# **Virtual Key for Your Repositories**

### **Project details:**

Console based java application that can list(in ascending order) create, delete, and search for files. It does not crash and provides options to exit.

# **Developer Details:**

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- 4. Course: Java Full Stack Developer
- 5. Project 1

## **Sprints Planned:**

#### **Sprint 1:**

- 1. Decide Flow of the program
- 2. Design Classes and Methods
- 3. Design Exceptions
- 4. Create Project Structure
- 5. Code Data tier
- 6. Code Business tier interface

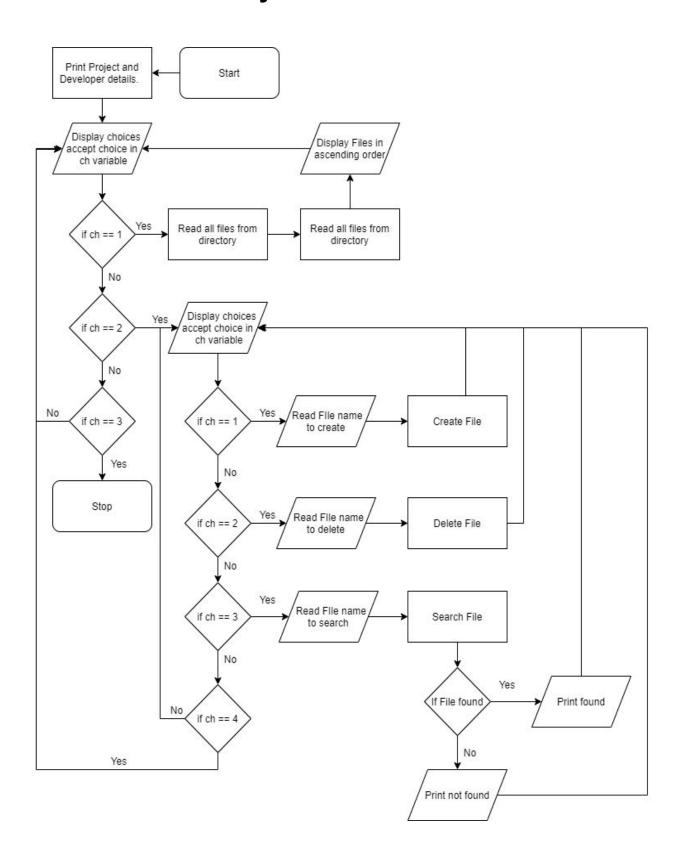
#### Sprint 2:

- 1. Code Business Tier Methods
  - a. List File Method
  - b. Create File Method
  - c. Search File Method
  - d. Delete File Method
- 2. Code the level one menu
- 3. Code the level two menu
- 4. Call the Business Tier Methods in the Main File
- 5. Use String Formatting to display the output in a standard manner

# **Algorithm:**

- 1) Start
- 2) Print Options to list, manage files and exit
- 3) If choice is 1
  - a) Read all files in the directory
  - b) Sort files in ascending order using Collections.sort()
  - c) Print all the files
  - d) Goto 3
- 4) If the choice is 2
  - a) Print Options to add, search and delete files
  - b) If the choice is 1
    - i) Accept file name from the user
    - ii) Create a new file with that name
    - iii) Goto b
  - c) If the choice is 2
    - i) Accept file name from the user
    - ii) Delete the file with that name
    - iii) Goto b
  - d) If the choice is 3
    - i) Accept file name from the user
    - ii) Search for file with that name
    - iii) If file found print found
    - iv) Else print Not found
    - v) Goto b
  - e) If the choice is 4 goto a
  - f) Goto 2
- 5) If the choice is 3 goto 7
- 6) Goto 2
- 7) Stop

# Flowchart of the System:



## **Core Concepts Implemented:**

- Encapsulation: FileDetail class in the data layer encapsulates all the file data such as file name, file parent, file length, file path by making them private and providing public methods to access them
- 2. Abstraction: The class FileManagerBOImpl abstracts all the implementation details from the presentation layer class (VitualKeyMain) and the interface (FileManagerBO)
- 3. Inheritance: The AlphaNumericOnly and the FileNameNotFoundException.java class extend/ inherit from the RuntimeException class to provide user-defined exception messages if the file name provided by the user is not a valid name and if the file name provided to delete by the user is not available.
- 4. Polymorphism: The FileDetail class overrides the toString method to provide custom string output. It also overrides the compareTo method of the comparator method to provide the sorting capability. It also has overloaded constructors.
- 5. java.util.Flle was used to create delete, search and list files from the directory
- 6. Linked List was used to store the list of files in the directory and Collections.sort was used to sort them.

### Link to the Repository:

https://github.com/hasnain2808/Virtual-Key-for-Your-Repositories

### **Conclusion:**

The file manager was created using the three-tier architecture. Special attention was paid to implement the pillars of the OOPM. Best practices were followed as and when possible. Rigorous testing was done to ensure that there are no spontaneous exits and all exceptions are handled. Some Exceptions are handled using Custom exception classes. The throws and throw keywords were used to handle exceptions. The Comparable interface was used to provide the compareTo method to help in sorting

## **Unique Selling Points:**

- The application displays filename by aligning widths of columns
- The application does not exit without giving proper messages
- The list of filenames is displayed in ascending order
- The file to be deleted is checked if it exists so that IOException is not raised

### **Enhancements:**

- Providing a GUI.
- Classifying files by their extension.
- Tracking changes in files.