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**COSC 328 Lab01**

**Transmission (20 marks)**

Complete the following review questions from the text:

1. R18. How long does it take a packet of length 1,000 bytes to propagate over a link of distance 2,500 km, propagation speed  $2.5 \times 10^8$  m/s, and transmission rate 2 Mbps? More generally, how long does it take a packet of length  $L$  to propagate over a link of distance  $d$ , propagation speed  $s$ , and transmission rate  $R$  bps? Does this delay depend on packet length? Does this delay depend on transmission rate? (10 marks)

$d_{\text{Propagation}} = .01\text{s}$

$d_{\text{Transmission}} = .0005\text{s}$

Time for Packet  $L$  to propagate distance  $d$ , speed  $s$ , at rate  $R = L/R + d/s$

Yes, the delay depends on the transmission rate.

2. R19. Suppose Host A wants to send a large file to Host B. The path from Host A to Host B has three links, of rates  $R_1 = 500$  kbps,  $R_2 = 2$  Mbps, and  $R_3 = 1$  Mbps. (10 marks)
  - a. Assuming no other traffic in the network, what is the throughput for the file transfer?  
 $2\text{Mbps}$
  - b. Suppose the file is 4 million bytes. Dividing the file size by the throughput, roughly how long will it take to transfer the file to Host B?
  - c.  $2$  seconds
  - d. Repeat (a) and (b), but now with  $R_2$  reduced to 100 kbps.  
 $4$  seconds

**Packet Switching (10 marks)**

3. For this question, let the packet size  $L = 1000$  bytes, the propagation speed  $s = 2.5 \times 10^8$  m/s, the link distance  $d = 2000$  km, and the transmission rate  $R = 10$  Mbps (megabits per second). Assume that 1 Mbyte (megabyte) =  $1 \times 10^6$  bytes (SI definition). Be mindful of units. Answer these questions:
  - a. Write the formula and calculate the propagation delay for a packet on the link.  
 $.008$  seconds
  - b. Write the formula and calculate the transmission delay for a packet on the link.  
 $.0001$  seconds
  - c. Ignoring queuing and processing delays, what is the total end-to-end delay if two hosts are connected by 3 links (2 routers) of this type. Assume all links have the same transmission rate and propagation speed, but the links have lengths of 10 m, 1000 km, and 5000 km respectively.  
 $.0241004$  seconds

**Packet vs. Circuit Switching (20 marks)**

4. P8. Suppose users share a 3 Mbps link. Also suppose each user requires 150 kbps when transmitting, but each user transmits only 10 percent of the time. (See the discussion of packet switching versus circuit switching in Section 1.3.)
  - a. When circuit switching is used, how many users can be supported? (2.5marks)  
20 users
  - b. For the remainder of this problem, suppose packet switching is used. Find the probability that a given user is transmitting. (2.5 marks)  
10%
5. For this question, let the packet size  $L = 1000$  bytes, the propagation speed  $s = 2.5 \times 10^8$  m/s, the link distance  $d = 2000$  km, and the transmission rate  $R = 10$  Mbps. For circuit switching, the setup time is 5 ms, and each link supports 10 circuits. One of the factors that needs to be considered is the setup time for the circuit (being the time for each switch to connect the correct inbound and outbound circuits). In this case the setup time provided is for the complete circuit to be formed and can be included in the total delay as a single factor. Assume that 1 Mbyte (megabyte) =  $1 \times 10^6$  bytes (SI definition). Be mindful of units. Answer these questions: (10 marks)
  - a. How many simultaneous users can be on one link in a circuit switched network?  
Only 20
  - b. Assume we have 3 switches connected in a triangle. What is the maximum number of connections supported on this network with circuit-switching (keeping in mind that that each link supports a limited number of circuits, whereas the switches are limited only by the total number of available links)?  
30
  - c. Given a file size of 1 MB, how long does it take to send it from one host to another over 4 circuit switched links?  
.452 seconds
  - d. Given the same file of 1 MB, how long does it take to send it between two hosts that are connected with 4 datagram, packet switched links where the switches use store-and-forward? In a packet switched network, data needs to be encapsulated (information regarding addressing) needs to be added. Assume each packet has a header size of 50 bytes in addition to its data payload of 1000 bytes.  
.324315 seconds
  - e. How long does it take to transfer the 1 MB file if store-and-forward is not used (assume that packet can flow through the switch without delay)?  
.108105 seconds

