

# Engineering Mechanics: Statics in SI Units, 12e

**2**

**Force Vectors**

# Chapter Objectives

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- To show how to add forces and resolve them into components using the parallelogram Law
- To express force and position in cartesian vector form and explain how to determine the vector's magnitude and direction.

# Chapter Outline

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1. Scalars and Vectors
2. Vector Operations
3. Vector Addition of Forces
4. Addition of a System of Coplanar Forces
5. Cartesian Vectors
6. Addition and Subtraction of Cartesian Vectors
7. Position Vectors
8. Force Vector Directed along a Line

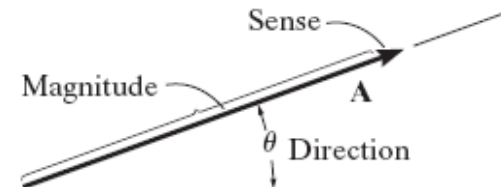
# 2.1 Scalars and Vectors

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- Scalar
  - A quantity characterized by a positive or negative number
  - Indicated by letters in italic such as *A*  
e.g. Mass, volume and length

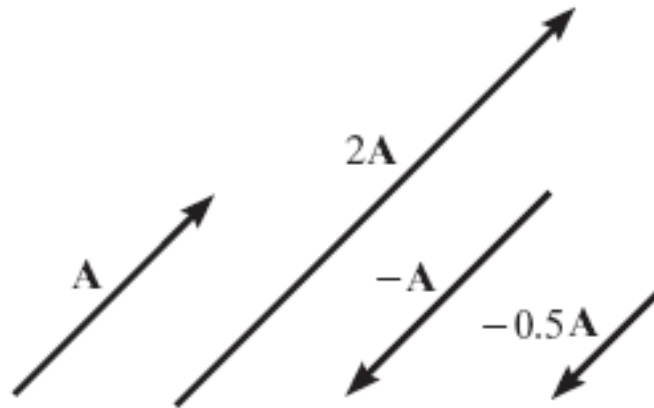
# 2.1 Scalars and Vectors

- Vector
  - A quantity that has magnitude and direction  
e.g. Position, force and moment
  - Represented by a letter with an arrow over it,  $\vec{A}$
  - Magnitude is designated as  $|\vec{A}|$
  - In this subject, vector is presented as **A** and its magnitude (positive quantity) as A



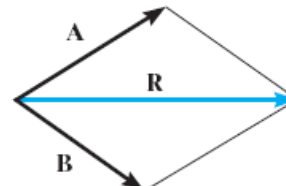
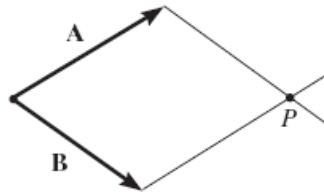
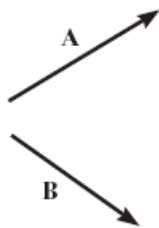
## 2.2 Vector Operations

- Multiplication and Division of a Vector by a Scalar
  - Product of vector **A** and scalar  $a = a\mathbf{A}$
  - Magnitude =  $|a\mathbf{A}|$
  - Law of multiplication applies e.g.  $\mathbf{A}/a = (1/a) \mathbf{A}$ ,  $a \neq 0$

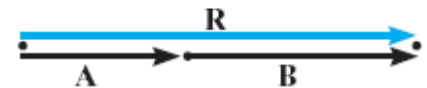


## 2.2 Vector Operations

- Vector Addition
  - Addition of two vectors **A** and **B** gives a resultant vector **R** by the *parallelogram law*
  - Result **R** can be found by *triangle construction*
  - Commutative e.g.  $\mathbf{R} = \mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A}$
  - Special case: Vectors **A** and **B** are *collinear* (both have the same line of action)



$\mathbf{R} = \mathbf{A} + \mathbf{B}$   
Parallelogram law

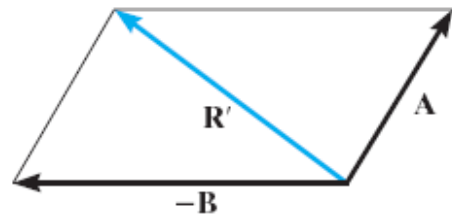
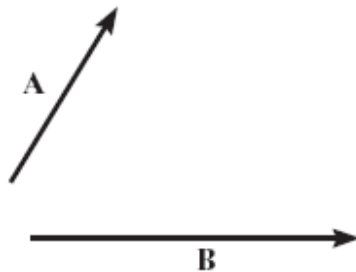


$$R = A + B$$

Addition of collinear vectors

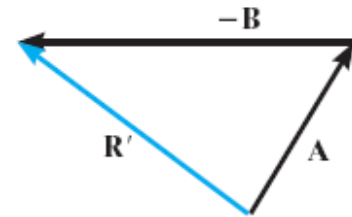
## 2.2 Vector Operations

- Vector Subtraction
  - Special case of addition
  - e.g.  $\mathbf{R}' = \mathbf{A} - \mathbf{B} = \mathbf{A} + (-\mathbf{B})$
  - Rules of Vector Addition Applies



Parallelogram law  
Vector subtraction

or



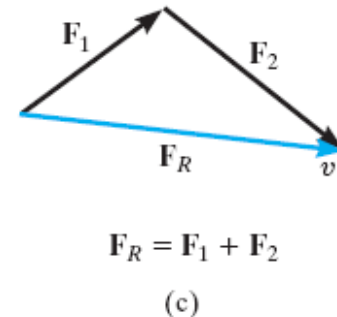
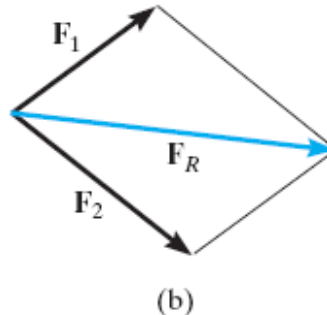
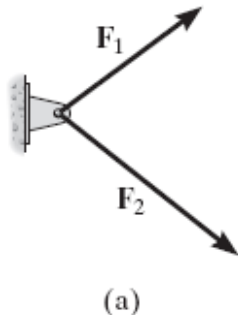
Triangle construction



## 2.3 Vector Addition of Forces

### Finding a Resultant Force

- Parallelogram law* is carried out to find the resultant force

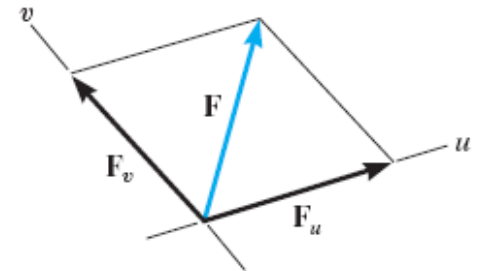
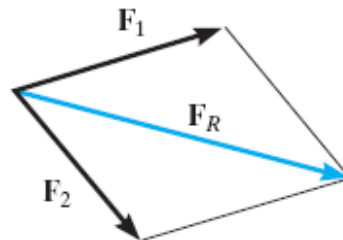


- Resultant,  
$$\mathbf{F}_R = (\mathbf{F}_1 + \mathbf{F}_2)$$

## 2.3 Vector Addition of Forces

### Procedure for Analysis

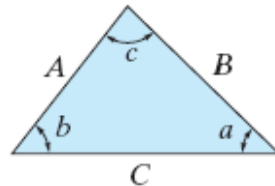
- Parallelogram Law
  - Make a sketch using the *parallelogram law*
  - 2 components forces add to form the resultant force
  - Resultant force is shown by the diagonal of the parallelogram
  - The components is shown by the sides of the parallelogram



## 2.3 Vector Addition of Forces

### Procedure for Analysis

- Trigonometry
  - Redraw half portion of the parallelogram
  - Magnitude of the resultant force can be determined by the *law of cosines*
  - Direction of the resultant force can be determined by the *law of sines*
  - Magnitude of the two components can be determined by the *law of sines*



Cosine law:

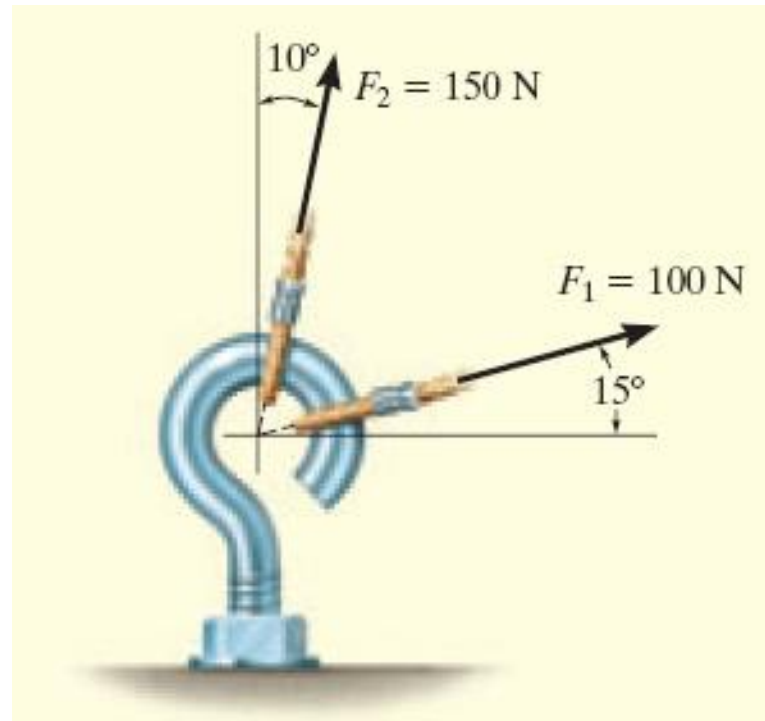
$$C = \sqrt{A^2 + B^2 - 2AB \cos c}$$

Sine law:

$$\frac{A}{\sin a} = \frac{B}{\sin b} = \frac{C}{\sin c}$$

## Example 2.1

The screw eye is subjected to two forces,  $\mathbf{F}_1$  and  $\mathbf{F}_2$ . Determine the magnitude and direction of the resultant force.





