

Widget
<div>- __init__(rect: Rect=None,**kwargs) + set() + add_anchor(mode: str) + remove_anchor(mode: str) + set_resizing() + add(arg: Widget) + add_centered() + remove() + set_parent() # add() # remove() + draw_all() + debugSubWidgetDraws() + diagnose_subsurface_problem() + find_widget(pos: tuple) + handle_mouse() + augment_mouse_event() + setup_cursor() + dispatch_key() + handle_event() + get_focus() + notify_attention_loss() + dispatch_attention_loss() + handle_command() + next_handler() + call_handler() + call_parent_handler() + is_inside() + present(centered: bool=True) + dismiss() + get_root() + get_top_widget() + focus() + focus_on() + has_focus() + focused_on() + focus_chain() + shrink_wrap() + invalidate() + predict() + predict_attr() + init_attr() + predict_font() + get_margin_rect() + set_size_for_text() + tab_to_first() + tab_to_next() + get_tab_order() + collect_tab_order() + inherited(attributeName: str) + get_mouse() + get_menu_bar() + set_menu_bar() + get_is_gl_container() + set_is_gl_container() + gl_draw_all() + gl_draw_self() + defer_drawing() + relative_mode() - _contains_(event: Event) + draw(surface: Surface) + draw_over(surface: Surface) + key_down(theKeyEvent: Event) + key_up(theKeyEvent: Event) + get_cursor() + attention_lost() + get_visible() + set_visible()</div>