Predicting Squirrel Movements in Central Park Using Statistical Learning Models

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Predicting Squirrel Movements in Central Park Using Statistical Learning Models Setup:

Libraries we will need:

```
library(geosphere)
library(rpart)
library(rpart.plot)
library(randomForest)
```

```
## randomForest 4.7-1.1
```

Type rfNews() to see new features/changes/bug fixes.

```
library(gbm)
```

```
## Loaded gbm 2.1.8.1
```

Reading in squirrel data:

```
df <- read.csv("/Users/hassanshah/Downloads/squirrel.csv", na.strings = c("","?"))
head(df)</pre>
```

```
##
             Х
                      Y Unique.Squirrel.ID Hectare Shift
                                                               Date
## 1 -73.95613 40.79408
                            37F-PM-1014-03
                                                37F
                                                       PM 10142018
## 2 -73.96886 40.78378
                            21B-AM-1019-04
                                                21B
                                                       AM 10192018
## 3 -73.97428 40.77553
                            11B-PM-1014-08
                                                11B
                                                       PM 10142018
## 4 -73.95964 40.79031
                            32E-PM-1017-14
                                                32E
                                                       PM 10172018
## 5 -73.97027 40.77621
                            13E-AM-1017-05
                                                13E
                                                       AM 10172018
## 6 -73.96836 40.77259
                            11H-AM-1010-03
                                                11H
                                                       AM 10102018
##
    Hectare.Squirrel.Number
                               Age Primary.Fur.Color Highlight.Fur.Color
## 1
                           3 <NA>
                                                 <NA>
                                                                      <NA>
## 2
                              <NA>
                                                                      <NA>
                                                 <NA>
## 3
                           8 <NA>
                                                 Gray
                                                                      <NA>
                          14 Adult
## 4
                                                 Gray
                                                                      <NA>
## 5
                           5 Adult
                                                                 Cinnamon
                                                 Gray
## 6
                           3 Adult
                                                                     White
                                             Cinnamon
```

```
Combination.of.Primary.and.Highlight.Color
## 1
## 2
## 3
                                            Gray+
## 4
                                            Gray+
                                    Gray+Cinnamon
## 5
## 6
                                   Cinnamon+White
##
                                                                                    Color.notes
## 1
                                                                                            <NA>
## 2
                                                                                            <NA>
                                                                                            <NA>
## 4 Nothing selected as Primary. Gray selected as Highlights. Made executive adjustments.
## 5
                                                                                            <NA>
## 6
                                                                                            <NA>
##
         Location Above. Ground. Sighter. Measurement Specific. Location Running
## 1
              <NA>
                                                 <NA>
                                                                    <NA>
                                                                           false
## 2
              <NA>
                                                 <NA>
                                                                    <NA>
                                                                           false
## 3 Above Ground
                                                   10
                                                                    <NA>
                                                                           false
## 4
                                                 <NA>
                                                                    <NA>
              <NA>
                                                                           false
## 5 Above Ground
                                                 <NA>
                                                          on tree stump
                                                                           false
## 6
              <NA>
                                                 <NA>
                                                                    <NA>
                                                                           false
     Chasing Climbing Eating Foraging Other. Activities
##
                                                           Kuks Quaas Moans
## 1
       false
                 false false
                                  false
                                                     <NA> false false false
       false
                                                     <NA> false false false
## 2
                 false
                        false
                                  false
## 3
        true
                 false
                       false
                                  false
                                                     <NA> false false false
## 4
       false
                 false
                         true
                                   true
                                                     <NA> false false false
## 5
                                                     <NA> false false false
       false
                 false
                        false
                                   true
##
  6
       false
                 false
                        false
                                   true
                                                     <NA> false false false
     Tail.flags Tail.twitches Approaches Indifferent Runs.from Other.Interactions
##
## 1
          false
                                     false
                                                  false
                                                            false
                                                                                  <NA>
                         false
## 2
          false
                         false
                                     false
                                                  false
                                                             false
                                                                                  <NA>
## 3
          false
                         false
                                     false
                                                  false
                                                            false
                                                                                  <NA>
## 4
          false
                         false
                                     false
                                                  false
                                                                                  <NA>
                                                              true
## 5
                                                  false
                                                                                  <NA>
          false
                         false
                                     false
                                                            false
## 6
                                                                                  <NA>
          false
                          true
                                     false
                                                   true
                                                             false
##
                                         Lat.Long
## 1 POINT (-73.9561344937861 40.7940823884086)
## 2 POINT (-73.9688574691102 40.7837825208444)
## 3 POINT (-73.97428114848522 40.775533619083)
## 4 POINT (-73.9596413903948 40.7903128889029)
## 5 POINT (-73.9702676472613 40.7762126854894)
## 6 POINT (-73.9683613516225 40.7725908847499)
```

