

Official Rules & Regulations

Green Exe 2.0

2024 Season

Version 2

August 2024

**DEFINITIONS**

In these rules, “Student Circle of Software Engineering (SCSE)”, “we”, “our” and “us” refer to Organizer and “you”̅ and “yourself” refers to an eligible entrant.

**OVERVIEW**

Green Exe 2.0 is a dynamic event that celebrates innovation and technical prowess in web and mobile application development. This event will feature as an **Individual** competition.

Participants will have the chance to showcase their top-tier products both within the university and to external audiences, providing invaluable exposure for potential company recognition.

Green Exe will honor outstanding achievements by awarding 1st, 2nd, and 3rd places with Cash prizes. A panel of seasoned and accomplished judges will meticulously evaluate participants at each stage of the event, ensuring a fair and rigorous assessment process.

**ENTRY PERIOD**

This Competition starts at (time) on August 1st, 2024, and ends in September 2024 and will consist of multiple rounds as follows:

|  |  |  |
| --- | --- | --- |
| **ROUND** | **START DATE** | **END DATE** |
| Entry Period | July 23, 2024 | August 10, 2024 |
| Round 1: Live Presentation | August 30, 2024 | August 30, 2024 |
| Round 2: Live Presentation and Software submission | September 10, 2024  (Tentative) | September 10, 2024  (Tentative) |
| Round 3: Green Exe 2.0 Championship | October 2, 2024  (Tentative) | October 2, 2024  (Tentative) |

**ELIGIBILITY**

You are eligible to enter if you meet the following criteria below at the time of entry. For this Competition, “time of entry” is defined as the most recent date you have submitted an entry into a specific round.

* You must be an **undergraduate** of the National School of Business Management (NSBM).

This Competition is void outside the geographic area described above.

**TERMS AND CONDITIONS**

**For individual competitors**

* You must be registered for the competition to compete.
* If you become ineligible at any time during the competition, you should proactively remove yourself from the competition.
* As an individual competitor, you are responsible for presenting your project. Only you need to attend the presentation session.
* You are solely responsible for your project's development and submission. Under no circumstances should the project be outsourced.

**For team competitors**

Up to six (6) eligible students may submit a **single entry** as a team. Team members may come from different degree programs within the university. Each team member should be registered for the competition, and each competitor may belong to **only one team** within the competition.

* You may have assistance with your project from additional students beyond the six who are on your official team. Such assistance is typically in specific disciplines such as graphic design or business plan development. Any such additional students are not considered members of your team for the purposes of these rules, and they will not be eligible for any prizes, they will not be included in the Green Exe 2.0 Competition award ceremony. Only the six team members you officially register with us are eligible for prizes, award ceremony inclusion, and official communications.
* If at any time during the competition, you become ineligible after you’ve submitted an entry, you should proactively remove yourself from your team and cease participating. If it’s found you’ve continued to contribute to your team’s entry after you’ve become ineligible, your team may be disqualified.
* **Only one** (1) member of your team is supposed to present the project and attend.
* Each Team is solely responsible for its own cooperation and teamwork.
* Under no circumstance should the project be outsourced

**COMPETITION ROUND DETAILS**

Below is an overview of what to expect for each round of the competition.

Green Exe 2.0 gives you the chance to pitch your idea and provide a project to be screened and evaluated by a panel of judges. It’s your chance to tell the story of your project and your team, what you’re trying to accomplish, how you’ll do it, and what the result will be. Submissions will be reviewed in each round.

**Qualifying Advancement:** All submissions will be evaluated by judges.

**Round 1 – Project Evaluation and Selections**

* **Individual Competitors**: Present your project idea to a panel of judges. Your presentation should clearly explain the details of your project, including its objectives, development process, and expected impact.
* **Group Competitors**: A single team member will present the project on behalf of the entire team. The presentation should introduce the team members, outline each person's role, and provide a comprehensive overview of the project idea, including its purpose, development process, and anticipated outcomes.

Below are the details of the Round 1:

1. **Duration:**

Each project presentation must be prepared for 10 minutes in length. Adhering to this time frame is mandatory to ensure that all participants have an equal opportunity to present their ideas.

