXT MARK UP LANGUAGE   |

#### INTRODUCTION

#### 1. GENERAL INSTRUCTION

"HOIST" is a Photoshop Script plugin to convert a Photoshop Document (PSD) into a html and CSS code used for standard static web page.

A Photoshop Script is an approach to automate Photoshop using its JavaScript object model. Photoshop Application Programming Index (API) allows user to use Photoshop object model to automate filters, functionalities and effects or convert a document into various format. "HOIST", once called, extracts all the information from the PSD file and converts the possible effect into its HTML and CSS code and lately combine it all to complete a static webpage design.

A script is a series of commands that tells Photoshop to perform a set of specified actions, such as applying different filters to selections in an open document. These actions can be simple and affect only a single object, or they can be complex and affect many objects in a Photoshop document. The actions can call Photoshop alone or invoke other applications.

Scripts automate repetitive tasks and are often used as a creative tool to streamline tasks that might be too time consuming to do manually. For example, you could write a script to generate a number of localized versions of a particular image or to gather information about the various color profiles used by a collection of images.

#### WHY SCRIPT?

Scripting allows you to extend those benefits by allowing you to add functionality that is not available for Photoshop Actions. For example, you can do the following with scripts and not with actions:

- ➤ You can add conditional logic, so that the script automatically makes "decisions" based on the current situation. For example, you could write a script that decides which color border to add depending on the size of the selected area in an image: "If the selected area is smaller than 2 x 4 inches, add a green border; otherwise add a red border."
- ➤ A single script can perform actions that involve multiple applications. For example, depending on the scripting language you are using, you could target both Photoshop and another Adobe Creative Suite 6 Application, such as Adobe Illustrator® CS6, in the same script.
- ➤ You can open, save, and rename files using scripts.
- ➤ You can copy scripts from one computer to another. If you were using an Action and then switched computers, you'd have to recreate the Action.

➤ Scripts provide more versatility for automatically opening files. When opening a file in an action, you must hard code the file location. In a script, you can use variables for file paths.

A document object model (DOM) is an application programming interface (API), which allows you to programmatically access various components of a document (as defined for that application) through a scripting language. For additional information about Adobe object models and the scripting languages that support them, see Introduction to Scripting.

The Photoshop DOM consists of a hierarchical representation of the Photoshop application, the documents used in it, and the components of the documents. The DOM allows you to programmatically access and manipulate the document and its components. For example, through the DOM, you can create a new document, add a layer to an existing document, or change the background color of a layer. Most of the functionality available through the Photoshop user interface is available through the DOM.

"HOIST" is an open-source, which let users to use it for free and modify it as per their own requirement or designing pattern, because we believe in customization and betterment via any means.

#### 2. PROBLEM STATEMENT

Graphic Designers generally complains about the proposed markup by them and the final design developed by the developer differ by various reason as various filters / effects available in PS are not available in web or the ratio of document to web page attributes if different. "HOIST" gives PSD designers freedom to design in the web friendly environment and convert it into responsive web page design while filling the gap between a developer and designer.

#### 3. RELEVANT, CURRENT AND OPEN PROBLEMS

Currently available soft wares for converting PSD to HTML or CSS contain either of one format or strip down total document as image and attach in web page in an inappropriate way. Old method doesn't satisfy the responsive behavior various html tags and complete CSS effects. An old script doesn't create a single page markup for webpage or relate different html tags with latest web features like header or footer.

Current problem is the developer not getting exact conversion of the effect developed by designers. All effects like shadow, border and similar effects are not being converted into all effects for web. HTML has not been converted into this format ever before, the conversion by photoshop automatically takes a snapshots and divide into several parts and makes only a image tag of html and doesn't take all css effect. This effect is all about arranging image into a html page.

#### 4. OVERVIEW OF PROPOSED SOLUTION, APPROACH AND BENEFITS

"HOIST" will provide HTML code with CSS for particular Document in Photoshop, and download them in the same folder as PSD file. "HOIST" will be beneficial in the following ways:

- 1. Converting PSD into CSS with absolute positioning and size ratio to adjust the responsive behavior.
- 2. Creating respective HTML files for better compatibility
- 3. Using classes fir CSS, leaving ids for JavaScript functioning.
- 4. Optimization of CSS for minimal code.
- 5. Creating single page webpage/ web application was never been simpler.
- 6. Web project created is just good to go and can be hosted on server.

