CVLE 211

ENGINEERING MECHANICS I

Engineering & Mechanics

Mechanics

(Study of forces and their effects)

Statics

(Objects in Equilibrium)

Dynamics

(Objects in Motion)

Engineering & Mechanics

Statics

Mechanical and civil engineers use the equilibrium equations derived in statics to design structures.

Dynamics

Civil engineers use the equations derived in dynamics to analyze the responses of buildings to earthquakes.

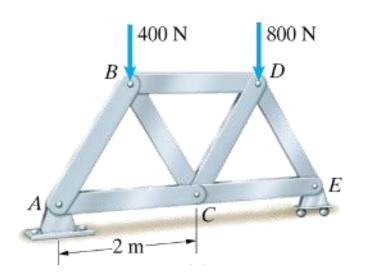
Aerospace engineers use it to determine the trajectories of satellites.

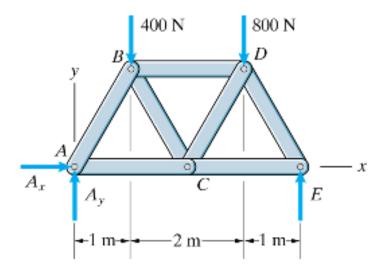
Statics (Objects in Equilibrium)

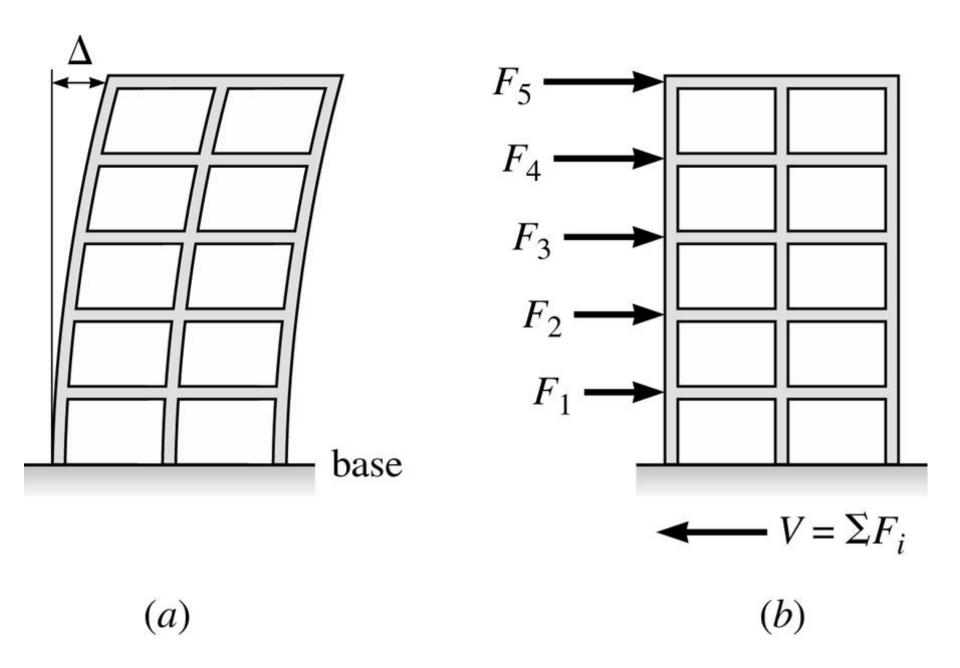
How do Engineers design and construct the devices we use?

