

# Problem A. Hex-a-bonacci

**Time limit** 1000 ms

**Mem limit** 65536 kB

Given a code (not optimized and might have overflow problems), and necessary inputs, you have to find the output of the code. The code is as follows:

```

1  int a, b, c, d, e, f;
2  int fn(int n) {
3      if (n == 0) return a;
4      if (n == 1) return b;
5      if (n == 2) return c;
6      if (n == 3) return d;
7      if (n == 4) return e;
8      if (n == 5) return f;
9      return fn(n-1) + fn(n-2) + fn(n-3) + fn(n-4) + fn(n-5) + fn(n-6);
10 }
11 int main() {
12     int n, cases;
13     scanf("%d", &cases);
14     for (int caseno = 1; caseno <= cases; ++caseno) {
15         scanf("%d %d %d %d %d %d %d", &a, &b, &c, &d, &e, &f, &n);
16         printf("Case %d: %d\n", caseno, fn(n) % 10000007);
17     }
18     return 0;
19 }
```

## Input

Input starts with an integer **T** ( $\leq 100$ ), denoting the number of test cases.

Each case contains seven integers **a, b, c, d, e, f** and **n**. All integers will be non-negative and  $0 \leq n \leq 10000$  and others will fit into 32-bit integers.

## Output

For each case, print the output of the given code. The given code may have integer overflow

problem in the compiler, so be careful.

Sample

Input	Output
6	Case 1: 216339
0 1 2 3 4 5 20	Case 2: 5333347
1 2 3 4 5 6 10000	Case 3: 79
3 2 1 5 0 1 9	Case 4: 16636
4 12 9 4 5 6 15	Case 5: 6
9 8 7 6 5 4 3	Case 6: 54
3 4 3 2 54 5 4	