#### **PROPOSED SOLUTION:**

"HOIST" is based on Adobe Photoshop API which unable developer to extract elements from psd files to automate tasks or process. I took the concept and created an algorithm to convert all the layers, layer-sets and effect to particular compatible to web. It's a 3step process clearly described later in activity diagram but the steps are following:

- 1. Extract PSD components
- 2. Convert into CSS and HTML files
- 3. Create HTML AND CSS files.
- 4. Download complete project in same folder as the psd file.

#### LITERATURE SURVEY

#### 2.1.1 SUMMARY OF TOOLS STUDIED

#### 1. Photoshop Scripting API

Summary: Photoshop scripting API is Photoshop object model representation and function declaration guide. Completely written and very badly designed guide for API makes it very difficult to read and extract information.

#### 2. Photoshop Scripting Reference

Summary: Photoshop scripting reference is guide for making plugin attached on the top layer of Photoshop to permit access to the document and its content.

designed in Apple script for Mac, Visual Basic for Windows and JavaScript for cross platform.

Link: http://www.adobe.com/devnet/photoshop/scripting.html

#### 3. ART in Information age by EA Shanken (paper)

Summary: This paper Suggest the method and ways evolved in the field of art due to information and technology. A new trend of Digital world has been form and a domain of digital art has been developing. Effect of non-paper art and effect of social media in its expansion has been a boom to art

#### Link address: -

https://www.google.co.in/url?sa=t&rct=j&q=&esrc=s&source=web&cd=1&cad=rja&ved=0CCoQF jAA&url=http%3A%2F%2Finfodate.nctu.edu.tw%2Fteaching%2Fpa..%2Flessons%2Fweek14%2F 10art%2520in%2520the%2520information%2520age.pdf&ei=-0SBUtq-

LIiSrgeEl4CoBQ&usg=AFQjCNHDsmT3x-

 $\underline{4EFE5j23t3NpoGVj29CA\&sig2=O5aStYIMCXHnTVtXGlCUkA\&bvm=bv.56146854, d.bmk}$ 

#### 4. Information technology and art concepts by SU Ahmed

Summary: Similar to previous page this paper also explain the importance of IT in Art and its expansion

Link address: -

https://www.google.co.in/url?sa=t&rct=j&q=&esrc=s&source=web&cd=4&cad=rja&ved=0CEkQF jAD&url=http%3A%2F%2Fciteseerx.ist.psu.edu%2Fviewdoc%2Fdownload%3Fdoi%3D10.1.1.15 9.3379%26rep%3Drep1%26type%3Dpdf&ei=-0SBUtq-

LIiSrgeEl4CoBQ&usg=AFQjCNEYpyjkLhnNKISBvnw-

eS21 7kMcA&sig2=fsqM4PRgA1nqoe6cax67Ow&bvm=bv.56146854,d.bmk\

#### 5. Wikipedia article on Digital Art

Summary: Digital art is a general term for a range of artistic works and practices that use <u>digital</u> <u>technology</u> as an essential part of the creative and/or presentation process. Since the 1970s, various names have been used to describe the process including <u>computer art</u> and multimedia art, and digital art is itself placed under the larger umbrella term <u>new media art</u>

Web link: <a href="http://en.wikipedia.org/wiki/Digital\_art">http://en.wikipedia.org/wiki/Digital\_art</a>

#### 2.1.2 INTEGRATED SUMMARY OF LITERATURE STUDIED

The basic aim of the tools and literary work was to gain the knowledge of importance of Gap of execution between a designer and a web developer and need of a tool to remove it. The Photoshop API and reference makes it much easier to understand the working of Photoshop and modify or automate its functionality for better productivity.

While the research papers and all the literature above gives importance of digital media for better content on web and bringing the artwork to digital world. Conversion into CSS required a deep knowledge of CSS and HTML and was supported through various known and unknown sources like stack Overflow question answers, W3schools and other web tutorial.

# 2.1.3 COMPARISION WITH EXISTING APPROACHES

| "HOIST"  | CSS3PS                                      | CSSHAT                                      |
|--|---|---|
| Complete HTML and CSS code                       | Only CSS code                               | Only CSS                                    |
| Complete document conversion                     | Complete document conversion                | Only selected layers are converted into css |
| Responsive behavior with code in html and CSS    | CSS code to be carried out at the clipboard | CSS code copied to clipboard                |
| mutually connected file  CSS code generated with | No class declaration                        | Class declaration                           |
| class and connected with html                    |   |   |
| Code optimization                                | No optimization                             | No  |
| Open Source                                      | Costly with one free trial                  | No free trial and costly                    |

