## **Hassan Haseen**

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EDUCATION FAST NUCES
Bachelors of Science (Computer Science) - 2.5 GPA 2021-2025
Army Public School and College HSSC (Science Group) 2019-2021
Army Public School SSC (Computer Science Group) - 95% Marks 2017-2019
PROJECT
HelperHive  • A Mobile based Home Services App  • Frontend (React Native/JS)  • Backend (Firebase)
<ul> <li>GameMart</li> <li>Made a full fledged E-Commerce (GameMart)</li> <li>Used concepts of Web Development</li> <li>Frontend (React, HTML, CSS, JS, Tailwind)</li> <li>Backend (SupaBase, Firebase)</li> </ul>
<ul> <li>WhatsApp Clone</li> <li>Mini chat service using python (Qt for Frontend).</li> <li>Made using concepts of Socket Programming (Computer Networks)</li> </ul>
Event Management System
Notepad++ 2023
A console based Notepad++ in C++ using concepts of Data Structures.
Snake Game  • Made the historic Snake Game using Assembly Language (x8086)
Personal Portfolio  • Entry Level Personal Portfolio using HTML, CSS and JS, hosted on github pages at https://hassanhaseen.github.io/
<ul> <li>CrickBuzz         <ul> <li>A console-based cricket match management system in C++ using concepts of Object Oriented Programming.</li> </ul> </li> </ul>
CandyCrush • A console-based game in C++ using concepts of Programming Fundamentals.
SKILLS

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- C++
- Python
- React Native
- Flutter

- React (using TailwindCSS)
- HTML/CSS
- JavaScript
- Docker