# Solution

## Trigonometry

### Law of Cosines

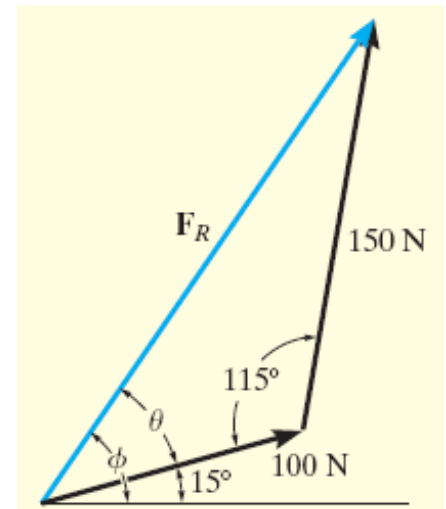
$$\begin{aligned} F_R &= \sqrt{(100N)^2 + (150N)^2 - 2(100N)(150N)\cos 115^\circ} \\ &= \sqrt{10000 + 22500 - 30000(-0.4226)} = 212.6N = 213N \end{aligned}$$

### Law of Sines

$$\frac{150N}{\sin \theta} = \frac{212.6N}{\sin 115^\circ}$$

$$\sin \theta = \frac{150N}{212.6N} (0.9063)$$

$$\theta = 39.8^\circ$$



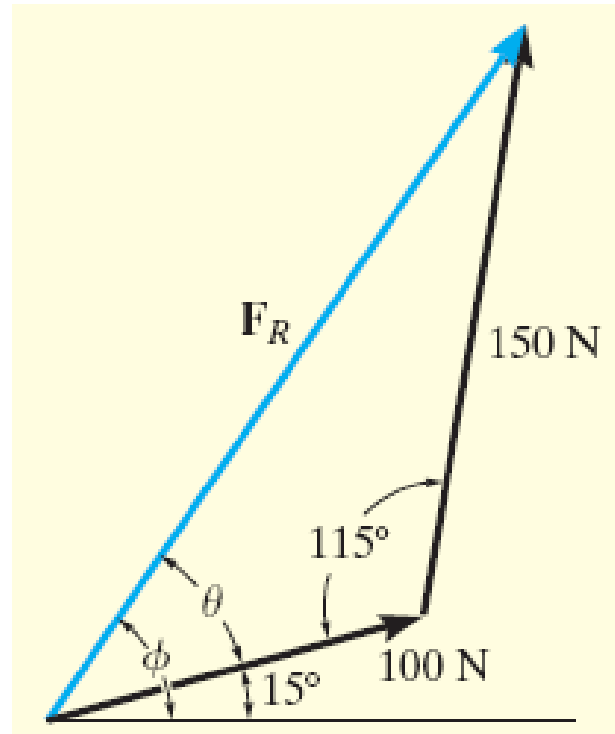
# Solution

## Trigonometry

Direction  $\Phi$  of  $\mathbf{F}_R$  measured from the horizontal

$$\phi = 39.8^\circ + 15^\circ$$

$$= 54.8^\circ \angle \phi$$

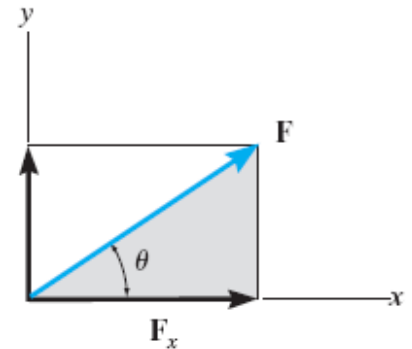


## 2.4 Addition of a System of Coplanar Forces

- Scalar Notation
  - x and y axis are designated positive and negative
  - Components of forces expressed as algebraic scalars

$$F = F_x + F_y$$

$$F_x = F \cos \theta \quad \text{and} \quad F_y = F \sin \theta$$

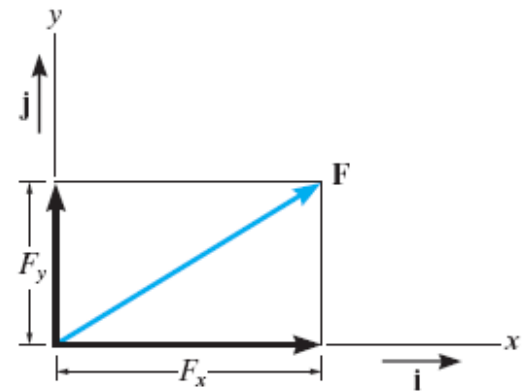




## 2.4 Addition of a System of Coplanar Forces

- Cartesian Vector Notation
  - Cartesian unit vectors **i** and **j** are used to designate the x and y directions
  - Unit vectors **i** and **j** have dimensionless magnitude of unity ( = 1 )
  - Magnitude is always a positive quantity, represented by scalars  $F_x$  and  $F_y$

$$F = F_x \mathbf{i} + F_y \mathbf{j}$$



## 2.4 Addition of a System of Coplanar Forces

- Coplanar Force Resultants

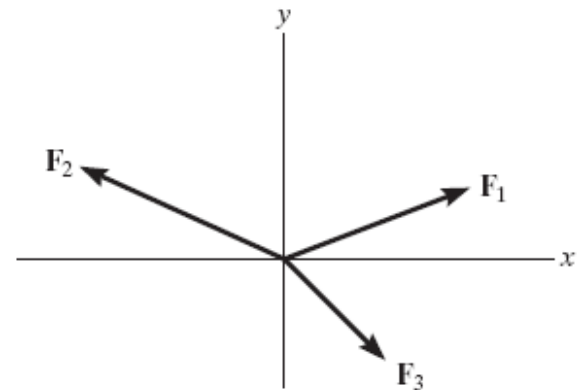
To determine resultant of several coplanar forces:

- Resolve force into x and y components
- Addition of the respective components using scalar algebra
- Resultant force is found using the parallelogram law
- Cartesian vector notation:

$$F_1 = F_{1x}i + F_{1y}j$$

$$F_2 = -F_{2x}i + F_{2y}j$$

$$F_3 = F_{3x}i - F_{3y}j$$



## 2.4 Addition of a System of Coplanar Forces

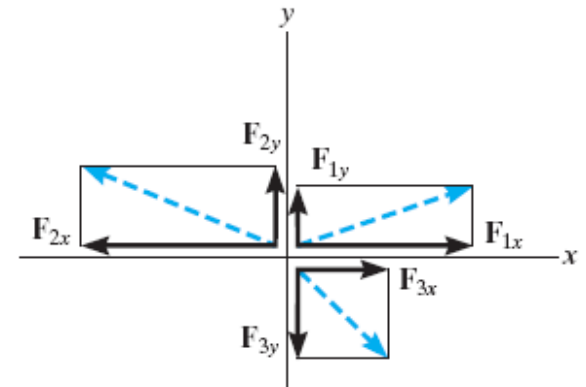
- Coplanar Force Resultants
  - Vector resultant is therefore

$$\begin{aligned} F_R &= F_1 + F_2 + F_3 \\ &= (F_{Rx})i + (F_{Ry})j \end{aligned}$$

