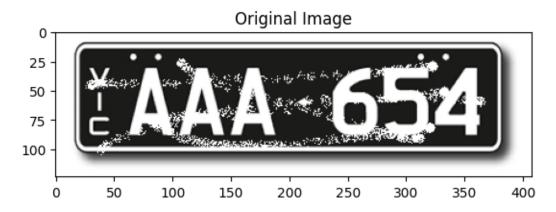
# image-processing

January 20, 2024



# 0.1 CV2 - Image Processing

Removing noice from images

Morphological analysis

Image rotation and flipping

# 1 Morphological Analysis

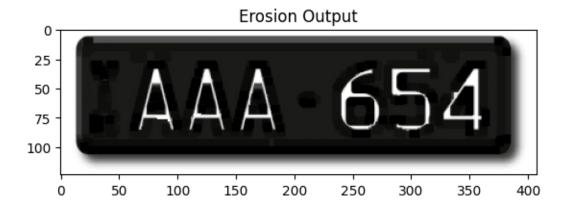
Erosion: loss of pixles from the edges Dilation: gain of pixles on the edges

#### 1.0.1 Erosion

```
[6]: kernel = np.ones((7,7))
  img2=cv2.erode(img,kernel)

print(img.shape)
  plt.imshow(img2)
  plt.title("Erosion Output")
  plt.show()
```

(124, 408, 4)

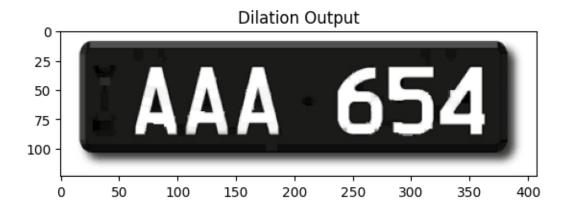


#### 1.0.2 Dilation

```
[7]: kernel = np.ones((7,7))

img3=cv2.dilate(img2,kernel) # we are using the image on which we already
applied Erosion

print(img.shape)
plt.imshow(img3)
plt.title("Dilation Output")
plt.show()
```

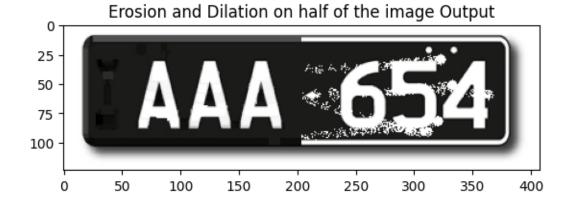


#### 1.0.3 Erosion and Dilation Both

```
[8]: # Apply Erosion and Dilation on half of the image

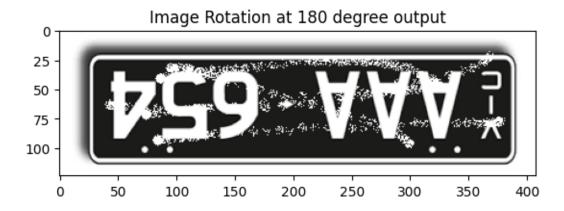
img4=img.copy()
img4[:,:204]=cv2.dilate(cv2.erode(img4[:,:204],kernel),kernel)

print(img.shape)
plt.imshow(img4)
plt.title("Erosion and Dilation on half of the image Output")
plt.show()
```



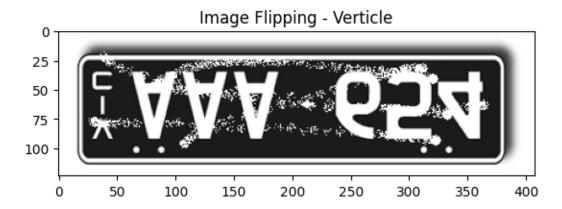
#### 1.0.4 image Rotation

(124, 408, 4)



# 1.0.5 Image flipping - Verticle

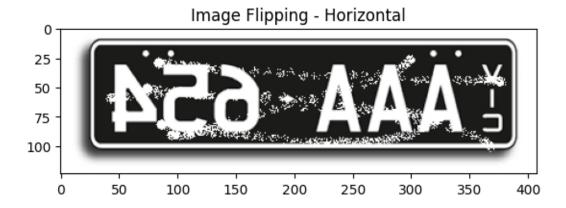
```
[11]: img7=cv2.flip(img,0) # 0 is for verticle flipping
    print(img7.shape)
    plt.imshow(img7)
    plt.title("Image Flipping - Verticle")
    plt.show()
```



### 1.0.6 Image flippting - Horizontal

```
[12]: img8=cv2.flip(img,1) # 1 is for horizontal flipping
    print(img8.shape)
    plt.imshow(img8)
    plt.title("Image Flipping - Horizontal")
    plt.show()
```

(124, 408, 4)



# 1.0.7 mage flipping - Both (horizontal and verticle)

```
[13]: img9=cv2.flip(img,-1) # -1 is for verticle and horizontal both flipping
    print(img9.shape)
    plt.imshow(img9)
    plt.title("Image Flipping - Verticle and Horizontal")
    plt.show()
```

