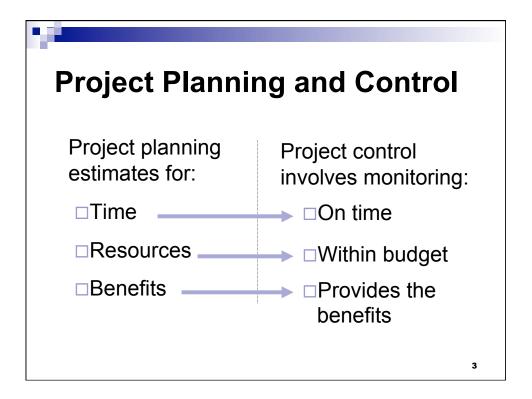


# **Project Planning and Control**

An attempt to develop accurate estimates for time, costs, and expected benefits, and to adjust the estimates if they prove inaccurate.





## **Project Plan**

- Primary documentation tool for this activity.
- Continues to evolve as the system evolves.
- Includes separate, smaller plans for each of the System Development Life Cycle phases.
- Allocates time and resources throughout the life of the project.



- A structured method for accurately estimating time, costs, and benefits for delivering systems on time and within budget.
- Old method
  - □ Last system cost \$100,000, and this one is bigger, so maybe \$150,000...
  - ☐ Guesstimating, or WHIM (WHolely Inadequate Measurement)

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### **Structured Method of Estimating**

- Uses metrics/function points: system characteristics that can be counted or measured.
  - □ Size: count use cases, data elements, records in database, number of transactions.
  - □ *Complexity:* count decisions, relationships in database.
  - □ Both size and complexity: count classes, messages and data repetitions.



□ System type: batch versus online versus real time: a system that monitors and controls a process without human intervention.

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#### **Structured Method of Estimating**

- Also need to consider other "softer" characteristics like:
  - □ Personnel skills, experience, and turnover rate.
  - □ Number of expected system users, their computer experience and their expectations.
  - ☐ The development environment: are there adequate equipment and tools?
  - □ Vendor reliability.



Note that these metrics require that you use a structured methodology, and that the estimates cannot be done until much of the analysis is done.

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### **Structured Method of Estimating**

- Metrics are used in weighted formulas.
  - □ Can't give precise formulas because they don't translate well between organizations.
  - □ Each organization will be forced to discover by trial and error the weighting.
  - ☐ This is not like building a garage, when we have built lots of similar garages before, and when the local environment has a predictable effect on that building process.



- Add a "fudge factor" each time you estimate.
  - ☐ Murphy's Law: double the number, then up the unit of measure.
- Standard accounting formula:

  Optimistic E. + 4 Most Likely E. + Pessimistic E.
- Refine estimates as we go along.

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# Structured Method of Estimating

- Document all assumptions
  - □ Inflation rate, no price increase, experienced staff, etc.
  - □Why?
    - CYA.
    - Allows us to learn from our mistakes.
- Put estimates on spreadsheets, which have built-in financial functions like PVA.



- Estimates should be predictions (realistic), not goals (hopes).
  - □What *will* happen, not what we *want* to happen.
  - □ When a manager says, "It must be done in one month," that's goal setting, not estimation,
  - ☐ If an estimator says, "Even if you need it in one month, it will actually take six months," that's estimation.

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# Structured Method of Estimating

- Establish an estimating/metrics group
  - □ Composed of former systems analysts who now concentrate solely on estimation.
  - □Why?
    - Egos not wrapped up in the estimates.
    - They do it more often, so they get better at it.



- Estimates for
  - □Time
  - □ Costs
  - Benefits

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#### **Time Estimation**

- Break the project down into small chunks and then predict when each chunk should be done.
- Mark the end of each of the project's chunks with a *milestone*: a significant point in the development of the project.