Looking at how many rows (squirrel sightings) and columns (features) we are working with:

```
\dim(\mathrm{df})
```

[1] 3023 31

Preprocessing:

The raw data has many features that require preprocessing due to issues like null values, nominal data, relevance, etc...

Finding number of null values in each columns to see if some features have many missing values:

```
null_counts <- vector("numeric", ncol(df))
for (i in 1:ncol(df)) {
   null_counts[i] <- sum(is.na(df[[i]]))
}
col_names <- names(df)
null_counts_named <- setNames(null_counts, col_names)
print(null_counts_named)</pre>
```

```
##
                                               Х
##
                                               0
##
                                               Y
                                               0
##
##
                             Unique.Squirrel.ID
##
##
                                         Hectare
##
                                               0
##
                                           Shift
##
##
                                            Date
##
##
                       Hectare.Squirrel.Number
##
##
                                             Age
##
                                             125
##
                              Primary.Fur.Color
##
##
                            Highlight.Fur.Color
##
  Combination.of.Primary.and.Highlight.Color
##
##
                                    Color.notes
##
                                            2841
##
                                       Location
##
##
              Above.Ground.Sighter.Measurement
##
                                             114
##
                              Specific.Location
                                            2547
##
##
                                         Running
##
                                               0
                                         Chasing
##
##
##
                                        Climbing
##
                                               0
##
                                          Eating
##
                                               0
##
                                       Foraging
##
##
                               Other.Activities
                                            2586
##
##
                                            Kuks
##
                                               0
##
                                           Quaas
```

```
##
                                                 0
##
                                            Moans
##
                                                 0
##
                                       Tail.flags
##
                                    Tail.twitches
##
##
##
                                       Approaches
##
                                      Indifferent
##
##
##
                                        Runs.from
##
##
                              Other.Interactions
##
                                              2783
##
                                         Lat.Long
##
```

We will remove columns with many null values. For our purposes, we will remove columns if more than 1000 values are missing.

Finding features with more than 1000 values missing.

```
indices <- which(null_counts_named > 1000)
missing_cols <- names(null_counts_named[indices])
missing_cols

## [1] "Highlight.Fur.Color" "Color.notes" "Specific.Location"</pre>
```

"Other.Interactions"

Now, we will create a dataset without these features:

```
df_new <- df[ , !(names(df) %in% missing_cols)]
dim(df_new)</pre>
```

```
## [1] 3023 26
```

[4] "Other.Activities"

Next, we need to find a way to determine if some features are irrelevant or have textual/nominal data that might be difficult to impute. This requires looking into the features and understanding which features are viable. I decided to limit each feature to a maximum of five categories as all of the features with more than five categories are textual and computationally expensive to use as a feature in a model.

Determining the number of different values in each column:

```
val_counts_named <- sapply(df_new, function(x) length(unique(x)))
val_counts_named</pre>
```

```
## X
## 3023
## Y
## 3023
## Unique.Squirrel.ID
```

```
3018
##
##
                                         Hectare
##
                                              339
##
                                           Shift
##
##
                                             Date
##
                                               11
                        Hectare.Squirrel.Number
##
##
                                               23
##
                                              Age
##
                                                3
##
                              Primary.Fur.Color
##
##
   Combination.of.Primary.and.Highlight.Color
##
##
                                        Location
##
                                                3
##
              Above.Ground.Sighter.Measurement
##
                                               42
##
                                         Running
##
                                                2
##
                                         Chasing
                                                2
##
                                        Climbing
##
##
                                                2
                                          Eating
##
##
                                                2
##
                                        Foraging
##
##
                                             Kuks
##
##
                                            Quaas
##
                                                2
##
                                           Moans
##
##
                                      Tail.flags
##
##
                                   Tail.twitches
##
                                      Approaches
##
##
##
                                     Indifferent
##
##
                                       Runs.from
##
##
                                        Lat.Long
##
                                             3023
```