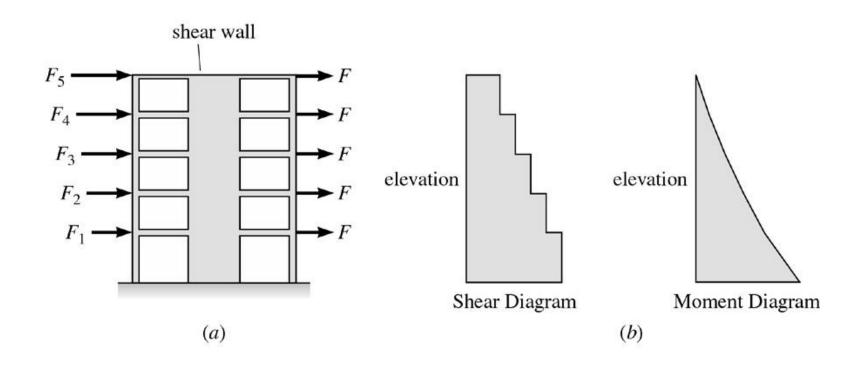
Engineers are guided by the principles of statics during each step of the design and assembly of a structure.

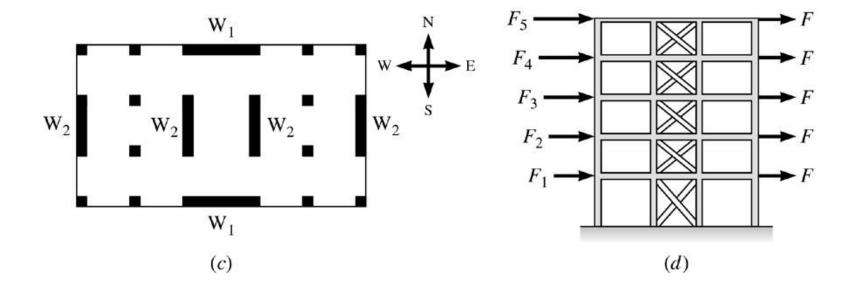


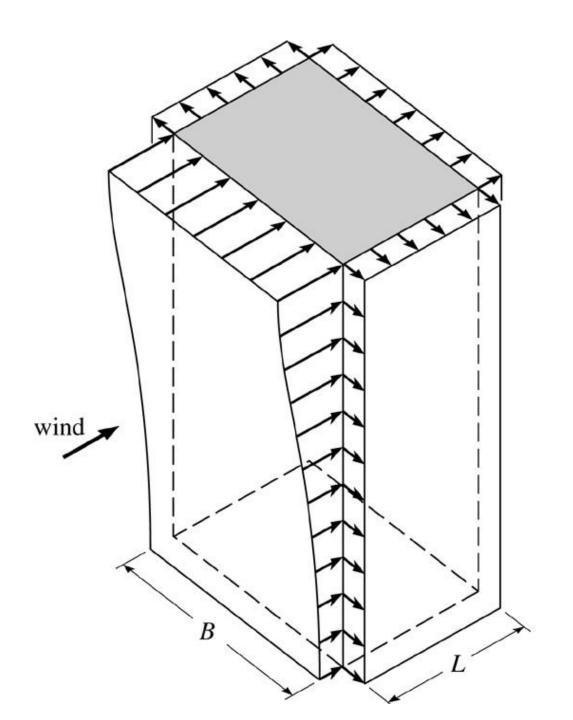


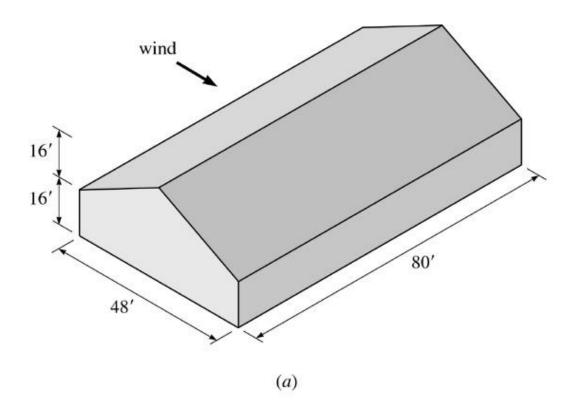


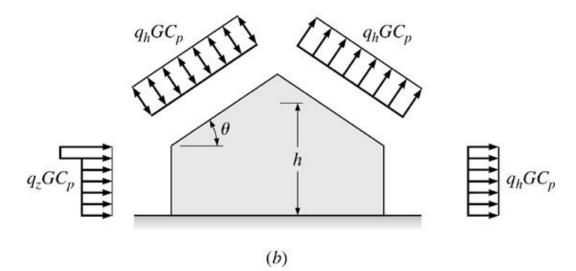


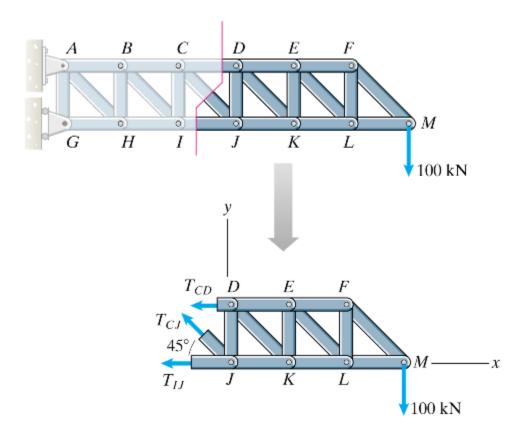