- If scalar notation are used

$$F_{Rx} = F_{1x} - F_{2x} + F_{3x}$$

$$F_{Ry} = F_{1y} + F_{2y} - F_{3y}$$



## 2.4 Addition of a System of Coplanar Forces

- Coplanar Force Resultants

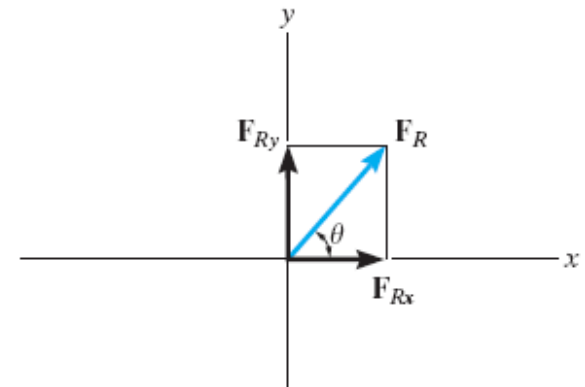
- In all cases we have

$$F_{Rx} = \sum F_x$$

$$F_{Ry} = \sum F_y \quad * \text{ Take note of sign conventions}$$

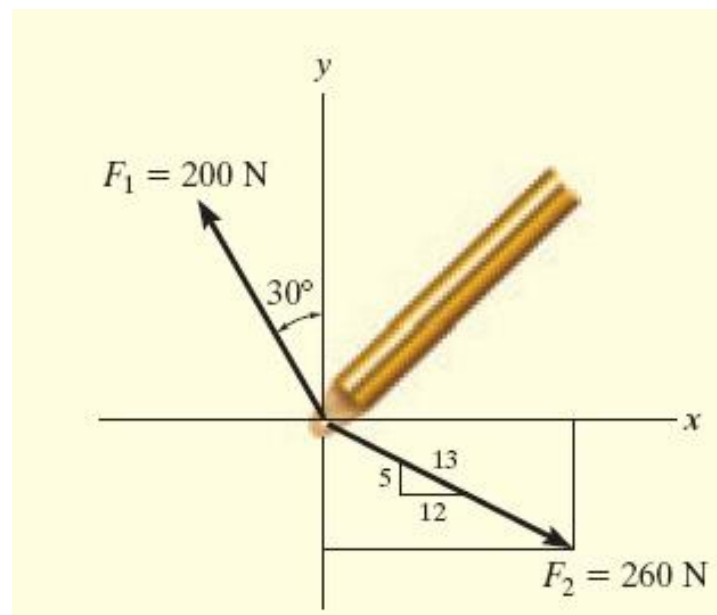
- Magnitude of  $\mathbf{F}_R$  can be found by Pythagorean Theorem

$$F_R = \sqrt{F_{Rx}^2 + F_{Ry}^2} \quad \text{and} \quad \theta = \tan^{-1} \left| \frac{F_{Ry}}{F_{Rx}} \right|$$



## Example 2.5

Determine x and y components of  $\mathbf{F}_1$  and  $\mathbf{F}_2$  acting on the boom. Express each force as a Cartesian vector.



# Solution

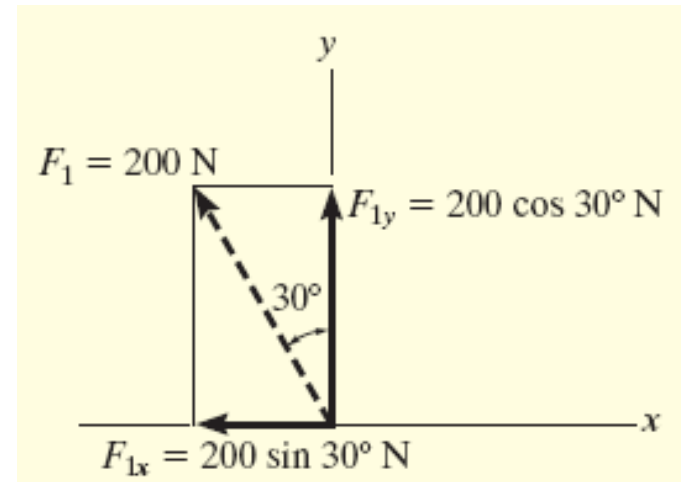
## Scalar Notation

$$F_{1x} = -200\sin 30^\circ \text{ N} = -100\text{ N} = 100\text{ N} \leftarrow$$

$$F_{1y} = 200\cos 30^\circ \text{ N} = 173\text{ N} = 173\text{ N} \uparrow$$

Hence, from the slope triangle, we have

$$\theta = \tan^{-1}\left(\frac{5}{12}\right)$$



# Solution

By similar triangles we have

$$F_{2x} = 260 \left( \frac{12}{13} \right) = 240 \text{ N}$$

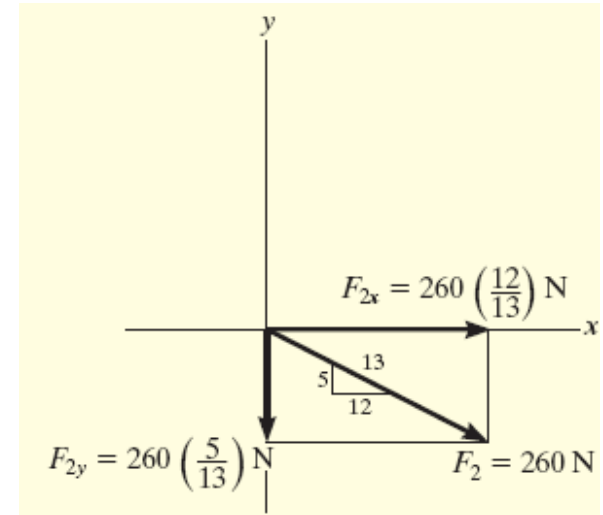
$$F_{2y} = 260 \left( \frac{5}{13} \right) = 100 \text{ N}$$

Scalar Notation:  $F_{2x} = 240 \text{ N} \rightarrow$

$$F_{2y} = -100 \text{ N} = 100 \text{ N} \downarrow$$

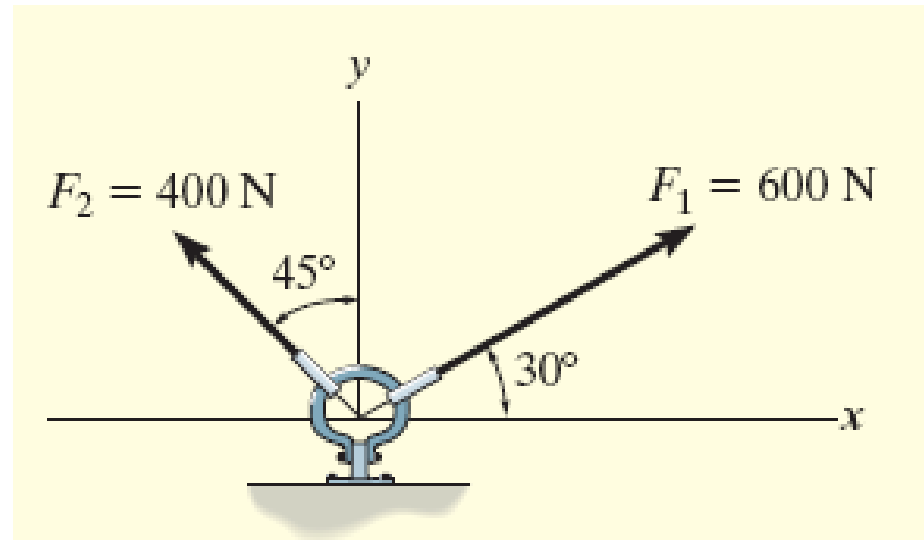
Cartesian Vector Notation:  $F_1 = \{-100\mathbf{i} + 173\mathbf{j}\} \text{ N}$

$$F_2 = \{240\mathbf{i} - 100\mathbf{j}\} \text{ N}$$



## Example 2.6

The link is subjected to two forces  $\mathbf{F}_1$  and  $\mathbf{F}_2$ . Determine the magnitude and orientation of the resultant force.