#### **Time Estimation**

- Milestones must be measurable or verifiable points in time.
  - □Why not "coding is half done"?
- Use considerations such as:
  - □ available personnel and their skills
  - □ equipment delivery dates
  - □ supply delivery dates

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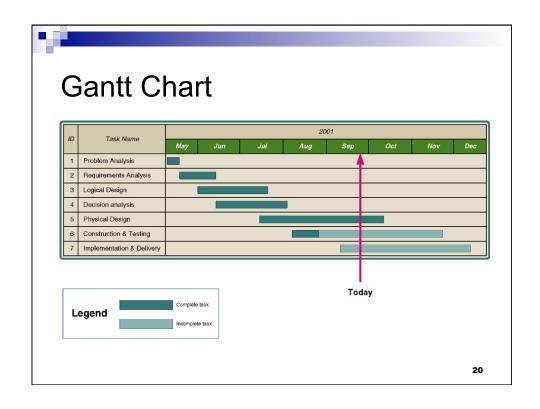
# Project Management Tools & Techniques

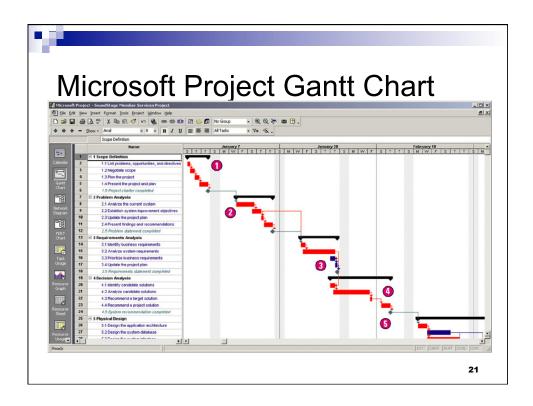
**PERT chart** – a graphical network model used to depict the interdependencies between a project's tasks.

**Gantt chart** – a bar chart used to depict project tasks against a calendar.



- Usually displays time across horizontal axis and activities on the vertical axis...
- Allows a manager to schedule activities graphically over time.
- Useful in determining the status of a project at any point in time.





# **Gantt Chart**

A Gantt Chart does not show the relationships between events.



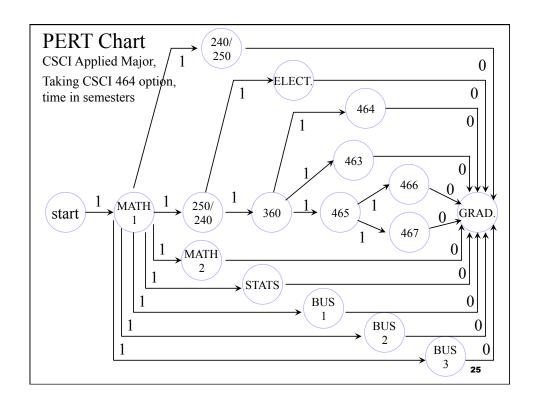
- Performance <u>E</u>valuation and <u>R</u>eview <u>T</u>echnique
- Shows the time to accomplish an activity, plus the relationships and dependencies between events.
- It shows the network of activities, some of which some must be completed before others can begin.

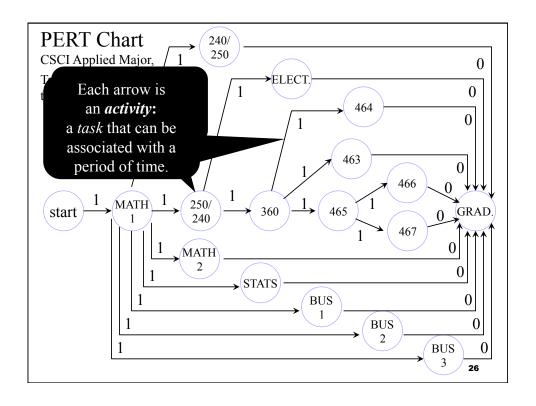
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#### **PERT Chart**

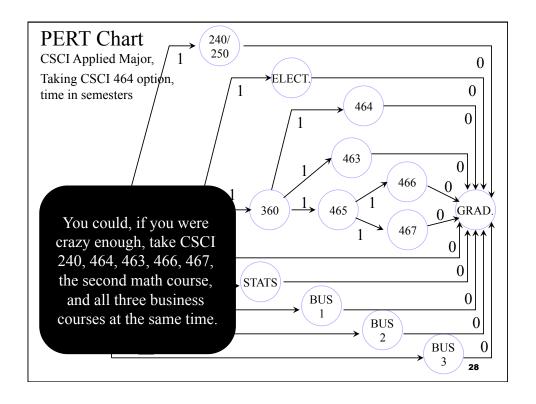
Look at an example you should be somewhat familiar with...

