

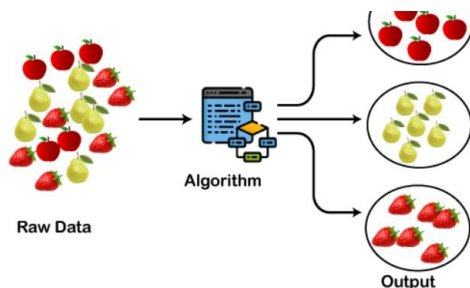
# Cluster Analysis

- Clustering in machine learning is a technique for **grouping unlabeled data**.
- It groups data points into clusters **based on similarities**.
- Clusters are groups of data points that are similar to each other and different from data points in other clusters.
- Clustering is an **unsupervised learning method**, meaning that **no labeled data** is provided to the algorithm.
- Clustering algorithms **find patterns** in the data and group data points based on those patterns.
- clustering technique is commonly used for **statistical data analysis**.
- Clustering can be used for a variety of tasks, such as:
  - Market segmentation
  - Customer segmentation
  - Fraud detection
  - Image segmentation
  - Natural language processing

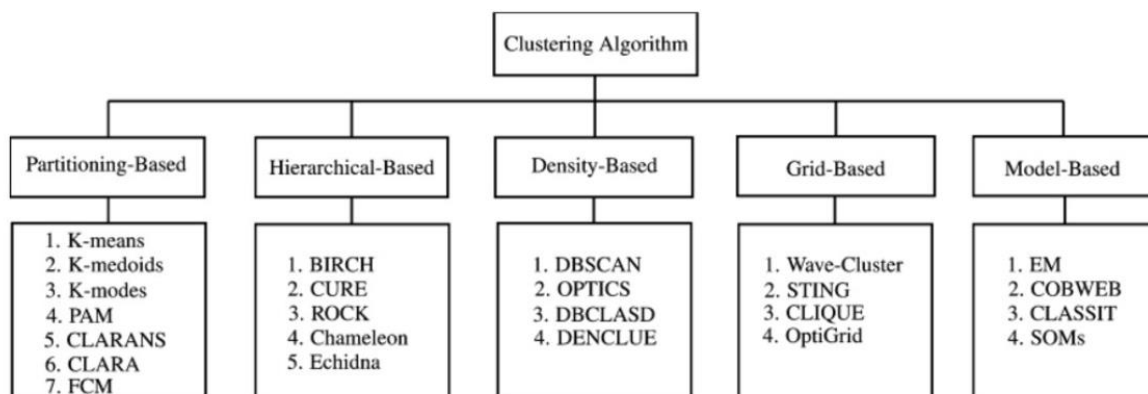
## Example

In a mall, similar items are grouped together, such as t-shirts, trousers, and fruits.

This grouping makes it easier for customers to find what they are looking for.

