EN3160 - Image Processing and Machine Vision

Assignment 1 - Intensity Transformations and Neighborhood Filtering

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GitHub Link: hashirupramuditha/EN3160-Image-Processing-and-Machine-Vision (github.com)

Question 1: Detect and Draw Circles in an Image using Blob Detection

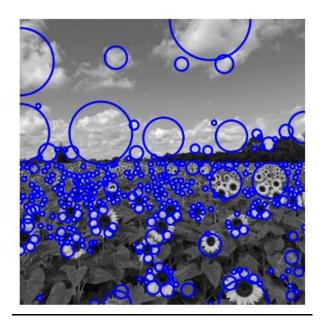
```
# Loading the image
img_orig = cv.imread("the_berry_farms_sunflower_field.jpeg", cv.IMREAD_REDUCED_COLOR_4)
img_gray = cv.cvtColor(img_orig, cv.COLOR_BGR2GRAY)

blobs = blob_log(img_gray, min_sigma=2, max_sigma=40, num_sigma=20, threshold=.1)
a = max(blobs[:, 2])
blobs[:, 2] = blobs[:, 2] * math.sqrt(2)
b = max(blobs[:, 2])

fig, ax = plt.subplots()
ax.imshow(img_gray, cmap='gray')
ax.axis('off')

for b in blobs:
    y, x, r = b
    c = plt.Circle((x, y), r, color='blue', linewidth=2, fill=False)
    ax.add_patch(c)
```

Range of 2 - 40 sigma values are used.
The maximum estimated standard deviation: 50.91168824543143



Here, blob_log() function is used to apply Laplacian of Gaussian Blob detection method to find blobs in the selected image by setting the standard deviation of the gaussian kernel (σ) in between 2 and 40. Also, the blobs with intensities below the threshold (0.1) are ignored.

Question 2: Line & Circle Estimation Using RANSAC Algorithm

The output results from the code can be viewed as follows:

------Implement Line Estimation-----

Iteration: 3

Line best error: 7.495263964720616

Best line indices: [97 55]

Best model for the line: [0.69596607 0.71807469 1.37351009]

Total number of inliers: 44

Iteration: 7

Line best error: 6.141079915399064

Best line indices: [94 50]

Best model for the line: [0.70248673 0.71169685 1.49143588]

Total number of inliers: 41

-----Implement Circle Estimation-----

Number of inliers: 41
Number of remnants: 59

Iteration: 0

Circle best error: 8.757072175486158 Best circle indices: [33 21 44]

Best model for circle: [2.40389922 2.72387709 10.16752722]

Total number of inliers: 40

Iteration: 4

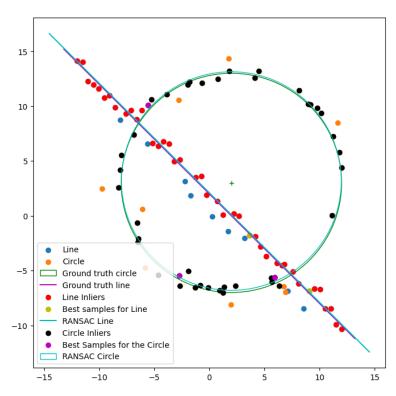
• • •

Circle best error: 5.3997389308266435

Best circle indices: [24 29 40]

Best model for circle: [1.99807947 3.16815845 9.97198408]

Total number of inliers: 41



2.3) If we fit the circle first, the algorithm will create a model that fits the circular points well. But it won't be able to capture the remnants for line model effectively. So, when we try to obtain line parameters that need to account for these remnants, it would be difficult. So, in RANSAC-based models, it is better to fit much simpler models (like lines) first, and then handle the remaining points (remnants) with more complex models.

Question 3: Superimposing a Flag with an Architectural Image

```
# Point Selection Step
# Select four points in the order of left top, left bottom, right top and right bottom
while len(clicked_points) < 4:
    cv.waitKey(1)
cv.destroyAllWindows()

# Define source and destination points for homography
destination_points = np.array(clicked_points).astype(np.float32)
h2, w2 = adding_img.shape[:2]
source_points = np.float32([[0, 0], [w2, 0], [0, h2], [w2, h2]])

# Define the homographic matrix
H = cv.getPerspectiveTransform(source_points, destination_points)
# Warping the adding image with the homography
warped_img = cv.warpPerspective(adding_img, H, (base_img.shape[1], base_img.shape[0]))
# Superimposing the warped image with the base image
supimp_img = cv.addWeighted(base_img, 1, warped_img, 0.5, 0)</pre>
```

