

ABSTRACT DATA TYPES

Data Structures and Algorithms
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Abstract Data Types

- Primitive data types—such as `int`, `char`, `double`, `bool` are used to store simple data.
- To represent more complex information, we need to combine primitive types and introduce new types.

Primitive Data types in C++

Type	Values	Representation	Operations
boolean	true, false	Single byte	&&, , !
char, short, int, long	Integers of varying sizes	Two's complement	+, -, *, /, others
float, double	Floating point numbers of varying sizes and precisions	Two's complement with exponent and mantissa	+, -, *, /, others

Non-Primitive Data Types

- A **class** is a non-primitive user defined *data type*
- The possible **values** of a class are called **objects**
- The *data representation* is a reference (pointer) to a block of storage
- The **operations** on the objects are called **methods**
- You can (and must) define your own classes, as well

Class Example

```
class Car {  
public:  
    string brand;  
    int year;  
  
    void displayInfo() {  
        cout << "Brand: " << brand << ", Year: " << year << endl;  
    }  
};
```

```
Car myCar;  
myCar.brand = "Ford";  
myCar.year = 2023;  
myCar.displayInfo();
```

Abstraction

- Hiding unnecessary details is known as **abstraction**
- Only presenting an **interface**, not the **implementation** part
- An essential element of object oriented programming is **abstraction**

Real Life Abstraction Example

- Human manage complexity through abstraction. For example, people don't think of a car as combination of tens of thousands of parts. But as a single well defined object.
- This abstraction allows humans to drive the car easily without being overwhelmed by the complexity of the parts that form a car.

Real Life Abstraction Example (Cont.)

- User just need to know about the parts and their operations. For example, how to use the steering, breaks, gears, etc. But, not concerned with the Mechanisms of Steering, breaks and gears. To turn left, rotate the steering towards left side.
- **More Examples:** ATM Machines, Mobile Phones, Google Search Engine, etc.

Abstract Data Types

- An **Abstract Data Type (ADT)** is:
 - a set of **values**
 - a set of **operations**, which can be applied uniformly to all these values
- The word “**abstract**” refers to the fact that the **data** and the **operations** defined on it are exposed to the user however implementation is hidden from the user.
- Specification of ADTs indicate
 - What the ADT operations are?
 - Not how to **implement** them

What are Data Structures?

- Implementation of ADT = **Data Structures**
- When we talk about data structures, we are talking about the *implementation* of a data type

Concept	Real Life Example
ADT	The idea of a car: it moves, brakes, turns
Data Structure	A Toyota Corolla : a real, working car that follows the car "blueprint"

Array ADT

An **Array ADT** is a model for **storing a collection of elements** in a **contiguous block of memory**, where **each element is accessed by its index**.

- **Collection of data elements**
 - A fixed-size sequence of elements, all of the same type
- **Basic Operations**
 - Direct access to each element in the array by specifying its position so that values can be retrieved from or stored in that position

An Array as an ADT. Let's discuss C++ Arrays

- Fixed size -----specify the capacity of the array
- Ordered-----indices are numbered 0,1,2,...,capacity-1
- Same type of elements-----specify the element type
- Direct access-----subscript operator[]

In **Python Arrays** are:

- Dynamic Size
- Ordered
- Different type of elements
- Direct access

Array Types

- Array is a **collection of elements** of a specific type
- **One-dimensional array**: only one index is used
- **Multi-dimensional array**: array involving more than one index
- **Static array**: the compiler determines how memory will be allocated for the array
- **Dynamic array**: memory allocation takes place during execution

Example of array

Syntax:

```
ElementType arrayName [CAPACITY];  
ElementType arrayName [CAPACITY] =  
    { initializer_list };
```

Example:

```
int b[10];  
int b[10]={1,2,3,4,5,6,7,8,9,10};
```

Example of array (Cont.)

```
Void display(int array[], int num_values)
{
    for (int i = 0; i<num_values; i++)
        cout<< array[i] << " ";
}
```

Multidimensional Arrays

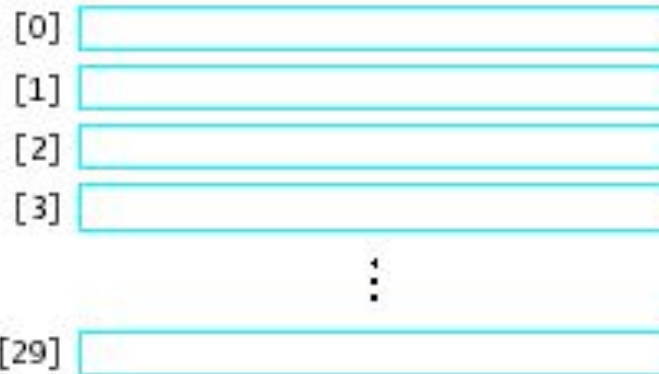
- Consider a table of test scores for several different students

