Waseem Hassan

Curriculum Vitae

i University of Copenhagen, Denamrk

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http://hassanwaseem.github.io

Education

2016/09 – 2022/02 **Ph.D., Computer Engineering**

Kyung Hee University, South Korea

Thesis title: Towards Haptic Texture Content Library: Texture Synthesis Through Automatic Model Assignment and Texture Authoring in Haptic Attribute Space

Advisor: Professor Seokhee Jeon

2014/09 – 2016/08 **M.S. Computer Engineering**

Kyung Hee University, South Korea

Thesis title: Towards Universal Haptic Library-Library-Based Haptic Texture As-

signment Using Image Texture Advisor: Professor Seokhee Jeon

2008/09 – 2012/08 B.S. Electrical (Telecomm) Engineering

National University of Science and Technology, Pakistan

Academic Experience

2023/02 - present

Postdoc, Computer Science

Human-Centred Computing, University of Copenhagen, Denmark

Funded Research Projects

 Touchless AI (EU Horizon 2020): Led the design and development of new touchless haptic technologies and interaction techniques for non-contact haptic feedback.

Other Responsibilities

- Supervision: Supervised Bachelor's and Master's thesis projects.
- **Communication:** Served as communication liaison for the University of Copenhagen, coordinating with Principal Investigators during bi-weekly meetings.
- **Skill Development:** Organized weekly research seminars and mentoring workshops to enhance research skills within the section.

Academic Experience (continued)

2022/03 - 2023/02

Postdoc, Computer Engineering

Haptics and VR Lab., Kyung Hee University, South Korea

Funded Research Projects

- Haptic Simulation Technology for Moving Interface (Hyundai Korea): Quantified haptic affection of car doors through data-driven analysis of physical parameters of the door.
- Data Processing and Multi-Modal Interaction through EdgeCPS (ETRI Korea): Developed modular *on-demand* haptic interfaces to provide multimodal feedback, including vibrations, thermal, normal force, impact, and shear force.
- Model-Mediated Adaptive Tele-Operation for Realistic Haptic Experience Sharing (NRF Korea): Created a model-mediated teleoperation system for remote haptic texture modeling and rendering in real-time.

I was strongly involved in developing the concept and in writing the proposal for this grant.

Other Responsibilities

- **Teaching:** Taught two undergraduate courses on Technical Writing and Presentation. Responsible for designing course material, written exams and project presentations, and grading.
- **Supervision:** Supervised Bachelor's, Master's, and Ph.D. students, guiding their research projects and thesis work.

2016/09 – 2022/02

Ph.D. Research Assistant, Computer Engineering

Haptics and VR Lab., Kyung Hee University, South Korea

Funded Research Projects

• Development of Virtual Objects Interaction Techniques in Life-Safety Situations (Ministry of the Interior and Safety): Developed simulators for safety training, including an earthquake simulator with VR and haptics, and a fire training simulator featuring VR and a haptic fire extinguisher.

I was strongly involved in developing the concept and in writing the proposal for this grant.

- Drone-Based Haptic Interface with Unlimited Workspace (NRF Korea): Used a drone as a haptic interface to provide haptic interaction feedback and stiffness rendering.
- Perceptual Performance Enhancement of Ultrasonic Haptic Display (ETRI Korea): Developed the algorithm for perceptually correct haptic rendering in mid-air using ultrasound phased arrays.

Academic Experience (continued)

- Haptic Modeling and Rendering Technology for Mirror World (Global Frontier, NRF Korea): Created a "Universal Haptic Texture Library" encompassing two sub-projects:
 - Authoring new realistic haptic textures based on interpolation of datadriven models of real textures.
 - Establishing a haptic texture attribute space to perceptually compare haptic textures and designing a deep learning system using 1D-CNN to predict perceptual haptic attributes of unseen textures from image features.

Other Responsibilities

• **Supervision:** Supervised Bachelor's and Master's students, guiding their research projects and thesis work.