# 3. ANALYSIS, DESIGN AND MODELLING

# 3.1 REQUIREMENTS SPECIFICATIONS

## v Hardware Requirements:

- § Personal Computer/Laptop.
- § Internet connection

## v Software Requirements:

- § Apple IOS operating system
- § ADOBE PHOTOSHOP CS5+

#### 3.2 FUNCTIONAL AND NON-FUNCTIONAL REQUIREMENTS

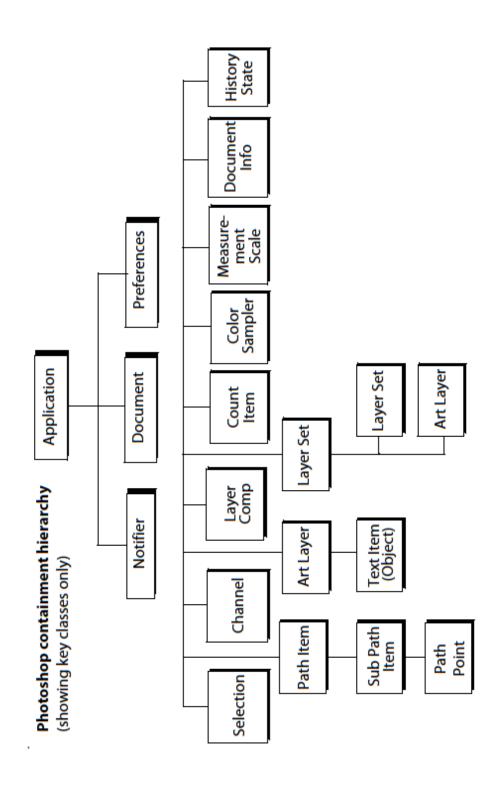
## 1 Functional Requirements:

- Effects Created by user must be available in CSS for conversion into CSS
- Classes are defined as the name of layers so it should not contain special character or individual numbers.
- Layer effects must not contain element non-described or irrelevant to the format of web.

## 2 Non-Functional Requirements:

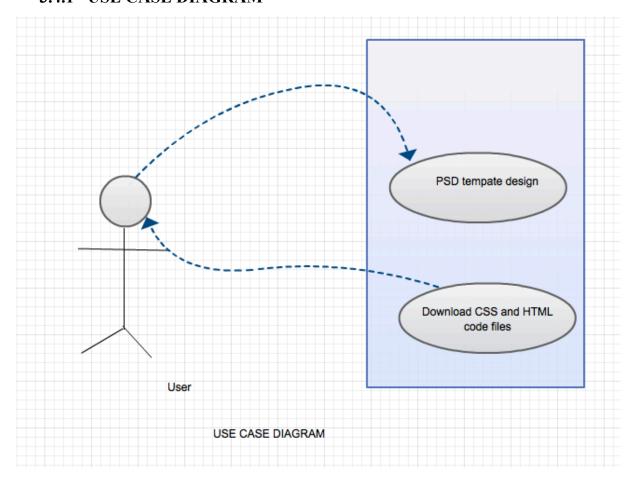
- Error Handling: Product handles expected and non-expected errors such as irrelevant and inappropriate nomenclature by providing alternatives for them.
- Performance Requirements:
  - o Response Time: The processing of the results i.e. fetching and converting should be done very fast.
  - o Workload: single File /document is converted once with limited processing speed.
  - o Scalability: It is a software based service so can be used at windows/ iOS platform with standard supporting latest Adobe Photoshop CS.
- Better hardware for fast processing.

