Python's Syntax For Classes

What Is A Class?

A **class** is a way to collect data, and functions designed to operate on that data.

Such functions have a special name: methods.

The class itself is like a template. You create **instances** of the class, to use in your code.

Each instance has its own data, separate from other instances. You call a method on an instance, to operate on that instance's data.

3 and 7 are instances of the built-in int class. When you write a class, you are creating a new, custom data type.

A Simple Class

Here's a class called Dog, with data name, and methods called ___init__ and describe:

```
class Dog:
    def __init__(self, name):
        self.name = name
    def describe(self):
        return self.name + " says: Woof!"
```

- self is always the first argument of every method. It lets you refer to the instance inside your code.
- Inside the ___init___() method, self.name is a member variable. It is different from name, the variable passed in.
- __init___ is special. It is called once, automatically, when you create the instance.

Creating An Instance

You can create many **instances** of a class. Just like 3 and 7 are instances of int.

You create an instance by calling the class name like a function:

```
>>> fido = Dog("Fido")
>>> fido.name
'Fido'
```

Refer to the *attributes* of an instance (methods or member variables) with the dot operator, like this: fido.name

describe()

Look at the second method, describe():

```
class Dog:
    def __init__(self, name):
        self.name = name
    def describe(self):
        return self.name + " says: Woof!"
```

Calling describe()

Call describe() with the dot operator:

```
>>> fido = Dog("Fido")
>>> fido.describe()
'Fido says: Woof!'
```

Why Do We Have Classes?

Why do we have classes at all:

Many reasons...

It lets you **organize** your code better...

It lets you reason about your code more easily...

It lets you manage complex code more easily...

And many other benefits.

Let's learn what some of those are.