2014/09 - 2016/08

M.S. Research Assistant, Computer Engineering

Haptics and VR Lab., Kyung Hee University, South Korea

Funded Research Projects

 Haptic Modeling and Rendering Technology for Mirror World (Global Frontier, NRF Korea): Created a "Universal Haptic Texture Library" which enabled the automatic assignment of perceptually correct haptic textures to unseen objects using image textures only.

Selected Publications

- [1] W. Hassan, A. Marzo, and K. Hornbæk, "Using low-frequency sound to create non-contact sensations on and in the body," in *Proceedings of the CHI Conference on Human Factors in Computing Systems*, ser. CHI '24, Honolulu, HI, USA: Association for Computing Machinery, 2024, ISBN: 9798400703300. ODI: 10.1145/3613904.3642311.
- [2] W. Hassan, J. B. Joolee, and S. Jeon, "Establishing haptic texture attribute space and predicting haptic attributes from image features using 1d-cnn," *Scientific Reports*, vol. 13, no. 1, p. 11684, 2023, ISSN: 2045-2322. ₱ DOI: 10.1038/s41598-023-38929-6.
- [3] W. Hassan, A. Abdulali, and S. Jeon, "Authoring new haptic textures based on interpolation of real textures in affective space," *IEEE Transactions on Industrial Electronics*, vol. 67, no. 1, pp. 667–676, 2020. ODI: 10.1109/TIE.2019.2914572.
- [4] W. Hassan, A. Abdulali, M. Abdullah, S. C. Ahn, and S. Jeon, "Towards universal haptic library: Library-based haptic texture assignment using image texture and perceptual space," *IEEE Transactions on Haptics*, vol. 11, no. 2, pp. 291–303, 2018. ODI: 10.1109/TOH.2017.2782279.

Teaching and Supervision

Teaching

2022 CSE20800, Technical English 1

Kyung Hee University, South Korea

CSE30900, Technical English 3

Kyung Hee University, South Korea

Teaching Assistant

2017 – 2019 **Advanced Human-Computer Interaction**, MS-PhD course (2017)

Machine Learning, MS-PhD course (2018)

Advanced Artificial Intelligence, MS-PhD course (2019)

Supervision/Co-supervision

2017 **Bachelor Thesis,** Baek Seung Jin

Kyung Hee University, South Korea

Publication: Hands-On Demonstration of Heterogeneous Haptic Texturing of Mesh Models Based on Image Textures, AsiaHaptics 2018.

Master Project, Muhammad Abdullah

Kyung Hee University, South Korea

Publication: HapticDrone: An Encountered-Type Kinesthetic Haptic Interface with Controllable Force Feedback: Initial Example for 1D Haptic Feedback, UIST 2017.

2018 **Master Thesis,** Ruslan Rakhmatov

Kyung Hee University, South Korea

Publication: Virtual Reality Bicycle with Data-Driven Vibrotactile Responses from Road Surface Textures, IEEE Games, Entertainment, Media Conference (GEM) 2018.

Master Project, Ahsan Raza

Kyung Hee University, South Korea

Publication: Perceptually Correct Haptic Rendering in Mid-Air Using Ultrasound Phased Array, IEEE Transactions on Industrial Electronics 2019.

2021 **Bachelor Project,** Seungchae Kim

Modular thermal and vibrotactile module for haptic feedback in VR.

Master Thesis, Mohammad Shadman Hashem

Kyung Hee University, South Korea

Publication: Soft Pneumatic Fingertip Actuator Incorporating a Dual Air Chamber to Generate Multi-Mode Simultaneous Tactile Feedback, Applied Sciences 2021.

Teaching and Supervision (continued)

2022 **PhD Project,** Mudassir Ibrahim Awan

Kyung Hee University, South Korea

Publication 1: Model-Mediated Teleoperation for Remote Haptic Texture Sharing: Initial Study of Online Texture Modeling and Rendering, IEEE International Conference on Robotics and Automation (ICRA) 2023.

