

#_+100 Networking Concepts [Software Development]

- **OSI Model:**

- **Brief:** A seven-layer model to understand network interactions.
- **Relevance:** Helps in understanding how data is transferred from one system to another.

- **TCP/IP Model:**

- **Brief:** A more concise four-layer model focused on the Internet.
- **Relevance:** This model forms the backbone of the internet, and understanding it aids in developing web-based applications.

- **IP Address:**

- **Brief:** Unique address assigned to devices in a network.
- **Relevance:** Vital for communication between devices, locating services, and more.

- **Subnetting:**

- **Brief:** Dividing IP networks into sub-networks.
- **Relevance:** Helps in optimizing network performance and security.

- **Ports:**

- **Brief:** Endpoints for network connections; there are 65,536 ports.
- **Relevance:** Crucial for differentiating services on the same IP.

- **TCP (Transmission Control Protocol):**

- **Brief:** Reliable, connection-oriented protocol.
- **Relevance:** Used in applications where data integrity is vital, such as web browsers.

- **UDP (User Datagram Protocol):**

- **Brief:** Connectionless, fast protocol.
- **Relevance:** Used in streaming, where speed is more critical than reliability.

- **DNS (Domain Name System):**

- **Brief:** Resolves domain names into IP addresses.
- **Relevance:** Makes user-friendly URLs possible.

- **HTTP/HTTPS:**

- **Brief:** Protocols for web communication.
- **Relevance:** Vital for web-based applications and services.

- **FTP (File Transfer Protocol):**

- **Brief:** Protocol for transferring files.
- **Relevance:** Used for uploading and downloading files to/from servers.

- **Routers & Switches**

- **Brief:** Hardware devices routing data packets and segmenting network traffic.
- **Relevance:** Essential to understand for developing network configurations and for optimizing data traffic.

- **MAC Address**

- **Brief:** Unique identifier for network interfaces.
- **Relevance:** Used for local network traffic routing, understanding this aids in network security.

- **ARP (Address Resolution Protocol)**

- **Brief:** Resolves IP addresses to MAC addresses.
- **Relevance:** Important in local network communication; also relevant for understanding ARP spoofing attacks.

- **DHCP (Dynamic Host Configuration Protocol)**

- **Brief:** Automatically assigns IP addresses to devices.
- **Relevance:** Vital for configuring networks and ensuring seamless device connectivity.

- **NAT (Network Address Translation)**

- **Brief:** Translates local network IPs to a single public IP.
- **Relevance:** Crucial for understanding how multiple devices share the same internet connection.

- **VPN (Virtual Private Network)**

- **Brief:** Secure, encrypted connections over the internet.
- **Relevance:** Important for understanding secure `data` transmission and bypassing geolocation restrictions.

- **Firewalls**

- **Brief:** Filters `network` traffic based on predefined security rules.
- **Relevance:** A fundamental concept for building secure applications.

- **Proxy Servers**

- **Brief:** Intermediary servers between clients and other servers.
- **Relevance:** Useful for caching, load distribution, and security.

- **ICMP (Internet Control Message Protocol)**

- **Brief:** Used for `network` diagnostics and error reporting.
- **Relevance:** Necessary for tools like `ping` and `traceroute`, which help in debugging `network` issues.

- **Telnet and SSH**

- **Brief:** Protocols for remote terminal access (Telnet is insecure, SSH is secure).
- **Relevance:** Key for remote `server` administration and secure data communication.

- **SSL/TLS**

- **Brief:** Protocols for secure communication over the internet.
- **Relevance:** Ensures data integrity and security in applications, especially web browsers.

- **Load Balancers**

- **Brief:** Distributes `network` or application traffic across servers.
- **Relevance:** Vital for scaling applications and improving their resilience and availability.

- **CDNs (Content Delivery Networks)**

- **Brief:** Distributed servers providing fast and reliable access to web content.
- **Relevance:** Accelerates content delivery, improves `application` speed and reliability.

- **Sockets**

- **Brief:** Endpoints for sending and receiving data.
- **Relevance:** Foundational for network programming, used in real-time data transfer.

- **APIs (Application Programming Interfaces)**

- **Brief:** Sets of rules for building software applications.
- **Relevance:** Critical for the integration of different services and technologies.