# 3.3 OVERALL ARCHITECTURE WITH COMPONENT DESCRIPTION AND DEPENDENCY DETAILS

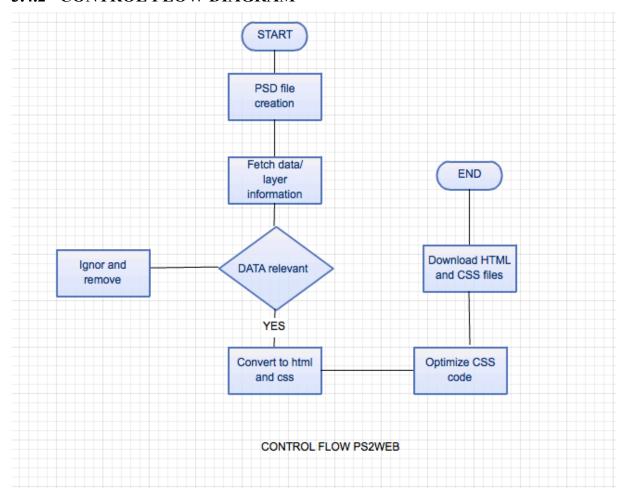


## 3.4 DESIGN DOCUMENTATION

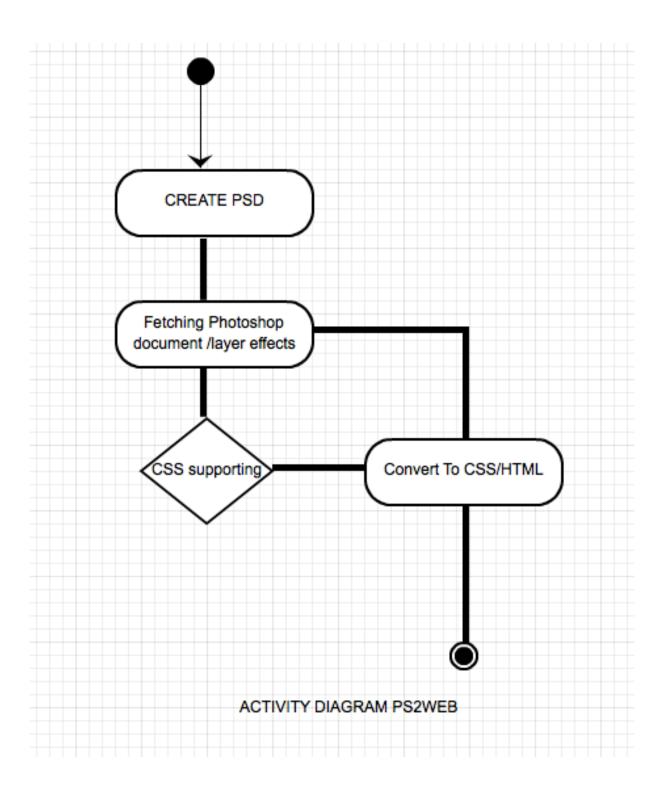
## 3.4.1 USE CASE DIAGRAM



## 3.4.2 CONTROL FLOW DIAGRAM



## 3.4.3 ACTIVITY DIAGRAMS



## 4.IMPLEMENTATION AND TESTING

## 4.1 IMPLEMENTATION DETAILS AND ISSUES

## 1. Fetching:

- 1. Fetching Application layer information
- 2. Fetching document information
- 3. Fetching layer types and respective effects

## 2. Converting to HTML:

| TAG                        | COVERTED to  |
|----------------------------|--|
| Text with paragraph format |  |
| Image                      | <img/>   |
| Rectangle                  | <div></div>  |
| Solidfill                  | <div></div>  |
| Document name              | <title>&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Layername&lt;/td&gt;&lt;td&gt;Class name&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Text layer with single format&lt;/td&gt;&lt;td&gt;&lt;h1&gt;-&lt;h6&gt;&lt;/td&gt;&lt;/tr&gt;&lt;/tbody&gt;&lt;/table&gt;</title> |

## Total list of supported HTML Elements are:

| • !        | • !DOCTYPE   | • body    |
|------------|--------------|-----------|
| • html     | • img        | • style   |
| • h1 - h6  | • div        | • head    |
| • center   | • script     | • button  |
| • embed    | • figcaption | • figure  |
| • input    | • nav        | • video   |
| • textarea | • span       | • section |

## 3. Converting to CSS

- 1. Converting following information into css syntax
- Font-size
- Font family
- Position
- Width of div
- Height of div
- Orientation
- Border
- Line height
- Font color
- Opacity

## The following css properites are supported:

| • align-content    | • align-items      | • align-self       |
|--------------------|--------------------|--------------------|
| • z-index          | • display          | • width            |
| • visibility       | • opacity          | • margin           |
| margin-bottom      | • margin-left      | • margin-right     |
| • margin-top       | • font             | • @font-face       |
| • font-family      | • font-size        | • font-size-adjust |
| • font-stretch     | • font-style       | • font-variant     |
| • font-weight      | • bottom           | • float            |
| • height           | • left             | • letter-spacing   |
| • line-height      | • overflow         | • overflow-x       |
| overflow-y         | • padding          | • padding-bottom   |
| • padding-left     | • padding-right    | • padding-top      |
| • top              | • text-shadow      | text-decoration    |
| • position         | • word-break       | word-spacing       |
| • word-wrap        | • text-align       | • text-align-last  |
| • text-decoration- | • text-decoration- | • text-indent      |
| color              | line               |                    |
| • text-justify     | text-overflow      | box-shadow         |
| • color            | •                  | •                  |

#### **ISSUES:**

- font-size and font family function do not respond for multiple size in same paragraph or multiple font in same text filed.
- 2. Fonts on the web will only respond or you have to add it on your folder with @import font methods in css file.
- 3. Shadow function only available with length, color and few parameters due to constrain in the functionality of web.
- 4. Similar layers name/ numerical naming causes effect to non-functional in css.
- 5. Css static function only works. No animation or transform functionality and delay are stated.
- 6. Only layers in the big container i.e. in the layerset works no independent layer works.
- 7. Currently it works only on MAC OS. I am planning to release for windows soon.