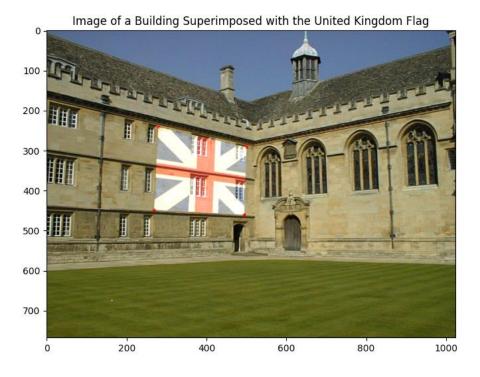
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

Image shape: (768, 1024, 3) Flag shape: (150, 225, 3)

Selected Points: [(280, 242), (270, 449), (501, 292), (495, 461)]

Homographic Matrix:

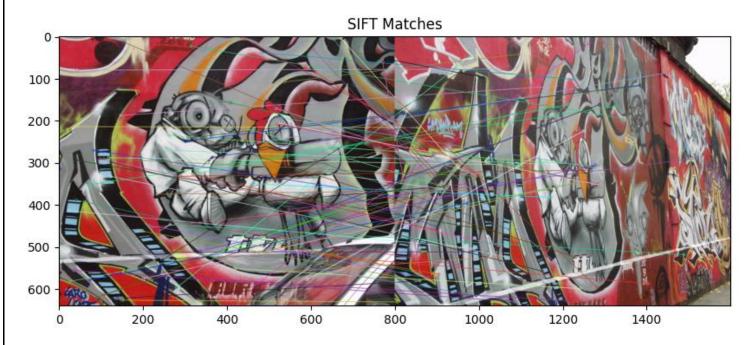
[[-5.85557918e-02 2.22712812e+00 2.80000000e+02] [8.96533352e-01 7.72670814e-01 2.42000000e+02] [-5.22642494e-05 1.50458041e-03 1.00000000e+00]]



In this section, for the superimposing purpose, I chose a building with a much larger surface area and a flag to superimpose with. First, four points on the surface of the building are selected. Then the transformation is applied. In the transformation, a homography is calculated by using cv.getPerspectiveTransform() function. Then for the warping purpose, cv.warpPerspective() is used with the above homography. At last, the building image is blended with the flag image for the selected location with enough bias.

Question 4: Stitching Two Graffiti Images

4.1) SIFT (Scale Invariant Feature Transformation)



4.3) Stitching two images and observe the difference.







Computed Homography Matrix:

[[6.12465611e-01 1.99327915e-01 2.11475491e+02] [3.88459007e-01 1.25350118e+00 -3.94509825e+01] [2.31859193e-04 3.96481577e-04 1.00000000e+00]]

```
# Detect keypoints and compute descriptors
keypoints1, descriptors1 = sift.detectAndCompute(img5, None)
keypoints2, descriptors2 = sift.detectAndCompute(img1, None)

# Create a Brute-Force Matcher
bf_matcher = cv.BFMatcher()
# Perform keypoint matching
matches = bf_matcher.knnMatch(descriptors1, descriptors2, k=2)

#region...
# Apply ratio test to select good matches and corresponding keypoints
> for match1, match2 in matches:...
# convert lists to NumPy arrays for further processing
good_matches = np.array(good_matches)
keypoints1_matched = np.array(keypoints2_matched)
keypoints2_matched = np.array(keypoints2_matched)

# calculate homography using RANSAC
computed_homography = RANSAC(keypoints2_matched, keypoints1_matched)
> #region...
# warp first image using the perspective transformation matrix H
img_warped = cv.warpPerspective(img1, H, (img5.shape[1], img5.shape[0]))
ret, threshold = cv.threshold(img warped, 10, 1, cv.THRESH_BINARY_INV)
img5_threshold = np.multiply(threshold, img5)
# Blend the above image with warped image
img_blended = cv.addWeighted(img5_threshold, 1, img_warped, 1, 0)
```

In section 1, the SIFT algorithm is used to detect distinctive key points of an image that're robust to rotation, scaling, and affine transformations. Using that, several best key points were identified and matched using their descriptors.

In section 2 & 3, a homography matrix is calculated and perspective transformation is applied to stitch two images with overlapping fields to create a photo or a panorama with a higher resolution.