Based on an analysis of the dataset, the columns with greater than five categories are textual notes or redundant with other columns. We will remove those columns:

```
indices <- which(val_counts_named > 5)
val_cols <- names(val_counts_named[indices])
df_new <- df_new[ , !(names(df_new) %in% val_cols)]</pre>
```

```
dim(df_new)
```

```
## [1] 3023 17
```

Now we are going to remove rows with NA values while keeping the original index so that we can still match the output:

```
complete_rows <- complete.cases(df_new)
df_comp <- subset(df_new, complete_rows)
feat_idx <- row.names(df_comp)
dim(df_comp)</pre>
```

[1] 2822 17

```
head(df comp)
```

```
##
              Age Primary.Fur.Color
                                         Location Running Chasing Climbing Eating
      Shift
## 5
                                Gray Above Ground
         AM Adult
                                                     false
                                                             false
                                                                      false false
## 7
         AM Adult
                                Gray Ground Plane
                                                     false
                                                             false
                                                                      false false
## 8
         AM Adult
                                Gray Ground Plane
                                                     false
                                                             false
                                                                      false false
## 9
         PM Adult
                                Gray Ground Plane
                                                     false
                                                             false
                                                                      false false
## 10
         AM Adult
                                Gray Above Ground
                                                     false
                                                             false
                                                                       true false
## 11
         PM Adult
                                Gray Ground Plane
                                                                      false
                                                     false
                                                             false
                                                                            false
##
      Foraging Kuks Quaas Moans Tail.flags Tail.twitches Approaches Indifferent
## 5
          true false false false
                                       false
                                                     false
                                                                 false
                                                                             false
## 7
          true false false false
                                                     false
                                                                 false
                                                                             false
                                       false
## 8
          true false false false
                                       false
                                                     false
                                                                 false
                                                                              true
## 9
         false false false
                                        true
                                                      true
                                                                 false
                                                                             false
## 10
         false false false
                                       false
                                                     false
                                                                 false
                                                                              true
## 11
          true false false false
                                       false
                                                     false
                                                                 false
                                                                              true
##
      Runs.from
## 5
          false
## 7
          false
## 8
          false
## 9
          false
## 10
          false
## 11
          false
```

After preprocessing, all features have either 2 or 3 categories:

```
val_counts_named <- sapply(df_comp, function(x) length(unique(x)))
val_counts_named</pre>
```

```
##
                 Shift
                                       Age Primary.Fur.Color
                                                                          Location
##
                     2
                                         2
                                                                                  2
                                                              3
##
              Running
                                   Chasing
                                                      Climbing
                                                                            Eating
##
                                                              2
##
                                      Kuks
             Foraging
                                                         Quaas
                                                                             Moans
##
                                                              2
                                                                                  2
                                         2
##
           Tail.flags
                            Tail.twitches
                                                    Approaches
                                                                       Indifferent
##
                                         2
                                                              2
                                                                                  2
##
            Runs.from
##
                     2
```

We are going to convert all the categorical data into numeric for the purposes of training our models. We will manually assign values based on the column and our knowledge of the dataset.