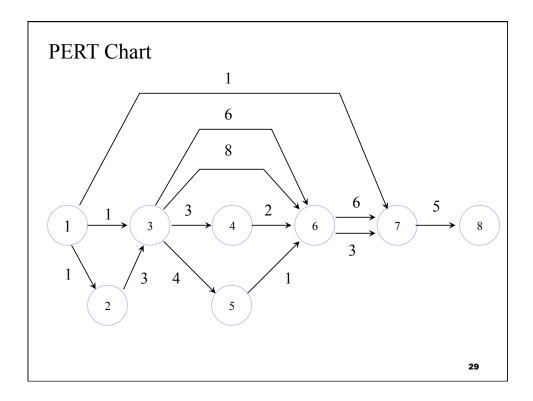




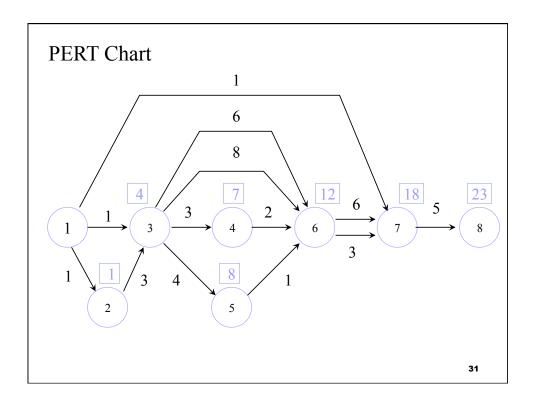


- Note that it is a network of activities: multiple things can be going on at once.
- For example...

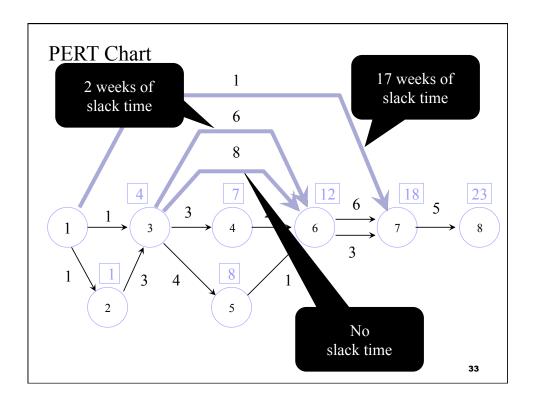




- Event time: The time it takes to fire (complete) an event.
- To calculate, add up the longest time it takes to get to an event.



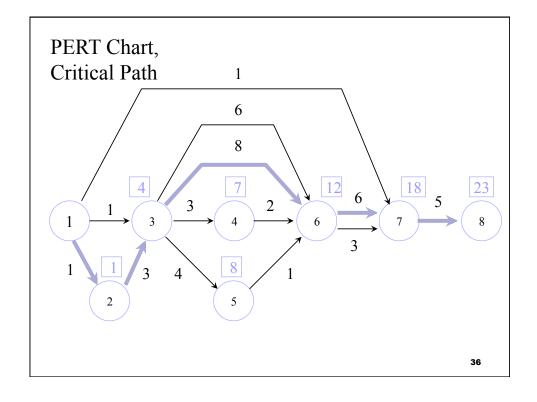
■ *Slack time:* When there is excess (unneeded) time in a path.



- Slack time means that we do not have to be quite so careful about monitoring the schedule for that activity.
- However, if you let such an activity get further behind than the available slack time, it can still be a problem.
- *Critical path*: the path with no slack time.
  - ☐ Shows which activities need closest monitoring.



