

# Linh Ha

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## EDUCATION

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### University of Science - VNUHCM

*Bachelor of Science in Information Technology - Honors Program*

Ho Chi Minh City, VN

*Aug 2015 — June 2019*

- Relevant Coursework: Data Structures and Algorithms, Advanced Operating Systems, Advanced Computer Networks, Distributed Systems.

## AWARDS

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### Vietnam National Olympiad in Informatics

2015

*Third prize*

- Annual programming contests for high-school students held by The Ministry of Education and Training of Vietnam.

## WORK EXPERIENCE

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### Software Engineering Manager

OPSWAT Vietnam - MFE Team

Jan 2024 — Present

*Ho Chi Minh City, VN*

- Details #1
- Details #2

### Software Engineering Team Lead

OPSWAT Vietnam - Archive Team

Jul 2022 — Dec 2023

*Ho Chi Minh City, VN*

- Details #1
- Details #2

### Software Engineer

OPSWAT Vietnam - DeepCDR Team

Jul 2019 — Jun 2022

*Ho Chi Minh City, VN*

- Details #1
- Details #2

### Internship

Evolable Asia - NHN PlayArt Lab

Jul 2018 — Sep 2018

*Ho Chi Minh City, VN*

- Joined a short program to train new team members for the mobile game development team.
- The training process mainly focuses on how to learn quickly and deeply on new topics, presentation and communication skills as a team member.

## PROJECTS

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### archivum

[\[hatanlinh/archivum\]](https://hatanlinh.com/archivum)

- Details #1
- Details #2

### clingstone

[\[hatanlinh/clingstone\]](https://hatanlinh.com/clingstone)

- Details #1
- Details #2

### evernight

[\[hatanlinh/evernight\]](https://hatanlinh.com/evernight)

- Details #1
- Details #2

### fseek

[\[fseek.net\]](https://fseek.net)

- Details #1
- Details #2

## SKILLS

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- **Programming Languages:** C/C++, Rust, C#, Python, JavaScript.
- **Technologies:** Linux, .NET, MSVC, Docker, TeamCity.