The following the properties and HTML tags that are not yet supported by HOIST:

| animation             | backface-visibility | background          |
|-----------------------|---------------------|---------------------|
| background-attachment | background-clip     | background-color    |
| background-image      | background-origin   | background-position |
| background-repeat     | background-size     | border              |
| box-sizing            | caption-side        | clear               |
| clip                  | column              | content             |
| counter               | empty-cells         | flex                |
| hanging-punctuation   | icon                | justify-content     |
| @keyframes            | list                | max-height          |
| max-width             | min-height          | min-width           |
| order                 | outline             | page-break-after    |
| page-break-before     | page-break-inside   | perspective         |
| quotes                | resize              | tab-size            |
| table-layout          | transform           | transition          |
| unicode-bidi          | vertical-align      | white-space         |

## HTML TAGS.

| a        | abbr     | acronym  | address    |
|----------|----------|----------|------------|
| applet   | area     | article  | aside      |
| audio    | b        | base     | basefont   |
| bdi      | bdo      | big      | blockquote |
| br       | canvas   | caption  | cite       |
| code     | col      | colgroup | command    |
| datalist | dd       | del      | details    |
| dfn      | dialog   | dir      | dl         |
| dt       | em       | fieldset | font       |
| footer   | form     | frame    | frameset   |
| header   | hr       | i        | iframe     |
| ins      | kbd      | keygen   | label      |
| legend   | li       | link     | map        |
| mark     | menu     | meta     | meter      |
|          | noframes | noscript | object     |
| ol       | optgroup | option   | output     |
| p        | param    | pre      | progress   |
| q        | rp       | rt       | ruby       |
| S        | samp     | select   | small      |
| source   | strike   | strong   | sub        |
| summary  | sup      | table    | tbody      |
| td       | tfoot    | th       | thead      |
| time     | title    | tr       | track      |
| tt       | u        | ul       | var        |
| wbr      |          |          |            |

#### **ALGORITHMS:**

#### • Tag Extraction:

H1-H6 and p tag division from regular photoshop document depending upon the size of font and the type of layer.

#### Class Name Beautification

Class Name equal to the name of layer by converting it into suitable format as replacing space by hyphens and shortening more than 20 character long layer name into type and layer number combination.

#### • File and Folder formation

Creating file and folder by Photoshop API of creating a File and extracting the location.

#### Conversion of Ps Shadow to CSS shadow

Converting PS shadow to css via rules described as follows:

```
$angle: (180 - $angle) * pi() / 180; // convert to radians
$h-shadow: round(cos($angle) * $distance);
$v-shadow: round(sin($angle) * $distance);
$css-spread: $size * $spread/100;
$blur: ($size - $css-spread);
$inset: if($inner != false, 'inset', ");
```

#### Position relation and margin location

Converting all the documents into 1024 width and then positioning every element as absolute position and maintaining top and bottom.

#### • Button object

Button tag by taking layer name as Button and converting the inner content into span and creating all effort as possible.

#### • Css shapes extraction

Css shapes by taking the coordinates of the figures made by PSD file. And converting into specific objects.

## **4.1.1 PROPOSED SOLUTIONS**

- 1. Keep same font family and size while designing in psd, do not rasterize the text box.
- 2. Keep nomenclature to be in context of class name i.e non numerical and space free.
- 3. Keep all layer in layerset.

# 4.2 Risk Analysis and Mitigation Plan

| ID | Description   | Area       | Probability | Impact                 | Risk         | Contingency Plan            |
|----|---------------|------------|-------------|------------------------|--------------|-----------------------------|
|    |               |            |             |                        | Selected     |                             |
| 1  | Fixed size    | Design     | Good        | Impact on final design | Final output | Assumption of fixed         |
|    | document      |            |             | to be responsive,      | design       | document size.              |
|    |               |            |             | scrolling or one page  | would be     |                             |
| 2  | Similar layer | Extraction | Max         | On id assignment and   |              | Assigning a number set to   |
|    | names         |            |             | division for CSS.      |              | similar id or class definit |
| 3  | Unconvertible | Design     | High        | Overall css design     |              | Assuming the nearest pos    |
|    | PS effect     |            |             | would be different     |              | css effect to particular ob |
|    |               |            |             | than proposed          |              |                             |