- To find the critical path:
  - □ Fill in all of the activity and event times.
  - ☐ Beginning at the final event, work backward through the activities, choosing the activities that gave the event time which follows it.





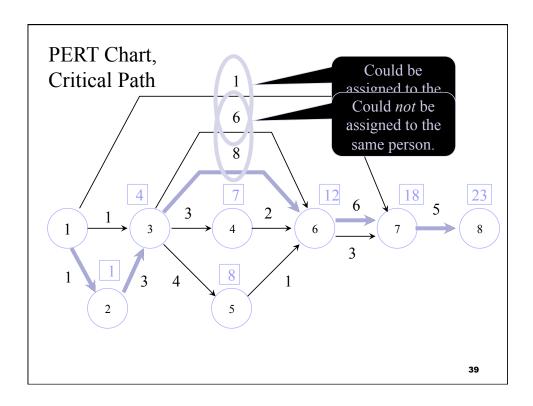
- Advantages of PERT over the Gantt chart:
  - □ Allows us to focus on the danger areas in the schedule.
  - □ Provides a more accurate time estimate because it takes into account dependencies (like prerequisites).
  - □ Can be used to evaluate proposed schedule changes.

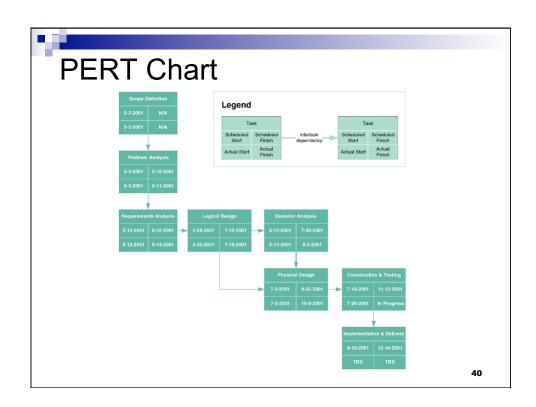
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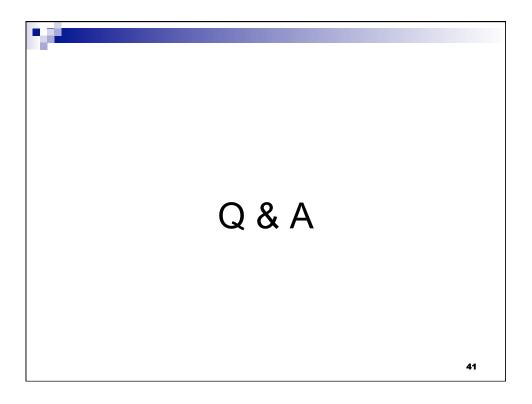


#### **PERT Chart**

- □ Can be used in simulations in which the purpose is to try to shorten the critical path and therefore the time it takes to complete the project.
- □ Activity times can be used as an aid in assigning tasks to the project team...







#### **Cost Estimation**

- Costs are the resources, in financial terms, needed to complete the project, including:
  - □ Personnel, hardware, software, supplies, utilities, construction, etc.



#### **Cost Estimation**

- **Developmental costs** (start-up costs)
  - ☐ The resources that expended while creating the system.
  - □ All of the above, plus site prep, initial training, development tools, etc.
- Operating costs
  - ☐ The costs that occur on a daily basis throughout the life of the system.
    - Salaries for data processing staff, hardware lease fees, supplies, etc.

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#### **Cost Estimation**

- Variable costs increase as the volume of work increases.
  - □ Paper, overtime wages
- *Fixed costs* are not immediately affected by the work volume.
  - ☐ Hardware lease fees, regular wages



#### **Cost Estimation**

- *Tangible costs* can be easily assigned a dollar value.
  - □Wages, loan payments, supply costs
- Intangible costs are difficult or impossible to quantify.
  - □ Customer dissatisfaction
  - □ Poor employee moral
  - ☐ Time wasted because of inefficient methods

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#### **Benefits Estimation**

■ **Benefits** are the functions a system delivers, measured as either an increase in revenues or a decrease in expenses.