#### Queuing Delay (10 marks)

6. For this question, let the packet size  $L = 1000$  bytes, the propagation speed  $s = 2.5 \times 10^8$  m/s, the link distance  $d = 2000$  km, and the transmission rate  $R = 10$  Mbps. Assume that 1 Mbyte (megabyte) =  $1 \times 10^6$  bytes (SI definition). Answer these questions:
  - a. If 5 packets arrive simultaneously and the queue is initially empty, what is the average queuing delay for all 5 packets.  
.0405 seconds

#### Transmission Times (10 marks)

7. P24. Suppose you would like to urgently deliver 40 terabytes data from Boston to Los Angeles. You have available a 100 Mbps dedicated link for data transfer. Would you prefer to transmit the data via this link or instead use FedEx overnight delivery? Explain:

It would take 40.01 seconds to send 40 terabytes of data from Boston to Los Angeles on a dedicated 100 Mbps data link. Given this time, I would prefer to transmit the data via this link instead of FedEx overnight delivery because it would be faster and I wouldn't have to risk losing it.

### Layers and services (20 marks)

8. R22. List five tasks that a layer can perform. Is it possible that one (or more) of these tasks could be performed by two (or more) layers? (10 marks)
- Contain a message (application)
  - Transport a message (transport)
  - Move datagrams between hosts (network)
  - Passes datagram to network (link)
  - Moves individual bits from node to node (physical)

It is possible for one or more of these tasks to be performed by two or more layers.

9. R25. Which layers in the Internet protocol stack does a router process? Which layers does a link-layer switch process? Which layers does a host process? (10 marks)

Router: network, link, and physical

Switch: link and physical

Host: all

10. From your computer (either a lab machine or your own), open up a terminal (Command prompt on Windows, or terminal on Linux/OS X) and perform a Traceroute to google.ca. Answer the following questions: (10 marks)

- a. Copy and paste the output of your Traceroute into your assignment.

Tracing route to google.ca [172.217.1.3]

over a maximum of 30 hops:

1	3 ms	2 ms	1 ms	192.168.0.1
2	11 ms	14 ms	10 ms	174.4.96.1
3	23 ms	22 ms	24 ms	rd3cs-be101-1.ok.shawcable.net [64.59.170.105]
4	13 ms	13 ms	14 ms	rc1st-tge0-5-0-14.vc.shawcable.net [66.163.72.225]
5	25 ms	20 ms	20 ms	209.90.173.177.gs.unused.primus.ca [209.90.173.177]
6	23 ms	20 ms	19 ms	209.90.160.3
7	20 ms	22 ms	20 ms	10.201.119.214
8	21 ms	20 ms	22 ms	10.201.119.210
9	20 ms	32 ms	20 ms	64.124.33.18
10	26 ms	25 ms	33 ms	ae11.cs1.sea1.us.eth.zayo.com [64.125.23.40]

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11    34 ms    26 ms    23 ms    ae27.mpr1.sea1.us.zip.zayo.com [64.125.29.1]
12    26 ms    24 ms    28 ms    72.14.208.172
13    27 ms    24 ms    26 ms    74.125.243.194
14    32 ms    32 ms    32 ms    142.250.228.150
15    74 ms    72 ms    71 ms    142.250.231.200
16    73 ms    72 ms    75 ms    142.251.67.141
17    81 ms    80 ms    79 ms    172.253.76.221
18    80 ms    80 ms    85 ms    108.170.250.241
19    84 ms    87 ms    88 ms    216.239.35.233
20    81 ms    79 ms    81 ms    yyz10s14-in-f3.1e100.net [172.217.1.3]

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Trace complete.

b. Using the provided URL for the geolocation tool, determine the postal code/zip code for each hop in the route as well as the ISP responsible for the router and list in a table in proper order.

