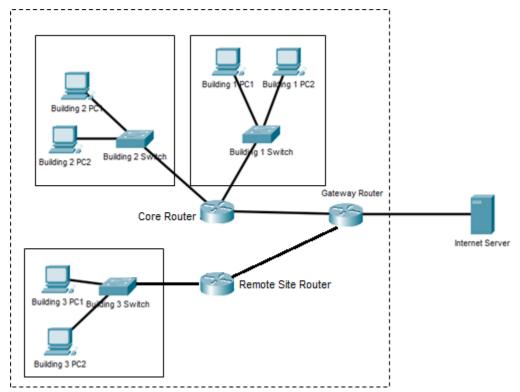
Instructions:

This is a group assignment. You will work on this assignment with your lab partner.

Each member of a lab team will submit the same copy of the design assignment through Canvas.

Design project)

The following diagram shows the topology of a corporate network consisting of three buildings. Each building contains a number of PCs and a switched LAN.



Two buildings are connected to a core router, which is connected to a Gateway router. A remote site (Building 3) is connected to a remote site router that is connected separately to the Gateway router. The Gateway router has a single connection to an <u>Internet server</u> with IP address **108.0.0.1**. The link between the <u>Gateway router</u> and the <u>Internet server</u> uses the subnet **108.0.0.0/30**. You can find the network map in the following:

The following list include IP address space requirement for each building (hosts and network devices), excluding the routers:

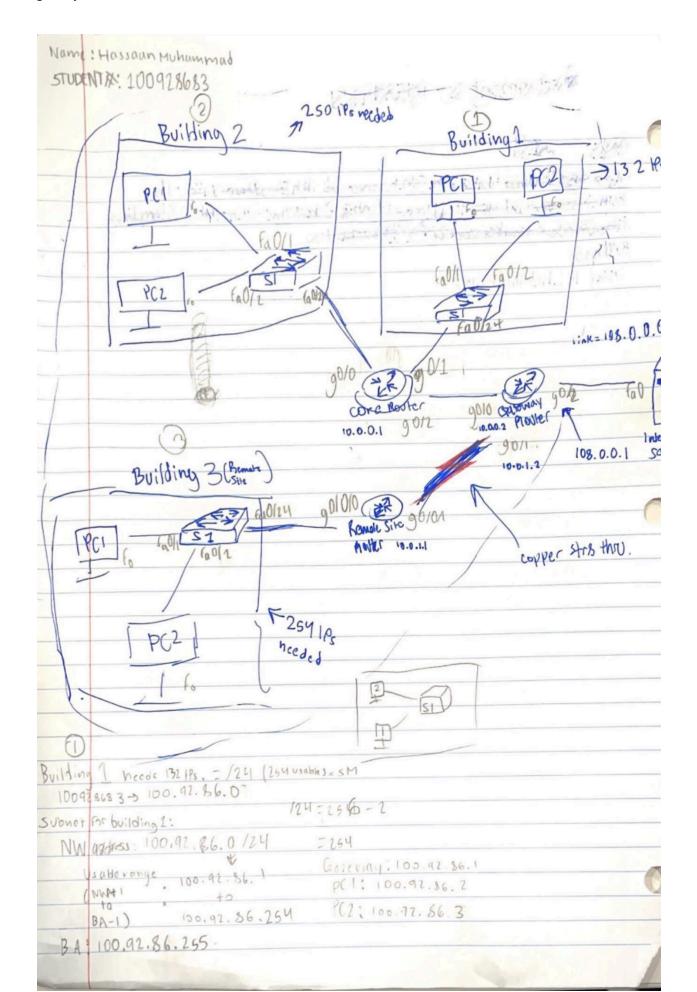
Building 1	132 IP addresses
Building 2	250 IP addresses

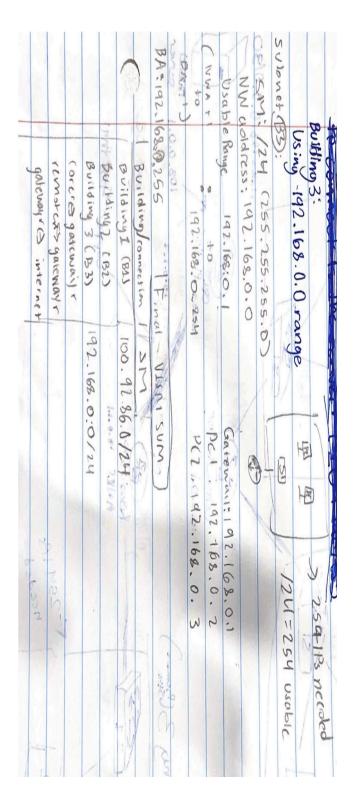
Design Project – INFR1411U

Building 3	254 IP addresses

VLSM is implemented. In order to determine the base network address for each building, use your and your partner's student ID numbers for the buildings in the following way:

1. Take your nine-digit student ID 100xxyyzz, and create an IP address in form of 100.xx.yy.zz from it, and calculate the network address associated with this IP address and the corresponding subnet mask for Building 1 for accommodating the hosts in Building 1.





