LAUREN HASTINGS

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EDUCATION University of Central Florida, Orlando FL

August 2014 to December 2018

B.S. in Computational Mathematics, Minor: Computer Science

GPA: 3.65/4.0

- Courses: Algorithms & Data Structures, Object Oriented Programming, Compilers, Computer Architecture, Computational Theory, Discrete Mathematics, Graph Theory, Statistical Methods & Theory, Calculus III, Ordinary Differential Equations, Abstract Algebra, Technical Writing & Presentation, Engineering Leadership
- · Organizations: Burnett Honors College, National Center for Women in Information Technology Community

INTERNSHIPS Apple Inc., Cupertino CA

Software Engineer Intern, Network Media

Software Engineer Intern, Systems Quality Assurance

August to December 2017 May to August 2016

- Developed a Python and JavaScript framework performing user-scenario tests of iOS AirPlay to Apple TV.
- Developed a Python utility that uses OpenCV to analyze video and verify correct playback in media tests.
- Brought team's AirPlay test coverage from a few scripts to a full suite of scheduled, automated tests.

Intel Corp., Chandler AZ

Design Automation Engineer Intern

May to August 2015

- Developed a Perl application that analyzes pre-silicon validation regression test metadata to identify and report run-time errors; led to the identification of unusually long-running tests and a 20% decrease in test time.
- Upgraded, configured, and deployed internal Perl continuous integration tool used by 50+ engineers.

MITRE Corp., Tampa FL

Software Developer Intern

June to December 2014

• Developed internal website using HTML, CSS and JavaScript educating employees on STEM outreach.

RESEARCH

Technical University of Ilmenau, Ilmenau Germany

Research Intern, Artificial Intelligence Lab

June to July 2017

University of Central Florida- Intelligent Systems Lab, Orlando FL

Undergraduate Research Assistant

August 2016 to Present

- Assisting a PhD student to analyze and generate models of ADHD teen driving using a context-based reasoning and genetic programming system. Collaborating with Drexel University.
- Worked on: implementing improved linear-regression-based physics simulator in C++, 2D driving visualization with OpenGL, and Python result graphing and statistical analysis.

TEACHING & LEADERSHIP

GitHub

ADERSHIP Campus Expert

April 2017 to Present

• Participating in a remote leadership development program providing tech workshops and soft-skill mentoring.

University of Central Florida, Orlando FL

COMPASS Mentor, Initiatives in STEM Office

August to December 2016

• Co-mentored 6 STEM-interested freshmen in college transition to help retain talent in STEM disciplines.

Undergraduate Teaching Assistant

August 2015 to May 2016

• Held tutoring hours and graded programming assignments for 200-student introductory C programming class.

PROJECTS

- UCF Intelligent Systems Lab Website- in progress (2017): Using Jekyll, HTML and CSS to fully redesign and update lab website and blog.
- **PL/0 Compiler (2017)**: Built a PL/0 compiler in C for UCF's Systems Software course. Implemented virtual machine, lexical analyzer, recursive-descent parser, and error-recovery system.

AWARDS

- GHC Scholar, Anita Borg Institute (2015): Travel grant awarded to 26% of applicants to attend the Grace Hopper Celebration of Women in Computing Conference.
- Provost Scholar, UCF (2014): Full-tuition merit scholarship awarded to less than 10% of admitted freshmen.

SKILLS

Proficient: C/C++, Java, Python, JavaScript, HTML, CSS, Git, SVN, Unix/Linux use, LaTeX *Familiar:* Ruby, Lua, C#, PHP, Perl, Sass, OpenGL, OpenCV, Chef, Vagrant