

# Muhammed Hashim K S

📍 Bengaluru, Karnataka, India    ✉ hashimfrkz5@gmail.com    ☎ +91 9633255627    in LinkedIn Profile

## Profile Summary

---

Creative and driven Game Developer with a passion for crafting immersive gaming experiences. Proficient in C# programming and skilled in Unity game development, including 2D and 3D projects. Experienced in designing and implementing engaging gameplay mechanics, polished user interfaces, and interactive environments.

## Education

---

**BCA - Cloud Technology and Information Security** 2024

*Jain University*

**Higher Secondary**

*Al-Ameen Public School*

## Technologies and Skills

---

**Programming Languages:** C, C++, C#, Data Structures

**Game Development:** Unity 2022.3, 2D & 3D Game Development, ProBuilder, Particle System, Cinemachine, Terrain Tools, VR & AR

**Web Technologies:** HTML, CSS, JavaScript

**Other Skills:** SQL, Unity AI, NavMesh, Animation Rigging, Windows & macOS

## Game Development Projects

---

### Brick Breaker

*2D Arcade Game*

*Prototype Training  
Institute, 2024*

- Dynamic 2D arcade game developed in Unity
- Implemented engaging particle effects for visual feedback
- Used Unity 2D engine, C# scripting, and Particle System

### FPS & TPS Shooter Game

*3D First-Person Shooter*

*Personal Project*

- Developed an immersive first-person shooter using advanced Unity tools
- Implemented Cinemachine for dynamic camera control
- Used NavMesh for enemy AI and pathfinding
- Created detailed terrain and environments

### Jungle Runner

*3D Endless Runner Game*

*Personal Project*

- Created a Temple Run-inspired endless runner game
- Implemented object pooling for optimized performance
- Developed procedurally generated paths and obstacles
- Used advanced Unity 3D techniques and animation rigging

## Languages

---

**Spoken Languages:** English, Hindi, Malayalam