

Amateur Astro Engine





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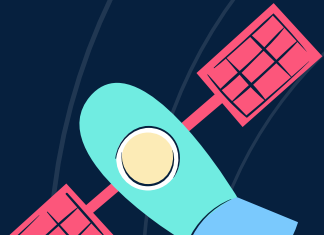
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What's the project all About?

This is an engine for amateurs astronomers by using it they can learn how to track celestial objects , predict astronomical events using previous data & filter astronomical images .

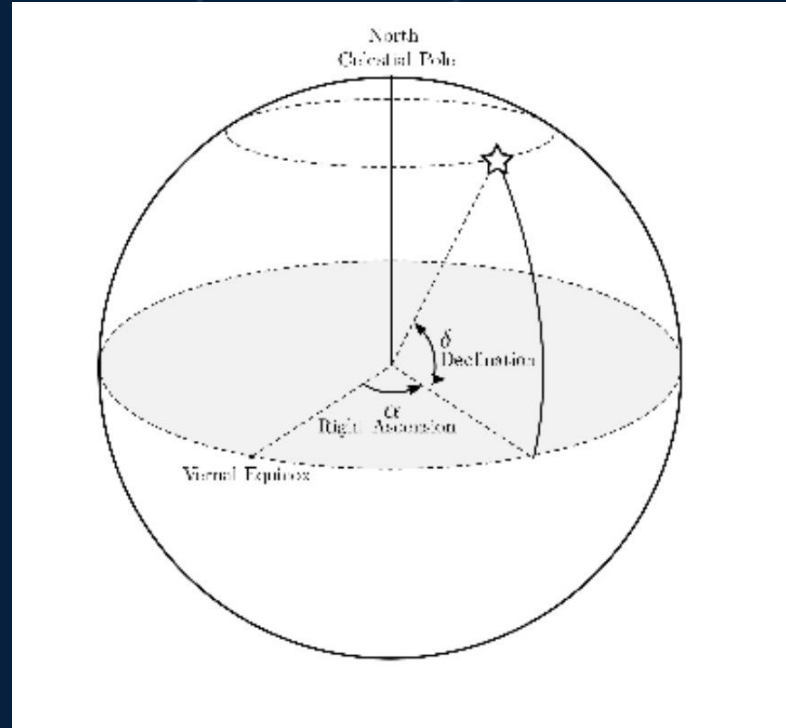
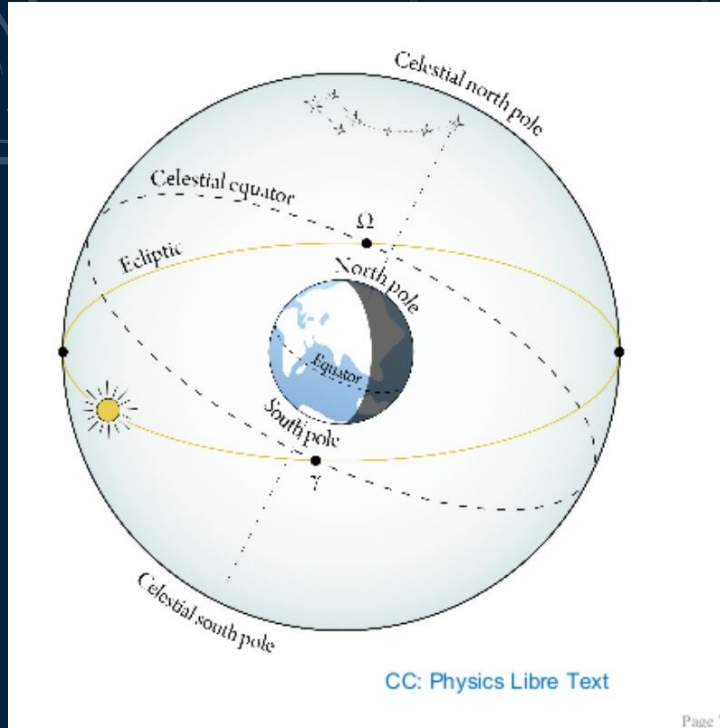
Project motivation : Computational astronomy is a rapidly expanding field. NASA, NRAO and numerous other institutes have begun to open-source their datasets for research purposes. However, astronomical data-analysis software can be quite complex for young learners . It's very challenging for them to understand and modify these tools for their use. In this project, I have implemented simplified algorithms to facilitate young learners' comprehension of how these systems function, enabling them to explore and learn about computational astronomy more easily.