# **TESTING**

## **TESTING PLAN**

| Sr. No. | Types of Test | Will test be | Comments/Explanations      | Software            |
|---------|---------------|--------------|----------------------------|---------------------|
|         |               | performed?   |                            | Component           |
| 1.      | Requirement   | Yes          | All appropriate API's are  | To be tested on     |
|         | Testing       |              | installed.                 | OS.                 |
| 2.      | Unit Testing  | Yes          | Software units tested on   | To be tested on     |
|         |               |              | multi platforms.           | the user side.      |
| 3.      | Integration   | Yes          | Successful software        | The client script   |
|         |               |              | integration on Windows     | tested on different |
|         |               |              | and mac operating          | devices.            |
|         |               |              | systems.                   |                     |
| 4.      | Performance   | Yes          | Server responds to any     | To be tested on     |
|         |               |              | conversion in minimal      | the software side.  |
|         |               |              | time.                      |                     |
| 5.      | Stress        | Yes          | Able to convert all tags   | To be tested on     |
|         |               |              |                            | Adobe PS.           |
| 6.      | Compliance    | Yes          | In compliance with the     | Suite to be tested  |
|         |               |              | existing competition       | and compared        |
|         |               |              | needs.                     | with existing       |
|         |               |              |                            | technologies.       |
| 7.      | Security      | No           | -                          | -                   |
| 8.      | Load          | No           | Software allows multiple   | To be tested on     |
|         |               |              | users to request at same   | user's threading    |
|         |               |              | time.                      | component.          |
| 9.      | Space         | Yes          | Results for all the layers | On Photoshop.       |
|         |               |              | on PS are processed.       |                     |
| 10.     | Interface     | No           | -                          | -                   |

## **TEST TEAM DETAILS**

This is an individual project so all the codes and tests and diagram are created and operated by me.

## **TEST ENVIRONMENT Software Items:**

1) Operating systems used:

Mac operating system( iOS-lion10.8.1)

#### **Hardware Items:**

The only hardware is computer systems.

- 1. 2 GB or higher RAM
- 2. Graphic Card with 1GB internal memory
- 3. Processor 1.9 GHz or higher.

# 4.2.2 COMPONENT DECOMPOSITION &TYPE OF TESTING REQUIRED

| Sr. No | Components               | Type of Testing      | Technique for      |
|--------|--------------------------|----------------------|--------------------|
|        | (modules) that require   | Required             | writing test cases |
|        | Testing                  |                      |                    |
| 1.     | Plugin inclusion API     | Requirement          | Black Box          |
|        | testing                  | Testing, Compliance  |                    |
| 2.     | Application, Layer and   | Performance, Stress, | Black Box          |
|        | Document effect fetching | Load and Space       |                    |
|        |                          | Testing              |                    |
| 3.     | Conversion into css and  | Performance, Load,   | Black Box          |
|        | HTML                     | and Space Testing    |                    |
| 4.     | Correctness of Results   | Unit Testing,        | Black Box          |
|        |                          | compliance           |                    |

Table 5:- Component Decomposition and Type of Testing Required

# **4.2.3** <u>TEST CASES</u>

## 1. Only Text layer in one document

| Test Case ID | Input                    | Expected Output | Status |
|--------------|--------------------------|-----------------|--------|
| 1.           | Fetching text effect and | Successful run  | Pass   |
|              | function                 |                 |        |
| 2.           | Conversion and display   | Successful run  | Pass   |

## 2. Only Image in one Document.

| Test Case ID | Input                     | <b>Expected Output</b> | Status |
|--------------|---------------------------|------------------------|--------|
| 1.           | Fetching image effect and | Successful run         | Pass   |
|              | function                  |                        |        |
| 2.           | Conversion and display    | Successful run         | Pass   |

## 3. Large file with simple combinations of text and image

| Test Case ID | Input                   | Expected Output | Status |
|--------------|-------------------------|-----------------|--------|
| 1.           | Fetching text and image | Successful run  | Pass   |
|              | effect and function     |                 |        |
| 2.           | Conversion and display  | Successful run  | Pass   |

## 4. Only rectangle/shape in file

| Test Case ID | Input                   | Expected Output | Status |
|--------------|-------------------------|-----------------|--------|
| 1.           | Fetching div effect and | Successful run  | Pass   |
|              | function                |                 |        |
| 2.           | Conversion and display  | Successful run  | Pass   |

# 5. Table for Irregular Inputs/Queries

| Test Case ID | Input                        | <b>Expected Output</b> | Status |
|--------------|------------------------------|------------------------|--------|
| 1.           | Multiple text –size and font | Fetching of font size  | Fail   |
|              | value                        | and element            |        |
| 2.           | Conversion into css and      | Conversion after       | Fail   |
|              | html                         | fetching               |        |