# Solution I

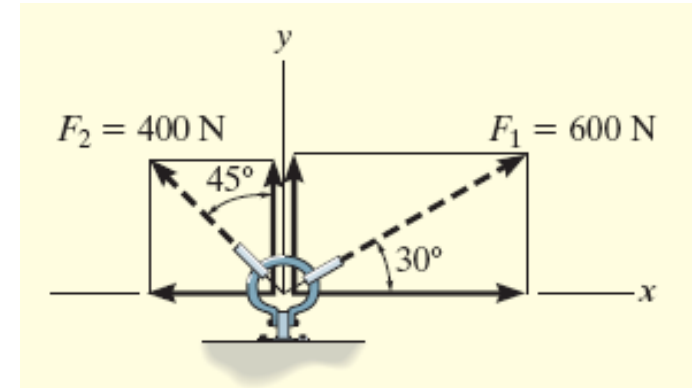
Scalar Notation:

$$F_{Rx} = \Sigma F_x :$$

$$F_{Rx} = 600\cos 30^\circ N - 400\sin 45^\circ N$$
$$= 236.8N \rightarrow$$

$$F_{Ry} = \Sigma F_y :$$

$$F_{Ry} = 600\sin 30^\circ N + 400\cos 45^\circ N$$
$$= 582.8N \uparrow$$



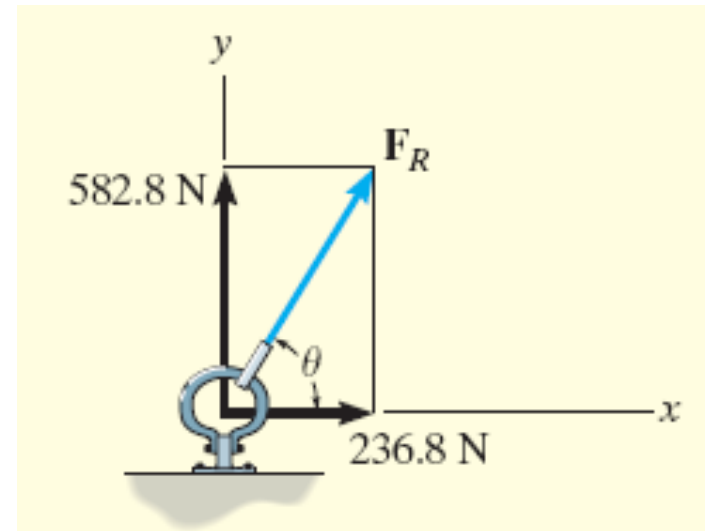
# Solution I

## Resultant Force

$$F_R = \sqrt{(236.8N)^2 + (582.8N)^2}$$
$$= 629N$$

From vector addition, direction angle  $\theta$  is

$$\theta = \tan^{-1}\left(\frac{582.8N}{236.8N}\right)$$
$$= 67.9^\circ$$



# Solution II

## Cartesian Vector Notation

$$\mathbf{F}_1 = \{ 600\cos 30^\circ \mathbf{i} + 600\sin 30^\circ \mathbf{j} \} \text{ N}$$

$$\mathbf{F}_2 = \{ -400\sin 45^\circ \mathbf{i} + 400\cos 45^\circ \mathbf{j} \} \text{ N}$$

Thus,

$$\begin{aligned}\mathbf{F}_R &= \mathbf{F}_1 + \mathbf{F}_2 \\ &= (600\cos 30^\circ \text{N} - 400\sin 45^\circ \text{N})\mathbf{i} \\ &\quad + (600\sin 30^\circ \text{N} + 400\cos 45^\circ \text{N})\mathbf{j} \\ &= \{236.8\mathbf{i} + 582.8\mathbf{j}\}\text{N}\end{aligned}$$

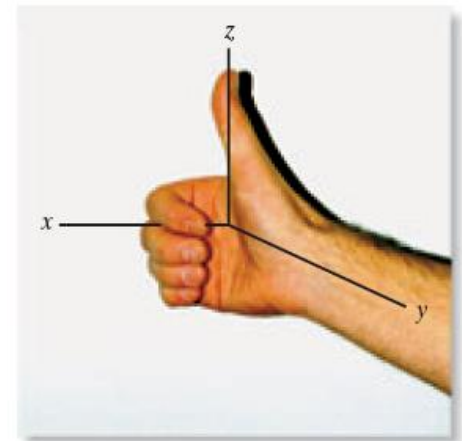
The magnitude and direction of  $\mathbf{F}_R$  are determined in the same manner as before.

## 2.5 Cartesian Vectors

- Right-Handed Coordinate System

A rectangular or Cartesian coordinate system is said to be right-handed provided:

- Thumb of right hand points in the direction of the positive  $z$  axis
- $z$ -axis for the 2D problem would be perpendicular, directed out of the page.



## 2.5 Cartesian Vectors

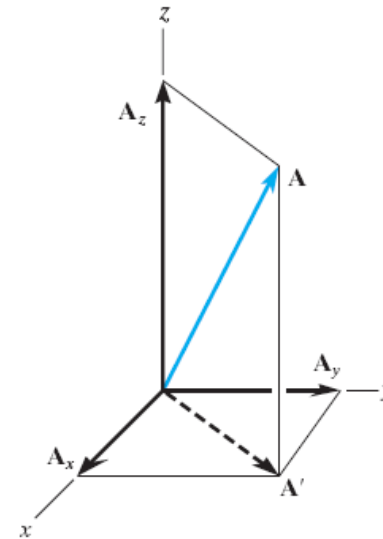
- Rectangular Components of a Vector
  - A vector **A** may have one, two or three rectangular components along the *x*, *y* and *z* axes, depending on orientation
  - By two successive application of the parallelogram law

$$\mathbf{A} = \mathbf{A}' + \mathbf{A}_z$$

$$\mathbf{A}' = \mathbf{A}_x + \mathbf{A}_y$$

- Combining the equations,  
A can be expressed as

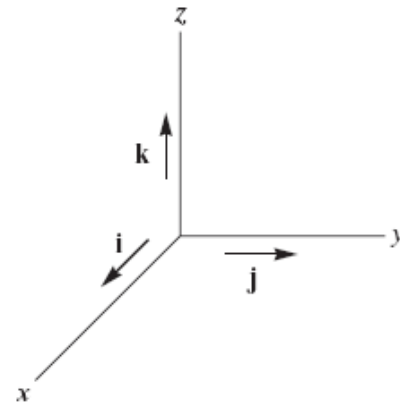
$$\mathbf{A} = \mathbf{A}_x + \mathbf{A}_y + \mathbf{A}_z$$



## 2.5 Cartesian Vectors

- Unit Vector
  - Direction of **A** can be specified using a unit vector
  - Unit vector has a magnitude of 1
  - If **A** is a vector having a magnitude of  $A \neq 0$ , unit vector having the same direction as **A** is expressed by  $\mathbf{u}_A = \mathbf{A} / A$ . So that

$$\mathbf{A} = A \mathbf{u}_A$$

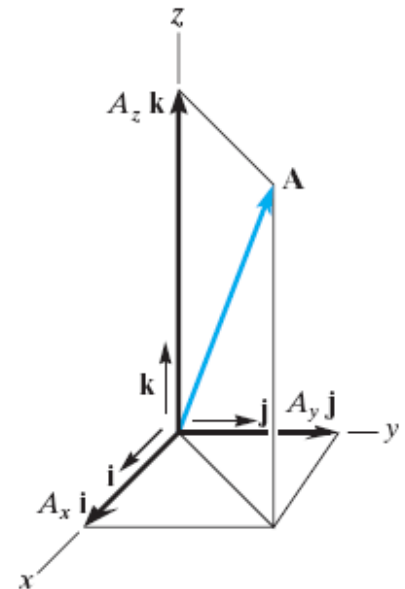


## 2.5 Cartesian Vectors

- Cartesian Vector Representations
  - 3 components of **A** act in the positive **i**, **j** and **k** directions

$$\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$$

\*Note the magnitude and direction of each components are separated, easing vector algebraic operations.



## 2.5 Cartesian Vectors

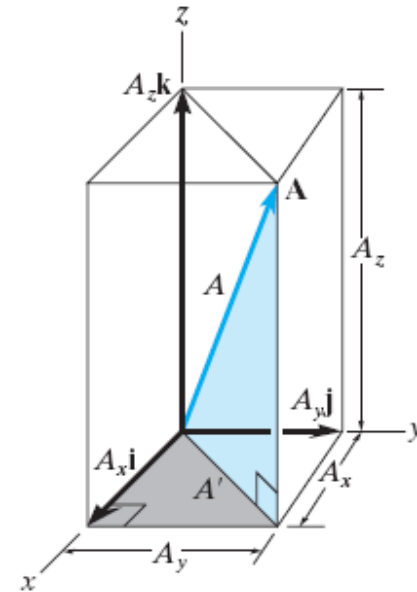
- Magnitude of a Cartesian Vector

- From the colored triangle,  $A = \sqrt{A'^2 + A_z^2}$

- From the shaded triangle,  $A' = \sqrt{A_x^2 + A_y^2}$

- Combining the equations gives magnitude of **A**

$$A = \sqrt{A_x^2 + A_y^2 + A_z^2}$$



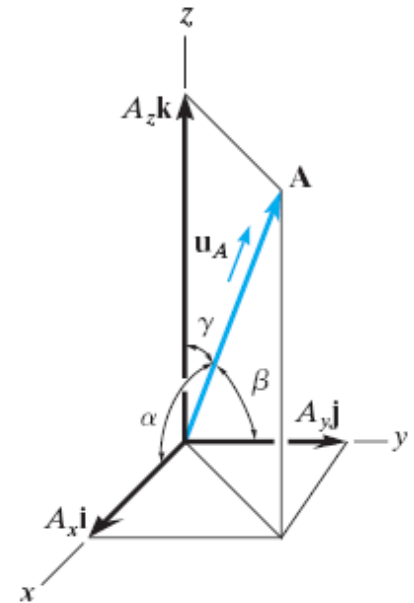


## 2.5 Cartesian Vectors

- Direction of a Cartesian Vector
  - Orientation of  $A$  is defined as the coordinate direction angles  $\alpha$ ,  $\beta$  and  $\gamma$  measured between the tail of  $A$  and the positive  $x$ ,  $y$  and  $z$  axes
  - $0^\circ \leq \alpha, \beta \text{ and } \gamma \leq 180^\circ$
  - The *direction cosines* of  $\mathbf{A}$  is

$$\cos \alpha = \frac{A_x}{A} \quad \cos \gamma = \frac{A_z}{A}$$

$$\cos \beta = \frac{A_y}{A}$$



## 2.5 Cartesian Vectors

- Direction of a Cartesian Vector
  - Angles  $\alpha$ ,  $\beta$  and  $\gamma$  can be determined by the inverse cosines

