## texture-features-extraction

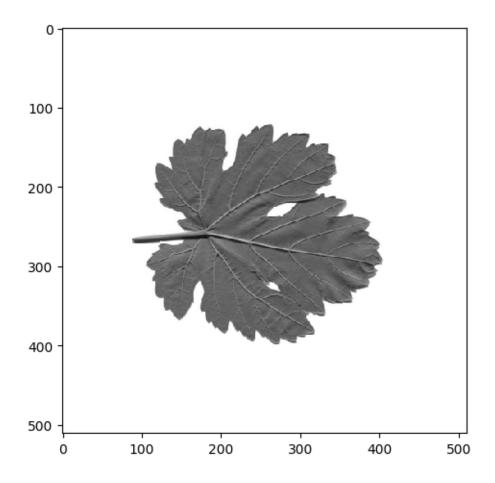
## January 22, 2024

## [41]: <matplotlib.image.AxesImage at 0x7e7f1d1eb760>



```
[42]: image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
io.imshow(image)
```

[42]: <matplotlib.image.AxesImage at 0x7e7f1d20d000>

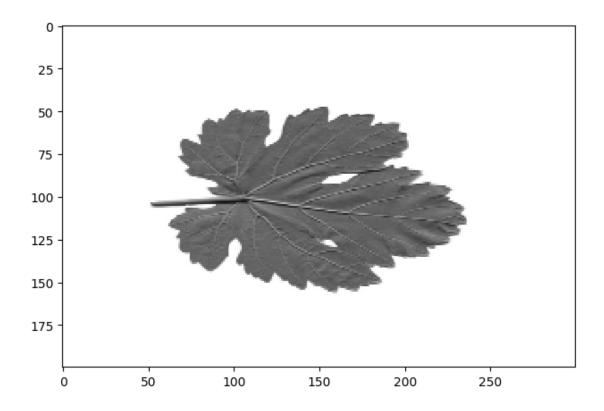


```
[43]: # Resize the image
    new_width = 300
    new_height = 200
    resized_image = cv2.resize(image, (new_width, new_height))

[44]: # Normalize the image
    normalized_image = resized_image / 255.0

# Display the resized and normalized image
    imshow(normalized_image)
```

[44]: <matplotlib.image.AxesImage at 0x7e7f1d051780>



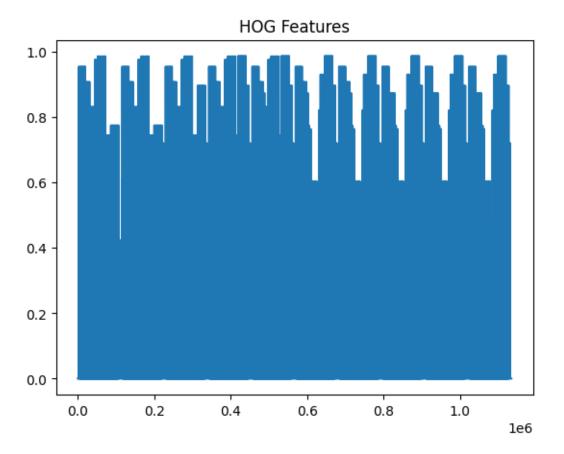
```
[47]: # Ensure normalized_image is of type uint8
normalized_image_uint8 = (normalized_image * 255).astype(np.uint8)

# Create an HOG descriptor
hog = cv2.HOGDescriptor()

# Compute HOG features directly from the normalized image
hog_features = hog.compute(normalized_image_uint8)

# Visualize HOG features
plt.plot(hog_features)
plt.title('HOG Features')
```

plt.show()



Contrast: [[433.98180735]] Correlation: [[0.945851]]

Energy: [[0.75749778]] Homogeneity: [[0.78590277]]