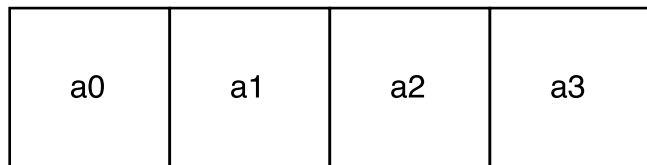
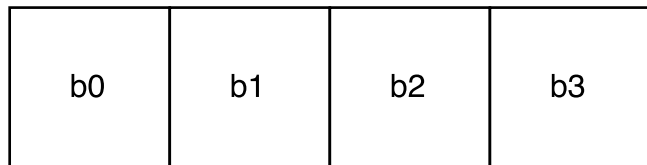


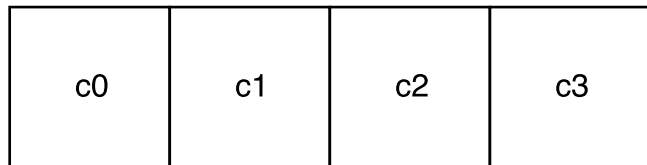
int, float



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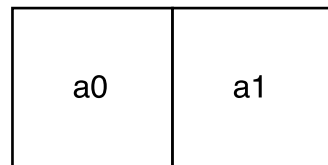
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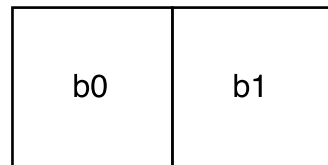
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32bit

↔
128bit

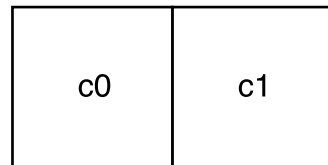
double



+



=



↔
32bit

↔
128bit