1. **Content Focus:**

At this stage, the presentation could focus solely on the **project idea and the demonstration**. Detailed demonstrations are not mandatory.

1. **Clarity of Idea:**

Presenters must clearly articulate the core concept of their project, including its purpose, objectives, and potential impact. The idea should be communicated in a manner that is easy to understand.

1. **Structure:**

Presentations should follow a logical structure, including an introduction, an explanation of the project idea, the significance of the project, and a conclusion. This will help ensure that the audience can follow the presentation easily.

1. **Visual Aids:**

While not mandatory, the use of visual aids (e.g., slides) is encouraged to support the explanation of the project idea. Visuals should be clear, concise, and relevant to the project being discussed.

1. **Question and Answer Session:**

A brief Q&A session may follow each presentation. Presenters should be prepared to answer questions about their project idea, focusing on the concept, technical details or implementation.

1. **Evaluation Criteria:**

Presentations will be evaluated based on the originality of the idea, clarity of communication, and adherence to the guidelines provided. Feedback will be given to help improve the project for the upcoming rounds.

1. **Professionalism:**

All presentations should be conducted in a professional manner, with appropriate language, demeanor, and respect for the audience and other presenters.

**Round 1 Judges:** This round will be evaluated by the internal staff members from the Faculty of Computing NSBM.

**Round 1 Advancement:** Competitors participating in Round 1 will be evaluated by judges using the scoring criteria

**Round 2 –** Project Demonstration

During Round 2, participants will be required to provide a more in-depth demonstration of their project. Working proof should be showcased during this round. The focus is on showcasing the practical implementation, functionality, and potential of the project.

Below are the details of the round 2:

1. **Duration:**

Each project demonstration should be prepared for 15 minutes in length. This time frame allows for a thorough exploration of the project's features and functionalities.

1. **Content Focus:**

The presentation should now move beyond the idea stage and focus on the actual project in action. This could include a live demonstration, a walkthrough of the software, hardware, or other components, and highlighting how the project works in real-world scenarios.

1. **Question and Answer Session:**

A more detailed Q&A session will follow the demonstration. Presenters should be prepared to discuss the technical details, potential improvements, and real-world applicability of their project. This session may also explore deeper aspects like future development plans or potential hurdles.

1. **Evaluation Criteria:**

Demonstrations will be evaluated based on the project’s functionality, technical execution, user interface, and how effectively the project solves the intended problem. The clarity of the demonstration and the ability to answer questions effectively will also be considered.

**Round 2 Judges:** This round will be evaluated by industry experts.

**Round 2 Advancement:** Competitors in Round 2 will be evaluated by judges using the scoring criteria. The judges will choose the top eight (08) competitors who will progress to the Round 3.

**Round 3 – Final**

In Round 3, the top eight participants will present their refined projects, incorporating feedback from previous rounds. This round mainly emphasizes the project’s uniqueness, potential, and overall impact.

1. **Duration:**

Each presentation should be prepared for **20 minutes** in total. This includes **15 minutes for the presentation** of the project, followed by a **5-minute Q&A session**.

1. **Content Focus:**

Participants should showcase the improvements and refinements made to their project based on feedback from Round 2. Articulate the potential impact of the project, focusing on how it addresses the problem it was designed to solve. Highlight any innovative aspects that set the project apart from existing solutions. Discuss the project’s potential for real-world application, highlight any steps taken toward commercialization, if applicable.

1. **Question and Answer Session:**

The Q&A session in Round 3 will be extensive, with judges probing deeper into the project’s potential challenges, ethical considerations, and future development plans. Participants should be prepared to discuss their project’s roadmap, potential barriers to success, and strategies for overcoming these barriers.

1. **Evaluation Criteria:**

Judges will evaluate the creativity and uniqueness of the project, its readiness for real-world use and its potential to solve the identified problem effectively. The clarity, coherence, and persuasiveness of the presentation, as well as the participant’s ability to engage with the audience and answer questions will also be considered.

**Round 3 Judges:** The final round will be evaluated by industry experts.

**Winning Round 3:** Teams in Round 3 will be evaluated by the judges using the scoring criteria. The judges at the Green Exe 2.0 will choose one (1) first place and two (2) runners up places. No other rankings will be released.