Key Features:

- Gradient descent
- Image Stacking
- Spherical coordinate Calculator

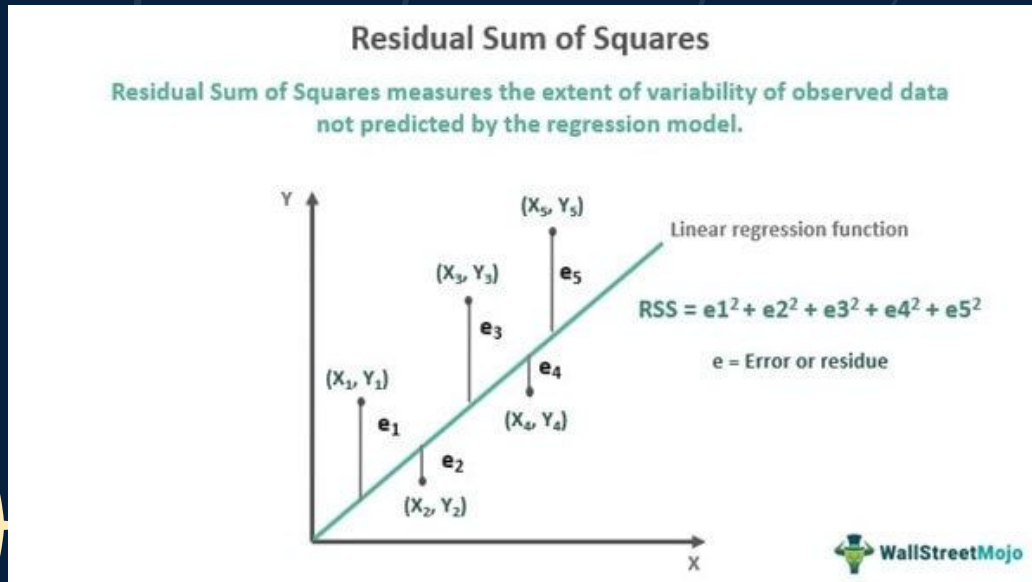
Coordinate Calculations in Celestial-sphere:



Regression: A regression is a statistical

technique that relates a dependent variable to one or more independent (explanatory) variables

RSS: The residual sum of squares measures the level of variance in the error term, or residuals, of a regression model.





How can we get the best fit model?

By picking the coefficients of the parameters for which RSS gives the minimum value.

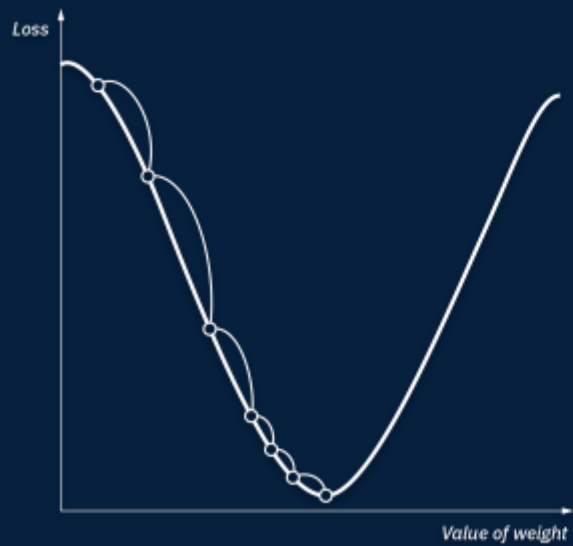
Gradient Descent:

Gradient descent is an optimization algorithm that minimizes a function by iteratively adjusting the model parameters in the direction of the steepest decrease in the function's value.