2. Your lab partner should do the same for building 2 (decide between yourselves who will design which building).

13 rsalan
100975722 11/27/2024
AISI 2
Alsolan 2. Building 2.8250 IP addlesses
Student He 100975722 -> 1P2100.97.57.22 For 250 years, subnet mast 124 most be used (256 botal
2000
256- Browless & report addisor 254
Subnet masks 255, 255, 255, 200 01 24
IP address in Binay's
100.97.57.22
DI100100, 01100001,0011001,00010110
265ret mito 11111111 111111 111111 1111111 0000000
D1100101. D110001 00111001,0000000
AND methods 100 97 67
Broadcasts
10 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
11=) wildad masks 0 0000 0000,00000,000000000,1111111
1021 Browleads 01100100,01100001,001100,1.[111111]
0151
00=0 Broadcust address: 100.97.57.255
Gateway & 100, 47,57,1
PC 183 100,97.57.1
10.2.14: 100.97:57.2

- 3. For building 3, assign all addresses from the **192.168.0.0** range with the appropriate subnet mask.
- 4. Choose private IP addresses of your choice for the connection between the routers.

Core router to gateway router

subnet: 10.0.1.0/30

network address: 10.0.1.0

usable # of ips: 2

IP 1(Core router): 10.0.1.1

Ip 2 (Gatway router): 10.0.1.2

broadcast address: 10.0.1.2

Remote site router to Gateway router

Subnet: 10.0.2.0/30

network address: 10.0.2.0

Design Project - INFR1411U

usable IPs: 2 (4 minus network address and broadcast address)

IP 1 (Remote site router): 10.0.2.1

IP2 (Gatway router): 10.0.2.2

broadcast address: 10.0.2.3

Gatway router to Internet Server

Subnet: 108.0.0.0/30

Network address: 108.0.0.0

Internet Server IP address: 108.0.0.1

Gatway Router IP: 108.0.0.2

Assignment

a. Based on the above requirements, design an IPv4 addressing scheme for all the hosts/PC in this network. Your scheme should include the IP address for each PC (02 PCs) and DGW (Default gateway).
 (25 Marks)

b. Determine and show the static routes required at each router to allow successful pings between PCs in different buildings, and from each PC to the Internet server. Do NOT deploy any dynamic routing protocol. Also, show the content of the routing table at each router (25 Marks)

Core Router:

CoreRouter>

```
CoreRouter>en
CoreRouter#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       {\tt N1} - OSPF NSSA external type 1, {\tt N2} - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 3 subnets, 2 masks
        10.0.1.0/30 is directly connected, GigabitEthernet0/2
        10.0.1.1/32 is directly connected, GigabitEthernet0/2
L
        10.0.2.0/30 [1/0] via 10.0.1.2
S
     100.0.0.0/8 is variably subnetted, 4 subnets, 2 masks
        100.92.86.0/24 is directly connected, GigabitEthernet0/1
С
        100.92.86.1/32 is directly connected, GigabitEthernet0/1
L
        100.97.57.0/24 is directly connected, GigabitEthernet0/0
С
        100.97.57.1/32 is directly connected, GigabitEthernet0/0
т.
     108.0.0.0/30 is subnetted, 1 subnets
        108.0.0.0/30 [1/0] via 10.0.1.2
S
     192.168.0.0/24 [1/0] via 10.0.1.2
Gateway Router:
 GatewayRouter>en
 GatewayRouter#show ip route
 Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       {\tt E1} - OSPF external type 1, {\tt E2} - OSPF external type 2, {\tt E} - {\tt EGP}
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
        * - candidate default, U - per-user static route, o - ODR
        P - periodic downloaded static route
 Gateway of last resort is 108.0.0.1 to network 0.0.0.0
      10.0.0.0/8 is variably subnetted, 4 subnets, 2 masks
 C
         10.0.1.0/30 is directly connected, GigabitEthernet0/0
L
         10.0.1.2/32 is directly connected, GigabitEthernet0/0
         10.0.2.0/30 is directly connected, GigabitEthernet0/1
 C
         10.0.2.2/32 is directly connected, GigabitEthernet0/1
L
      100.0.0.0/24 is subnetted, 2 subnets
        100.92.86.0/24 [1/0] via 10.0.1.1
 S
         100.97.57.0/24 [1/0] via 10.0.1.1
 S
      108.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
 С
         108.0.0.0/30 is directly connected, GigabitEthernet0/2
L
         108.0.0.2/32 is directly connected, GigabitEthernet0/2
      192.168.0.0/24 [1/0] via 10.0.2.1
 S
 S*
      0.0.0.0/0 [1/0] via 108.0.0.1
```

Remote Router:

```
RemoteRouter>en
RemoteRouter#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is 10.0.2.2 to network 0.0.0.0
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
       10.0.2.0/30 is directly connected, GigabitEthernet0/0/1
       10.0.2.1/32 is directly connected, GigabitEthernet0/0/1
    100.0.0.0/24 is subnetted, 2 subnets
S
       100.92.86.0/24 [1/0] via 10.0.2.2
S
       100.97.57.0/24 [1/0] via 10.0.2.2
    192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks
       192.168.0.0/24 is directly connected, GigabitEthernet0/0/0
       192.168.0.1/32 is directly connected, GigabitEthernet0/0/0
    0.0.0.0/0 [1/0] via 10.0.2.2
```

- c. Implement this network in Packet Tracer using two hosts for each building. Use your addressing design from (a) and static routes from (b). Confirm that the hosts in different buildings can ping each other and the Internet server. Ask your lab instructor to verify and confirm the pings.
 (40 Marks)
- d. Submit a feedback and reflection report (separate file) (10 marks)

Deliverables

Each team member must submit a zip file containing the following through Canvas:

- An MS-word file containing your answers to (a) and (b).
- The packet Tracer file for (c). You will receive zero mark for part (c) if the packet tracer file is not attached, even if your instructor confirms the work.
- A completed feedback and reflection report.

(End)