Hop	Postal Code	City	ISP
1	Private	Private	Private
2	V1x7J2	Kelowna	Shaw Communications
3	V1Y7X1	Kelowna	Shaw Communications
4	R2K0A1	Winnipeg	Shaw Communications
5	L4W5L6	Mississauga	Primus Telecom
6	T8A0A1	Sherwood Park	Primus Telecom
7	Private	Private	Private
8	Private	Private	Private
9	55432	Minneapolis	Zayo Bandwidth
10	98115	Seattle	Zayo Bandwidth
11	98115	Seattle	Zayo Bandwidth
12	94043	Mountain View	Google Inc.
13	94043	Mountain View	Google Inc.
14	94043	Mountain View	Google Inc.
15	94043	Mountain View	Google Inc.
16	94043	Mountain View	Google Inc.
17	94043	Mountain View	Google Inc.
18	94043	Mountain View	Google Inc.
19	94043	Mountain View	Google Inc.
20	94043	Mountain View	Google Inc.

c. Using Google Maps (or equivalent), plot and number the hops based on postal codes/zip codes for each router in the path. Submit a copy of your map with your assignment.



d. Once your map is complete, consider the complexity of the route taken to reach this destination. Considering the approximate length of the route (which can be done with a straight-line approximation of the distance measure between points and using the propagation speed  $s = 2.5 \times 10^8$  m/s), does the round-trip time seem reasonable and what are the other factors that can impact this time? Remember that this is a round-trip time, so to consider the time it takes to go from source to destination, divide the time in half.

1. 1-3 to 4 (d1): 975.8 mi = 1570398 m
  - a. Delay = .006281592 s
2. 4 to 5 (d2): 918.2 mi = 1477700 m
  - a. .0059108
3. 5 to 6 (d3): 1693 mi = 2724619 m
  - a. .010898476
4. 6 to 9 (d4): 1076.3 mi = 1732137 m
  - a. .006928548
5. 9 to 10-11 (d5): 1415.9 mi = 2278670 m
  - a. .00911468
6. 10-11 to 12-20 (d6): 697.1 mi = 1121874 m
  - a. .004487496
7. 12-20 to start (d7): 857.9 mi = 1380656 m
  - a. .005522624
8. Total delay = .049144216 s
9. Delay from origin to destination direct = .011045248 s

Total distance: 12,286,054 m

Distance from origin to destination: 2,761,312 m

The time can certainly be decreased with a more direct connection to the destination server. However, the difference is most likely imperceptible.



$$\text{Transmission Delay} = L/R$$

$L$  = Length of packet (bits)

$R$  = transmission Rate (bits/sec)    mega =  $\times 10^6$

$$\text{Propagation Delay} = d/S$$

$d$  = distance between routers

$S$  = Speed of link (propagation Speed)

1)  $L = 1 \text{ kb}$

$d = 2,500 \text{ km} \quad (2,500,000 \text{ m})$

$S = 2.5 \times 10^8 \text{ m/s}$

$R = 2 \text{ Mbps} \quad 2 \times 10^6 \text{ bps}$

$d_{\text{trans}} = 1000 / 2 \times 10^6 = .0005 \text{ s}$

$d_{\text{prop}} = .01 \text{ s}$

time to propagate = .0105 s

time for packet  $L$  to propagate distance  $d$ ,  
Speed  $S$ , at rate  $R = \frac{L}{R} + \frac{d}{S}$

yes, delay depends on both packet length and  
transmission rate.