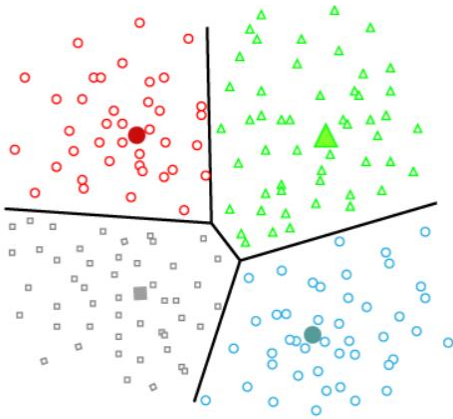


## Types of Clustering Methods



## 1) Partitioning Clustering

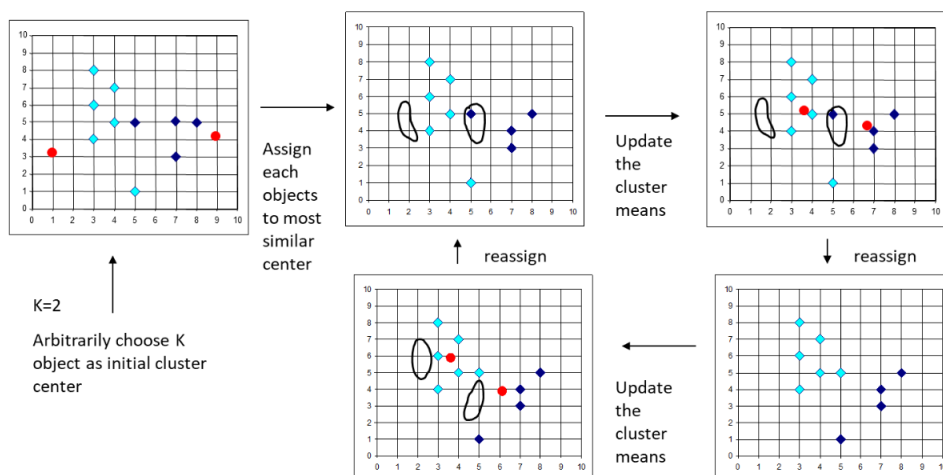
- Partitioning clustering is a type of clustering that **divides data into non-hierarchical groups**.
- It is also known as the **centroid-based method**.
- The most common example of partitioning clustering is the **K-means clustering algorithm**.
- In partitioning clustering, the dataset is divided into a set of  $k$  groups, **where  $k$  is a pre-defined number**.
- The cluster center is created in such a way that the distance between the data points in one cluster is minimized compared to the distance between data points in other clusters.

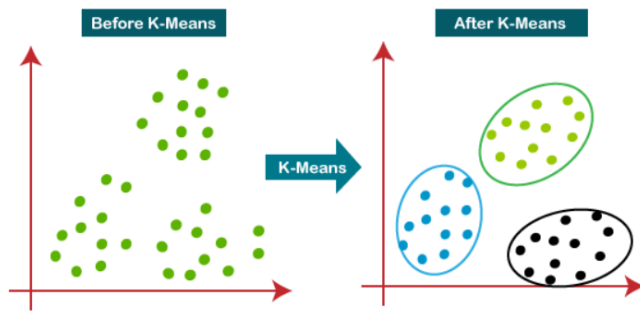


## K-Means Algorithm

- K-means clustering is an unsupervised learning algorithm that groups unlabeled data into  $k$  pre-defined clusters.
- The algorithm works by iteratively assigning data points to clusters and recomputing the cluster centroids.
- The goal of the algorithm is to minimize the sum of the squared distances between each data point and its assigned cluster centroid.
- K-means clustering is a simple and effective algorithm that can be used for a variety of tasks.
- The main advantage of k-means clustering is that it is fast and efficient.
- The main disadvantage of k-means clustering is that it requires the user to specify the number of clusters in advance.

### • Example





K-Means algorithm steps:

**Step-1:** Select the number  $K$  to decide the number of clusters.

**Step-2:** Select random  $K$  points or centroids. (It can be other from the input dataset).

**Step-3:** Assign each data point to their closest centroid, which will form the predefined  $K$  clusters.

**Step-4:** Calculate the variance and place a new centroid of each cluster.

**Step-5:** Repeat the third steps, which means reassign each datapoint to the new closest centroid of each cluster.

**Step-6:** If any reassignment occurs, then go to step-4 else go to FINISH.

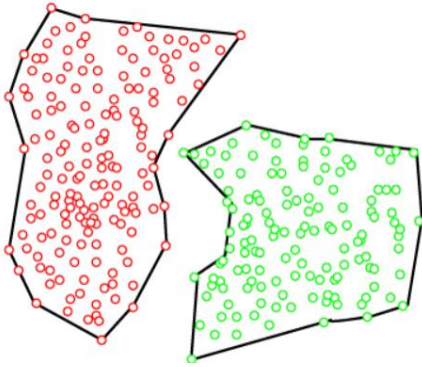
**Step-7:** The model is ready.

- Weakness

- Applicable only when *mean* is defined, then what about categorical data?
- Need to specify  $k$ , the *number* of clusters, in advance
- Unable to handle noisy data and *outliers*
- Not suitable to discover clusters with *non-convex shapes*

## 2) Density-Based Clustering

- Density-based clustering **connects high-density** areas into clusters.
- This method can form **arbitrarily shaped clusters**.
- Density-based clustering algorithms can **identify dense areas** in the data space.
- These algorithms can have difficulty clustering data with varying densities and **high dimensions**.
- Examples of density-based clustering algorithms include **DBSCAN** and **OPTICS**.