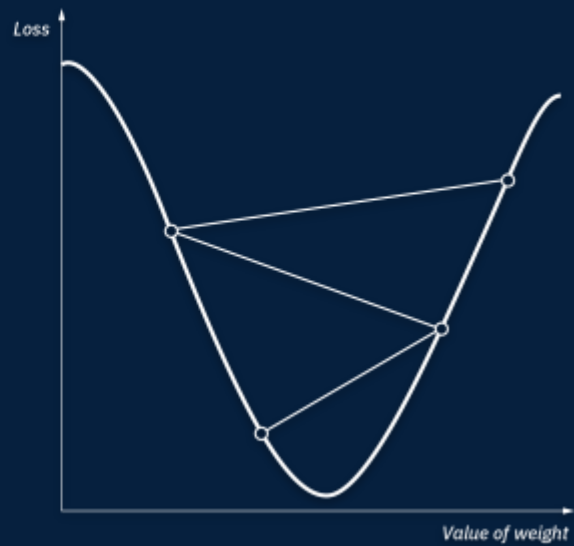
$$\theta_j = \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

2D:

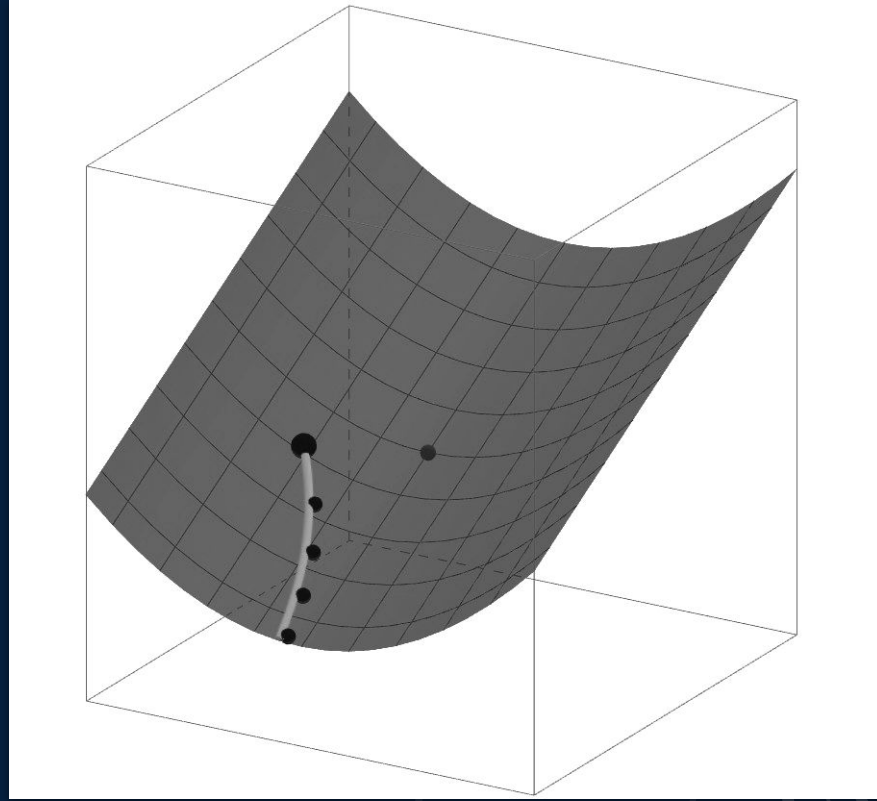
Small learning rate



Large learning rate

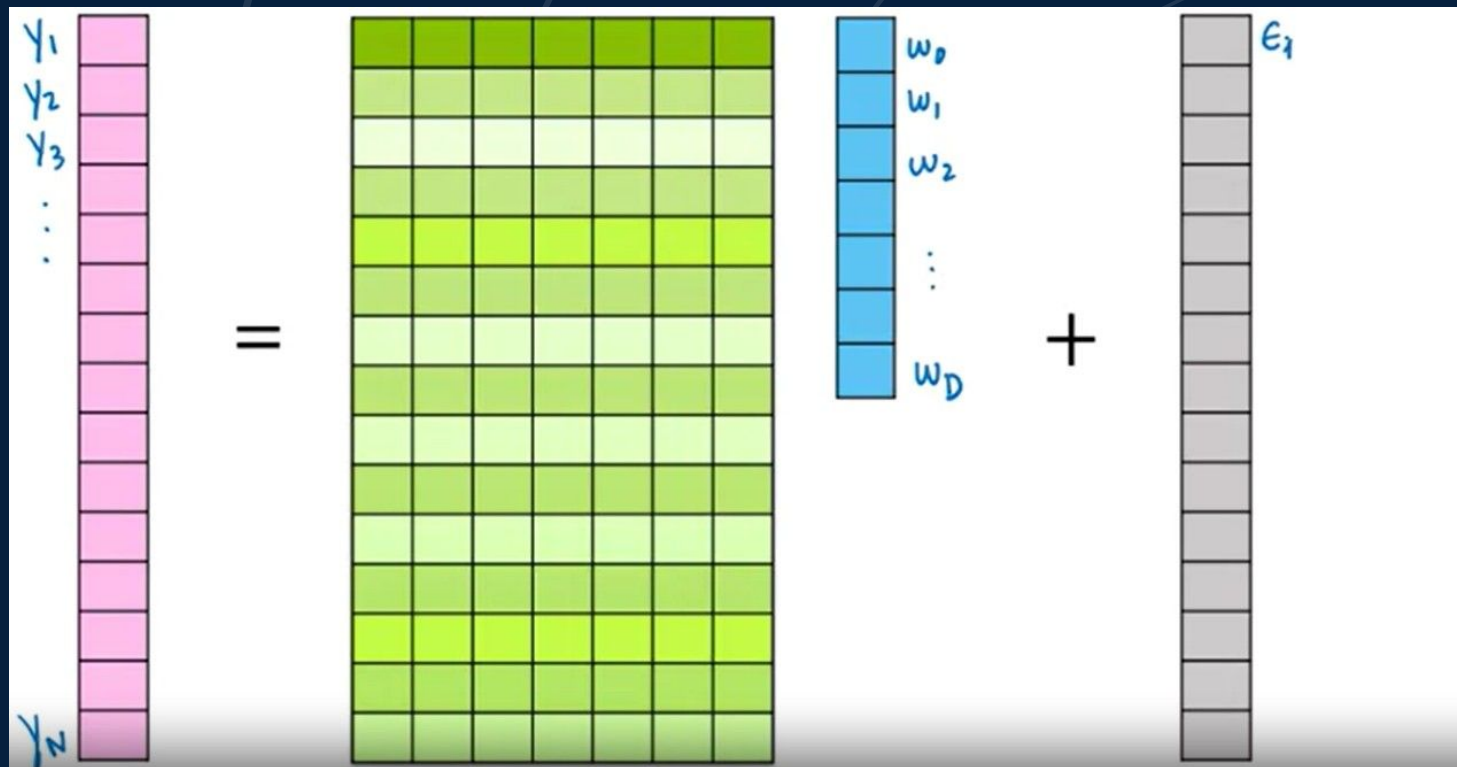


3D:





N-Dimensional:



★ Gradient of ND matrix form model: ✨

$$\begin{aligned}\nabla_{\text{RSS}}(\mathbf{w}) &= \nabla [(\mathbf{y} - \mathbf{H}\mathbf{w})^T (\mathbf{y} - \mathbf{H}\mathbf{w})] \\ &= -2\mathbf{H}^T (\mathbf{y} - \mathbf{H}\mathbf{w})\end{aligned}$$

Algorithm:

Gradient descent algorithm

repeat until convergence {

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$$

(for $j = 1$ and $j = 0$)