- **REST and SOAP**

- **Brief:** Web service communication protocols (REST is more modern and flexible).
- **Relevance:** Vital for building and consuming web services and APIs.

- **LAN, WAN, PAN**

- **Brief:** Types of networks (Local, Wide, Personal Area Networks).
- **Relevance:** Knowing the differences can help in choosing the right networking solutions.

- **Wireless Protocols: Bluetooth, Wi-Fi, Zigbee**

- **Brief:** Different technologies for wireless communication.
- **Relevance:** Important for mobile and IoT development.

- **IPv4 vs. IPv6**

- **Brief:** Versions of Internet Protocol (IPv6 has a larger address space).
- **Relevance:** Critical for future-proofing applications as IPv4 addresses run out.

- **Routing Protocols: OSPF, EIGRP, BGP**

- **Brief:** Algorithms that determine optimal data paths.
- **Relevance:** Important for large-scale applications and services that require efficient data routing.

- **VPN Protocols: PPTP, L2TP, OpenVPN**

- **Brief:** Different protocols for VPN encryption and security.

- **Relevance:** Crucial for implementing or using secure VPNs.

- **QoS (Quality of Service)**

- **Brief:** Prioritizing certain types of data over others.
- **Relevance:** Important for real-time applications like VoIP and video streaming.

- **Network Topologies: Star, Ring, Mesh**

- **Brief:** Physical or logical layouts of networks.
- **Relevance:** Understanding topologies aids in designing efficient, fault-tolerant networks.

- **Intrusion Detection Systems**

- **Brief:** Monitors network for malicious activities or violations.
- **Relevance:** Vital for building secure applications and networks.

- **Data Packets**

- **Brief:** Units of data sent over networks.
- **Relevance:** Fundamental for understanding data transfer and network programming.

- **Network Sniffers**

- **Brief:** Tools that monitor data passing over networks.
- **Relevance:** Important for debugging and analyzing network traffic, and for identifying security vulnerabilities.

- **MTU (Maximum Transmission Unit)**

- **Brief:** The largest data packet that can be sent over a network.
- **Relevance:** Understanding MTU helps optimize network performance and avoid fragmentation.

- **Caching**

- **Brief:** Temporarily storing copies of files for quicker access.
- **Relevance:** Essential for improving website performance and reducing server loads.

- **Cookies and Sessions**

- **Brief:** Methods to store `user` data between HTTP requests.
- **Relevance:** Critical for maintaining state in stateless HTTP transactions.

- **WebSocket**

- **Brief:** Protocol for real-time, full-duplex communication between `client` and server.
- **Relevance:** Enables real-time features in applications, like chat systems.

- **SMTP, POP3, IMAP (Mail Protocols)**

- **Brief:** Protocols for sending and receiving emails.
- **Relevance:** Necessary for implementing email functionalities in applications.

- **Network Boot - PXE**

- **Brief:** Allows a computer to boot from a `network` server.
- **Relevance:** Useful for `system` administrators and for network-based applications.

- **Zero-configuration Networking (Zeroconf)**

- **Brief:** Allows networked devices to automatically configure themselves.
- **Relevance:** Simplifies `user` experience by eliminating `manual` configuration steps.

- **NFC (Near Field Communication)**

- **Brief:** Enables `wireless` communication over short distances.
- **Relevance:** Relevant for mobile apps that require close-range interactions like payments.

- **WebRTC**

- **Brief:** Enables `real-time` communication `between` web browsers.
- **Relevance:** Important for implementing video conferencing, `peer-to-peer` file sharing, etc.

- **Content Filtering**

- **Brief:** Blocks or allows data based on content rules.
- **Relevance:** Crucial for security and parental control features.

- **CORS (Cross-Origin Resource Sharing)**

- **Brief:** Mechanism to safely enable cross-origin requests.
- **Relevance:** Essential for web security and for making AJAX requests to different origins.

- **Tunnelling**

- **Brief:** Encapsulating packets within other packets to pass through networks.
- **Relevance:** Used in VPNs and other scenarios where secure data passage is required.

- **MPLS (Multi-Protocol Label Switching)**

- **Brief:** Routing data based on labels instead of IP addresses.
- **Relevance:** Offers high-performance data transmission and is widely used in ISP networks.

- **STUN/TURN servers**

- **Brief:** Facilitate NAT traversal for real-time communications.
- **Relevance:** Necessary for WebRTC and other P2P communication technologies.