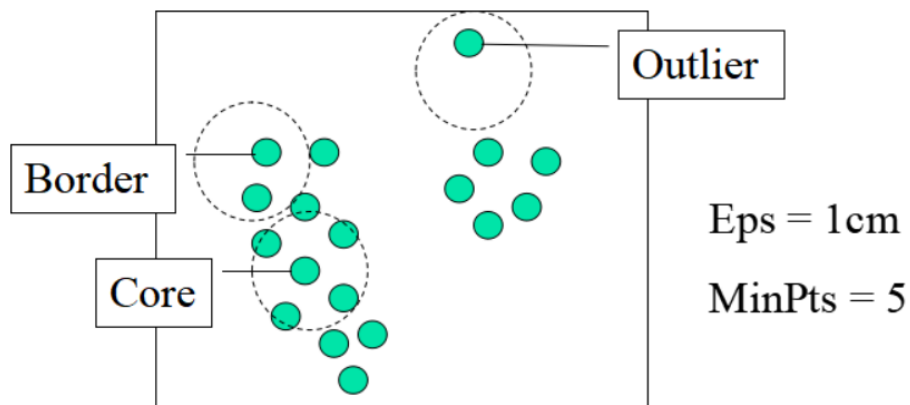


### Major features:

- It is used to discover clusters of arbitrary shape.
- It is also used to handle noise in the data clusters.
- It is a one scan method.
- It needs density parameters as a termination condition.

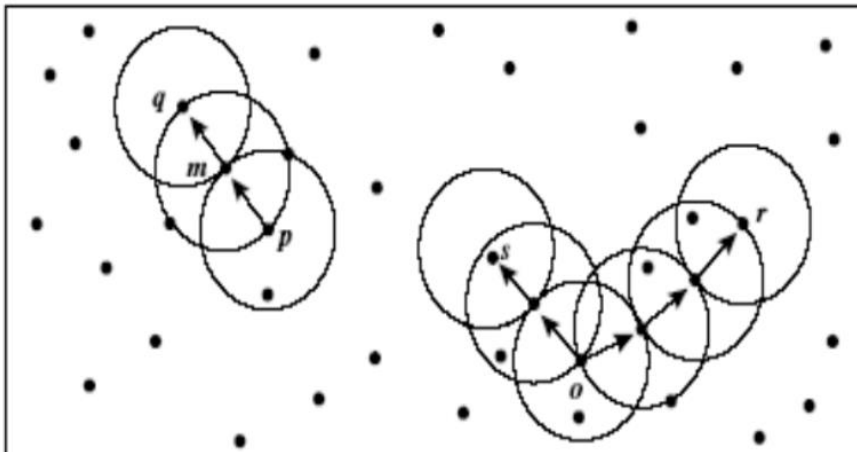
### DBSCAN (Density-Based Spatial Clustering Of Applications With Noise)

- DBSCAN is a density-based clustering algorithm that identifies clusters as dense regions in the data space.
- The algorithm works by identifying points that have a minimum number of neighbors within a given radius.
- Points that do not have enough neighbors are considered to be noise.
- DBSCAN is able to identify clusters of arbitrary shapes and sizes.
- The algorithm is not sensitive to outliers.



### DBSCAN Algorithm

1. Arbitrarily select a point  $p$ .
2. Retrieve all points density-reachable from  $p$  with respect to  $Eps$  and  $MinPts$ .
  - A point is density-reachable from  $p$  if it is within a distance of  $Eps$  from  $p$  and has at least  $MinPts$  neighbors within a distance of  $Eps$ .
3. If  $p$  is a core point, a cluster is formed.
  - A core point is a point that has at least  $MinPts$  neighbors within a distance of  $Eps$ .
4. If  $p$  is a border point, no points are density-reachable from  $p$  and DBSCAN visits the next point of the database.
  - A border point is a point that is within a distance of  $Eps$  from a core point, but does not have at least  $MinPts$  neighbors within a distance of  $Eps$ .
5. Continue the process until all of the points have been processed.



### Advantages of DBSCAN

- Can identify clusters of arbitrary shapes and sizes.
- Not sensitive to outliers.