}

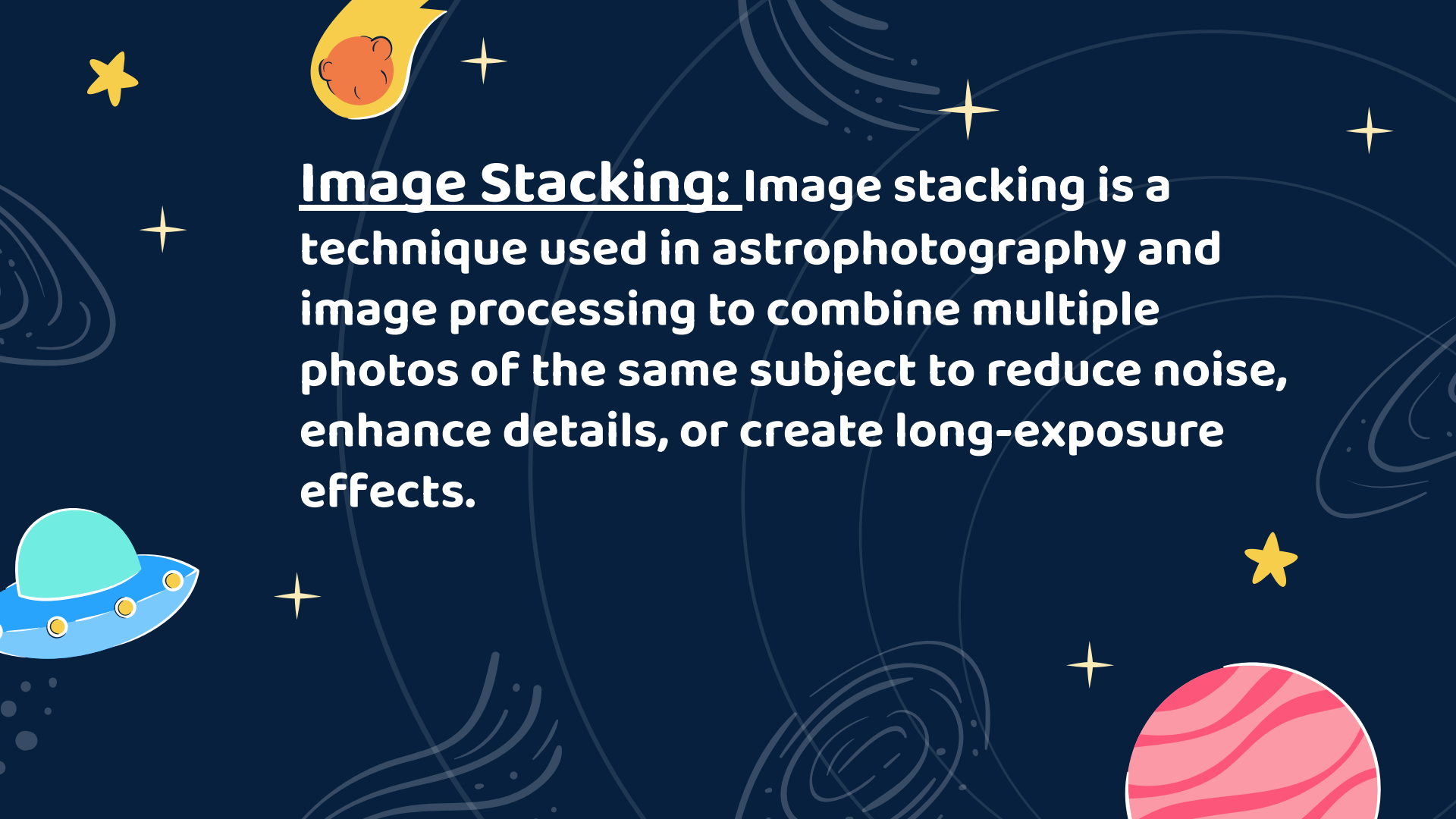