Publication 2: Predicting Perceptual Haptic Attributes of Textured Surface from Tactile Data Based on Deep CNN-LSTM Network, Virtual Reality Software and Technology (VRST) 2023.

2024 **Bachelor Thesis,** Naomi Knudsen

University of Copenhagen, Denmark *Haptic painting on a tablet/phone.*

Bachelor Thesis, Sara Selman

University of Copenhagen, Denmark *Haptic painting on a tablet/phone.*

Master Project, Liyue Da

University of Copenhagen, Denmark

Moving Phantom Sensation Induced by Whole-body Vibration.

Honors and Awards

2019 Best Student Innovation Challenge Award

World Haptics Conference (WHC) 2019

Friction wheel: Bringing in-car controls to driver's fingertips by embedding dual ubiquitous haptic friction displays into a steering wheel

Outstanding Paper Award

Ubiquitous Robotics and Ambient Intelligence (URAI) 2019

Perceptual thresholds for haptic texture discrimination

2018 Nominated for Best Paper Award

EuroHaptics, 2018

Haptic Logos: Insight into the feasibility of digital haptic branding

2016 Outstanding Paper Award

Korean Computer Congress (KCC) 2016

Building haptic texture perceptual space from real-life textured surfaces using multidimensional scaling

2016 – 2022 **Doctoral Research Scholarship**

Kyung Hee University, South Korea

2014 – 2016 Masters Research Scholarship

Kyung Hee University, South Korea

2014 – 2022 Graduate Student Scholarship

Kyung Hee University, South Korea

2011 – 2012 **President, Telecomm Society**

MCS, National University of Science and Technology, Pakistan

2008 – 2009 Undergraduate Merit Scholarship

National University of Science and Technology, Pakistan

Outreach

Workshops and Conferences

2024/05 SCIENCE Postdoc Day

University of Copenhagen, Denmark

Organized the Postdoc Day event which included workshops, panels, and networking sessions to equip attendees with the tools and knowledge needed for successful careers.

2023/10 HCC Open House

University of Copenhagen, Denmark

Organized the HCC Open House event to showcase research activities and foster engagement with the broader academic and local community.

2016/07 HCI Korea '16

Kyung Hee University, South Korea

Organized and conducted a conference focused on human-computer interaction, engaging participants in hands-on activities and discussions.

Demonstrations and Exhibitions

2024/07 **Exhibition:** Using Low-Frequency Sound to Create Non-Contact Sensations on and in the

Body

EuroHaptics '24, Lille, France

2019/07 **Demonstration:** Heterogeneous Haptic Texture Assignment to Mesh Models Based on Image

SIGGRAPH 2019, Los Angeles, USA

Demonstration: Tactile and Kinesthetic Feedback for Safety Experience/Training Simula-

tors: A Case Study of Fire Extinguisher SIGGRAPH 2019, Los Angeles, USA

2018/03 **Demonstration:** Authoring New Haptic Textures Based on Interpolation of Real Textures in

Affective Space: A Demo

Haptics Symposium 2018, California, USA

2016/07 **Demonstration:** Towards Universal Haptic Library: Library-Based Haptic Texture Selection

Using Image Texture EuroHaptics 2016

Professional References

Dr. Seokhee Jeon

Designation: Associate Professor **Relation:** Ph.D. Supervisor

Affiliation: Department of Computer Science and Engineering, Kyung Hee University, South Korea

Email: jeon@khu.ac.kr

Dr. Kasper HornbækDesignation: ProfessorRelation: Postdoc Supervisor

Affiliation: Department of Computer Science and Engineering, University of Copenhagen, Denmark

Email: kash@di.ku.dk

Professional References (continued)

Dr. Asier Marzo

Designation: Assistant Professor

Relation: Collaborator

Affiliation: Department of Mathematics and Computer Engineering, Public University of Navarra,