Given

$$\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$$

then,

$$\mathbf{u}_A = \mathbf{A} / A = (A_x/A) \mathbf{i} + (A_y/A) \mathbf{j} + (A_z/A) \mathbf{k}$$

where  $A = \sqrt{A_x^2 + A_y^2 + A_z^2}$

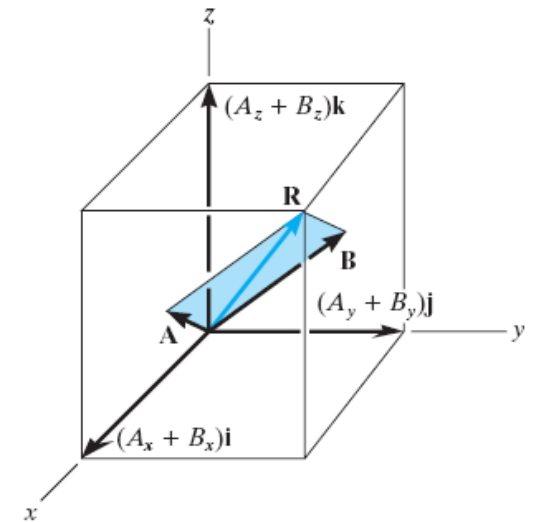
## 2.5 Cartesian Vectors

- Direction of a Cartesian Vector
  - $\mathbf{u}_A$  can also be expressed as
$$\mathbf{u}_A = \cos\alpha\mathbf{i} + \cos\beta\mathbf{j} + \cos\gamma\mathbf{k}$$
  - Since  $A = \sqrt{A_x^2 + A_y^2 + A_z^2}$  and  $\mathbf{u}_A = 1$ , we have
$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$
  - $\mathbf{A}$  as expressed in Cartesian vector form is
$$\begin{aligned}\mathbf{A} &= A\mathbf{u}_A \\ &= A\cos\alpha\mathbf{i} + A\cos\beta\mathbf{j} + A\cos\gamma\mathbf{k} \\ &= A_x\mathbf{i} + A_y\mathbf{j} + A_z\mathbf{k}\end{aligned}$$

## 2.6 Addition and Subtraction of Cartesian Vectors

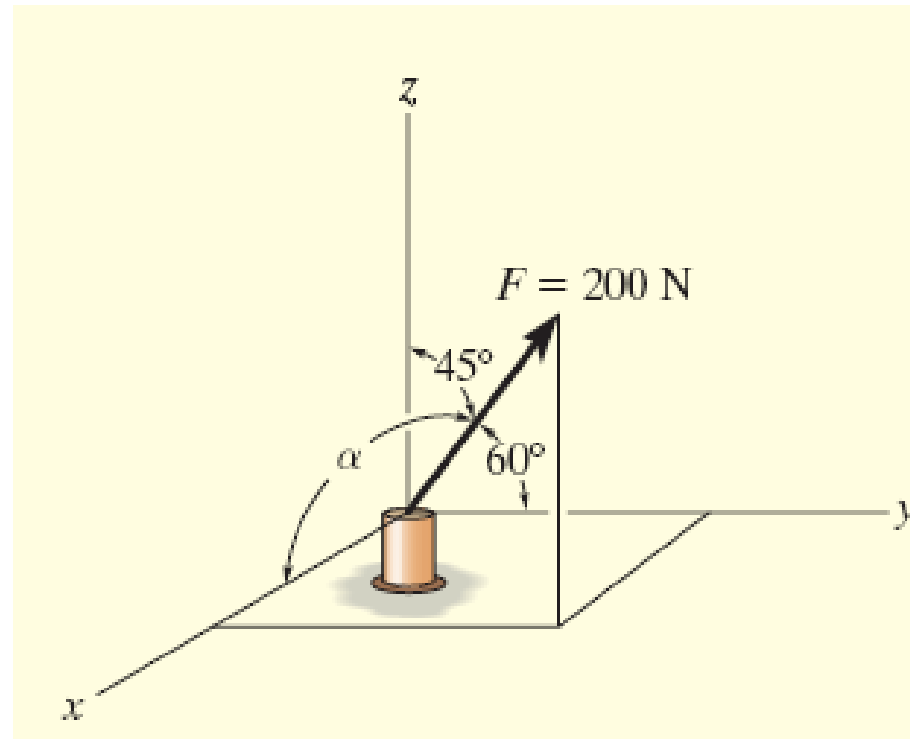
- Concurrent Force Systems
  - Force resultant is the vector sum of all the forces in the system

$$\mathbf{F}_R = \sum \mathbf{F} = \sum F_x \mathbf{i} + \sum F_y \mathbf{j} + \sum F_z \mathbf{k}$$



## Example 2.8

Express the force  $\mathbf{F}$  as Cartesian vector.



# Solution

Since two angles are specified, the third angle is found by

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

$$\cos^2 \alpha + \cos^2 60^\circ + \cos^2 45^\circ = 1$$

$$\cos \alpha = \sqrt{1 - (0.5)^2 - (0.707)^2} = \pm 0.5$$

Two possibilities exist, namely

$$\alpha = \cos^{-1}(0.5) = 60^\circ$$

$$\alpha = \cos^{-1}(-0.5) = 120^\circ$$

# Solution

By inspection,  $\alpha = 60^\circ$  since  $\mathbf{F}_x$  is in the +x direction

Given  $F = 200\text{N}$

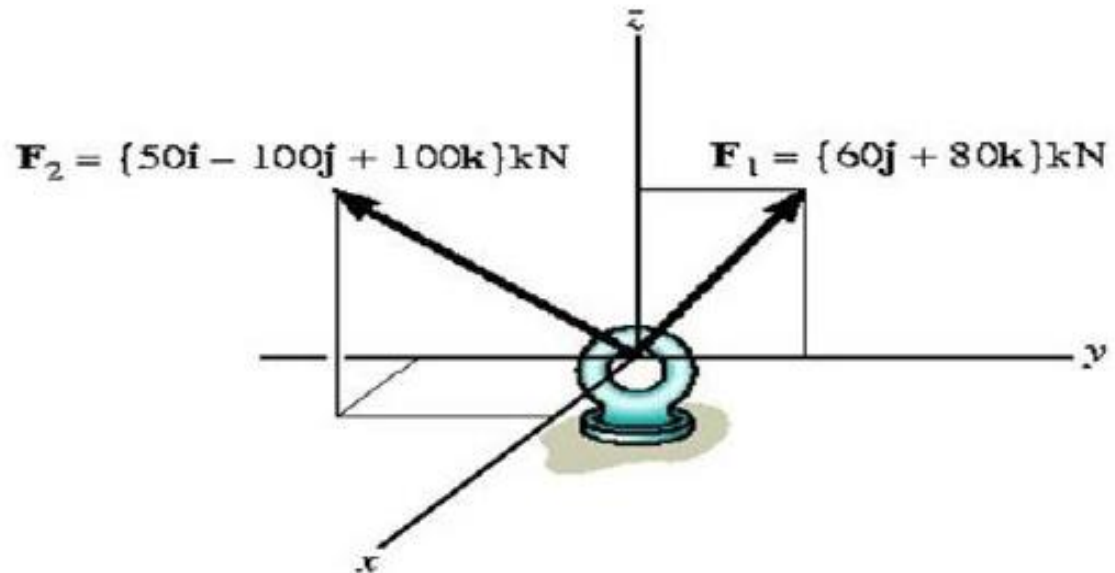
$$\begin{aligned}\mathbf{F} &= F\cos\alpha\mathbf{i} + F\cos\beta\mathbf{j} + F\cos\gamma\mathbf{k} \\ &= (200\cos 60^\circ\text{N})\mathbf{i} + (200\cos 60^\circ\text{N})\mathbf{j} \\ &\quad + (200\cos 45^\circ\text{N})\mathbf{k} \\ &= \{100.0\mathbf{i} + 100.0\mathbf{j} + 141.4\mathbf{k}\}\text{N}\end{aligned}$$