Table:-Table for Correctness of Results

| Test Case ID | Input                        | Expected Output       | Status              |
|--------------|------------------------------|-----------------------|---------------------|
| 1.           | Multiple text –size and font | Fetching of font size | 1. case failed for  |
|              | value                        | and element           | multiple entries 2. |
|              |                              |                       | Working well on     |
|              |                              |                       | single output       |
| 2.           | Conversion into css and      | Conversion after      | Successfully        |
|              | html                         | fetching              | converting single   |
|              |                              |                       | value function.     |

## FINDINGS AND CONCLUSION

#### 6.1 FINDINGS

- We can not convert all the Photoshop effect to web as Photoshop has a very rich designing library designed for itself. Web needs to improve further to get all the features into html and Css.
- We cannot add other js libraries to Photoshop to convert a new software or application.
- Photoshop has several layers type and that has to be converted into div or section tag of html and hence limiting the functionality.
- Apple script and Visual Basic cannot work on both operating system while js single file without any changes in function runs perfectly on both.
- Photoshop library is rich and can be converted for automated for better use in web using various plugins or scripts.

#### **6.2 CONCLUSION**

"HOIST" is an excellent script and can be used for removing the gap between a graphic designer and a developer. It can be used to increase productivity by minimizing the time to code and making developer friendly design. "HOIST" can be use to create single buttons or text format or shadow design and its css code can be used to add into existing code of a website. Predesign conversion and possible effect into css and html of a PSD file, can be found out using this script.

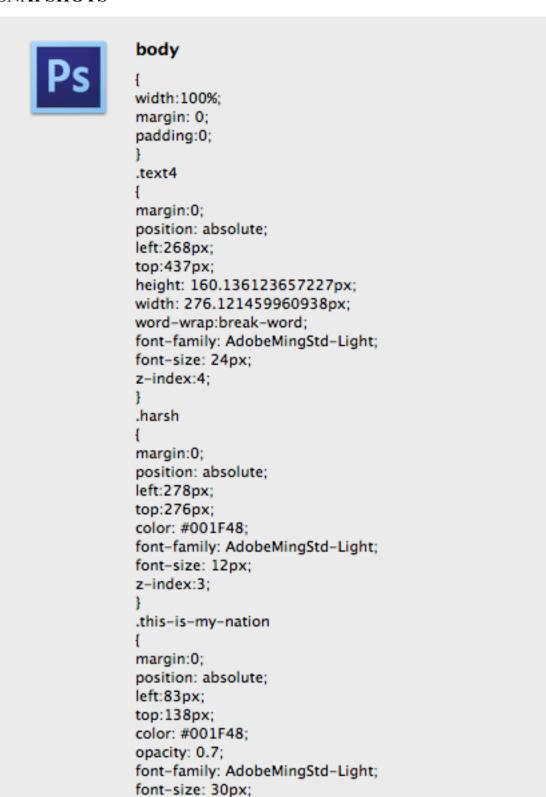
#### **FUTURE WORK**

#### "THERE IS ALWAYS A ROOM FOR DEVELOPMENT" – unknown

As we believe in this quote, hoist script can be improved alot, being an open-source can help it succeed a lot in the field of ps scripting. Still there are few areas listed below where the code can be developed.

- Use of all HTML tags for writing code.
- Optimizing CSS and renaming layer with specific class name for less code
- Importing external libraries for special effect
- Use of all available CSS functionality to generate better static webpage.
- Responsive behavior for mobile and tablet preview.

#### **SNAPSHOTS**



OK

z-index:2;



#### <!doctype html>

```
<html lang='en'>
<head>
<meta charset='UTF-8'><link rel='icon'
type='image/png' href=">
<title>
Text_testing
</title>
<link rel="stylesheet" type="text/css" href="css/</pre>
style.css">
</head><body><div class=" group-1">
Harsh this is a nive offer for you to
join the fuckers.
<h6 class="harsh">Harsh</h6>
<h1 class="this-is-my-nation">This is my nation</
h1>
</div><script type='text/javascript'>
     function downloadJSAtOnload() {
var element = document.createElement('script');
element.src = ";
document.body.appendChild(element);
if (window.addEventListener)
window.addEventListener('load',
downloadJSAtOnload, false);
else if (window.attachEvent)
window.attachEvent('onload', downloadJSAtOnload);
else window.onload = downloadJSAtOnload;
</script></body></html>
```