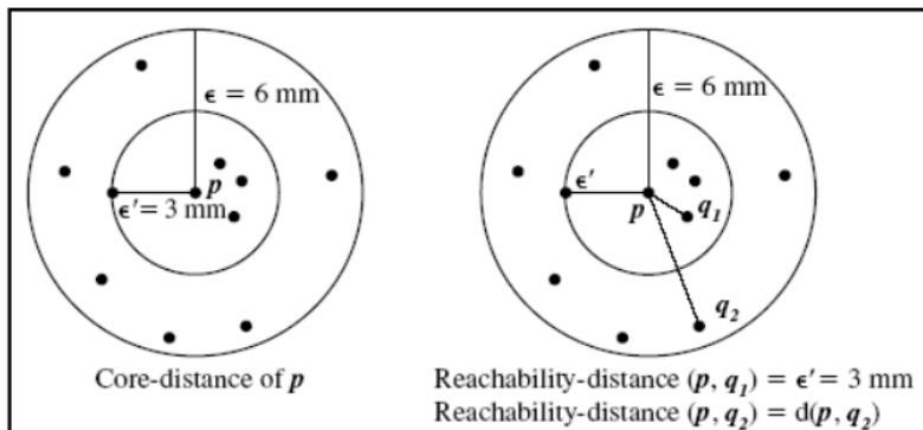
### Disadvantages of DBSCAN

- Requires the user to specify two parameters:  $Eps$  and  $MinPts$ .
- Can be slow for large datasets.

## OPTICS:

### Ordering Points To Identify the Clustering Structure

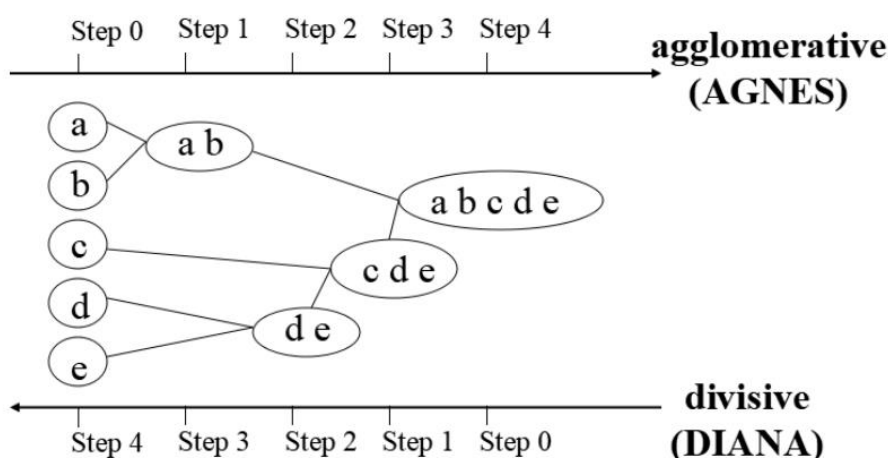
- OPTICS produces a special order of the database that captures the density-based clustering structure of the data.
- This order can be used to find density-based clusters for a broad range of parameter settings.
- OPTICS is well-suited for both automatic and interactive cluster analysis.
- The results of OPTICS can be visualized graphically.



- **Core-distance and reachability-distance:** The figure illustrates the concepts of core-distance and reachability-distance.
- Suppose that  $\epsilon = 6 \text{ mm}$  and  $\text{MinPts} = 5$ .  
 The core distance of  $p$  is the distance,  $\epsilon_0$ , between  $p$  and the fourth closest data object.
- The reachability-distance of  $q_1$  with respect to  $p$  is the core-distance of  $p$  (i.e.,  $\epsilon_0 = 3 \text{ mm}$ ) because this is greater than the Euclidean distance from  $p$  to  $q_1$ .
- The reachability distance of  $q_2$  with respect to  $p$  is the Euclidean distance from  $p$  to  $q_2$  because this is greater than the core-distance of  $p$ .

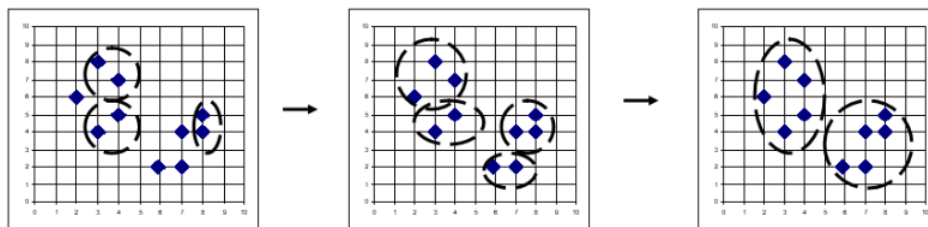
### 3) Hierarchical Clustering

- Hierarchical clustering does **not require pre-specifying** the number of clusters.
- Hierarchical clustering creates a **tree-like structure called a dendrogram**.
- Clusters can be selected by **cutting the dendrogram at the desired level**.
- **AGNES and DIANA** clustering is a common example of this method.
- **ALGO: CURE, Chameleon.**