Checking:

$$\begin{aligned}F &= \sqrt{F_x^2 + F_y^2 + F_z^2} \\ &= \sqrt{(100.0)^2 + (100.0)^2 + (141.4)^2} = 200\text{N}\end{aligned}$$

## Example 2.9

Determine the magnitude and coordinate direction angles of resultant force acting on the ring





# Solution

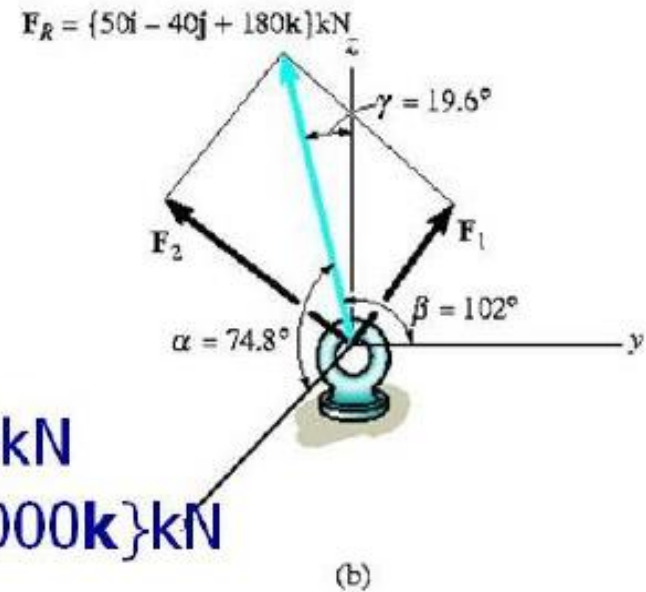
## Solution

Resultant force

$$\begin{aligned}\mathbf{F}_R &= \sum \mathbf{F} \\ &= \mathbf{F}_1 + \mathbf{F}_2 \\ &= \{60\mathbf{j} + 80\mathbf{k}\}\text{kN} \\ &\quad + \{50\mathbf{i} - 100\mathbf{j} + 100\mathbf{k}\}\text{kN} \\ &= \{50.000\mathbf{i} - 40.000\mathbf{j} + 180.000\mathbf{k}\}\text{kN}\end{aligned}$$

Magnitude of  $\mathbf{F}_R$  is found by

$$\begin{aligned}F_R &= \sqrt{(50.000)^2 + (-40.000)^2 + (180.000)^2} \\ &= 191.050 = 191.0500\text{kN}\end{aligned}$$



# Solution

## Solution

Unit vector acting in the direction of  $\mathbf{F}_R$

$$\begin{aligned}\mathbf{u}_{FR} &= \mathbf{F}_R / F_R \\ &= (50.000/191.0500)\mathbf{i} + (-40.000/191.0500)\mathbf{j} + \\ &\quad (180.000/191.0500)\mathbf{k} \\ &= 0.261712 \mathbf{i} - 0.20937 \mathbf{j} + 0.942163\mathbf{k}\end{aligned}$$

So that

$$\cos \alpha = 0.261712$$

$$\alpha = 74.8283^\circ$$

$$\cos \beta = -0.20937$$

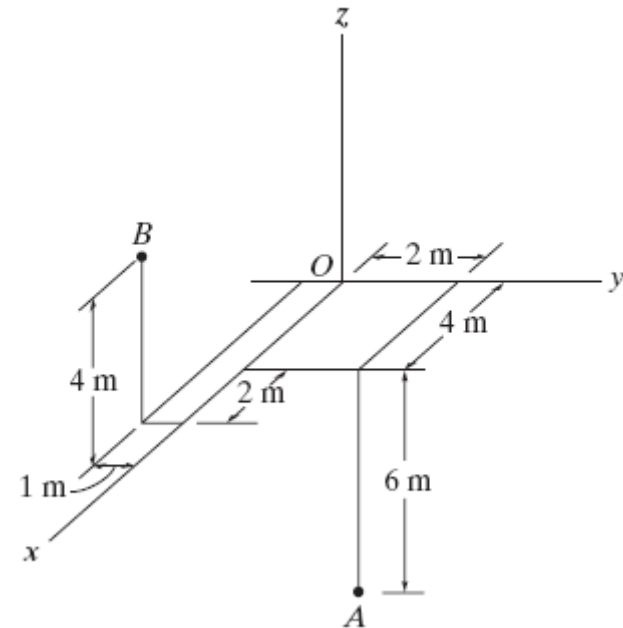
$$\beta = 102.08500^\circ$$

$$\cos \gamma = 0.942163$$

$$\gamma = 19.5820^\circ$$

## 2.7 Position Vectors

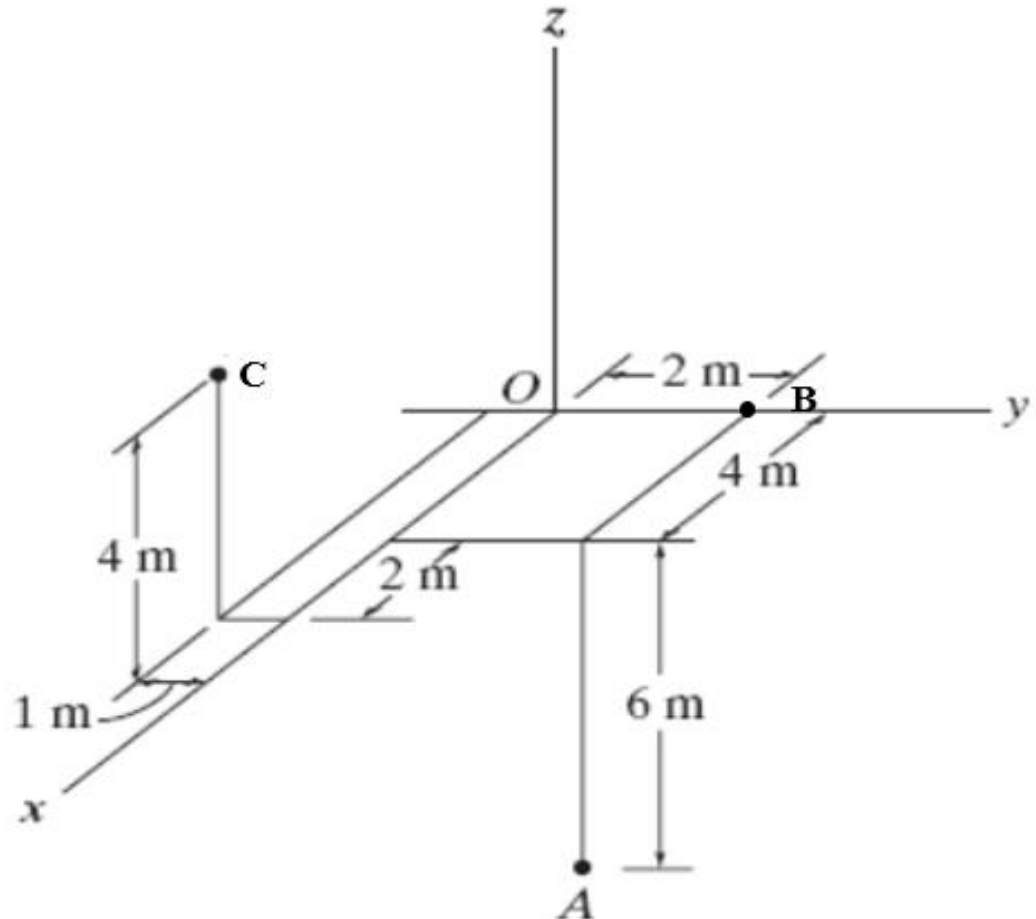
- $x, y, z$  Coordinates
  - Right-handed coordinate system
  - Positive  $z$  axis points upwards, measuring the height of an object or the altitude of a point
  - Points are measured relative to the origin,  $O$ .