OK

#### REFERENCES

- [1] Article on adobe photoshop scripting by Creative droplets,12<sup>th</sup> December 2012, "http://creativedroplets.com/tutorial-write-your-first-photoshop-script/"
- [2] JavaScript reference by W3schools, "http://www.w3schools.com/js/"
- [3] JavaScript reference by Mozilla, "https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference"
- [4] Official Adobe photoshop scripting Guide,

  "http://wwwimages.adobe.com/www.adobe.com/content/dam/Adobe/en/products/photoshop/pd
  fs/cs6/Photoshop-CS6-Scripting-Guide.pdf"
- [5] Official Adobe JavaScript reference,

  "<a href="http://wwwimages.adobe.com/www.adobe.com/content/dam/Adobe/en/products/photoshop/pd">http://wwwimages.adobe.com/www.adobe.com/content/dam/Adobe/en/products/photoshop/pd</a>
  fs/cs6/Photoshop-CS6-JavaScript-Ref.pdf"
- [6] Smashing magazine article on how to make first adobe script,25<sup>th</sup> july 2013 "http://www.smashingmagazine.com/2013/07/25/introduction-to-photoshop-scripting/"

# **BRIEF RESUME**

#### HARSH BHATIA

Near Ankur Nursing Home, Sneh nagar, Takiya ward, Bhandara (MH)- 441904 harshbhatia296@gmail.com slashharsh@hotmail.com

#### **OBJECTIVE:**

By enhancing my inherent features and acquired skills through team effort, continuous learning, sheer hard work, I want to achieve professional excellence for the upliftment of my organization.

## **EDUCATION:**

2006-2007 Maharishi Vidya Mandir, Bhandara(Maharashtra)

Passed AISSCE 10th Board with 87%

## 2008-2009 Central Academy, Kota(Rajasthan)

Passed AISSCE 12th Board with 81%

#### 2010-Present Jaypee Institute of Information Technology, Noida(U.P.)

Currently pursuing 4th year(7th sem) B-Tech degree Computer Science Engineering at Jaypee Institute of Information Technology, Noida (U.P.) with CGPA 7.0.

Expected graduation date May-2014.

#### **INDUSTRIAL TRAINING:**

Internship cum training in The Fingo (thefingo.com), for duration of 6 weeks on Django website development and Testing. Creation of a continuous integration build-bot for test-driven-development.

#### **PROJECTS UNDERTAKEN:**

#### Www.harshbhatia.net

Personal website design for sketch display and portfolio display.

#### • Sharpy:

A File sharing application for users on local connected network in python.

Users can control on access of contents and notified of changes in particular file.

#### Color Mouse

An OpenCV based application uses webcam to detect red and blue color to control mouse cursor. The application also performs primary mouse task of right and left click.

#### Click Pic

An application using OpenCV library to edit live stream into various format and filters. This app allows user to click and save pictures in all of filters.

#### • Mélange : Static Website Builder

A static webpage builder designed in html, Jquery, Object oriented JavaScript, equipped with latest css3 and html5 effects. The website allows user to create webpage by simple drag and drop element and gives a freedom to download the source code into their local storage.

#### Image Razor:

An Image editing tool in JAVA language with simplest graphical-user-interface. This software allows user to convert an image into different types using 25 various image-filters.

#### • Sickliness Reference Data Labs

A medical database website(on local server) under database management for doctors on various diseases using PHP, Html and fully functional css3. This website serves as a data reference to doctors to answer different queries related to diseases, their symptoms, cure etc.

#### Sudoku Solver

A user friendly Sudoku solver in C( intermediate level) using data structures and graphics.

#### • Writing-pad

A Google-chrome-extension for saving notes, links and passwords etc. No sign up is required as this project uses latest HTML5 function of local storage to store the data into users computer, the data stays in the writing pad even after the session completion or shutdown.

#### TIC-TAC-TOE

A Two player traditional tic-tac-toe(cross-O) game in C language.

#### **ACHIEVEMENTS:**

- Volunteered in International Conference of Contemporary Computing -2012 held at Jaypee Institute of Information Technology, Noida.
- Participated in the "The Noble Conclave: Apoogee-2012" at BITS Pilani.
- Organized "Roopantar": Artwork Exhibition of Personal Pencil sketches in collaboration with other artist at the annual fest in College.
- Awarded for highest marks and cent-percent in math subject in school in 10th class.
- Student Member of Creative society of college.
- Awarded various prizes in Drawing at district level.

#### **SKILLS And HOBBIES**:

- C/C++,Python,HTML,CSS3, JavaScript
- Pencil sketching with different graphite pencils.
   (Face-book fan page: "https://www.facebook.com/Harsh.BhatiaOfficial")
- Badminton and lawn Tennis
- Paper engineering and creative artwork