

HATİCE ÇAM

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Ankara, Türkiye

OBJECTIVE

I am actively working on web development using Spring Boot and Django, with a strong interest in backend development and Java. I am eager to continue improving my coding skills and gain hands-on experience in software development. As someone open to learning and teamwork, I am looking for opportunities that will guide me to new challenges and contribute to my professional growth in the industry.

EDUCATION

- **Ankara Yildirim Beyazit University** September 2021 - June 2026
Computer Engineering Ankara, Türkiye
 - GPA: 2.97/4.00

EXPERIENCE

- **Backend Developer** September 2024 - Present
for Technarts
 - Developing and maintaining Django and SpringBoot web applications. Demonstrate proficiency in backend system design and implementation.
- **Rocket Avionic** November 2023 - May 2024
for Teknofest
 - Developed an algorithm of a rocket for a competition that is organized by Teknofest with a team of 15.
 - Studied about sensors, wireless communication and arduinos.
- **BTK Hacker Camp** January 2019 - February 2019
course by BTK
 - It was a training program for 60 hours long.
 - Basic aspects of hacking were discussed and examples are shown in the course.
- **Coding and Cyber Security Awareness Training** March 2018 - April 2018
course by BTK
 - It was a training program for 30 hours long.
 - Basic aspects of coding were discussed and examples are shown in the course.
 - Received training from various speakers on the importance of cyber-security.

PROJECTS

- **Path Blocker Game** January 2024
Principles of Artificial Intelligence Final Assignment
 - Developed a maze game that using Java, where players place blocks to navigate through different maps and reach specific targets.
 - Search algorithms like DFS, BFS and A* is implemented in the program.
- **Digital Recipe Application** February 2024
CENG201 Final Assignment
 - Developed an application for people who cooks and wants to reach the the recipes easily.
 - QT Creator is used for GUI part and algorithm is implemented with C++.
 - Collaborating with a team of 2 to design and implement the application.
 - Codes can be found in my GitHub repository.
- **City Park Management System** December 2023
CENG114 Assignment
 - Developed a program for handle various aspects like park facilities, maintenance schedules, and visitor tracking in city parks.
 - Program is implemented with Java based on its object-oriented programming principles.
 - Collaborating with a team of 3 to design and implement the program.

TECHNICAL SKILLS

- Java
- C
- C++
- Python(Django)
- PostgreSQL
- SpringBoot
- Arduino