Project Proposal: ATM Machine Simulation Using C with stdio.h

Introduction

This project aims to develop an **Automated Teller Machine (ATM)** simulation using **C** and **stdio.h**. The simulation will include basic ATM functionalities like **account login**, **balance inquiry**, **withdrawals**, **deposits**, and **transaction logging**. The system will be implemented as a **console-based application**.

Objective

The objective of this project is to develop an ATM system that will:

- Allow users to authenticate using their Account ID and PIN.
- Provide the ability to check account balance, withdraw funds, and deposit money.
- Log transactions in a file for future reference using file handling.

Features

User Authentication:

- Users will log in using their Account ID and PIN.
- After three failed attempts, the system will lock the account.

Account Management:

- Users can check their balance.
- Users can view **transaction history** (deposits and withdrawals).

Withdrawal and Deposit:

- Users can withdraw funds from their account if the balance is sufficient.
- Users can deposit money into their account, updating the balance immediately.

Transaction Logging:

• Every transaction (deposit or withdrawal) will be recorded in a log file using **file** handling.

Security:

PIN authentication ensures that only authorized users can access the system.

Exit and Logoff:

• Users will be able to log out after completing their transactions.

Technical Requirements

- Language: C (using stdio.h for standard input/output functions)
- Platform: Windows/Linux/Mac OS (console-based)
- **File Handling**: For storing transaction logs.
- Header File: stdio.h for standard input and output operations.

System Design

Classes:

- 1. ATM: Manages operations such as authentication and transaction handling.
- 2. Account: Stores the user's account ID, PIN, and balance.
- 3. Transaction: Logs transaction details (deposit and withdrawal) to a file.

Deliverables

- 1. **Source Code**: Complete, well-documented C code implementing ATM functionality.
- 2. **Transaction Log**: A file **transaction_log.txt** recording deposits and withdrawals.
- 3. **Report**: A detailed report explaining the system design, code structure, and operations.

Project Timeline

Phase	Timeframe
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Requirement Analysis 2 days

Design and Planning 3 days

Coding Phase 10 days

Testing and Debugging 5 days

Documentation and Final Report 2 days

Total Project Duration 22 days

Conclusion

The ATM simulation using **C** and **stdio.h** provides a great opportunity to learn about **file handling**, **user authentication**, and **transaction management**. It replicates key functions of a real-world ATM and is a useful tool for understanding how basic banking operations can be simulated programmatically.

Let me know if you need more details or adjustments to the proposal!