2)

a. 2 Mbps

b. 2 seconds

c. throughput w/ no traffic = 1 Mbps  
now takes 4 seconds

3)

$L = 1000 \text{ bytes}$

$S = 2.5 \times 10^8 \text{ m/s}$

$d = 2000 \text{ km} \quad 2,000,000 \text{ m}$

$R = 10 \text{ Mbps} \quad 10 \times 10^6$

a.  $2000000 / 2.5 \times 10^8 = .008 \text{ s}$

b.  $1000 / 10 \times 10^6 = .0001 \text{ s}$

c.  $L1 = 10 / 2.5 \times 10^8 = 4 \times 10^{-8}$

~~$L2 = 1000000 /$~~

Hilroy



$$\begin{aligned}
 L &= 1000 \text{ b} \\
 R &= 10 \text{ mbps } (10 \times 10^6) \\
 d_1 &= 10 \text{ m}, d_2 = 1000000 \text{ m}, d_3 = 5000000 \text{ m} \\
 S &= 2.5 \times 10^8 \text{ m/s}
 \end{aligned}$$

3)

$$\begin{aligned}
 c. \text{ delay to end} &= \left( 3 \frac{L}{R} + \left( \frac{d_1 + d_2 + d_3}{S} \right) \right) \\
 &= 3 \frac{1000}{10 \times 10^6} + \left( \frac{10 + 1000000 + 5000000}{2.5 \times 10^8} \right) \\
 &= .0001 + (.04 + .02) \\
 &= .07410004 \text{ seconds}
 \end{aligned}$$

4)

$$\begin{aligned}
 a. & 3 \text{ mbps} / 150 \text{ kbps} = 20 \text{ users} \\
 b. & 10\%
 \end{aligned}$$

5)

$$\begin{aligned}
 L &= 1000 \text{ b} \\
 R &= 10 \text{ mbps} \\
 d &= 2000 \text{ km} \\
 S &= 2.5 \times 10^8
 \end{aligned}$$

$$a. \text{ w/o delay } 20$$

$$b. \text{ w/o } 30$$

$$\begin{aligned}
 c. & \left( \frac{1000000}{10 \times 10^6} + \left( \frac{2000000}{2.5 \times 10^8} \right) \right) 4 \\
 & + .005 \\
 & = .4525
 \end{aligned}$$

$$\begin{aligned}
 d. & 1 \text{ mb} + 50 \text{ b} + 1000 \text{ b} = \frac{1,001,050}{10 \times 10^6} + \frac{2000 \text{ km}}{2.5 \times 10^8} \\
 & = .108105 \text{ seconds}
 \end{aligned}$$

$$3 \times .108105 = .324315 \text{ seconds}$$

$$c. \text{ w/o delay} = .108105 \text{ seconds}$$

6)

$$\begin{aligned}
 L &= 1000 \text{ b} \\
 R &= 10 \text{ mbps} \\
 d &= 2000 \text{ km} \\
 S &= 2.5 \times 10^8 \text{ m/s}
 \end{aligned}$$

$$\frac{1000}{10 \times 10^6} + \frac{2000000}{2.5 \times 10^8} = .008105 = .0905$$



$$7.) \quad \frac{40 \times 10^8}{100 \text{ Mbps}} + \frac{4358586}{2.5 \times 10^8} = 40.07 \text{ seconds}$$

assuming the distance from BOS to LA is  $\sim 4358.586 \text{ km}$  I would transmit via the data link because it only takes 40 seconds versus 24 hrs.

- 8.)
- 1) Application: contains message
  - 2) Transport: transports message
  - 3) Network: moves datagrams between hosts
  - 4) Link: passes datagram to network
  - 5) Physical: moves individual bits from node to node

Yes, one or more of these tasks can be performed by 2+ layers

9.) Router: 3-5

Switch: 4, 5

Host: 1-5

10)

$$\frac{d}{s} = \frac{12286054}{2.5 \times 10^8} = .0491$$

$$1570398 + 1477700 + 2724619 + 1732137 + 2278670$$