

Widget
<div>- __init__(rect: Rect=None, **kwds) + set(**kwds) + add_anchor(mode: str) + remove_anchor(mode: str) + set_resizing(axis, value) + add(arg: Widget) + add_centered(widget) + remove(widget) + set_parent(parent) # add(widget) # remove(widget) + draw_all(surface) + debugSubWidgetDraws(sub_rect, widget) + diagnose_subsurface_problem(surface, widget) + find_widget(pos: tuple) + handle_mouse(name, event) + augment_mouse_event(event) + setup_cursor(event) + dispatch_key(name, event) + handle_event(name, event) + get_focus() + notify_attention_loss() + dispatch_attention_loss() + handle_command(name, *args) + next_handler() + call_handler(name, *args) + call_parent_handler(name, *args) + is_inside(container) + present(centered: bool=True) + dismiss(value=True) + get_root() + get_top_widget() + focus() + focus_on(subwidget) + has_focus() + focused_on(widget) + focus_chain() + shrink_wrap() + invalidate() + predict(kwds, name) + predict_attr(kwds, name) + init_attr(kwds, name) + predict_font(kwds, name='font') + get_margin_rect() + set_size_for_text(width, nLines=1) + tab_to_first() + tab_to_next() + get_tab_order() + collect_tab_order(result) + inherited(attributeName: str) + get_mouse() + get_menu_bar() + set_menu_bar(menuubar) + get_is_gl_container() + set_is_gl_container(x) + gl_draw_all(gl_surface) + gl_draw_self(gl_surface) + defer_drawing() + relative_mode() - contains_(event: Event) + draw(surface: Surface) + draw_over(surface: Surface) + key_down(theKeyEvent: Event) + key_up(theKeyEvent: Event) + get_cursor(event) + attention_lost() + get_visible() + set_visible(x)</div>