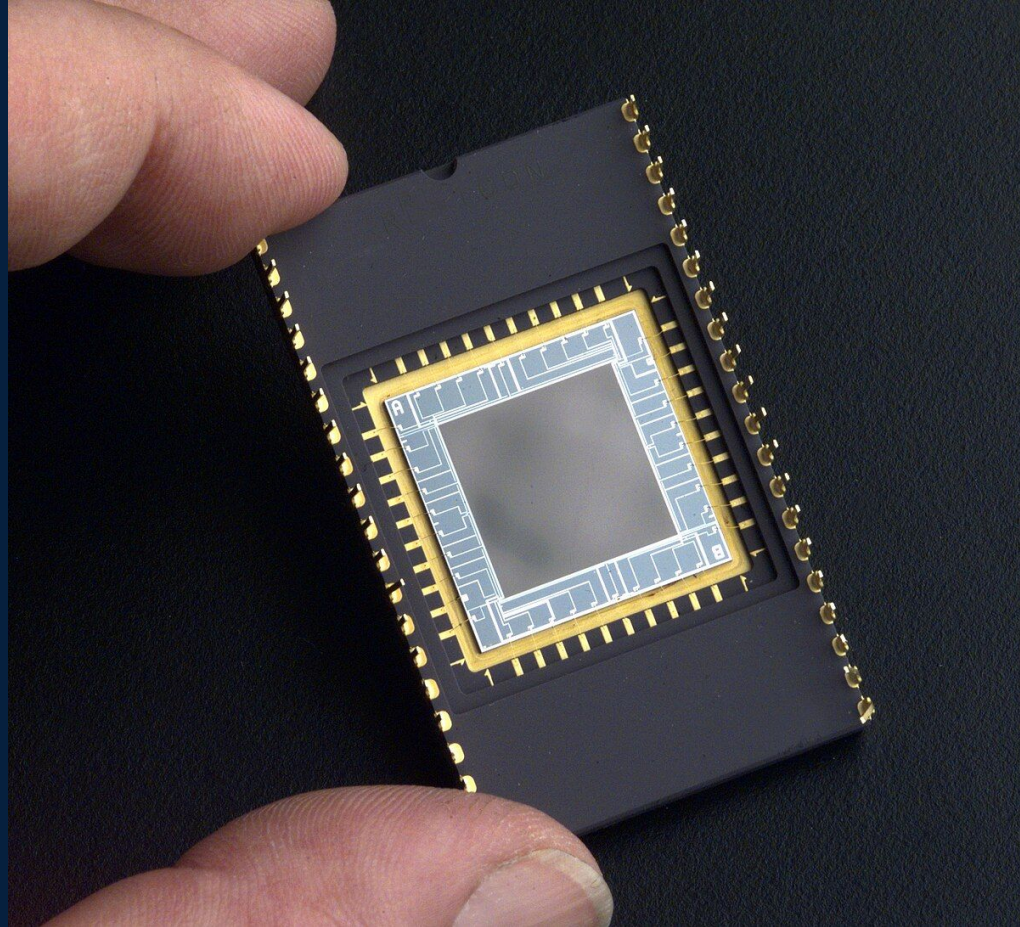
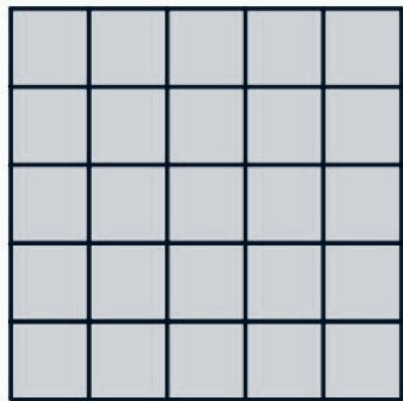


