

1. 文件夹介绍

Doc lua 脚本的开发手册

Example lua 脚本的一些例子

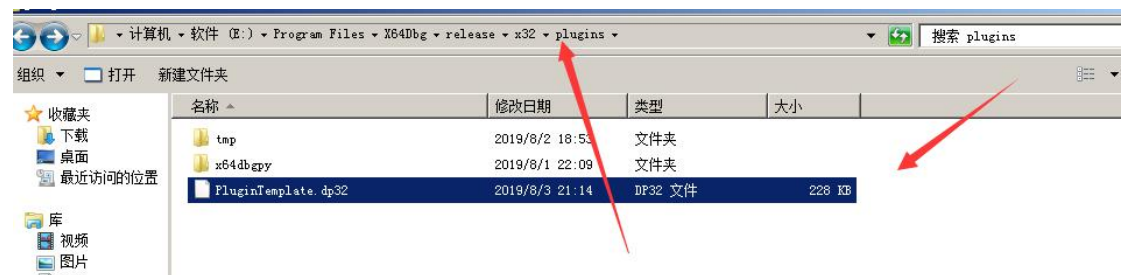
Lua **重点, 这是对 x64dbg 调试功能的封装**

Plugin 支持 x64dbg lua 开发的插件

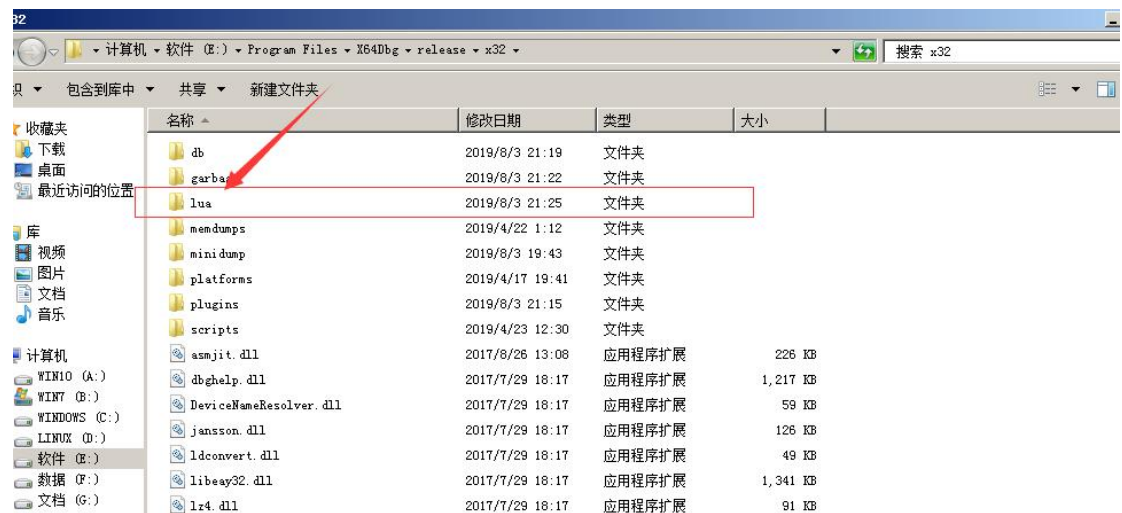


2. 环境配置

1、将 plugin 中的 MyLuaForX64Dbg.dp32 放至 x64dbg 根目\release\x32\plugins 下



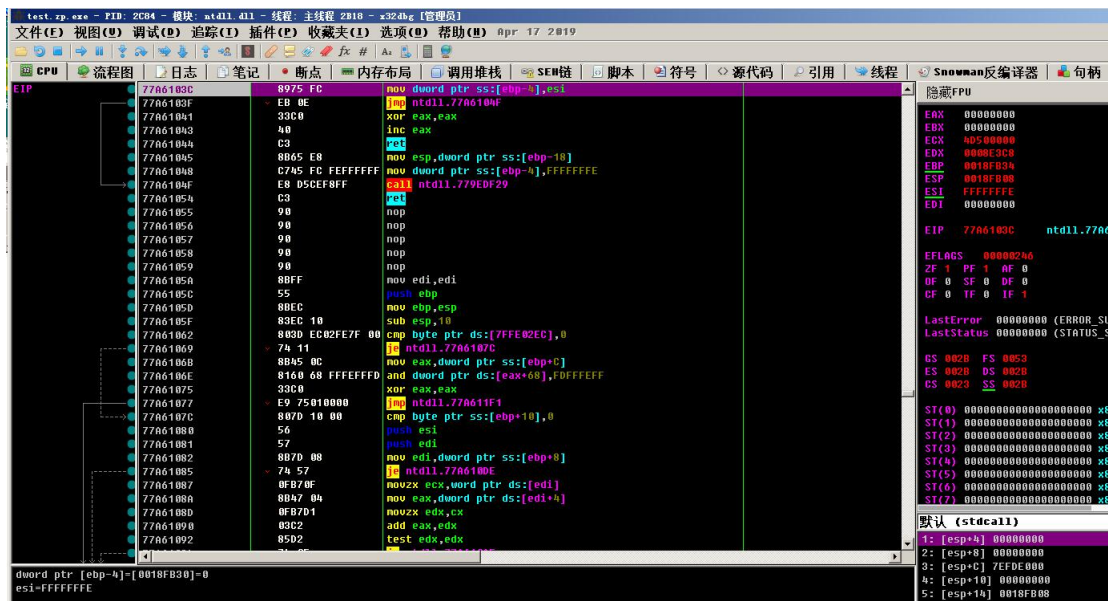
2、将 lua 文件夹放到 x64dbg 根目\release\x32 下, 里面包含了 x64dbg 的 api 功能