Assigning values:

4

5

6

9 -73.96743 40.78297

10 -73.97225 40.77429

789.6257

271.7242

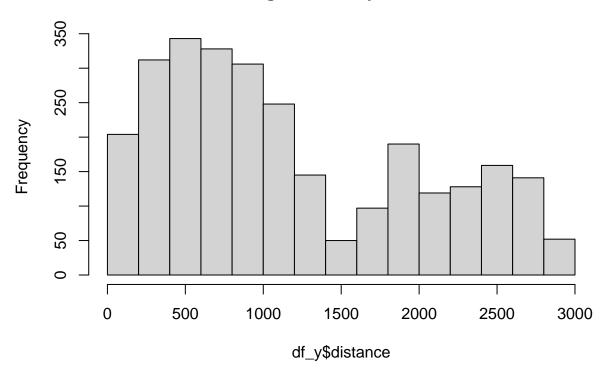
```
df_comp$Shift <- replace(df_comp$Shift, df_comp$Shift == "AM", 0)</pre>
df comp$Shift <- replace(df comp$Shift, df comp$Shift == "PM", 1)</pre>
df_comp$Age <- replace(df_comp$Age, df_comp$Age == "Adult", 0)</pre>
df comp$Age <- replace(df comp$Age, df comp$Age == "Juvenile", 1)</pre>
df_comp$Primary.Fur.Color <- replace(df_comp$Primary.Fur.Color, df_comp$Primary.Fur.Color == "Gray", 0)
df_comp$Primary.Fur.Color <- replace(df_comp$Primary.Fur.Color, df_comp$Primary.Fur.Color == "Cinnamon"
df_comp$Primary.Fur.Color <- replace(df_comp$Primary.Fur.Color, df_comp$Primary.Fur.Color == "Black", 2
df_comp$Location <- replace(df_comp$Location, df_comp$Location == "Ground Plane", 0)</pre>
df_comp$Location <- replace(df_comp$Location, df_comp$Location == "Above Ground", 1)</pre>
df_comp <- as.data.frame(lapply(df_comp, function(x) replace(x, x == "false", 0)))</pre>
df_comp <- as.data.frame(lapply(df_comp, function(x) replace(x, x == "true", 1)))</pre>
head(df_comp)
##
     Shift Age Primary. Fur. Color Location Running Chasing Climbing Eating Foraging
## 1
         0
                                                   0
                                                            0
                                                                     0
                                 0
                                           1
## 2
         0
                                 0
                                          0
                                                   0
                                                            0
                                                                     0
                                                                             0
                                                                                       1
             0
## 3
         0
             0
                                 0
                                          0
                                                   0
                                                            0
                                                                     0
                                                                             0
                                                                                       1
## 4
         1
             0
                                 0
                                          0
                                                   0
                                                            0
                                                                      0
                                                                             0
                                                                                       0
## 5
         0
             0
                                 0
                                           1
                                                   0
                                                            0
                                                                      1
                                                                                       0
## 6
         1
             0
                                           0
                                                            0
     Kuks Quaas Moans Tail.flags Tail.twitches Approaches Indifferent Runs.from
##
## 1
              0
                     0
                                 0
                                                0
                                                            0
## 2
        0
              0
                     0
                                 0
                                                0
                                                            0
                                                                         0
                                                                                    0
## 3
        0
              0
                     0
                                 0
                                                0
                                                            0
                                                                         1
                                                                                   0
```

In order to create a single label to ease our efforts in predicting coordinates, we use the distHaversine() function from the geosphere package in R in order to use a single value to represent coordinates.

Examining a distribution of the different distances:

11 -73.96951 40.78235 686.2951

Histogram of df_y\$distance



The first pair of coordinates is assigned as north, and so we need to save the value and keep it out of model fitting in order to prevent the outlier 0 from affecting further fitting.

```
north <- df_y[1, ]
df <- df_comp[-1, ]
df_y <- df_y[-1, ]
vec_y <- df_y$distance
df$y <- vec_y
df <- as.data.frame(lapply(df, as.numeric))
head(df)</pre>
```

```
Shift Age Primary.Fur.Color Location Running Chasing Climbing Eating Foraging
##
## 1
          0
              0
                                                                                0
                                                                         0
## 2
          0
              0
                                  0
                                            0
                                                     0
                                                              0
                                                                         0
                                                                                0
                                                                                          1
## 3
              0
                                  0
                                            0
                                                     0
                                                                         0
                                                                                0
                                                                                          0
## 4
          0
              0
                                  0
                                             1
                                                     0
                                                              0
                                                                         1
                                                                                0
                                                                                          0
                                  0
                                            0
                                                                         0
## 5
              0
                                                     0
                                                              0
                                                                                0
                                                                                          1
                                            0
## 6
          1
                                  0
                                                     1
     Kuks Quaas Moans Tail.flags Tail.twitches Approaches Indifferent Runs.from
##
               0
                      0
                                  0
                                                                            0
## 1
        0
## 2
         0
               0
                      0
                                  0
                                                  0
                                                              0
                                                                            1
                                                                                       0
                      0
                                                              0
                                                                            0
                                                                                       0
## 3
        0
               0
                                  1
                                                  1
## 4
        0
               0
                                                                            1
                                                                                       0
```

```
## 5
         0
               0
                      0
                                                                            1
## 6
         0
               0
                      0
                                                                                        0
                                   0
##
              у
## 1 2328.1843
## 2 2002.2996
##
  3
      789.6257
      271.7242
## 5
      686.2951
## 6
      835.6689
```

Models:

Now, we will try fitting a linear regression model with all the features, a linear regression model with statistically significant (low p-value) features, a decision tree, a random forest model, and a gradient boosted model to our dataset. Our goal is to examine if any of the models predict location well, if the models rely specifically on a subset of the features, and if the model is making very generalized (biased) or variant predictions.

First, we will fit a linear regression model with all the features to our data and assess the p-values to determine which features are relevant and should stay in our model.

```
model <- lm(y ~ ., data = df)
summary_model <- summary(model)
summary_model</pre>
```

```
##
## Call:
## lm(formula = y \sim ., data = df)
## Residuals:
##
       Min
                 1Q
                     Median
                                  3Q
                                         Max
   -1472.7
            -642.7
                     -220.6
                              705.0
                                      1856.2
##
## Coefficients:
##
                       Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                      1192.9555
                                    48.8358
                                             24.428 < 2e-16 ***
## Shift
                        19.2806
                                    31.0780
                                              0.620 0.535049
## Age
                        13.5924
                                    48.2817
                                              0.282 0.778331
## Primary.Fur.Color
                                    31.6388
                                              0.137 0.890722
                         4.3473
## Location
                       -68.3390
                                    45.7388
                                             -1.494 0.135259
## Running
                        16.5562
                                    37.8995
                                              0.437 0.662258
## Chasing
                       -82.9869
                                    55.0198
                                             -1.508 0.131588
## Climbing
                       -25.4814
                                    47.1577
                                             -0.540 0.589002
## Eating
                      -138.2319
                                    36.2858
                                             -3.810 0.000142 ***
                                             -1.170 0.242295
## Foraging
                       -41.8944
                                    35.8219
## Kuks
                        76.1312
                                    89.4135
                                              0.851 0.394592
                                   125.9628
## Quaas
                       324.4981
                                              2.576 0.010042 *
## Moans
                      1535.6936
                                   808.6984
                                              1.899 0.057671
## Tail.flags
                       -22.6888
                                    68.6764
                                             -0.330 0.741144
## Tail.twitches
                       -34.6579
                                    43.3218
                                             -0.800 0.423773
## Approaches
                       -11.1569
                                    67.2955
                                             -0.166 0.868334
## Indifferent
                                              0.021 0.983249
                         0.7722
                                    36.7746
## Runs.from
                       221.9001
                                    43.0594
                                              5.153 2.74e-07 ***
## ---
```

```
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 806.6 on 2803 degrees of freedom
## Multiple R-squared: 0.02613, Adjusted R-squared: 0.02022
## F-statistic: 4.423 on 17 and 2803 DF, p-value: 3.714e-09
```

It appears as though the R-squared is very low (almost 0), which suggests the model is having a very difficult time explaining the variance/fitting our data. However, there are some statistically significant features, so we will try creating a model with just those.