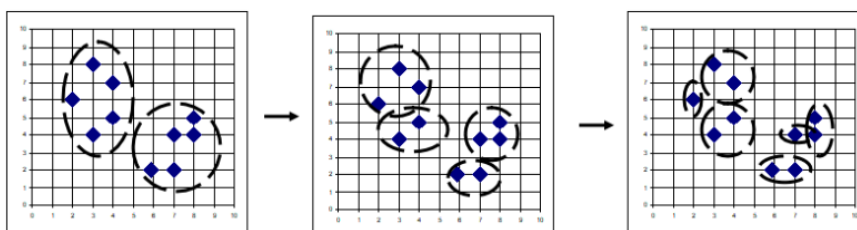
## AGNES (AGGLOMERATIVE NESTING)

- Agglomerative Nesting (AGNES) is a hierarchical clustering algorithm that uses the single-link method.
- The single-link method defines the dissimilarity between two clusters as the smallest dissimilarity between any two points in the two clusters.
- AGNES starts with each data point in its own cluster.
- At each step, the two clusters with the smallest dissimilarity are merged into a single cluster. This process continues until all data points are in a single cluster.
- The resulting dendrogram can be cut at any level to obtain a desired number of clusters. AGNES is a relatively simple and efficient algorithm.
- it can be sensitive to outliers.
- AGNES is a deterministic algorithm.



## Divisive Analysis (DIANA)

- DIANA is the opposite of AGNES.
- DIANA starts with all data points in a single cluster and splits clusters at each step.
- DIANA is less sensitive to outliers than AGNES.
- DIANA has lower computational complexity than AGNES.
- DIANA is a top-down hierarchical clustering algorithm.
- The computational complexity of DIANA is  $O(n \log n)$ , which is lower than the  $O(n^2)$  complexity of AGNES.
- DIANA is a deterministic algorithm.



## DISADVANTAGES OF Hierarchical Clustering

- Hierarchical clustering can be difficult to choose the merge or split points.
- These decisions can affect the quality of the clusters.

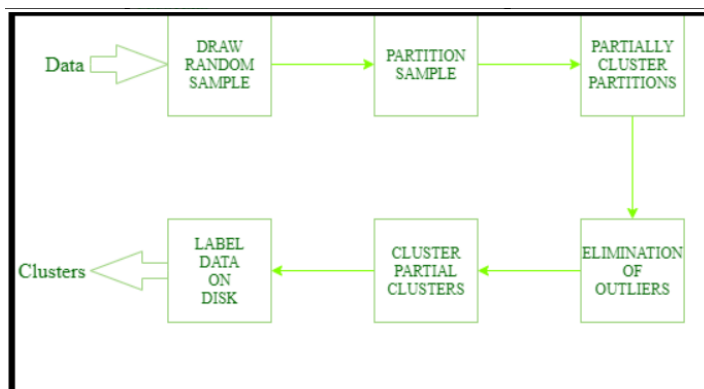
- Hierarchical clustering does not scale well to large datasets.

## CURE Algorithm (Clustering Using Representatives)

- CURE is a hierarchical clustering algorithm that uses a set of representative points to efficiently handle clusters and eliminate outliers.
- CURE is useful for identifying spherical and non-spherical clusters.
- CURE is a middle ground between centroid-based and all-point extremes.
- CURE starts with a single point cluster and merges clusters until the desired number of clusters are formed.
- CURE is useful for discovering groups and identifying interesting distributions in the underlying data.



Six steps in CURE algorithm:

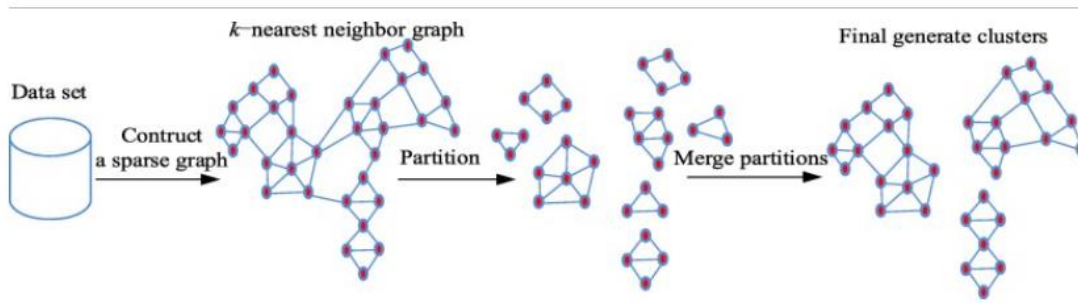


## Chameleon:

### (Hierarchical Clustering Algorithm Using Dynamic Modeling)

- Chameleon is a hierarchical clustering algorithm that uses dynamic modeling.
- Chameleon was derived from ROCK and CURE.
- Chameleon uses a k-nearest-neighbor graph approach to construct a sparse graph. Chameleon uses a graph partitioning algorithm to partition the k-nearest-neighbor graph into subclusters.
- Chameleon uses an agglomerative hierarchical clustering algorithm to merge subclusters. Chameleon takes into account both interconnectivity and closeness of clusters.





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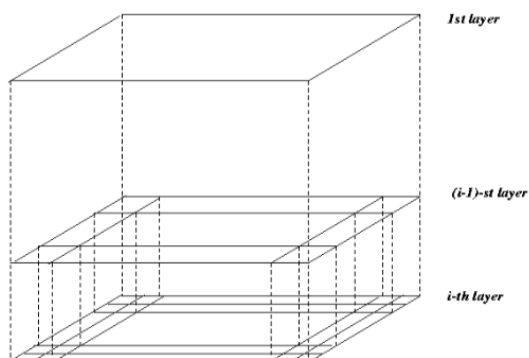
Fig. 1. Chameleon: hierarchical clustering based on  $k$ -nearest neighbor and dynamic modeling.

## 4) Grid-Based Methods

- It quantizes the object space into a finite number of cells that form a grid structure.
- It is fast and has processing time that is independent of the number of data objects.
- Examples of it include STING, Wave Cluster, and CLIQUE.
- It is well-suited for large datasets.
- It is well-suited for data that is stored in a spatial database.
- It can be used to find clusters of arbitrary shapes.
- It is not sensitive to outliers.

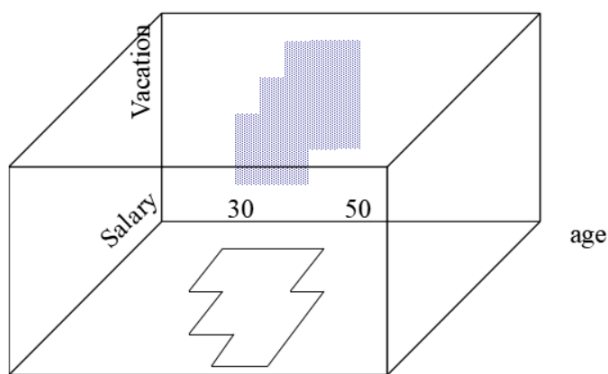
### STING

- STING divides the area into rectangular cells.
- STING stores information about the data in each cell.
- STING is fast because it does not need to look at all the data to answer a query.
- STING is good for large datasets.
- STING is good for data that is stored in a spatial database.
- STING is sensitive to the size of the cells.
- STING cannot handle data that is not rectangular.



# CLIQUE

- CLIQUE starts with single-dimensional subspaces and grows upward to higher-dimensional ones.
- CLIQUE divides each dimension into a grid structure.
- CLIQUE determines whether a cell is dense based on the number of points it contains.
- CLIQUE can be seen as an integration of density-based and grid-based clustering methods.
- CLIQUE identifies the sparse and "crowded" areas in the data space.
- A unit in CLIQUE is considered dense if the fraction of total data points contained in it exceeds an input model parameter.



## WaveCluster

- It was proposed by Sheikholeslami, Chatterjee, and Zhang (VLDB'98).
  - It is a multi-resolution clustering approach which applies wavelet transform to the feature space
  - A wavelet transform is a signal processing technique that decomposes a signal into different frequency sub-band.
  - It can be both grid-based and density-based method.
- › It is an effective removal method for outliers.
- › It is of Multi-resolution method.
- › It is cost-efficiency.

### Major features:

- › The time complexity of this method is  $O(N)$ .
- › It detects arbitrary shaped clusters at different scales.
- › It is not sensitive to noise, not sensitive to input order.
- › It only applicable to low dimensional data.