#### **Benefits Estimation**

- *Tangible benefits* can be easily assigned a dollar value.
  - □ Reduced hardware leasing fees, replacing reports on paper with screen displays
- Intangible benefits are difficult or impossible to quantify.
  - ☐ Improved employee morale
  - ☐ Improved collection of accounts receivable because of better reporting methodology

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# **Cost-Benefit Analysis**

- Helps us to find the system that delivers the most benefits for the money spent.
- Used to evaluate alternatives, because costs or benefits have no meaning in isolation.



### **Cost-Benefit Analysis**

- Assume that we have two systems:
  - ☐ System A costs \$1,000,000.
  - □ System B costs \$100,000.
  - ■Which one?
- Or.
  - □ System A delivers 95% of the stated goals.
  - □ System B delivers 75% of the stated goals.
  - ■Which one?

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# **Cost-Benefit Analysis**

- Put it all together:
  - ☐ System A costs \$1,000,000 and delivers 95%
  - ☐ System B costs \$100,000 and delivers 75%.
- Now, we can make an informed decision: is the extra 20% worth the extra \$900,000?



## **Cost-Benefit Analysis**

- Three methods of cost/benefit analysis that we will look at:
  - □ Payback analysis
  - □ Return on investment (ROI) analysis
  - □ Net present value analysis
- Start with the first (the easiest) and work your way to the third (most complex).
- If the project fails any step along the way, there is no need to do further analysis.

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### **Cost-Benefit Analysis**

First, fill in a table of the costs and benefits for each year of the expected lifespan of the system...

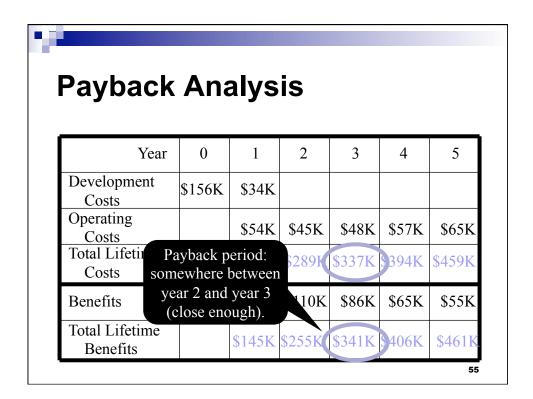


Year	0	1	2	3	4	5
Development Costs	\$156K	\$34K				
Operating Costs		\$54K	\$45K	\$48K	\$57K	\$65K
Total Lifetime Costs	\$156K	\$244K	\$289K	\$337K	\$394K	\$459K
Benefits		\$145K	\$110K	\$86K	\$65K	\$55K
Total Lifetime Benefits		\$145K	\$255K	\$341K	\$406K	\$461K

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# Payback Analysis

How soon the lifetime benefits of the system surpass the lifetime costs.





# **Payback Analysis**

- Drawbacks
  - □ Does not take into account the time value of money.
  - □ Does not consider any benefits of the system that are accrued after the payback period.
  - ☐ An alternate solution might produce the greatest benefits at the lowest cost a year after the payback period has ended.



# Return on Investment Analysis

- The rate of return (similar to interest on a bank account) that the investment provides over its life span.
- An organization will generally set a minimum acceptable rate of return for all investments.

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# Return on Investment Analysis

<u>lifetime benefits - lifetime costs</u> \* 100 = ROI lifetime costs

\$461K - 459K \* 100 = .436% (not good!) \$459K



# Return on Investment Analysis

- What if we had done RIO on our example on year 4 instead of year 5?
- What does that tell us?

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# **Net Present Value Analysis**

- What if you won the lottery, and had a choice between taking \$1,000,000 now or \$100,000 every year for 10 years?
- Net present value analysis takes into account the time value of money by expressing all costs and benefits as their equivalents in today's dollars.
- It would help you to evaluate better ways of handling your lottery winnings.