Spain

Email: asier.marzo@unavarra.es

Academic Review Service

2024	ACM Conference on Human Factors in Computing Systems (CHI)
	User Interface Software and Technology (UIST)
2022	IEEE Transactions on Vehicular Technology
2022 – current	The International Conference on Robotics and Automation
2021	ACM Augmented Humans Conference
2019 – current	IEEE Robotics and Automation Letters
2018 (special issue)	IEEE Transactions on Industrial Electronics
2018 – current	EuroHaptics Conference
	IEEE Virtual Reality Conference
2016 – current	IEEE Haptics Symposium
	IEEE World Haptics Conference
	IEEE Transactions on Haptics
	AsiaHaptics Conference

Full Publications List

Journal Articles

- J. B. Joolee, M. S. Hashem, **W. Hassan**, and S. Jeon, "Deep encoder–decoder network based data-driven method for impact feedback rendering on head during earthquake," *Virtual Reality*, vol. 28, no. 1, p. 23, 2024, ISSN: 1434-9957. ODI: 10.1007/s10055-023-00906-9.
- [2] A. Raza, **W. Hassan**, and S. Jeon, "Pneumatically controlled wearable tactile actuator for multi-modal haptic feedback," *IEEE Access*, vol. 12, pp. 59485–59499, 2024. ODI: 10.1109/ACCESS.2024.3376753.
- [3] C. Lee, S. Jeon, W. Hassan, and H. Kang, "Vr unseen gaze: Inducing feeling of being stared at in virtual reality," *Virtual Reality*, vol. 27, no. 2, pp. 1529–1548, 2023, ISSN: 1434-9957. ODI: 10.1007/s10055-023-00751-w.
- [4] **W. Hassan**, J. B. Joolee, and S. Jeon, "Establishing haptic texture attribute space and predicting haptic attributes from image features using 1d-cnn," *Scientific Reports*, vol. 13, no. 1, p. 11684, 2023, ISSN: 2045-2322. ODI: 10.1038/s41598-023-38929-6.
- [5] M. S. Hashem, J. B. Joolee, **W. Hassan**, and S. Jeon, "Soft pneumatic fingertip actuator incorporating a dual air chamber to generate multi-mode simultaneous tactile feedback," *Applied Sciences*, vol. 12, no. 1, 2022, ISSN: 2076-3417. ODI: 10.3390/app12010175.
- [6] A. Talhan, S. Kumar, H. Kim, **W. Hassan**, and S. Jeon, "Multi-mode soft haptic thimble for haptic augmented reality based application of texture overlaying," *Displays*, vol. 74, p. 102 272, 2022, ISSN: 0141-9382. © DOI: https://doi.org/10.1016/j.displa.2022.102272.

