## int, float

a1 a2 аЗ a0 a0

b0 b1 b2 b3

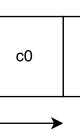
128bit

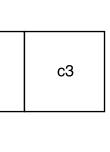
c2 сЗ

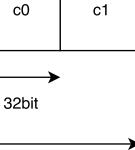
c0 с1

32bit









128bit

double

a1

b1