Image Stacking: Image stacking is a technique used in astrophotography and image processing to combine multiple photos of the same subject to reduce noise, enhance details, or create long-exposure effects.

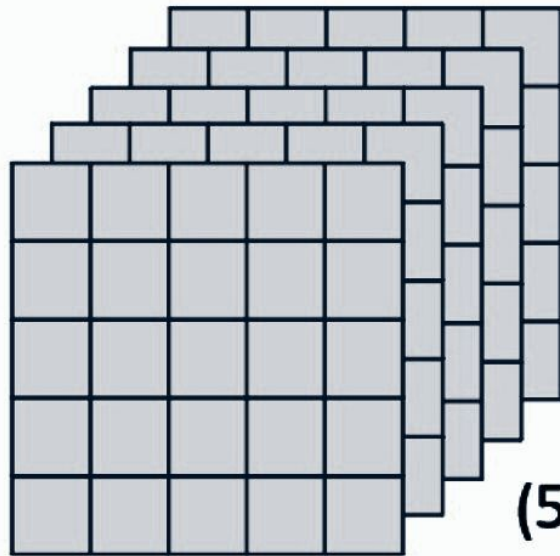
CCD:



Stacking grid of 5 images:

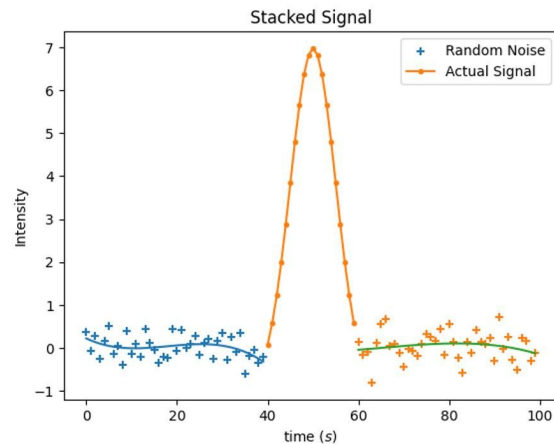
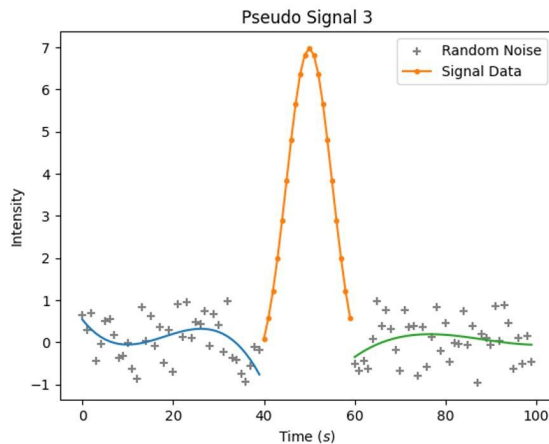
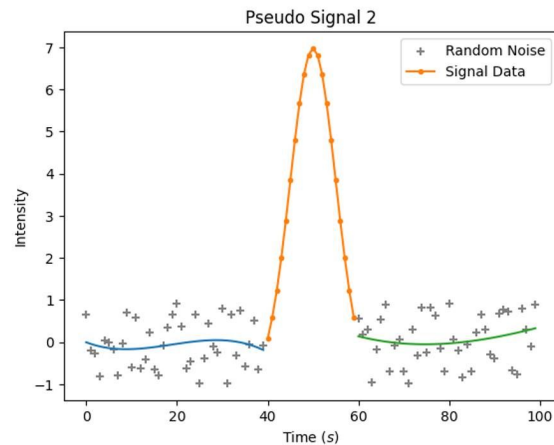
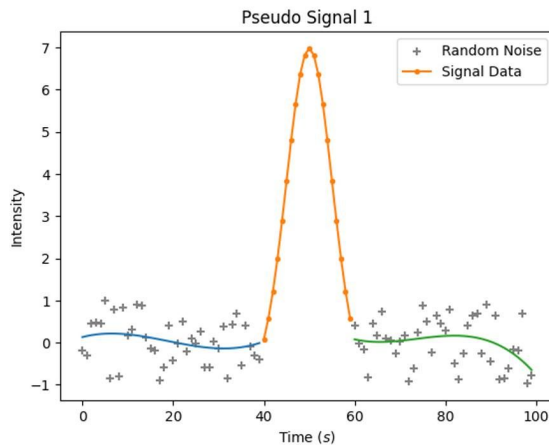


(5,5)



(5,5,5)

Analogy with signals:





Before Stacking



After Stacking



Future Feature Plan:

Principal Component Analysis

SPL Project's link:

<https://github.com/hasin1415/SPL-01.git>

The background is a dark blue gradient. It features several stylized, light blue or greyish-white spiral galaxies of varying sizes and orientations. Scattered throughout are small, bright yellow stars, some of which are simple four-pointed shapes, while others are more complex, multi-pointed designs. The overall aesthetic is clean and modern, evoking a sense of vastness and cosmic wonder.

Thank You!