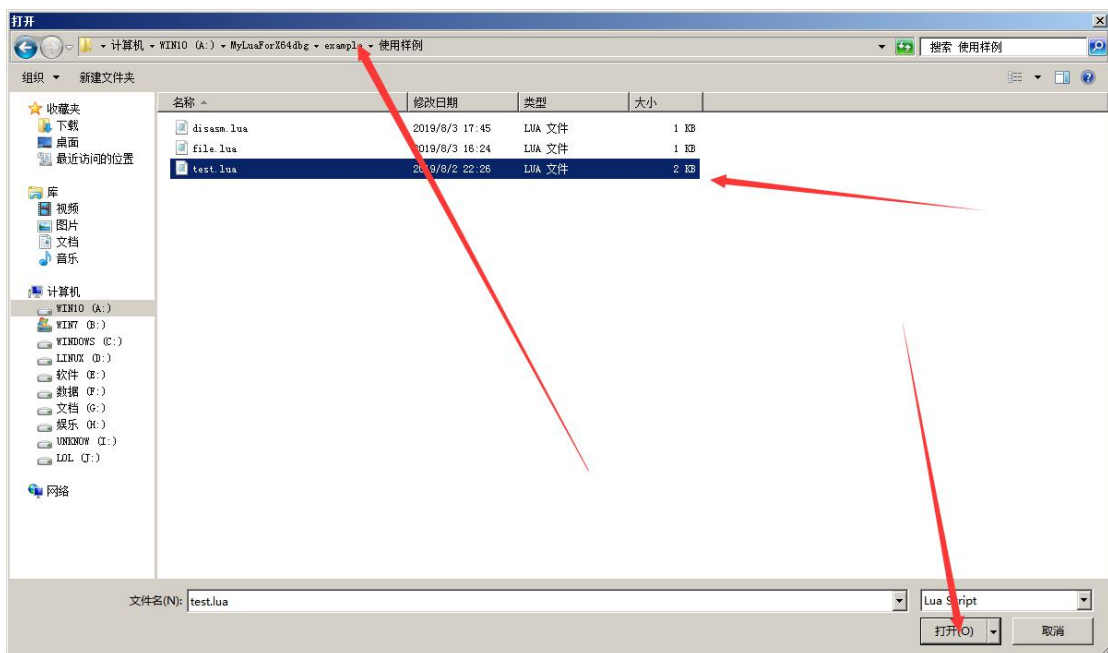
3、运行 x32dbg，此时插件栏里会多出 x64dbg lua 这一项



4、此时随便调试一个程序



4、插件 -> x64dbg lua -> Open Lua Script，找到我们的使用样例 example 打开即可运行



5、打开日志窗口，查看调试器输出，如果输出如下就完成了

```
[x64dbg lua] DebugEvent->EXCEPTION_DEBUG_EVENT->00000003
已到达系统断点
Main_CEP = 0x413303
Main_base = 0x400000
Main_size = 0x48000
Main_name = test.zp.exe
Main_path = F:\科航\上课代码\壳\壳第五课\20180727_周末附加作业\test.zp\test.zp.exe
0x401800 base = 0x400000, size = 0x48000, cep = 0x413303
ntdll.dll base = 0x77200000, size = 0x180000, cep = 0x0
MessageBoxA addr = 0x16a8f41a
eax = 00000000 ebx = 00000000 ecx = 4d500000 edx = 0008e3c8
ebp = 0018fb34 esp = 0018fb08 edi = 00000000 esi = fff
eip = 77a6103c
-2
base = 00400000, name = test.zp.exe
base = 75510000, name = cryptbase.dll
base = 75520000, name = spicli.dll
base = 75c80000, name = msvcrt.dll
base = 76830000, name = kernelbase.dll
base = 768e0000, name = rpcrt4.dll
base = 76e00000, name = gdi32.dll
base = 76e20000, name = user32.dll
base = 76f80000, name = advapi32.dll
base = 77260000, name = lpk.dll
base = 77280000, name = kernel32.dll
base = 77400000, name = sechost.dll
base = 77420000, name = usp10.dll
base = 778c0000, name = ntdll.dll
[x64dbg lua] Copy Right Cr32.
[x64dbg lua] Lua Script Excute Finish.
```

3. 开发环境推荐

Lua 开发建议使用 Visual Studio Code + emmylua 插件
开发，有语法高亮 代码提示非常的方便