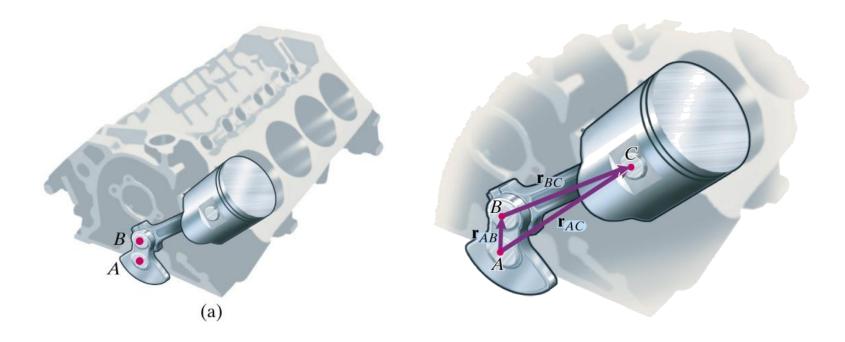


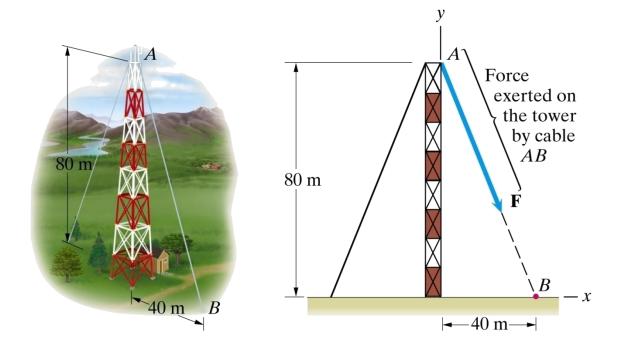












STUDY FORCE SYSTEMS

STUDY FORCE SYSTEMS

Coplanar force systems 2D systems

Force System	Free-Body Diagram
1. Collinear	\mathbf{F}_2 \mathbf{F}_3 x
2. Concurrent at a point	F_1 F_2 F_3 F_3
3. Parallel	F_2 F_3 F_4
4. General	\mathbf{F}_{1} \mathbf{F}_{2} \mathbf{F}_{3} \mathbf{F}_{4} \mathbf{F}_{4}

