

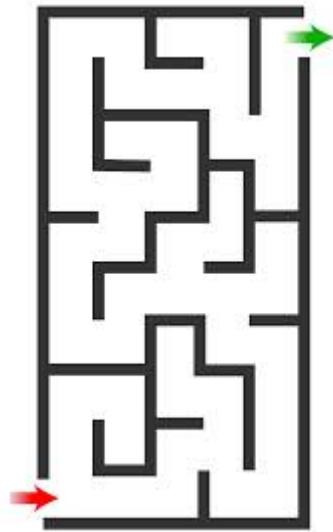


Agent

Action



Reward and next
state



Environment