

Departments

President of Super-Fun Park: Zippy Mouse

Building and Grounds –

Head Manager: Sam Clean

Maintains rides

Keeps park clean

Manages Waste

Handles Plumbing and Electrical

Keeps park supplied with resources like trashbags, napkins, toilet paper, soap, stone, mulch

Repairs broken Rides

Manages other physical equipment like ride counting equipment

Human Resources

Head Manager: Sandra Amygdala

keeps track of employees by position,

pay,

attendance,

performance,

manages new hires and layoffs

Accounting and Purchasing

Head Manager: Joel Money

manages the budget of the park,

sets quarterly financial goals,

keeps track of all money coming into the park

keeps track of all spending,

negotiates contracts with vendors for

food,

commodity products,

and the construction of new rides

Marketing

Head Manager: Samantha Astroturf

promotes the park with advertising schemes,

creates promotional deals and special occassions

often acts in coordination with the Events and Scheduling Department

Events and Scheduling

Head Manager: Tom Showman

manages new live shows

manages special holiday events

manages park hours

manages park closings

manages costumed characters that walk around the park

Water Park Management

Head Manager: Nadine Shark

manages water park employees who lifeguard and monitor rides

ensures that park rides are prepared in the morning and closed at night

makes sure guests are satisfied

if lines are too long, takes steps to make sure there are adjustments

Amusement Park Management

Head Manager: Ashley Muse

manages employees who monitor rides

ensures that park rides are prepared in the morning and closed at night

makes sure guests are satisfied

if line are too long, takes steps to make sure there are adjustments

Food Management

Head Manager: Adam Eaton

manages employees who operate restaurants and food stands

manages supply of food

manages sales of food

Emergency Response and Public Safety Management

Head Manager: Sandra Safety

handles missing children alerts

handles firstaid and health crises

handles emergency situations like broken rides or obnoxious guests

Ticketing and Crowd Management

Head Manager: Maxwell Keeper

keeps track of how many people enter the park

keeps track of ticket sales to be spent on rides, food, and games

keeps track of which rides are being used the most

keeps track of how many guests have seasonal passes, by all day passes, or pay on a per ride basis