**WINNER SELECTION AND NOTIFICATION**

**Judging Details:** In the event of a tie between any eligible entries, an additional judge will break the tie based on the judging criteria described above. The decisions of the judges are final and binding. If we do not receive enough entries meeting the entry requirements, we may, at our discretion, select fewer winners than the number of Contest Prizes described below.

**Notifications:**

* Winners will be notified via the contact information provided during entry no more than 7 days following judging with prize claim instructions, including form submission deadlines. If we require you to affirmatively accept an invitation to further compete or claim a prize, and the notification that we send is returned as undeliverable, or you are otherwise unreachable, we may disqualify you and extend an invitation to the next highest scoring team/entrant.
* If there is a dispute as to the identity of a particular entrant, we will consider the entrant to be the authorized account holder of the email address provided at time of sign up.

**PRIZES**

**Round 3:** At the Green Exe 2.0 one (1) winning contestant and two (2) runner-up contestants will be selected. For team entrants, at least one (1) member of the team must be present in person if applicable to win.

* **Green Exe 2.0 Champion:**
* LKR 50,000, to be awarded.
* **1st Runner-up Team:**
* LKR 30,000, to be awarded.
* **2nd Runner-up Team:**
* LKR 20,000, to be awarded.

All prizes are stated in Sri Lankan Rupees. Unless otherwise indicated in the specific Competition rules, all cash prizes will be divided equally among all officially registered members of a Team.

If you are confirmed as a winner:

* You may not exchange non-cash prices for cash or any other merchandise or services. However, if for any reason an advertised prize is unavailable, we reserve the right to substitute a prize of equal or greater value; **and**
* You may not designate someone else as the winner. If you are unable or unwilling to accept your prize, we may award it to the next highest scoring Team/entrant; **and**

**CONTENT AND TECHNICAL REQUIREMENTS**

The following content and technical requirements apply to all Green Exe 2.0 projects. All Projects must be developed to require Mobile or Web Application Developments.

In addition, all entries must meet the following requirements for the Presentation and Software demonstration:

**Presentation**

1. The presentation must strictly adhere to the allocated time frames ensuring that your content is well-organized and concise.
2. The accompanying PowerPoint must be in the English language, and you must conduct your presentation in English.
3. The project you demonstrate must be a working proof of concept demonstratable to judges.
4. You are responsible for your project to be fully installed on suitable hardware for the demonstration.
5. For team entrants, it is permissible for a single team member to deliver the entire presentation.

**Software**

We need to be able to use your app in order to judge it! The Software is defined as an installable and usable software project in the appropriate format.

**Software must meet the following requirements:**

1. Participants must use an appropriate Integrated Development Environment (IDE)
2. The latest version of the relevant Software Development Kit (SDK) must be installed and utilized.
3. Participants may use a Version Control System (VCS), specifically **Git**, for source code management. Hosting platforms like GitHub, GitLab, or Bitbucket are mandatory for collaboration and version control (unless this is an individual project).
4. Adequate testing must be performed.
5. Applications must integrate with appropriate databases and backend services.
6. Applications must adhere to security and compliance standards.
7. Applications must be optimized for performance.
8. All third-party libraries and tools must comply with open-source licenses.

**GENERAL STANDARDS FOR ENTRIES**

In addition to the requirements listed above, all entries must meet the following general standards:

1. Your entry must be your own original work. If elements of your entry contain video, please note the video must be solely the work of the individual/team, including but not limited to, the actual filming, editing, graphic design, etc.; **and**
2. The content of your entry and any supporting materials must be acceptable for all viewing audiences. We will automatically disqualify any entrant that submits any entry or supporting materials that contain content that we, in our sole and absolute discretion find obscene or offensive, violent, defamatory, disparaging or illegal, or that promotes alcohol, illegal drugs, tobacco or a particular political agenda.

**OTHER CONDITIONS**

By entering this Competition, you agree:

1. To abide by the Official Rules; **and**
2. Green Exe’s decisions will be final and binding on all matters related to this Competition.