	Test 1	Test 2	Test 3	Test 4	Test 5
Student 1	99.0	93.5	89.0	91.0	97.5
Student 2	66.0	68.0	84.5	82.0	87.0
Student 3	88.5	78.5	70.0	65.0	66.5
⋮	⋮	⋮	⋮	⋮	⋮
Student 30	100.0	99.5	100.0	99.0	98.0

Array of Array Declarations

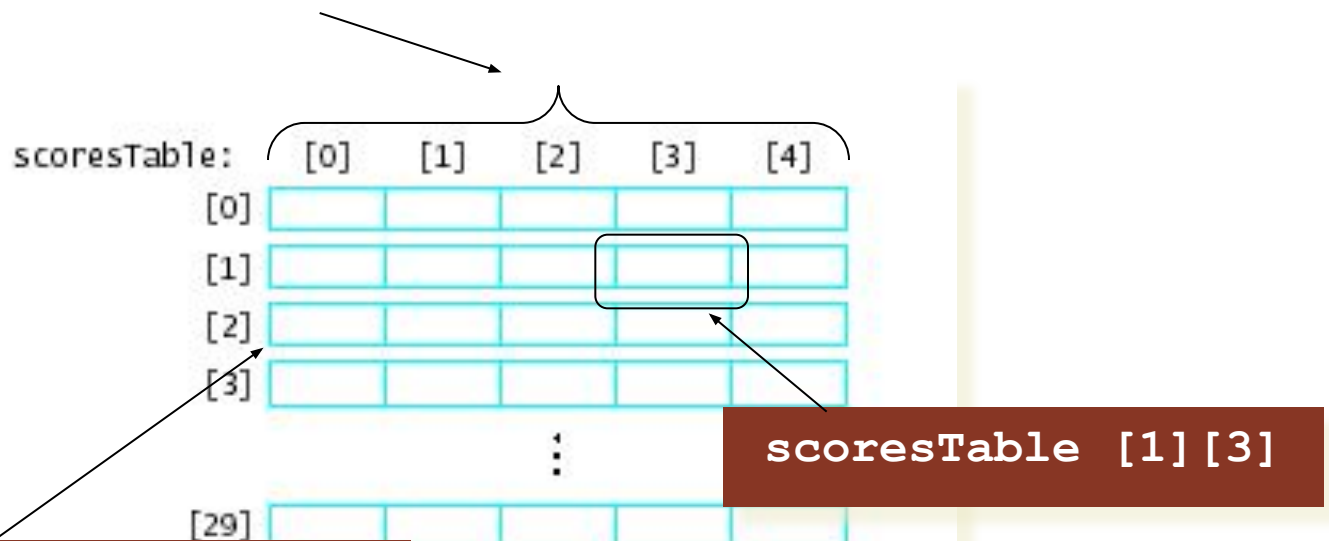
- An array of arrays
 - An array whose elements are other arrays

scoresTable:



Array of Array Declarations

- Each of the rows is itself a one dimensional array of values



`scoresTable[2]`

is the whole row numbered 2

`scoresTable [1][3]`

Multidimensional Arrays

Syntax:

ElementType arrayName [num_rows][num_columns];

```
int scoretable[num_students][num_tests];
```

```
int scoretable[2][5]={{80,80,80,80,80},{60,60,60,60,60}};
```

If you want to change the score of first student's 3rd test score to 100, you just need to do:

```
Scoretable[0][2]=100
```

Types of ADTs

Two broad types of ADTs:

- **Linear ADTs**

- Arrays
- Lists
- Stacks
- Queues

- **Non Linear ADTs**

- Trees
- Graphs
- Hash Table

Binary Search in Array

- Let's discuss how we may search an element in a sorted array using binary search algorithm!


Binary Search in Array

- Let's discuss how we may search an element in a sorted array using binary search algorithm!

Step	Action
1	Start with left = 0, right = n-1
2	Find mid = (left + right) / 2
3	If target == arr[mid], return mid
4	If target > arr[mid], search right half
5	If target < arr[mid], search left half

Binary Search in Array: Dry Run

```
int arr[] = {2, 4, 6, 8, 10, 12, 14};  
target = 10;
```

Step	left	right	mid	arr[mid]	Comparison	Action
1	0	6	3	8	$10 > 8$	Search right half (left = 4)
2	4	6	5	12	$10 < 12$	Search left half (right = 4)
3	4	4	4	10	$10 == 10$ 	Found at index 4

Identify Common Elements in Sorted Arrays

- Given two sorted arrays, you need to identify similar elements. Consider the following two arrays:
- **A:** 13, 27, 35, 40, 49, 55, 59
- **B:** 17, 35, 39, 40, 55, 58, 60

Next!

Linked Lists, Stacks, and Queues