- Example: \$1.00 today is the equivalent of \$1.05 one year from now if you can get a 5% interest rate on your investment.
- Turn that around: \$1.05 a year from now is the equivalent of \$1.00 today, again assuming 5%.
- Present value looks at a future amount and provides its equivalent in today's dollars, using the interest rate that you decide upon.

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# **Net Present Value Analysis**

Formula for the present value of a future amount:

Present value = amount \* 1

 $(1 + rate)^n$ 

- □ amount: future value of the cost or benefit
- □ rate: expected annual rate of return on the investment
- □ n: number of years that will pass before the cost or benefit will occur



- What if someone wanted to give us \$1.00 two years from now, or \$.90 now?
- Which is better, assuming 5% return on our money?

$$$1.00 * 1 = $.91  $(1 + .05)^2$$$

■ We would have to get \$.91, not \$.90, to be equivalent.

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# **Net Present Value Analysis**

- The first step in finding the *net* present value is to find the present value of each individual amount in the chart we did.
  - □ Do *not* use the totals for this analysis!
- For our example, we will assume that we need to meet a 14% rate.

	Costs at Present Value		
Year 0	\$156,000	\$156,000	
Year 1	\$88,000 (1.14) <sup>1</sup>	\$77,193	
Year 2	\$45,000 (1.14) <sup>2</sup>	\$34,615	
Year 3	\$48,000 (1.14) <sup>3</sup>	\$32, 432	
Year 4	\$57,000 (1.14) <sup>4</sup>	\$33,728	
Year 5	\$65,000 (1.14) <sup>5</sup>	\$33,679	65

	Benefits at Present Val	ue	
Year 0	\$0	\$0	
Year 1	<u>\$145,000</u>	\$127,193	
	$(1.14)^1$	Ψ127,133	
Year 2	<u>\$110,000</u>	\$84,615	
. 64. 2	$(1.14)^2$	φ04,013	
Year 3	<u>\$86,000</u>	¢50 100	
	(1.14) <sup>3</sup>	\$58,108	
Year 4	<u>\$65,000</u>	<b>620.460</b>	
i cai 4	(1.14)4	\$38,462	
Voor F	<u>\$55,000</u>	000 407	
Year 5	(1.14) <sup>5</sup>	\$28,497	66

**Total Costs at Present** 

Value:

\$156,000

77,193

34,615

32,432

33,728

33,679

\$367,647

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# **Net Present Value Analysis**

**Total Benefits at Present** 

Value:

\$127,193

84,615

58,108

38,462

28,497

\$336,875



**Net Present Value** = PVA Benefits - PVA Costs

- A positive value means the investment met the rate that you specified.
- A negative value means that it did not.

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# **Net Present Value Analysis**

NPVA = PVA Benefits - PVA Costs

NPVA = \$336,875 - \$367,647

NPVA = (\$30,772) (a negative amount)

- This investment did not meet the 14% rate that was specified.
- NPVA does not tell you what rate it did meet.
- When comparing several options, the one with the highest positive answer is the winner.



## **Cost Benefit Analysis**

- For calculating ROI, do it manually or use the ROI function built into most spreadsheets.
- For calculating PVA, either do it manually, or use the PVA function built into most spreadsheets, or use PVA tables from the appendix of a good accounting textbook.
  - Note: the results may vary up to \$200, depending upon the rounding used by the method you choose.

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- Slippage: The process of falling behind schedule or going over budget.
- What to do?
  - □ Extend the deadline, often taken by default.
  - □ Throw more resources at the problem.
    - This works only if done intelligently.
    - For example, more people will help only if the problem is partitionable, and that solution has plenty of drawbacks.
  - ☐ Trim the benefits.



# "Make No Small Slips"

- Famous quote from Frederick Brooks, author of *The Mythical Man Month*.
- Boss will probably bargain down anyway.
- Your original estimate was low, so this one probably is, too.
- You don't want to go back multiple times asking for more time or money.
- If you come in under, you will look good.