Fitting another linear model, but this time only keeping features whose p-values were less than 0.05:

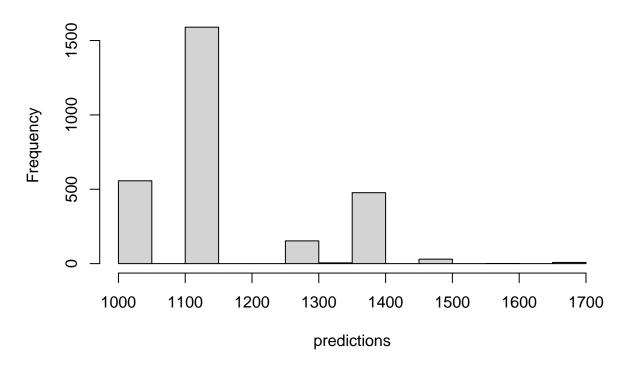
```
col_names <- c("Eating", "Quaas", "Runs.from", "y")
df_sig <- df[ , col_names]
model_sig <- lm(y ~ ., data = df_sig)
summary(model_sig)</pre>
```

```
##
## Call:
## lm(formula = y ~ ., data = df_sig)
## Residuals:
##
      Min
               1Q Median
                               3Q
                                      Max
## -1503.5 -646.4 -226.3
                            713.2 1851.1
##
## Coefficients:
##
              Estimate Std. Error t value Pr(>|t|)
## (Intercept) 1148.51
                            19.60 58.611 < 2e-16 ***
                            34.91 -3.618 0.000302 ***
               -126.31
## Eating
## Quaas
                312.43
                           122.61
                                    2.548 0.010881 *
                234.74
                                    6.471 1.15e-10 ***
## Runs.from
                            36.28
## Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' 1
## Residual standard error: 806.4 on 2817 degrees of freedom
                                   Adjusted R-squared: 0.02071
## Multiple R-squared: 0.02175,
## F-statistic: 20.88 on 3 and 2817 DF, p-value: 2.232e-13
```

Next, we will examine a histogram of the predictions to examine the level of variance in the predicted values.

```
predictions <- predict(model_sig, df_sig)
hist(predictions)</pre>
```

Histogram of predictions



Now we will use the table function:

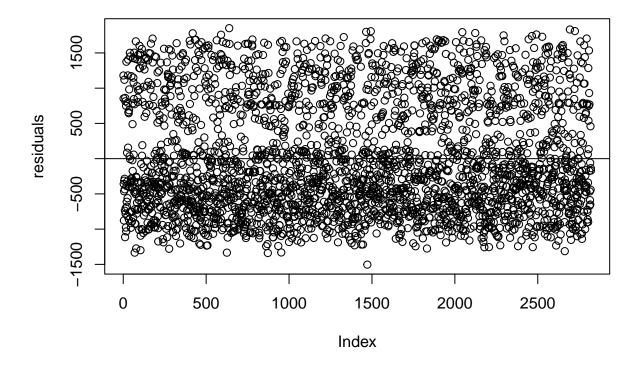
table(predictions)

```
## predictions
## 1022.1999912314 1148.50572815006 1256.94360237567 1334.62501034323
## 557 1590 153 5
## 1383.24933929432 1460.93074726188 1569.36862148749 1695.67435840615
## 477 30 1 8
```

The linear regression model only assigned 8 different values, which suggests this method has difficult in using the features to fit the response.

Let's plot residuals to examine the difference between the predicted response and the actual response:

```
residuals <- residuals(model_sig)
plot(residuals)
abline(h=mean(residuals))</pre>
```

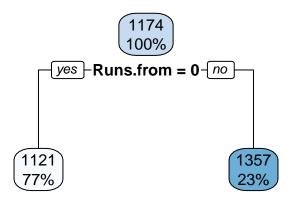


The residuals show what we would expect: a seemingly equal amount of residuals above and below the y-axis and a constant variance.

Now, we are going to try some methods with higher variance. First, we will try a decision tree.

