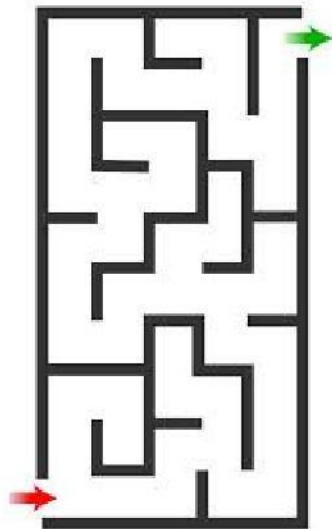


Agent

Action



Reward and next  
state



Environment