## 2.7 Position Vectors

### Example 4:

Find the  $x$ ,  $y$ , and  $z$  coordinates for points A, B and C



## 2.7 Position Vectors

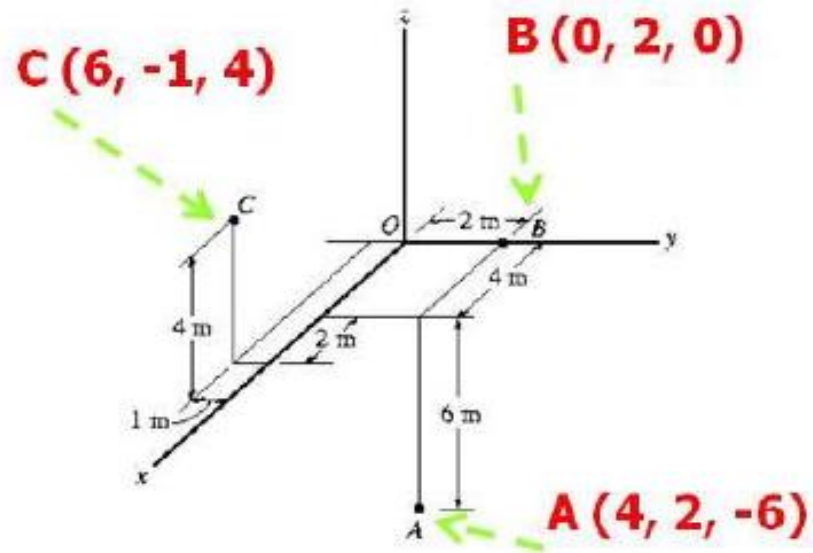
- $x, y, z$  Coordinates

Eg: For Point A,  $x_A = +4\text{m}$  along the x axis,  $y_A = 2\text{m}$  along the y axis and  $z_A = -6\text{m}$  along the z axis.

Thus, **A (4, 2, -6)**

Similarly, **B (0, 2, 0)**

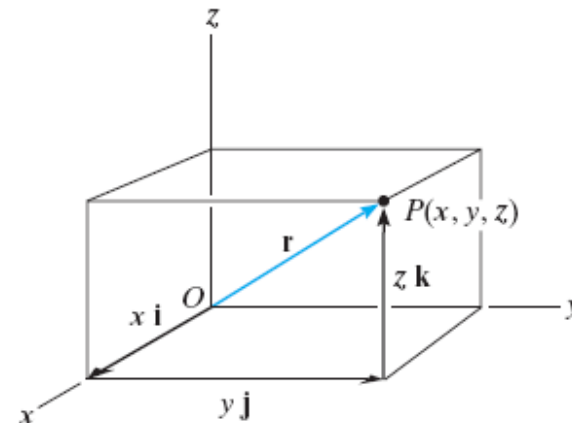
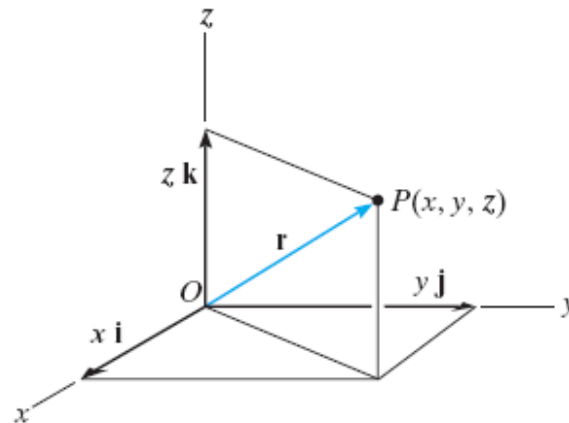
and **C (6, -1, 4)**



## 2.7 Position Vectors

### Position Vector

- Position vector  $\mathbf{r}$  is defined as a fixed vector which locates a point in space relative to another point.
- E.g.  $\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$



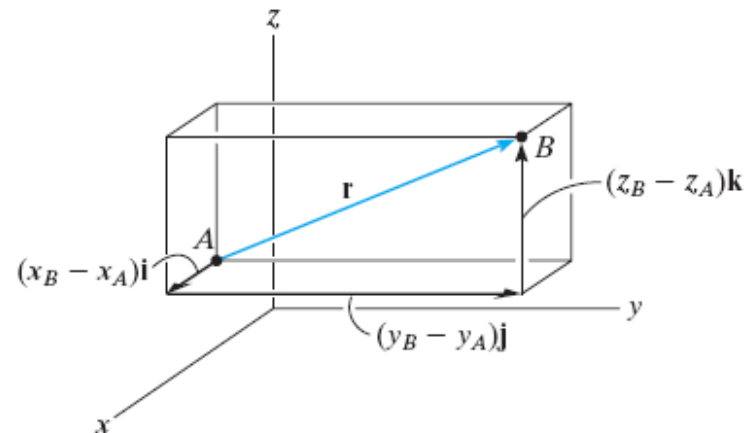
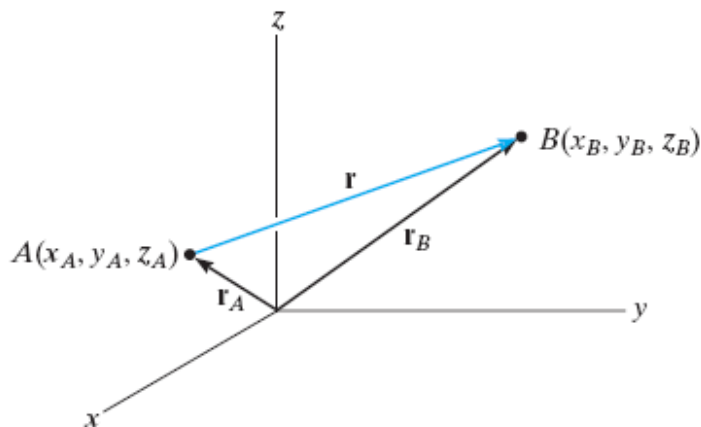
## 2.7 Position Vectors

### Position Vector

- Vector addition gives  $\mathbf{r}_A + \mathbf{r} = \mathbf{r}_B$
- Solving

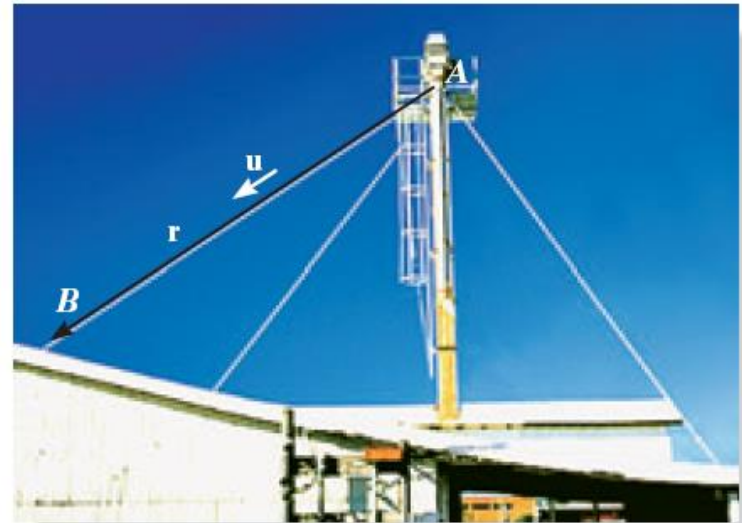
$$\mathbf{r} = \mathbf{r}_B - \mathbf{r}_A = (x_B - x_A)\mathbf{i} + (y_B - y_A)\mathbf{j} + (z_B - z_A)\mathbf{k}$$

or  $\mathbf{r} = (x_B - x_A)\mathbf{i} + (y_B - y_A)\mathbf{j} + (z_B - z_A)\mathbf{k}$



## 2.7 Position Vectors

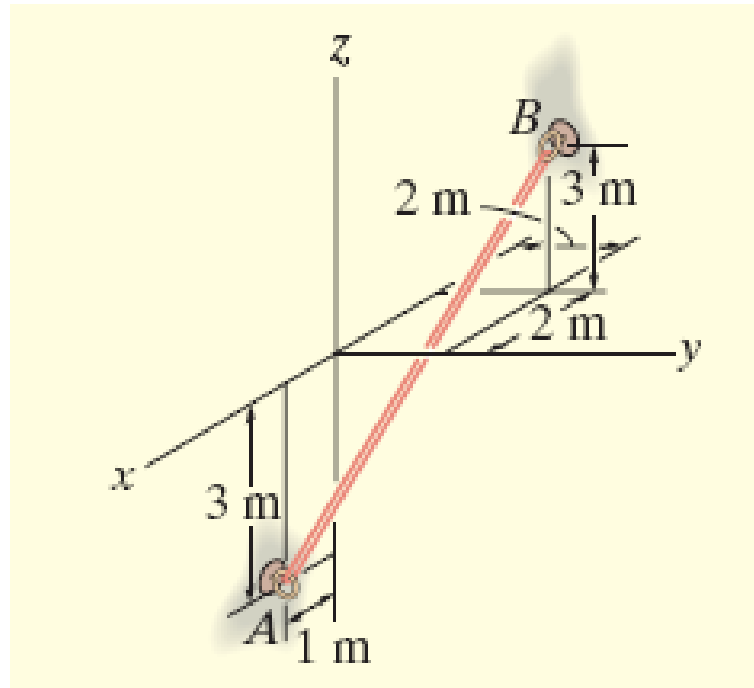
- Length and direction of cable AB can be found by measuring A and B using the  $x, y, z$  axes
- Position vector  $\mathbf{r}$  can be established
- Magnitude  $r$  represent the length of cable
- Angles,  $\alpha$ ,  $\beta$  and  $\gamma$  represent the direction of the cable
- Unit vector,  $\mathbf{u} = \mathbf{r}/r$





## Example 2.12

An elastic rubber band is attached to points A and B. Determine its length and its direction measured from A towards B.