- **Latency and Bandwidth**

- **Brief:** Measures of delay and data transfer rate in a network.
- **Relevance:** Impact the performance and user experience of online applications.

- **Data Encryption**

- **Brief:** Converting data into a secure format to prevent unauthorized access.
- **Relevance:** Critical for securing sensitive data and communications.

- **2FA/MFA (Two-Factor/Multi-Factor Authentication)**

- **Brief:** Additional layers of security during authentication.
- **Relevance:** Enhances application security by requiring multiple forms of verification.

- **DDoS Attacks**

- **Brief:** Overwhelming a `network resource` with excessive requests.
- **Relevance:** Understanding DDoS attacks helps in implementing security measures.

- **CSRF (Cross-Site Request Forgery) and XSS (Cross-Site Scripting)**

- **Brief:** Types of web `application` vulnerabilities.
- **Relevance:** Essential to understand for secure web development.

- **Token-based Authentication**

- **Brief:** Using tokens instead of credentials for `user` authentication.
- **Relevance:** Enhances security and usability, especially in stateless applications like RESTful APIs.

- **SSL Pinning**

- **Brief:** Associating a host with a specific SSL certificate.
- **Relevance:** Prevents Man-in-the-Middle attacks, enhancing security.

- **Reverse Proxy**

- **Brief:** Receives `client` requests and forwards them to appropriate backend servers.
- **Relevance:** Useful for load balancing, caching, and SSL termination.

- **Failover**

- **Brief:** Automatic switching to a standby `system` in case of failure.
- **Relevance:** Crucial for building high-availability applications and services.

- **Heartbeat Protocols**

- **Brief:** Signals sent between devices to `check` for presence or functionality.
- **Relevance:** Important for failover systems and load balancers.

- **Content Compression: Gzip, Brotli**

- **Brief:** Techniques to reduce file sizes for faster `network` transfer.

- **Relevance:** Essential for optimizing web performance.

- **Anycast, Unicast, Multicast, Broadcast**

- **Brief:** Different methods for sending data packets over a network.
- **Relevance:** Knowing the methods aids in choosing the right one for specific applications.

- **Network Redundancy**

- **Brief:** Duplication of critical components for reliability.
- **Relevance:** Important for building fault-tolerant systems.

- **Session Management**

- **Brief:** Techniques to manage user state between multiple requests.
- **Relevance:** Fundamental for user experience in web applications.

- **Microservices Architecture**

- **Brief:** Breaking down applications into small, loosely coupled services.
- **Relevance:** Facilitates scalability and is easier to manage than monolithic architectures.

- **GeoIP Filtering**

- **Brief:** Blocking or allowing traffic based on geographic location.
- **Relevance:** Useful for region-specific content and security measures.

- **Public vs. Private vs. Elastic IPs**

- **Brief:** Types of IP addresses with different scopes and use-cases.
- **Relevance:** Important for configuring and scaling cloud-based services.

- **CIDR Notation**

- **Brief:** Concise representation of IP addresses and subnets.
- **Relevance:** Simplifies network configuration and routing rules.

- **Bridging & Bonding**

- **Brief:** Techniques for linking multiple network interfaces.
- **Relevance:** Useful for improving network redundancy and performance.

- **VPN Split Tunneling**

- **Brief:** Routing only specific traffic through a VPN.
- **Relevance:** Allows users to access public and private networks simultaneously.

- **Captive Portals**

- **Brief:** Web pages displayed before allowing internet access.
- **Relevance:** Common in public Wi-Fi networks, important for user authentication and data capture.

- **Domain Fronting**

- **Brief:** Technique to disguise the endpoint of a secure communication.
- **Relevance:** Used to circumvent network censorship, although considered controversial.

- **Packet Loss**

- **Brief:** Failure of one or more packets to reach their destination.
- **Relevance:** Important to understand for optimizing network reliability and performance.

- **Netmask**

- **Brief:** Used in subnetting to mask part of an IP address.
- **Relevance:** Fundamental for network configuration and routing.

- **IPv6 Tunneling**

- **Brief:** Technique for transmitting IPv6 packets over IPv4 networks.
- **Relevance:** Important for the transition from IPv4 to IPv6.