Force systems in Space 3D systems

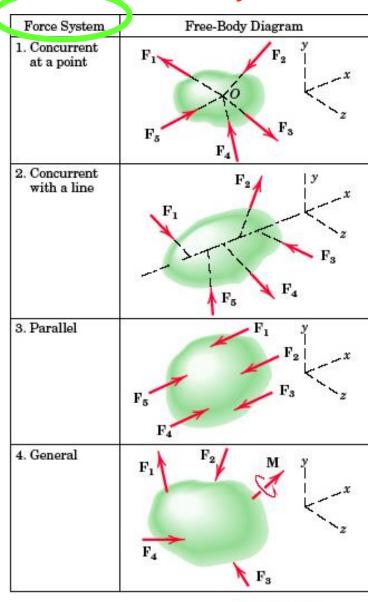
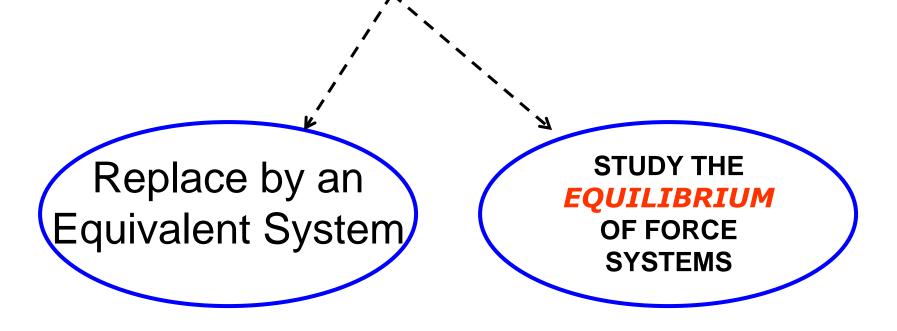


Figure 3/9





Force System	Free-Body Diagram
1. Collinear	F_2 F_3 x
2. Concurrent at a point	F_1 F_2 F_3 F_4 F_3
3. Parallel	F_2 F_3 F_4
4. General	F_1 F_2 F_3 F_4