# Solution

Position vector

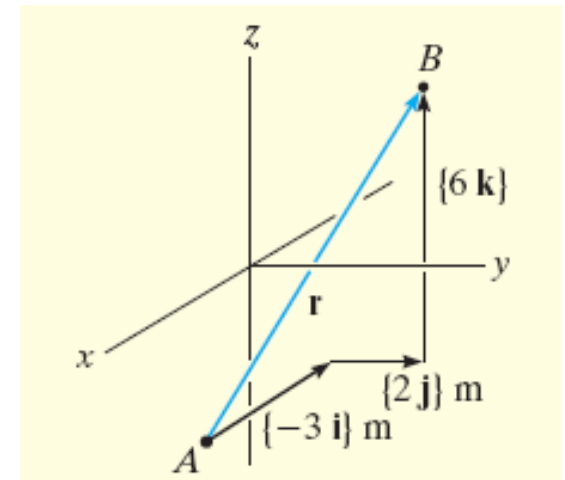
$$\begin{aligned} \mathbf{r} &= [-2\text{m} - 1\text{m}]\mathbf{i} + [2\text{m} - 0]\mathbf{j} + [3\text{m} - (-3\text{m})]\mathbf{k} \\ &= \{-3\mathbf{i} + 2\mathbf{j} + 6\mathbf{k}\}\text{m} \end{aligned}$$

Magnitude = length of the rubber band

$$r = \sqrt{(-3)^2 + (2)^2 + (6)^2} = 7\text{m}$$

Unit vector in the direction of  $\mathbf{r}$

$$\begin{aligned} \mathbf{u} &= \mathbf{r} / r \\ &= -3/7\mathbf{i} + 2/7\mathbf{j} + 6/7\mathbf{k} \end{aligned}$$

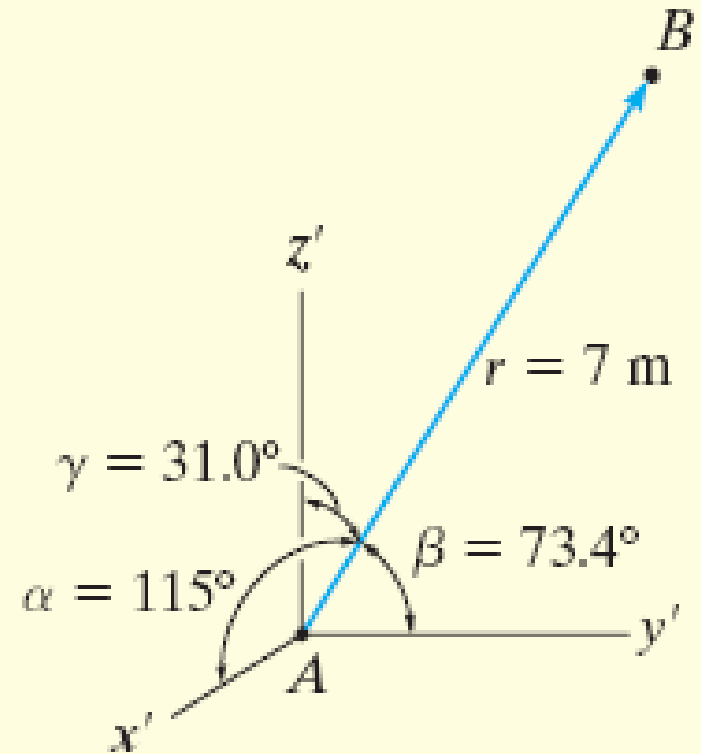


# Solution

$$\alpha = \cos^{-1}(-3/7) = 115^\circ$$

$$\beta = \cos^{-1}(2/7) = 73.4^\circ$$

$$\gamma = \cos^{-1}(6/7) = 31.0^\circ$$

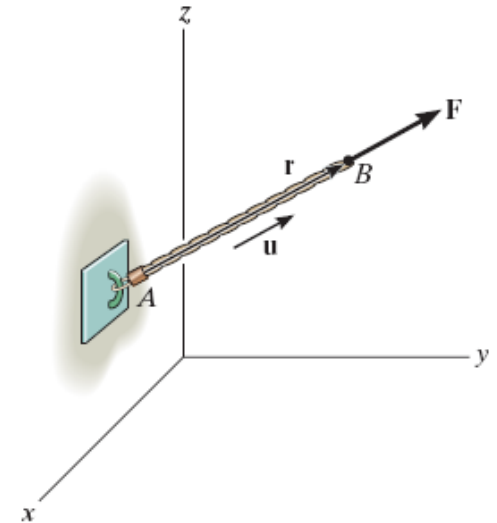


## 2.8 Force Vector Directed along a Line

- In 3D problems, direction of **F** is specified by 2 points, through which its line of action lies
- **F** can be formulated as a Cartesian vector

$$\mathbf{F} = F \mathbf{u} = F (\mathbf{r}/r)$$

- Note that **F** has units of forces (N) unlike **r**, with units of length (m)



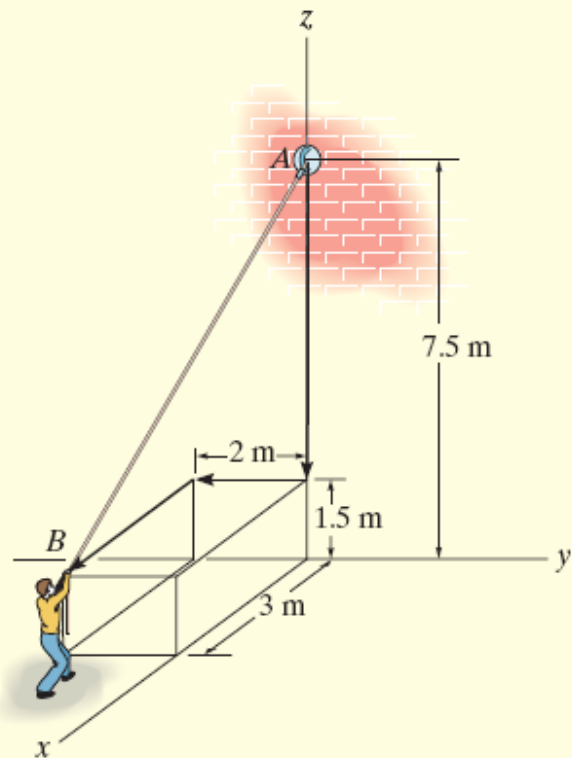
## 2.8 Force Vector Directed along a Line

- Force  $\mathbf{F}$  acting along the chain can be presented as a Cartesian vector by
  - Establish  $x, y, z$  axes
  - Form a position vector  $\mathbf{r}$  along length of chain
- Unit vector,  $\mathbf{u} = \mathbf{r}/r$  that defines the direction of both the chain and the force
- We get  $\mathbf{F} = Fu$



## Example 2.13

The man pulls on the cord with a force of 350 N. Represent this force acting on the support A, as a Cartesian vector and determine its direction.



# Solution

End points of the cord are A (0m, 0m, 7.5m) and B (3m, -2m, 1.5m)

$$\begin{aligned}\mathbf{r} &= (3\text{m} - 0\text{m})\mathbf{i} + (-2\text{m} - 0\text{m})\mathbf{j} + (1.5\text{m} - 7.5\text{m})\mathbf{k} \\ &= \{3\mathbf{i} - 2\mathbf{j} - 6\mathbf{k}\}\text{m}\end{aligned}$$

Magnitude = length of cord AB

$$r = \sqrt{(3\text{m})^2 + (-2\text{m})^2 + (-6\text{m})^2} = 7\text{m}$$

Unit vector,

$$\begin{aligned}\mathbf{u} &= \mathbf{r} / r \\ &= 3/7\mathbf{i} - 2/7\mathbf{j} - 6/7\mathbf{k}\end{aligned}$$

# Solution

Force  $\mathbf{F}$  has a magnitude of 350N, direction specified by  $\mathbf{u}$ .

$$\begin{aligned}\mathbf{F} &= F\mathbf{u} \\ &= 350\text{N}(3/7\mathbf{i} - 2/7\mathbf{j} - 6/7\mathbf{k}) \\ &= \{150\mathbf{i} - 100\mathbf{j} - 300\mathbf{k}\} \text{ N}\end{aligned}$$

$$\alpha = \cos^{-1}(3/7) = 64.6^\circ$$

$$\beta = \cos^{-1}(-2/7) = 107^\circ$$

$$\gamma = \cos^{-1}(-6/7) = 149^\circ$$