Fitting a decision tree to all the features:

```
tree <- rpart(y ~ ., data=df)
rpart.plot(tree)</pre>
```

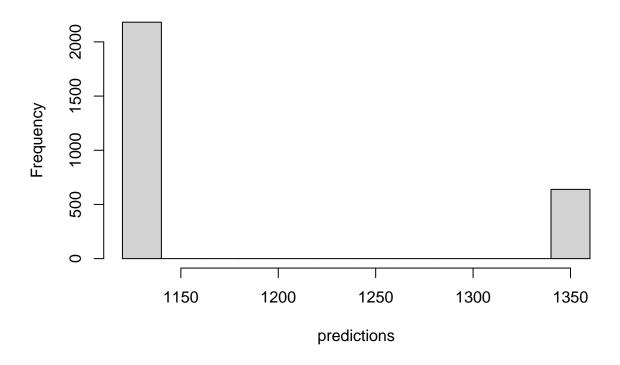


Interestingly, the decision tree is only using one feature to fit the model. Whether or not the squirrel runs away from the observer seems to be the only consideration for a model that is usually known to have high variance (decision tree). This means that if we only used the significant features (of which runs from is one), we create the decision tree. Additionally, the model only predicts two outputs for the entire data set, which again suggests this data set is very difficult for fitting a model.

Next, we will examine a histogram of the predictions to examine the level of variance in the predicted values.

```
predictions <- predict(tree, df)
hist(predictions)</pre>
```

Histogram of predictions



Now we will use the table function:

```
## predictions
## 1120.98558677546 1357.20981141723
## 2182 639
```

And as we saw earlier, the model only predicts two different values for all distances.

Next, we are going to try a random forest model. The predictions became difficult to interpert with all the features in the data set, so we are only going to use the statistically significant features we found while fitting a linear model, and we are going to assess their importance.

Fitting a random forest model to statistically significant features and determining their relative importance:

```
rand_forest <- randomForest(y ~ ., data = df_sig)
importance <- importance(rand_forest)
importance</pre>
```

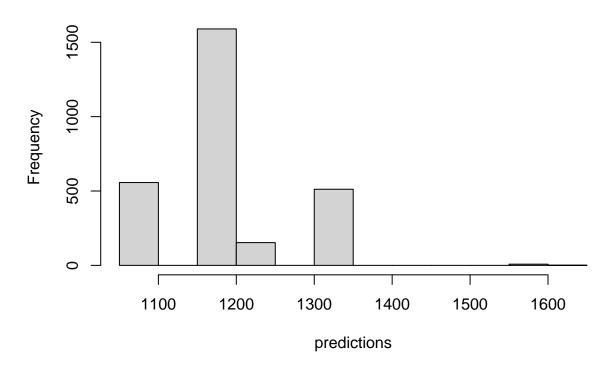
```
## IncNodePurity
## Eating 6353265
## Quaas 3529511
## Runs.from 19197479
```

As we can see, the random forest model also views the runs.from feature as the most significant, which is starting to become a pattern.

Next, we will examine a histogram of the predictions to examine the level of variance in the predicted values.

```
predictions <- predict(rand_forest, df_sig)
hist(predictions)</pre>
```

Histogram of predictions



Now we will use the table function:

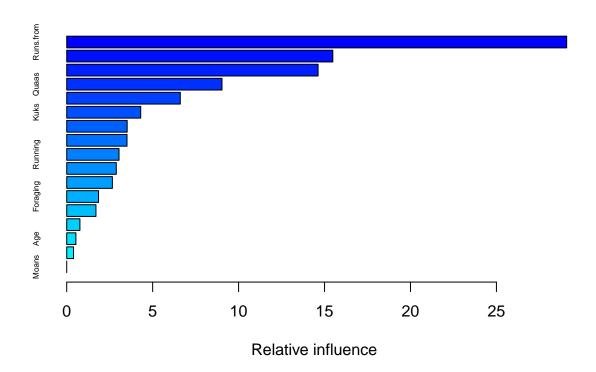
```
table(predictions)
```

```
## predictions
## 1074.80467745892 1158.25701262663 1244.72275838425 1308.24642902251
## 557 1590 153 477
## 1325.64129909451 1333.24334956745 1561.10009736523 1619.05537321963
## 30 5 8 1
```

Lastly, we are going to fit a gradient boosted model to the data set. This model is known for having high variance in its predictions, so we will see how many different predictions it outputs.