- [7] W. Hassan, A. Raza, M. Abdullah, M. S. Hashem, and S. Jeon, "Hapwheel: Bringing in-car controls to driver's fingertips by embedding ubiquitous haptic displays into a steering wheel," *IEEE Transactions on Intelligent Transportation Systems*, vol. 23, no. 10, pp. 18526–18534, 2022. ODI: 10.1109/TITS.2022.3160496.
- [8] W. Hassan, A. Abdulali, and S. Jeon, "Authoring new haptic textures based on interpolation of real textures in affective space," *IEEE Transactions on Industrial Electronics*, vol. 67, no. 1, pp. 667–676, 2020. ODI: 10.1109/TIE.2019.2914572.
- [9] W. Hassan, H. Kim, A. Talhan, and S. Jeon, "A pneumatically-actuated mouse for delivering multimodal haptic feedback," *Applied Sciences*, vol. 10, no. 16, 2020, ISSN: 2076-3417. ODI: 10.3390/app10165611.
- [10] A. Raza, W. Hassan, T. Ogay, I. Hwang, and S. Jeon, "Perceptually correct haptic rendering in mid-air using ultrasound phased array," *IEEE Transactions on Industrial Electronics*, vol. 67, no. 1, pp. 736–745, 2019. © DOI: 10.1109/TIE.2019.2910036.
- [11] W. Hassan, A. Abdulali, M. Abdullah, S. C. Ahn, and S. Jeon, "Towards universal haptic library: Library-based haptic texture assignment using image texture and perceptual space," *IEEE Transactions on Haptics*, vol. 11, no. 2, pp. 291–303, 2018. ODI: 10.1109/TOH.2017.2782279.
- [12] T. Ali, M. Hussain, W. Ali Khan, *et al.*, "Multi-model-based interactive authoring environment for creating shareable medical knowledge," *Computer Methods and Programs in Biomedicine*, vol. 150, pp. 41–72, 2017, ISSN: 0169-2607. © DOI: https://doi.org/10.1016/j.cmpb.2017.07.010.
- [13] A. Abdulali, **W. Hassan**, and S. Jeon, "Stimuli-magnitude-adaptive sample selection for data-driven haptic modeling," *Entropy*, vol. 18, no. 6, 2016, ISSN: 1099-4300. ODI: 10.3390/e18060222.
- [14] M. Idris, S. Hussain, M. H. Siddiqi, W. Hassan, H. Syed Muhammad Bilal, and S. Lee, "Mrpack: Multi-algorithm execution using compute-intensive approach in mapreduce," *PLOS ONE*, vol. 10, no. 8, pp. 1–18, Aug. 2015. ODI: 10.1371/journal.pone.0136259.

Conference Proceedings

- [1] **W. Hassan** and K. Hornbæk, "Audio-tactile integration: Concurrent audio feedback can shift vibrotactile frequency perception," in *Haptics: Science, Technology, and Applications*, vol. 4, 2024, p. 8.
- [2] W. Hassan, A. Marzo, and K. Hornbæk, "Using low-frequency sound to create non-contact sensations on and in the body," in *Proceedings of the CHI Conference on Human Factors in Computing Systems*, ser. CHI '24, Honolulu, HI, USA: Association for Computing Machinery, 2024, ISBN: 9798400703300. ODI: 10.1145/3613904.3642311.
- [3] M. I. Awan, T. Ogay, W. Hassan, D. Ko, S. Kang, and S. Jeon, "Model-mediated teleoperation for remote haptic texture sharing: Initial study of online texture modeling and rendering," in 2023 IEEE International Conference on Robotics and Automation (ICRA), 2023, pp. 12457–12463. © DOI: 10.1109/ICRA48891.2023.10160503.
- [4] M. S. Hashem, J. B. Joolee, **W. Hassan**, and S. Jeon, "Multi-mode simultaneous tactile feedback using soft pneumatic fingertip actuator with dual air chamber," in *Intelligent Autonomous Systems 18*, Cham: Springer Nature Switzerland, 2023, pp. 617–620, ISBN: 978-3-031-44851-5.
- [5] A. Abdulali, **W. Hassan**, B. S. Jin, and S. Jeon, "Hands-on demonstration of heterogeneous haptic texturing of mesh models based on image textures," in *Haptic Interaction*, H. Kajimoto, D. Lee, S.-Y. Kim, M. Konyo, and K.-U. Kyung, Eds., Singapore: Springer Singapore, 2019, pp. 61–65, ISBN: 978-981-13-3194-7. ODOI: 10.1007/978-981-13-3194-7_13.

- [6] A. Raza, M. Abdullah, **W. Hassan**, A. Abdulali, A. Talhan, and S. Jeon, "Painting skill transfer through haptic channel," in *Haptic Interaction*, H. Kajimoto, D. Lee, S.-Y. Kim, M. Konyo, and K.-U. Kyung, Eds., Singapore: Springer Singapore, 2019, pp. 66–68, ISBN: 978-981-13-3194-7.