Figure 3/3

Replace by Equivalent System

STUDY THE **EQUILIBRIUM** OF FORCE SYSTEMS

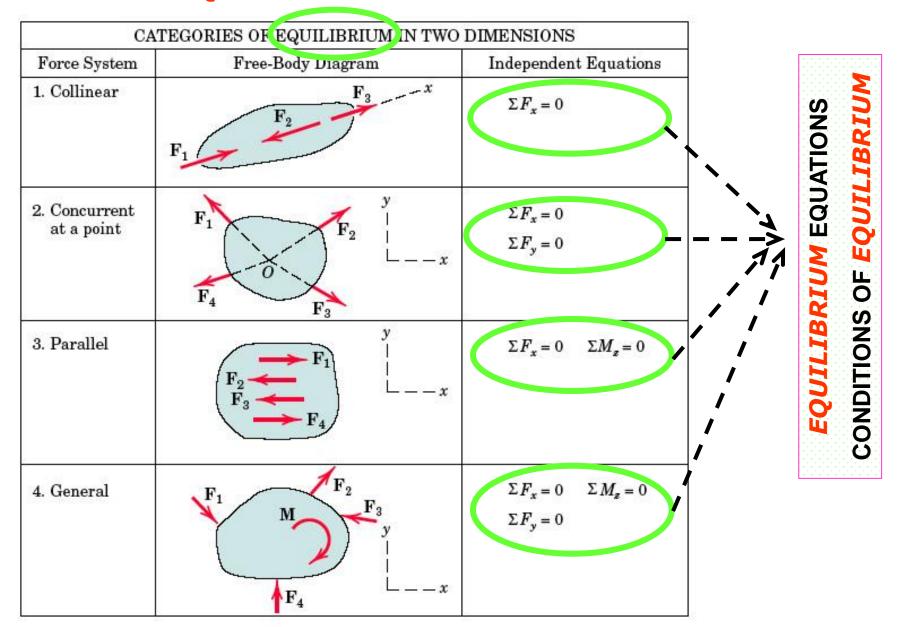


Figure 3/3

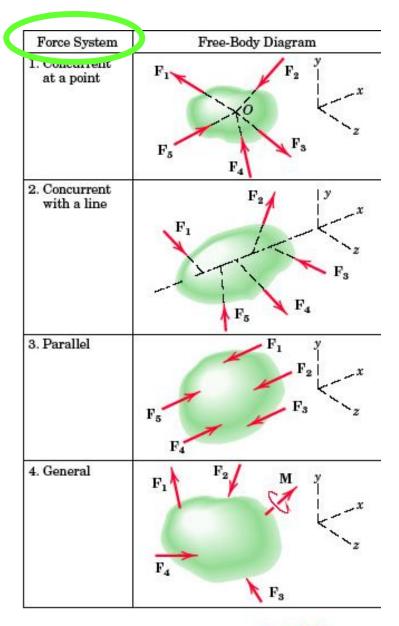


Figure 3/9

Replace by Equivalent System

STUDY THE **EQUILIBRIUM** OF FORCE SYSTEMS

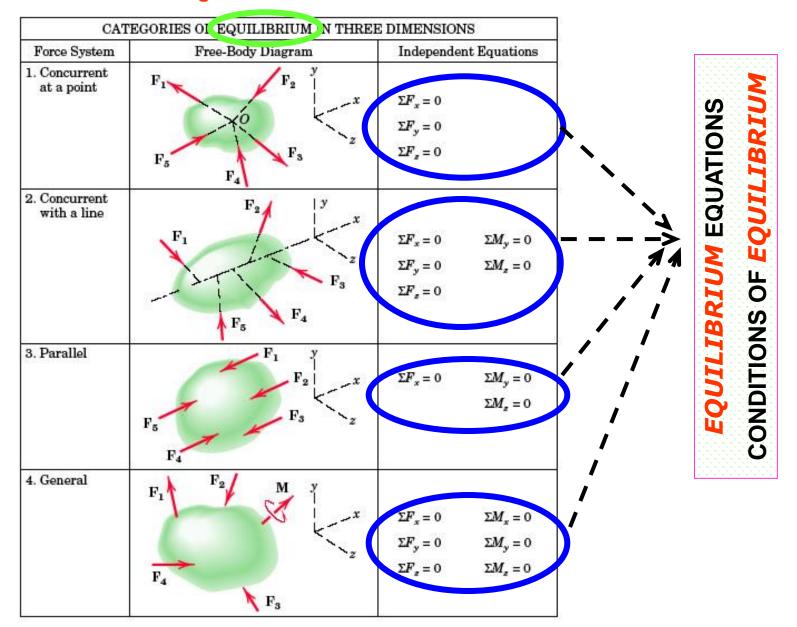
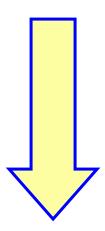


Figure 3/9

FORCES ARE VECTORS



THEREFORE WE NEED
TO USE THE
TECHNIQUES OF
VECTOR ALGEBRA

VECTOR ALGEBRA

ADD AND SUBTRACT FORCES

- UNIT VECTORS
- RECTANGULAR COMPONENTS OF A FORCE

DOT PRODUCT OF VECTORS

• CROSS PRODUCT OF VECTORS (FIND MOMENT OF A FORCE)

 Statics will build upon what you were supposed to learn in your basic physics and mathematics courses.

• We will talk about forces –vector forces – about moments and torques, reactions and the requirements of <u>static equilibrium</u> of a particle or a rigid body.

• You have seen a good bit of the basic stuff of this course before, but we will not assume you know the way to talk about, or work with, these concepts, principles, and methods so fundamental to our subject. So we will recast the basics in our own language, the language of engineering mechanics. • For the moment, think of this course as a language text; of yourself as a language student beginning the study of Engineering Mechanics (Statics).

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You must learn the language if you aspire to be an engineer.

• But this is a difficult language to learn, unlike any other foreign language you have learned.

•It is difficult because, on the surface, it appears to be a language you already know. That is deceptive: You will have to be on guard, careful, not to presume the word you have heard before bears the same meaning. Words and phrases you have already encountered now take on a more special and, in most cases, narrower meaning; a couple of forces is more than just two forces.

- The best way to learn a new language is to use it speak it, read it, listen to it on audio tapes, watch it on television; better yet, go to the land where it is the language in use and use it to buy a loaf of bread, get a hotel room for the night, ask to find the nearest post office.
- So too in statics, we insist you begin to use the language. Doing problems and exercises, taking quizzes and the final, is using the language.
- Statics course contains exercises explained as well as exercises for you to tackle such as homeworks...