Fitting a gradient boosted model to all features and determining their relative importance:

```
gbm <- gbm(y ~ ., data = df, distribution = "gaussian")
summary(gbm, cex.names = 0.5)</pre>
```



```
##
                                            rel.inf
                                     var
## Runs.from
                              Runs.from 29.0876249
## Eating
                                 Eating 15.4815557
## Primary.Fur.Color Primary.Fur.Color 14.6251184
## Quaas
                                   Quaas
                                          9.0334399
## Location
                               Location
                                          6.6086429
## Kuks
                                          4.3053690
                                    Kuks
## Shift
                                   Shift
                                          3.5171661
## Chasing
                                Chasing
                                          3.5070821
## Running
                                          3.0430848
                                Running
## Climbing
                               Climbing
                                          2.8852146
## Tail.twitches
                          Tail.twitches
                                          2.6569126
## Foraging
                               Foraging
                                          1.8515412
## Indifferent
                            {\tt Indifferent}
                                          1.7005194
## Tail.flags
                             Tail.flags
                                          0.7676456
## Age
                                     Age
                                          0.5338093
## Approaches
                             Approaches
                                          0.3952736
## Moans
                                          0.0000000
                                  {\tt Moans}
```

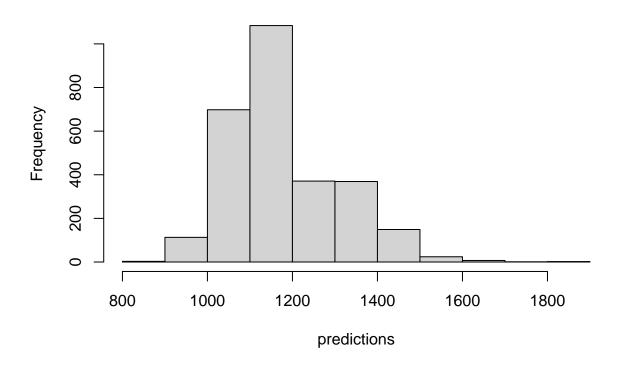
This model also suggests that runs.from is the most significant feature for fitting the data.

Next, we will examine a histogram of the predictions to examine the level of variance in the predicted values.

```
predictions <- predict(gbm, df)</pre>
```

Using 100 trees...

Histogram of predictions



Now we will use the table function and the length function, as we are predicting many different responses for this algorithm.

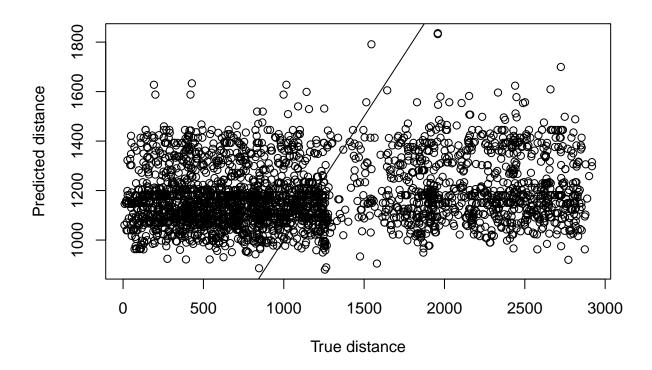
length(table(predictions))

[1] 890

The gradient boosted model, unlike the other models, predicted over 800 different values for the outputs, significantly lowering the bias in comparison to previous models.

Showing a plot of true vs predicted output and seeing deviation from y=x (correct response) line.

```
vec_diff <- vec_y - predictions
plot(vec_y, predictions, xlab = "True distance", ylab = "Predicted distance")
abline(a=0, b=1)</pre>
```



This model is the only one to include many different outputs. However, as we can see, this model also seems to not do well at actually predicting distance, along with the other models. It seems like none of the models we used can fit the data well enough to predict accurately or precisely. However, we did learn that each model valued "runs.from", a category assessing whether or not the squirrel ran away from humans, as the most significant category for predicting the squirrel's distance from our bearing (i.e. north). While we cannot come out of this exercise with having fit a model that predicts successfully, we do finish with the insight that maybe the best method for predicting a squirrel's location is whether or not it is running away from bystanders at the time of sighting.