

Chatbot

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[1]: import tkinter as tk # GUI library
      from tkinter import scrolledtext # Scrollable text widget

# -----
# Data: phrases + bot responses
# -----
USER_PHRASE_LIBRARY = [
    "hello",
    "hello there",
    "how are you",
    "how can I help you",
    "what is your name",
    "what can you do",
    "thank you",
    "bye",
    "good morning",
    "good night",
    "help me with my homework",
    "help me with my code",
    "tell me a joke",
    "tell me something interesting",
]

BOT_RESPONSES = {
    "hello": "Hi! How can I help you today?",
    "hello there": "Hello there! ",
    "how are you": "I'm just code, but I'm doing great! Thanks for asking.",
    "how can I help you": "You can tell me what you want to do, and I'll try to assist.",
    "what is your name": "I'm a simple autocomplete chatbot written in Python.",
    "what can you do": "Right now, I can autocomplete your text and give basic replies.",
    "thank you": "You're welcome!",
    "bye": "Goodbye! ",
    "good morning": "Good morning! Hope you have a great day.",
    "good night": "Good night! Sleep well.",
}
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    "help me with my homework": "Sure, tell me what subject your homework is in.  

    ↵",
    "help me with my code": "Tell me what language you're using and what the  

    ↵problem is.",
    "tell me a joke": "Why do programmers prefer dark mode? Because light  

    ↵attracts bugs. ",
    "tell me something interesting": "Did you know? Python was named after  

    ↵Monty Python, not the snake.",
}

# -----
# Autocomplete function
# -----
# Returns phrases that start with the given prefix
def getSuggestions(prefix, phrases, max_results=5): # -> list:
    """
    Return phrases that start with the given prefix (case-insensitive).
    """

    prefix = prefix.lower().strip()
    if not prefix: # Empty prefix, return no suggestions
        return []

    matches = [] # Collect matching phrases
    for p in phrases: # Check each phrase
        if p.lower().startswith(prefix): # Match found
            matches.append(p) # Add to results
    return matches[:max_results]

class AutocompleteChatbotApp: # Main application class
    def __init__(self, root): # Initialize GUI components
        self.root = root # Main window
        self.root.title("Autocomplete Chatbot") # Window title

        # ----- Chat display -----
        # Scrolled text area for chat history
        # Disable editing by user
        # Wrap text by words

        self.chat_area = scrolledtext.ScrolledText(root, wrap=tk.WORD, state=tk.  

        ↵DISABLED, height=15, width=60)
        self.chat_area.grid(row=0, column=0, columnspan=2, padx=10, pady=10)

        # ----- Entry field -----
        # Text entry for user input
        self.entry_var = tk.StringVar()

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        self.entry = tk.Entry(root, textvariable=self.entry_var, width=40) #_
        ↵Entry widget for user input

        self.entry.grid(row=1, column=0, padx=10, pady=(0, 5), sticky="we") #_
        ↵Expand horizontally

        # Bind typing event for autocomplete
        self.entry.bind("<KeyRelease>", self.on_key_release) # Update_
        ↵suggestions on key release

        # Bind Enter to send
        self.entry.bind("<Return>", self.on_enter_pressed) # Send message on_
        ↵Enter key

        # ----- Send button -----
        self.send_button = tk.Button(root, text="Send", command=self.
        ↵send_message) # Send button
        self.send_button.grid(row=1, column=1, padx=10, pady=(0, 5),_
        ↵sticky="e") # Align right

        # ----- Suggestions list -----
        self.suggestion_box = tk.Listbox(root, height=5) # Listbox for_
        ↵suggestions
        self.suggestion_box.grid(row=2, column=0, columnspan=2, padx=10,_
        ↵pady=(0, 10), sticky="we") # Expand horizontally

        # When user double-clicks a suggestion
        self.suggestion_box.bind("<Double-Button-1>", self.
        ↵on_suggestion_selected)

        # Greet user

        self.add_chat_message("Bot", "Hi! Start typing and I'll suggest_"
        ↵completions.)

# ----- Methods -----
# define methods for chat functionality
# for adding messages, handling input, and suggestions
def add_chat_message(self, sender, message): # Add message to chat area
    self.chat_area.config(state=tk.NORMAL) # Enable editing
    self.chat_area.insert(tk.END, f"{sender}: {message}\n") # Insert message
    self.chat_area.config(state=tk.DISABLED) #
    self.chat_area.see(tk.END)

# ----- Event Handlers -----
# define event handlers for key releases, suggestion selection, and enter key_
        ↵press
def on_key_release(self, event): # Handle key release in entry

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"""
Called whenever the user types in the entry.
Updates the suggestion box.
"""

text = self.entry_var.get() # Current text in entry ,
suggestions = get Suggestions(text, USER_PHRASE_LIBRARY) # Get ↵
↳ suggestions

# Clear and repopulate the listbox
self.suggestion_box.delete(0, tk.END) # Clear previous suggestions
for item in suggestions: # Add new suggestions
    self.suggestion_box.insert(tk.END, item) # Insert suggestion

def on_suggestion_selected(self, event): # Handle suggestion selection
"""
When a suggestion is double-clicked, fill the entry and send it.
"""

selection = self.suggestion_box.curselection() # Get selected suggestion
if not selection:
    return
chosen_text = self.suggestion_box.get(selection[0]) # Get text of ↵
↳ selected suggestion
self.entry_var.set(chosen_text) # Set entry to chosen text
self.suggestion_box.delete(0, tk.END) # Clear suggestions
self.send_message() # Send the selected suggestion

# Define more methods for sending messages and handling enter key press
def on_enter_pressed(self, event): # Handle Enter key press
"""
When user presses Enter in the entry box.
"""

# s
self.send_message()
# Prevent default beep on Enter (Windows)
return "break"

def send_message(self): # Send user message and bot reply
user_text = self.entry_var.get().strip() # Get user input
if not user_text: # Ignore empty input
    return

# Show user message
self.add_chat_message("You", user_text) # Add user message to chat area

# Clear entry and suggestions
self.entry_var.set("") # set entry to empty
self.suggestion_box.delete(0, tk.END) # Clear suggestions

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# Generate bot reply
reply = BOT_RESPONSES.get( # Get bot response or default reply
    user_text.lower(),
    "I don't have a specific answer for that yet, but I'm learning!"
)
self.add_chat_message("Bot", reply) # Add bot reply to chat area

# configure and run the application
if __name__ == "__main__": # Run the application
    root = tk.Tk()
    app = AutocompleteChatbotApp(root) # Create app instance
    root.mainloop() # Start GUI event loop
```