- **Traceroute and Ping**

- **Brief:** Tools for network diagnostics.
- **Relevance:** Essential for troubleshooting network issues.

- **IPAM (IP Address Management)**

- **Brief:** Managing and tracking IP spaces in a network.
- **Relevance:** Critical for large-scale networks to avoid conflicts and outages.

- **RAID (Redundant Array of Independent Disks)**

- **Brief:** Technology for storing **data** across **multiple** disks.
- **Relevance:** Important for ensuring **data** reliability and improving performance.

- **VLAN (Virtual LAN)**

- **Brief:** Logically segmented networks within a physical network.
- **Relevance:** Useful for reducing broadcast domains and improving **network** organization.

- **WireGuard**

- **Brief:** Modern, high-performance VPN protocol.
- **Relevance:** Offers simpler and more effective solutions for secure tunneling.

- **P2P (Peer-to-Peer) Networks**

- **Brief:** Decentralized networks where each node can act as a **client** or server.
- **Relevance:** Common in file-sharing systems and blockchain technologies.

- **NIDS and NIPS (Network Intrusion Detection/Prevention Systems)**

- **Brief:** Systems that monitor and/or block **network** traffic based on security rules.
- **Relevance:** Essential for ensuring **network** and data security.

- **Nginx and Apache (Web Servers)**

- **Brief:** Software for serving web pages.
- **Relevance:** Backbone of most web-based applications.

- **SFTP and SCP (Secure File Transfer Protocols)**

- **Brief:** Protocols for transferring **files** securely over a network.
- **Relevance:** Important for managing **files** over remote servers.

- **LDAP (Lightweight Directory Access Protocol)**

- **Brief:** Protocol for accessing and managing directory information.
- **Relevance:** Commonly used in enterprise environments for managing **users** and permissions.

- **SAN and NAS (Storage Area Network & Network Attached Storage)**

- **Brief:** Storage solutions connected to a network.
- **Relevance:** Important for understanding data storage options in networked environments.

- **Multitenancy**

- **Brief:** Architecture where a single instance serves multiple customers.
- **Relevance:** Common in cloud services; affects resource allocation and isolation.

- **Round Robin DNS**

- **Brief:** Distributing client requests across multiple server IPs.
- **Relevance:** Useful for load balancing and fault tolerance.

- **URL Encoding**

- **Brief:** Percent encoding of non-ASCII characters in URLs.
- **Relevance:** Essential for web development and API usage.

- **ICANN and Domain Registrars**

- **Brief:** Organizations responsible for domain name system management.
- **Relevance:** Fundamental for understanding how domains are acquired and managed.

- **SSL Certificates and Certificate Authorities**

- **Brief:** Digital certificates that provide a public key and prove a server's ownership.
- **Relevance:** Critical for SSL/TLS and ensuring secure and trusted web communication.

- **Webhooks**

- **Brief:** HTTP callbacks triggered by some action in a web application.
- **Relevance:** Useful for integrating different services and systems.

- **Localhost and Loopback IP (127.0.0.1)**

- **Brief:** Refers to the local computer where a program is running.
- **Relevance:** Important for testing and development.

- **Fail2Ban**

- **Brief:** Intrusion prevention software that blocks suspect IP addresses.
- **Relevance:** Enhances server security by preventing unauthorized access.

- **TCP vs. UDP Multicast**

- **Brief:** One-to-many communication methods, but TCP ensures delivery while UDP doesn't.
- **Relevance:** Choosing between them depends on whether you need reliable data transfer.

- **Anycast DNS**

- **Brief:** Routes user requests to the nearest server in a globally distributed network.
- **Relevance:** Enhances performance and fault tolerance of DNS servers.

- **Hotspot and Tethering**

- **Brief:** Sharing a device's internet connection with other devices.
- **Relevance:** Important for mobile app development related to network sharing.

- **RADIUS and TACACS**

- **Brief:** Protocols for network authentication.
- **Relevance:** Commonly used in enterprise networks to manage network access.

- **SPF, DKIM, DMARC (Email Security)**

- **Brief:** Techniques for verifying the authenticity of email messages.
- **Relevance:** Crucial for reducing phishing and spoofing attacks.

- **Network Segmentation**

- **Brief:** Dividing a computer network into subnets for improved performance and security.
- **Relevance:** Important for enterprise security strategies and compliance with regulations like PCI DSS.