

1 Python list creation

Create lists with the following properties, choose names like *ex1_1*, 2, 3 for them:

1. numbers from 10 to 20(included) that are odd
2. numbers from 100 to 0(included) that can be divided by 10 (use %, the modulus operator and list comprehension)
3. numbers from 15 to 1 (included) that can be divided by 3
4. string like "x", "xx", "xxx" repeated 10 times. Use the fact that, in Python, a string *s* multiplied by an integer *n* results in *s* repeated *n* times.
5. the string "stringX" repeated 5 times, where X goes from 5 to 0(excluded). Use the builtin function `str()` to convert numbers to strings and the fact that strings can be concatenated using the "+" operator
6. a list with the items "1", 1, 1.0, "one"
7. all the numbers from 0 to 99 that contain the digit "5". You may use the method `find()` that all strings possess to look for a substring. If it is found, the start index is returned, otherwise -1.

2 Array creation

You may need to combine Python list comprehension and numpy array creation!

- a) Create a 1D array with entries from -100 to 0(included) in steps of 2
- b) Create a 2D with 3 rows and 2 columns, with row entries 1,1,..., 2,2,..., 3,3,...
- c) Create a 2D with 3 rows and 2 columns that has the value -1 everywhere
- d) Create a 3D tensor with shape (5,4,3) with random normal entries, with mean 0 and standard deviation 1.

3 Numpy basics and slicing

Assume that the 3D array 'traind' contains 2000 images of dimension 20x20. You can, e.g., generate it using `traind = np.random.uniform(0,255,[2000,20,20])`. Give code snippets for the following operations:

- a) Slice out the 1st sample into an array *x* and print it!
- b) Set the 2 lowermost columns of sample 1000 to -1
- c) Print the mean pixel value in the 10th data sample
- d) Generate the following variations of the 10th sample and store them in a new variable *z*:
 - just keep every 3rd row
 - just keep every 3rd column
 - inverse all rows but not columns

- invert rows but not columns, just keeping every 2th row
- e) Apply the in-place transform

$$1 + x$$

to all samples.

4 Reduction

Take the array ‘traind’ from the previous exercise and ...

- Compute the pixel variance for pixel 0,0 over all samples
- Compute the pixel argmax for pixel 0,0 over all samples
- Compute the “standard deviation image” over all samples
- Compute the row-wise mean over all samples
- Compute the column-wise mean over all samples

5 Broadcasting

Using ‘traind’ ...

- create a 20-element row vector with entries from 1 to 20, and subtract it from all rows of all samples using broadcasting
- create a 20-element column vector with entries from 1 to 20, and multiply it with all columns of all samples using broadcasting
- compute the mean image over all samples, and subtract it from all samples via broadcasting

6 Fancy indexing and mask indexing

- create a 20-element vector with entries from 1 to 20, and copy out all elements that are even using mask indexing!
- create a 20-element vector with entries from 1 to 20, and in-place multiply elements 0,1,2 and 19 by 2 using fancy indexing!

7 Matplotlib

- plot the function $1/x$ between 1 and 5 using 100 support points!
- generate a scatter plot of the same data as in a)!
- generate a bar plot of the same data as in a)!
- plot $1/x$ and \sqrt{x} together in a single plot, same range as before
- generate 100 numbers distributed according to a uniform distribution between 0 and 1, and display their histogram!

8 MNIST

'traind' contains the samples, 'trainl' the target values (labels) in one-hot format.

- a) Create a scatter plot of the image-wise pixel variance for all samples!
- b) Copy out all the samples whose variance over pixels is > 0.3 and display 3 of them
- c) Compute the “variance image” and display it! d) Compute the “variance image” for samples of class 5 and display it!

9 Softmax theory

Show that the softmax function $\vec{S}(\vec{x})$ is normalized, i.e., that it satisfies $\sum_i S_i(\vec{x}) = 1$

10 Cross-entropy theory

Show that the cross-entropy is always positive!

11 Implementing softmax in TF

Write a python function $S(x)$ which takes an 1D TF tensor and returns the softmax, also as a tf tensor! Print out results for $\vec{x} = [-1, -1, 5]$ and $\vec{x} = [1, 1, 2]$!

12 Implementing cross-entropy in TF

Write a python function $CE(y,t)$ which takes an 1D TFD tensor and returns the its cross-entropy as a TF scalar! Print out results for $\vec{t} = [0, 0, 1]$ in the three cases of $\vec{y} = [0.1, 0.1, 0.8]$ and $\vec{y} = [0.3, 0.3, 0.4]$ and $\vec{y} = [0.8, 0.1, 0.1]$!