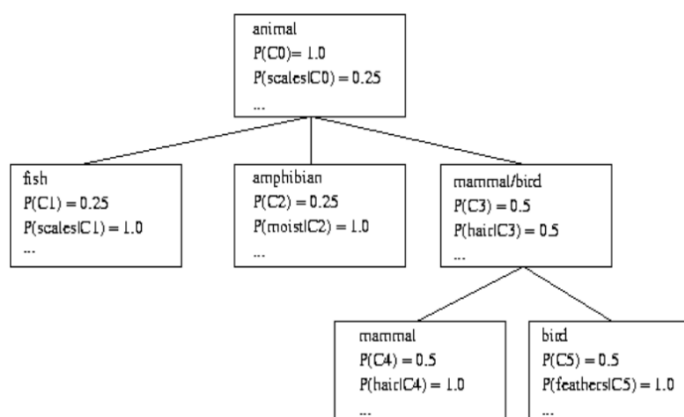
## 5) Model-based clustering

- Model-based clustering optimizes the fit between data and mathematical models.
  - Model-based clustering assumes gene expression data comes from a mixture of distributions.
  - Each cluster in model-based clustering corresponds to a distribution.
  - Model-based clustering estimates the parameters of each distribution.
  - K-means clustering is a special case of model-based clustering.
  - Model-based clustering provides the probability that each gene belongs in each cluster. Conceptual clustering produces a classification scheme for unlabeled objects.
  - Conceptual clustering finds characteristic descriptions for each concept.
- Typical methods
    - Statistical approach
      - EM (Expectation maximization), AutoClass
    - Machine learning approach
      - COBWEB, CLASSIT
    - Neural network approach
      - SOM (Self-Organizing Feature Map)

### COBWEB (Fisher'87)

- COBWEB is a popular a simple method of incremental conceptual learning.
- It creates a hierarchical clustering in the form of a classification tree.
- Each node refers to a concept and contains a probabilistic description of that concept.

#### Classification Tree



### Limitation

- COBWEB assumes that attributes are independent, but this is often not true.
- COBWEB is not suitable for large databases because it can create skewed trees and expensive probability distributions.

## EM-Algorithm

- Expectation maximization is a popular iterative refinement algorithm.
- It is an extension to k-means clustering.
- It can assign each object to a cluster according to a weight (probability distribution).
- General idea
  - Starts with an initial estimate of the parameter vector
  - Iteratively rescores the patterns against the mixture density produced by the parameter vector
  - The rescored patterns are used to update the parameter updates
  - Patterns belonging to the same cluster, if they are placed by their scores in a particular component
- Algorithm converges fast but may not be in global optima

Expectation step – It can assign each data point  $X_i$  to cluster  $C_i$  with the following probability

$$P(X_i \in C_k) = P(C_k | X_i) = \frac{P(C_k)P(X_i | C_k)}{P(X_i)}$$

Maximization step – It can be used to estimate of model parameter

$$m_k = \frac{1}{N} \sum_{i=1}^N \frac{X_i P(X_i \in C_k)}{X_j P(X_i \in C_j)}$$

## Neural Network Approach

- Neural network approaches
  - Represent each cluster as an exemplar, acting as a “prototype” of the cluster
  - New objects are distributed to the cluster whose exemplar is the most similar according to some distance measure
- Typical methods
  - SOM (Soft-Organizing feature Map)
  - Competitive learning
    - Involves a hierarchical architecture of several units (neurons)
    - Neurons compete in a “winner-takes-all” fashion for the object currently being presented

# Self-Organizing Feature Map (SOM)

- SOMs, also called topological ordered maps, or Kohonen Self-Organizing Feature Map (KSOMs)
- It maps all the points in a high-dimensional source space into a 2 to 3-d target space, s.t., the distance and proximity relationship (i.e., topology) are preserved as much as possible
- Similar to k-means: cluster centers tend to lie in a low-dimensional manifold in the feature space
- Clustering is performed by having several units competing for the current object
  - The unit whose weight vector is closest to the current object wins
  - The winner and its neighbors learn by having their weights adjusted
- SOMs are believed to resemble processing that can occur in the brain
- Useful for visualizing high-dimensional data in 2- or 3-D space

## What Is Outlier Discovery?

- What are outliers?
  - The set of objects are considerably dissimilar from the remainder of the data
  - Example: Sports: Michael Jordon, Wayne Gretzky, ...
- Problem: Define and find outliers in large data sets
- Applications:
  - Credit card fraud detection
  - Telecom fraud detection
  - Customer segmentation
  - Medical analysis