

Customers

You will be responsible for generating customer tables should you choose a mission that will require it. Customers are the same as park guests. They are anyone who enters the park to enjoy it. Some may spend money for rides, food, games, or shows. Some may just be accompanying others, or they may just be picnicking without spending money as part of a group package where they rent out pavilions.

Customers get a parking pass that marks their arrival to the park and is linked with the license plate number. If they have arrived by bus, the bus is linked to that group of customers.

Upon entering the park, they may buy handstamps or bracelets for entry into the water park or for access to unlimited rides, but they may not. Customers may pay for this with cash or they may pay for it with a credit card.

Customers may also purchase tickets in a similar manner which gives them the ability to pay on a ride-by-ride basis (except in the waterpark where handstamps and bracelets are necessary). The tickets can also be used to purchase food.

The rides customers go on can be tracked by their entrance at a turnstile to a particular ride, though their identity can only be linked if they pay in tickets and purchased those tickets with a card.

Customer information might include:

- firstname
- lastname
- address
- vehicle
- status (annual, day, seasonal)
- birthdate
- gender
- height-requirement