13 1D derivatives

Compute the derivative $h'(x)$. Always give rule and decomposition!!

- a) $h(x) = \sin(\sin(x))$
- b) $h(x) = 2 \sin(x) + 5 \cos(x)$
- c) $h(x) = \alpha \sin(x) + \beta \cos(x)$
- d) $h(x) = \ln(\sin(\cos(5.2)))$
- e) $h(x) = \exp(x) \ln(x)$
- f) $h(x) = x \cos(x)$
- g) $h(x) = e^{\cos(x)}$

14 nD derivatives

Compute the following derivatives!

- a) $\frac{\partial}{\partial x_1} \sum_{i=1}^5 x_i$
- b) $\frac{\partial}{\partial x_1} \sum_{i=1}^5 x_i$
- c) $\frac{\partial}{\partial x_2} \sum_{i=1}^5 (x_i - 5)^2$
- d) $\frac{\partial}{\partial x_3} \sum_{i=1}^5 (x_i^2 - x_i)^2$
- e) $\frac{\partial}{\partial x_2} \cos(x_3) x_3$
- f) $\frac{\partial}{\partial x_3} \cos(x_3) x_4$
- g) $\frac{\partial}{\partial x_3} \cos(\exp(x_3))$

15 Vector-vector chain rule

Given the function $\vec{g}(\vec{x})$ with $g_i(\vec{x}) = \exp(x_i)$, and $f(\vec{x}) = \sum_i x_i^2$: compute the partial derivative $\frac{\partial f(\vec{g}(\vec{x}))}{\partial x_1}$!

16 Gradient descent (on paper)

Consider the function $f(\vec{x}) = x_1^2 + 2x_2$. Assuming a starting point of $\vec{x}(0) = [1, 3]$ and a step size of $\epsilon = 0.1$: perform 2 steps of gradient ascent, that is, compute the values of $\vec{x}(1)$, $\vec{x}(2)$ by iteration. Verify that the value of f is decreasing!

17 Gradient theory

- a) Prove that the derivative of the function $f(x) = x$ is 1, in analogy to the example for the function $f(x) = x^2$ that was demonstrated!
- b) What is the basic approximation that lies behind gradient computations?
- c) Consider the function $f(\vec{x}) = x_1^2 + x_2^2$. Write down the approximation of that function around the point $[0, 0]^T$ and the point $[1, 1]^T$.
- d) What are the directions of strongest increase for these two points? Plot both points and direction in a 2D plot (by hand!)

18 Vector-vector chain rule

Given the matrix-matrix function $A(B) = BW$ and $\mathcal{L}(A) = \sum_{l,m} A_{lm}^2$: compute the partial derivative $\frac{\partial \mathcal{L}}{\partial B_{11}}$!

19 Linear regression

Assume a machine learning model given by $Y = f(X, W, \vec{b}) = XW + \vec{b}^T$. The loss is $\mathcal{L}(Y) = N^{-1} \sum_n \sum_k (T_{nk} - Y_{nk})^2$. This is the mean-squared-error loss for linear regression, by the way. Since this is a totally flat model, back-propagation is not required but we can still practise gradient computations. Compute:

- a) The derivative $\frac{\partial \mathcal{L}}{\partial Y_{ij}}$
- b) The derivative $\frac{\partial \mathcal{L}}{\partial W^{ab}}$
- c) The derivative $\frac{\partial \mathcal{L}}{\partial b_a}$

20 A back-propagation step with numbers

Assuming we are faced with a transfer function layer X , $g(x) = \text{relu}(x)$, and we know that $\frac{\partial \mathcal{L}}{\partial A^{(X)}} = \begin{pmatrix} 4 & 1 \\ 0 & 4 \end{pmatrix}$, as well as $A^{(X-1)} = \begin{pmatrix} -2 & -1 \\ 0 & 2 \end{pmatrix}$.

Compute all entries of the matrix $\frac{\partial \mathcal{L}}{\partial A_{ij}^{(X-1)}}$!

21 A vector-scalar function in TF

Let $f(\vec{x}) = \sum_{i=1}^3 x_i$.

- a) Implement this function in TF and compute its output for the inputs $\vec{x}_1 = (1, 2, 3)^T$ and $\vec{x}_2 = (2, 0, 2)^T$. Hint: use a tf function to compute the sum!
- b) Use TF to compute and display the value of $\vec{\nabla} f$, evaluated for $\vec{x} = \vec{x}_1$
- c) Use TF to compute and display the value of $\frac{\partial f}{\partial x_1}$, evaluated for $\vec{x} = \vec{x}_1$