 **DOI: 10.1007/978-981-13-3194-7_14.
- [7] S.-W. Seo, S. Kwon, **W. Hassan**, A. Talhan, and S. Jeon, "Interactive virtual-reality fire extinguisher with haptic feedback," in *Proceedings of the 25th ACM Symposium on Virtual Reality Software and Technology*, ser. VRST '19, Parramatta, NSW, Australia: Association for Computing Machinery, 2019, ISBN: 9781450370011. ODI: 10.1145/3359996.3364725.
- [8] W. Hassan, A. Abdulali, and S. Jeon, "Haptic texture authoring: A demonstration," in *Haptic Interaction*, H. Kajimoto, D. Lee, S.-Y. Kim, M. Konyo, and K.-U. Kyung, Eds., Singapore: Springer Singapore, 2019, pp. 18–20, ISBN: 978-981-13-3194-7.
 ODOI: 10.1007/978-981-13-3194-7_5.
- [9] M. Abdullah, M. Kim, W. Hassan, Y. Kuroda, and S. Jeon, "Hapticdrone: An encountered-type kinesthetic haptic interface with controllable force feedback: Example of stiffness and weight rendering," in 2018 IEEE Haptics Symposium (HAPTICS), 2018, pp. 334–339. DOI: 10.1109/HAPTICS.2018.8357197.
- [10] M. Abdullah, W. Hassan, A. Raza, and S. Jeon, "Haptic logos: Insight into the feasibility of digital haptic branding," in *Haptics: Science, Technology, and Applications*, Cham: Springer International Publishing, 2018, pp. 696–708. ODI: 10.1007/978-3-319-93399-3_59.
- [11] R. Rakhmatov, A. Abdulali, **W. Hassan**, M. Kim, and S. Jeon, "Virtual reality bicycle with data-driven vibrotactile responses from road surface textures," in 2018 IEEE Games, Entertainment, Media Conference (GEM), 2018, pp. 1–9. ODI: 10.1109/GEM.2018.8516277.
- [12] **W. Hassan**, A. Abdulali, and S. Jeon, "Towards universal haptic library: Library-based haptic texture assignment using image texture and perceptual space," in *Haptic Interaction: Science, Engineering and Design 2*, Springer, 2018, pp. 415–417.
- [13] A. Abdulali, **W. Hassan**, and S. Jeon, "Sample selection of multi-trial data for data-driven haptic texture modeling," in 2017 IEEE World Haptics Conference (WHC), 2017, pp. 66–71. ODOI: 10.1109/WHC.2017.7989878.
- [14] M. Abdullah, M. Kim, W. Hassan, Y. Kuroda, and S. Jeon, "Hapticdrone: An encountered-type kinesthetic haptic interface with controllable force feedback: Initial example for 1d haptic feedback," in *Adjunct Proceedings of the 30th Annual ACM Symposium on User Interface Software and Technology*, ser. UIST '17 Adjunct, Québec City, QC, Canada: Association for Computing Machinery, 2017, pp. 115–117. ODOI: 10.1145/3131785.3131821.
- [15] W. Hassan, A. Abdulali, and S. Jeon, "Perceptual thresholds for haptic texture discrimination," in 2017 14th International Conference on Ubiquitous Robots and Ambient Intelligence (URAI), 2017, pp. 293–298. ODI: 10.1109/URAI.2017.7992733.
- [16] **W. Hassan** and S. Jeon, "Evaluating differences between bare-handed and tool-based interaction in perceptual space," in 2016 IEEE Haptics Symposium (HAPTICS), 2016, pp. 185–191. DOI: 10.1109/HAPTICS.2016.7463175.

Patents

- [1] **W. Hassan** and S. Jeon, "Haptic cigarette: Creating perception of smoking using vibrotactile haptic feedback," Application Pending.
- [2] **W. Hassan**, J. B. Joolee, and S. Jeon, "Establishing haptic texture attribute space and predicting haptic attributes from image features using 1d-cnn," Application Pending.

[3]	W. Hassan , A. Raza, M. Abdullah, and S. Jeon, "Apparatus for controlling electronic function module in the vehicle using steering wheel with dual ubiquitous haptic sensor," 1 022 757 610 000, Jul. 2021.