

Week 3: numpy basics

Array creation

- a) Create a 1D array with entries from 0 to 100 in steps of 2
- b) Create a 2D with 3 rows and 3 columns, with row entries 1,1,1..., 2,2,2,..., 3,3,3,...
- c) Create a 2D with 3 rows and 5 columns that has the value 55 everywhere
- d) Create a 3D tensor with shape (5,4,3) with uniform random entries between 0 and 1.

Numpy basics and slicing

Assume that the 3D array 'traind' contains 2000 images of dimension 20x20. You can, e.g., generate it using `traind = np.random.uniform(0,255,[2000,20,20])`. Give code snippets for the following operations:

- a) Slice out the 1000th sample into an array x and print it!
- b) Set the 5 topmost and the 5 lowermost columns of sample 1000 to 0
- c) Print the smallest and highest pixel value in the 10th data sample
- e) Generate the following variations of the 10th sample and store them in a new variable z :
 - just keep every 2nd row
 - just keep every 2nd column
 - inverse all rows and all columns
 - invert rows, invert columns, just take every 2th row and every 2th column
- f) Apply the in-place transform

$$1 - x$$

to all samples.

Reduction

Take the array 'traind' from the previous exercise and ...

- a) Compute the pixel sum for pixel 0,0 over all samples
- b) Compute the pixel mean for pixel 0,0 over all samples
- c) Compute the image mean over all samples
- d) Compute the row-wise max over all samples
- e) Compute the row-wise sum over all samples

Broadcasting

Using 'traind' from ex. 1, ...

- a) create a 20-element vector with entries from 1 to 20, and add it to all rows of all samples using broadcasting
- b) create a 20-element vector with entries from 1 to 20, and add it to all columns of all samples using broadcasting
- c) add sample 0 to all other samples of 'traind'.

Fancy indexing and mask indexing

- a) create a 20-element vector with entries from 1 to 20, and copy out all elements that are smaller than 10 using mask indexing!
- b) create a 20-element vector with entries from 1 to 20, and set elements 1,5 and 19 to 0 using fancy indexing!